

**Course-CSC 1012 Introduction to Computer
Programming**



**REPORT ON LOGISTICS
MANAGEMENT SYSTEM (C
PROGRAM)**

[Document subtitle]



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Program Overview

This C program is designed to manage logistics operations such as handling cities, managing distances between cities, viewing vehicle information, and preparing for delivery cost calculations.

It uses **modular programming**, meaning each task is handled by a separate **function**, which makes the code organized, readable, and easy to maintain.

- i. cityManagement
- ii. distanceManagement
- iii. vehicleManagement
- iv. requestHandling
- v. calculations
- vi. performanceReport

How the System Runs

User can choose Manage city or Manage distance or make deliveries.

During the delivery part

- User select source and destination city

- Select vehicle

- Input weights

- System calculations

1. Delivery cost

2. Fuel usage+Fuel cost

3. Time required

4. Operational cost+Profit+final charge

- User can see the report

Function Usage

1.Main()

```
30  int main()
31  {
32      int choice;
33      do
34      {
35          menu();
36          printf("Enter your choice:");
37          scanf("%d", &choice);
38
39          switch (choice)
40          {
41              case 1:
42                  citymanagement();
43                  break;
44              case 2:
45                  distancemanagement();
46                  break;
47              case 3:
48                  vehiclemanagement();
49                  break;
50              case 4:
51                  requesthandling();
52                  break;
53              case 5:
54                  calculations();
55                  break;
56              case 6:
57                  deliveryrecords();
58                  break;
59              case 7:
60                  performancereport();
61                  break;
62              case 8:
63                  printf("Exiting program..\n");
64                  break;
65              default:
66                  printf("Invalid choice!\n");
67          }
68      }
69      while (choice != 8);
70      return 0;
71  }
```

Purpose :- Acts as the entry point of the program. Displays the menu repeatedly and calls other functions based on user choice.

2.menu()

```
void menu ()
{
    printf("\n\t\t LOGISTICS MANAGEMENT\t\t\n");
    printf("1.Citymanagement\n");
    printf("2.Distancemanagement\n");
    printf("3.Vehiclemanagement\n");
    printf("4.Requesthandling\n");
    printf("5.Calculations\n");
    printf("6.Deliveryrecords\n");
    printf("7.Performancereport\n");
    printf("8.Exit\n");
}
```

Purpose :- Displays the list of available options for the user.It Improves readability by separating display logic from main function.

3.cityManagement()

```
9
0 void citymanagement()
1 {
2     int choice,n,find,i,j;
3     char cities[50],name[50],newname[50];
4     printf("1.Add city\n");
5     printf("2.Rename city\n");
6     printf("3.Remove city\n");
7     printf("Enter your choice");
8     scanf("%d",&choice);
9     if(choice==1)
0     {
1         printf("How many cities do you want to add?");
2         scanf("%d",&n);
3         if(cityCount+n>MAX_CITIES)
4         {
5             printf("space not enough");
6             citymanagement();
7         }
8         for (i=0;i<n;n++)
9         {
0             printf("Enter city name:");
1             scanf("%s",cities[cityCount]);
2             cityCount++;
3             printf("City added successfully!\n");
4         }
5     }
6
7     else if(choice==2)
8     {
9         printf("Enter city name to rename:");
0         scanf("%s",name );
1         printf("Enter new name for %s:",name);
2         scanf("%s",newname);

```

```

scanf("%s", newname);
for (i = 0; i < cityCount; i++)
{
    if (strcmp(cities[i], name) == 0)
    {
        strcpy(cities[i], newname);
        printf("City renamed successfully!\n");
        return;
    }
    else
    {
        printf("City not found!\n");
    }
}

}

else if(choice==3)
{
    printf("Enter city index to remove:");
    scanf("%d", &i);
    if (i >= 0 && i < cityCount)
    {
        for (int j = i; j < cityCount - 1; j++)
        {
            strcpy(cities[j], cities[j + 1]);
        }
        cityCount--;
        printf("City removed!\n");
    }
    else
    {
        printf("Invalid index!\n");
    }
    break;
}
}

```

Purpose :- Handles operations related to **adding**, **renaming**, and **removing cities**.

- Uses arrays to store city names.
- Allows the user to add new cities up to a maximum limit.
- Supports renaming a selected city and removing an existing one by index.
- Demonstrates use of **loops**, **strings**, and **conditional statements**.

5.distanceManagement()

```
void distanceManagement()
{
    if(cityCount<2)
    {
        printf("Not enough Cities Add min 2 cities");
        return;
    }
    int choice,i,j;
    do
    {
        printf("1. Enter or Edit Distances\n");
        printf("2. View Distance Table\n");
        printf("Enter your choice: ");
        scanf("%d",&choice);

        switch(choice)
        {
            case 1:
                printf("\nEnter distances between cities (in km)\n");
                for(i=0; i<cityCount; i++)
                {
                    for(j=i+1; j<cityCount; j++)
                    {
                        printf("Distance from %s to %s : ",cities[i],cities[j]);
                        scanf("%d",&distance[i][j]);
                        distance[j][i] = distance[i][j];
                    }
                }
                printf("\nAll distances saved\n");
                break;
            case 2:
                printf("\nDistance Table:\n");
                for (i = 0; i < cityCount; i++)
                {
                    for (j = 0; j < cityCount; j++)
                    {
                        printf("%4d ", distance[i][j]);
                    }
                    printf("\n");
                }

            case 2:
                printf("\nDistance Table:\n");
                for (i = 0; i < cityCount; i++)
                {
                    for (j = 0; j < cityCount; j++)
                    {
                        printf("%4d ", distance[i][j]);
                    }
                    printf("\n");
                }
                break;

            default:
                printf("Invalid choice!\n");
        }
    }
    while(choice!=0);
}
```

Purpose :- Stores and views the **distance between cities**

- Uses a **2D array** distance[i][j] to store distances.
- Allows the user to **enter or edit distances** between every pair of cities.
- Provides an option to **view the distance table** in a matrix format.

5.vehicleManagement()

```
void vehiclemanagement()
{
    printf("Type\tCapacity(kg)\tRate per km(LKR)\tAvg Speed(km/h)\tFuel Efficiency(km/l)\n"),
    printf("Van\t1000\t\t30\t\t60\t\t12\n");
    printf("Truck\t5000\t\t40\t\t50\t\t6\n");
    printf("Lorry\t10000\t\t80\t\t45\t\t4\n");
}
```

Purpose :- Displays details about available **vehicles** used for delivery.

- Lists vehicle types, their capacities, rates, speeds, and fuel efficiencies.
- Helps the user understand which vehicle is suitable for different weights.

6.requestHandling()

```
void requesthandling()
{
    int weight, vehicleType, city1, city2;
    if (cityCount < 2)
    {
        printf("\nAdd at least 2 cities and distances first!\n");
        return;
    }

    printf("\nEnter source city index: ");
    scanf("%d", &city1);
    printf("Enter destination city index: ");
    scanf("%d", &city2);

    if(city1==city2)
    {
        printf("Distance not set between these cities\n");
        return;
    }

    printf("Enter weight (kg):");
    scanf("%d", &weight);
    printf("Select Vehicle:\n");
    printf("1.Van(100kg)\n2.Truck(5000kg)\n3.Lorry(10000kg)\n");
    printf("Enter vehicle type(1-3):");
    scanf("%d", &vehicleType);

    if (weight > vehicleCapacity[vehicleType])
    {
        printf("Weight exceeds vehicle capacity!\n");
        return;
    }
}
```

Purpose :- It will be used to take user delivery requests like pickup city, destination, weight, and vehicle type.

7. calculations()

```
void calculations()
{
    int dist, vehicleRate[vehicleType], city1, city2, weight;
    float baseCost, fuelUsed, fuelCost, totalCost, profit, customerCharge, time, vehicleSpeed;
    char vehicleEfficiency[];

    baseCost = dist * vehicleRate[vehicleType] * (1 + (float)weight / 10000);
    fuelUsed = (float)dist / vehicleEfficiency[vehicleType];
    fuelCost = fuelUsed * FUEL_PRICE;
    totalCost = baseCost + fuelCost;
    profit = baseCost * 0.25;
    customerCharge = totalCost + profit;
    time = (float)dist / vehicleSpeed[vehicleType];
}
```

Purpose :- It will calculate total cost, profit, and fuel consumption.

- Distance(D)
- Weight(W)
- Rate per km(R)
- Vehicle speed(S)
- Efficiency (E)
- Fuel price (F)

Calculation	Formula
1.Delivery cost	$\text{Cost} = D * R * (1 + W * 1/10000)$
2.Estimated Delivery Time(hours)	$\text{Time} = D/S$
3.Fuel consumption	$\text{FuelUsed} = D/E$
4.Fuel cost	$\text{FuelCost} = \text{FuelUsed} * F$
5.Total Operatinal Cost	$\text{TotalCost} = \text{Cost} + \text{FuelCost}$
6.Profit Calculation	$\text{Profit} = (\text{Cost} * 0.25)$
7.Final Charge	$\text{TotalCost} + \text{Profit}$

8. deliveryrecords()

```

int deliveryrecords(int city1, int city2, int dist, int vehicleType, int weight, float baseCost,
{

    printf("\n===== DELIVERY COST ESTIMATION =====\n");
    printf("From: %s\nTo: %s\n", cities[city1], cities[city2]);
    printf("Distance: %d km\n", dist);
    printf("Vehicle: %s\n", vehicleNames[vehicleType]);
    printf("Weight: %d kg\n", weight);
    printf("-----\n");
    printf("Base Cost: %.2f LKR\n", baseCost);
    printf("Fuel Used: %.2f L\n", fuelUsed);
    printf("Fuel Cost: %.2f LKR\n", fuelCost);
    printf("Operational Cost: %.2f LKR\n", totalCost);
    printf("Profit (25%%): %.2f LKR\n", profit);
    printf("Customer Charge: %.2f LKR\n", customerCharge);
    printf("Estimated Time: %.2f hours\n", time);
    printf("===== \n");

}

```

Purpose :- Show the last bill

9. performanceReport()

```

void performancereport()
{
    if (totalDeliveries == 0)
    {
        printf("No deliveries completed yet!\n");
        return;
    }
    printf("Total Deliveries Completed : %d\n", totalDeliveries);
    printf("Total Distance Covered : %.2f km\n", totalDistance);
    printf("Average Distance/Delivery : %.2f km\n", totalDistance / totalDeliveries);
    printf("Total Revenue : %.2f LKR\n", totalRevenue);
    printf("Total Profit : %.2f LKR\n", totalProfit);
}

```

Purpose :- Displays summary statistics about the company's performance.

- In the future, this will show:
 - Total number of deliveries
 - Total revenue and profit
 - Average distance per delivery
- It currently acts as a placeholder showing that the program is expandable

****GitHub Repository:**** [<https://github.com/SutharshanMohanaruby/C-project-AS20240600>]

