

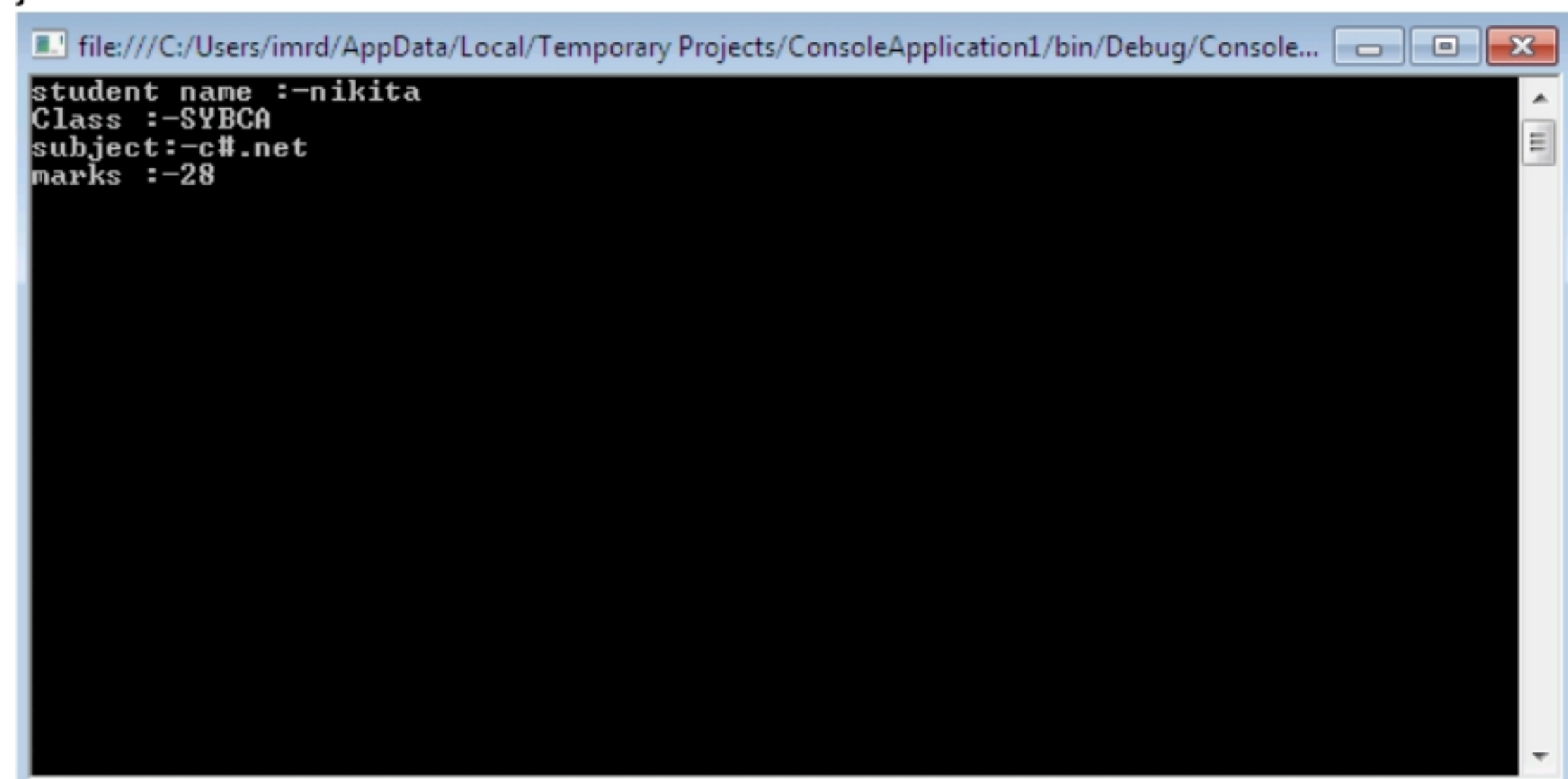
6) Multiple inheritance

using System;

```
namespace inheretance
{
    class student
    {
        public void info()
        {
            String name = "nikita";
            String Class = "SYBCA";
            Console.WriteLine("student name :-" +
                name);
            Console.WriteLine("Class :-" + Class);
        }
    }
    interface exam
    {
        void mak();
    }
    class result : student, exam
    {
        public void mak()
        {
            String subject = "c#.net";

```

```
            int marks = 28;
            Console.WriteLine("subject:-" + subject);
            Console.WriteLine("marks :-" + marks);
        }
    }
    static void Main(string[] args)
    {
        result obj = new result();
        obj.info();
        obj.mak();
        Console.ReadLine();
    }
}
```



The screenshot shows a Windows console window titled "file:///C:/Users/imrd/AppData/Local/Temporary Projects/ConsoleApplication1/bin/Debug/Console...". The console output displays the results of the program's execution:

```
student name :-nikita
Class :-SYBCA
subject:-c#.net
marks :-28
```