

# CV Numerical Exercises

# 1- Edge Detection: Sobel Filter

- Show that Sobel mask filtering is equivalent to applying a 1-D differentiation mask  $[-1 \ 0 \ 1]$  followed by a smoothing mask  $[1 \ 2 \ 1]'$

- Sobel Filter:

-1	0	1
-2	0	2
-1	0	1

image window

a1	a2	a3
a4	a5	a6
a7	a8	a9

## 2- Discrete Approximation of the Second Derivative

- Kernel **[1 -2 1]** is used as the discrete approximation of the second derivative  $\frac{\partial^2 I}{\partial x^2}$ .
- How is the **3x3 kernel**, used to approximate the 2D Laplacian derived from the given kernel? Apply the 2D Laplacian kernel to the center pixel of the following image (show all convolution steps).

3	2	1
6	5	4
9	8	7

### 3- Laplacian of Gaussian Derivation

- Consider the Laplacian of a Gaussian function to design a filter, compute:

$$h(x, y) = \frac{\partial^2 G(x, y)}{\partial x^2} + \frac{\partial^2 G(x, y)}{\partial y^2},$$

where  $G(x, y)$  is the Gaussian function:

$$G(x, y) = e^{-\frac{1}{2\sigma^2}(x^2 + y^2)}$$

## 4- LoG Discrete Example Derivation

- Use the  $h(x, y)$  obtained in **(3)** to design the  $3 \times 3$  mask with point coordinates  $(-1,-1)$ ,  $(-1,0)$ ,  $(-1, 1)$ ,  $(0,-1)$ ,  $(0,0)$ ,  $(0,1)$ ,  $(1,-1)$ ,  $(1,0)$ ,  $(1,1)$ .
- Assume that  $\sigma = \sqrt{0.5}$  and calculate the coefficients of the mask. Note that they do not need to be integers.
- Does the mask you designed in **(4)** correspond to a low-pass or a high-pass filter? Explain?

## 5) Morphological Processing Application

- Suppose a satellite image of a region can be thresholded so that the water pixels are 1's. However, bridges across rivers produce thin lines of 0's.
  - a) Describe how to restore the bridge pixels to the water region.
  - b) Describe how to detect the thin bridges as separate objects.

## 6) Image Enhancement: Mean Filter

- Assume that we have many noisy versions  $g_i(x, y)$  of the same image  $f(x, y)$  i.e.

$$g_i(x, y) = f(x, y) + \eta_i(x, y)$$

- where the noise  $\eta_i$  is zero-mean and all point-pairs  $(x, y)$  are uncorrelated. Then, we can reduce noise by taking the mean of all the noisy images

$$\bar{g}(x, y) = \frac{1}{M} \sum_{i=1}^M g_i(x, y)$$

- Prove that

$$E\{\bar{g}(x, y)\} = f(x, y)$$

## 7) Similarity Transformation

- Suppose we have the template of a square with known corner coordinates:
  - $x_1=(-1,-1)$ ,  $x_2=(1,-1)$ ,  $x_3=(1,1)$ ,  $x_4=(-1,1)$ .
- We are looking for the same shape in a database of images where the best candidate is a similar looking shape with corner coordinates:
  - $x'_1=(-0.6,0.6)$ ,  $x'_2=(-0.6,1.4)$ ,  $x'_3=(-1.4,1.4)$ ,  $x'_4=(-1.4,0.6)$ .
- Which is the relative orientation, scale and translation (similarity transform) between the two shapes?



## 8) Hough Transform

- Coarsely estimate the line defined by the edge points at locations (1.1, 9), (3, 15.3), (5.1, 20,9) using Hough transform
- Line equation:  $y = mx + b$
- In Hough space, each point of an edge, forms a line, following the given equation:
  - $b = x_{(i)}m - y_{(i)}$

## 9) Co-occurrence Matrix

- Construct the co-occurrence matrices  $C_{(1,2)}$ ,  $C_{(2,2)}$  and  $C_{(2,3)}$  for the image below:

1	1	0	0
1	1	0	0
0	0	2	2
0	0	2	2