## SAVEETHA SCHOOL OF ENGINEERING



## SAVEETHA INSTITUTE OF MEDICAL AND TECHNICAL SCIENCES



## DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

## **LIST OF EXPERIMENTS**

COURSE CODE : CSA13

COURSE NAME : THEORY OF COMPUTATION

- 1. Write a C program to simulate a Deterministic Finite Automata (DFA) for the given language representing strings that start with a and end with a
- 2. Write a C program to simulate a Deterministic Finite Automata (DFA) for the given language representing strings that start with 0 and end with 1
- 3. Write a C program to check whether a given string belongs to the language defined by a Context Free Grammar (CFG)

$$S \rightarrow 0A1$$
  $A \rightarrow 0A \mid 1A \mid \epsilon$ 

4. Write a C program to check whether a given string belongs to the language defined by a Context Free Grammar (CFG)

$$S \rightarrow 0S0 \mid 1S1 \mid 0 \mid 1 \mid \epsilon$$

5. Write a C program to check whether a given string belongs to the language defined by a Context Free Grammar (CFG)

$$S \rightarrow 0S0 \mid A \quad A \rightarrow 1A \mid \epsilon$$

6. Write a C program to check whether a given string belongs to the language defined by a Context Free Grammar (CFG)

$$S \rightarrow 0S1 \mid \epsilon$$

7. Write a C program to check whether a given string belongs to the language defined by a Context Free Grammar (CFG)

$$S \rightarrow A101A$$
,  $A \rightarrow 0A \mid 1A \mid \epsilon$ 

- 8. Write a C program to simulate a Non-Deterministic Finite Automata (NFA) for the given languagerepresenting strings that start with b and end with a
- 9. Write a C program to simulate a Non-Deterministic Finite Automata (NFA) for the given languagerepresenting strings that start with o and end with 1
- 10. Write a C program to find  $\epsilon$  -closure for all the states in a Non-Deterministic Finite Automata (NFA) with  $\epsilon$  -moves.
- 11. Write a C program to find  $\epsilon$  -closure for all the states in a Non-Deterministic Finite Automata (NFA) with  $\epsilon$  -moves.
- 12. Design DFA using simulator to accept the input string "a", "ac", and "bac".

- 13. Design PDA using simulator to accept the input string aabb
- 14. Design PDA using simulator to accept the input string a<sup>n</sup>b<sup>2n</sup>
- 15. Design TM using simulator to accept the input string a<sup>n</sup>b<sup>n</sup>
- 16. Design TM using simulator to accept the input string a<sup>n</sup>b<sup>2n</sup>
- 17. Design TM using simulator to accept the input string Palindrome ababa
- 18. Design TM using simulator to accept the input string ww
- 19. Design TM using simulator to perform addition of 'aa' and 'aaa'
- 20. Design TM using simulator to perform subtraction of aaa-aa
- 21. Design DFA using simulator to accept even number of a's.
- 22. Design DFA using simulator to accept odd number of a's
- 23. Design DFA using simulator to accept the string the end with ab over set {a,b} W= aaabab
- 24. Design DFA using simulator to accept the string having 'ab' as substring over the set {a,b}
- 25. Design DFA using simulator to accept the string start with a or b over the set {a,b}
- 26. Design TM using simulator to accept the input string Palindrome bbabb
- 27. Design TM using simulator to accept the input string wcw
- 28. Design DFA using simulator to accept the string the end with ab over set {a,b} W= abbaabab
- 29. Design DFA using simulator to accept the input string "bc", "c", and "bcaaa".
- 30. Design NFA to accept any number of a's where input={a,b}.
- 31. Design PDA using simulator to accept the input string a<sup>n</sup>b<sup>n</sup>
- 32. Design TM using simulator to perform string comparison where w={aba aba}
- 33. Design DFA using simulator to accept the string having 'abc' as substring over the set {a,b,c}
- 34. Design DFA using simulator to accept even number of c's over the set {a,b,c}
- 35. Design DFA using simulator to accept strings in which a's always appear tripled over input {a,b}
- 36. Design NFA using simulator to accept the string the start with a and end with b over set {a,b} and check W= abaab is accepted or not.
- 37. Design NFA using simulator to accept the string that start and end with different symbols over the input {a,b}.
- 38. Design NFA using simulator to accept the input string "bbc", "c",and "bcaaa".
- 39. Design DFA using simulator to accept the string the end with abc over set {a,b,c} W= abbaababc
- 40. Design NFA to accept any number of b's where input={a,b}.