Suvan Kasina

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Objective

Dedicated Computer Science undergraduate seeking a Computer Science internship to apply and expand technical expertise in various programming languages. Proven ability to lead teams, adapt to fast-paced environments, and collaborate effectively through strong communication and problem-solving skills. Eager to contribute to innovative projects and grow within a dynamic software development team.

Qualifications and Skills

- Certified in working with Java, Python, C, and Javascript.
- Expanding knowledge in C++, CSS, TensorFlow, OCR, ML Models, Android Studio, and Eclipse.
- Demonstrated practical experience through a GitHub profile featuring over 35 projects developed in Java.
- Completed coursework in concepts of Object-Oriented Programming and Data Structures.

Education

The University of Texas at San Antonio, San Antonio, TX Bachelor of Science in Computer Science **Tom C. Clark High School,** San Antonio, TX, GPA: 4.0

Graduated July 2024

Expected Graduation: May 2027

Experience

CodePath Technical Interview Prep 103 Student

Fall 2024 - Current

- Participating in an intensive technical interview preparation course focused on advanced **algorithms**, **data structures**, and problem-solving strategies, enhancing readiness for software engineering roles.
- Engaged in mock interviews, peer coding exercises, and complex technical challenges, refining both communication and technical coding skills.

Computer Science Intern, Sports Media Inc.

June 2024 - Current

- Spearheaded the integration of an **AI chatbot with a voicebot using twilio, leveraging machine learning algorithms** to enhance user interaction and streamline customer support services.
- Collaborated with cross-functional teams to develop and maintain multiple websites, optimizing performance, functionality, and user experience for client-facing operations.

Fellow, Headstarter AI

Summer 2024

• Collaborated with a cohort of top computer science students to explore and apply cutting-edge technologies in **AI and machine learning**, building real-world applications to solve industry problems.

Captain and Driver, Team 15024, First Tech Challenge, Tom C. Clark High School

2022-2024

- Directed a team of engineers in designing, building, and programming a competitive robot, successfully leading the team to a Semi Regional Finalist position and UIL State selection.
- Implemented advanced machine learning algorithms using Android Studios, Roadrunner, **Tensorflow and OCR**, enabling the robot to autonomously score points in complex game scenarios.
- Provided strategic leadership in competition environments, improving team collaboration and decision-making under pressure, while consistently driving performance toward key milestones.
- Trained team members in mechanical design and **programming in Java**, fostering a collaborative and learning-driven environment that improved overall team competency.

Awards & Certifications

•	Intro to Machine Learning, Issued by Kaggle	June 2024
•	Learn Python, Issued by Kaggle	June 2024
•	C for Beginners, Issued by Great Learning	June 2024
•	Introduction to Data Science, Issued by Great Learning	June 2024
•	Data Science Foundations, Issued by Great Learning	June 2024
•	Front end Development - CSS, Issued by Great Learning	June 2024
•	IT Specialist Java Certification, Issued by Certiport	May 2024
•	IT Specialist JavaScript Certification, Issued by Certiport	May 2024
•	Semi Regional Finalist, First Tech Challenge	May 2024
•	Think Award, First Tech Challenge	May 2022