

Canva

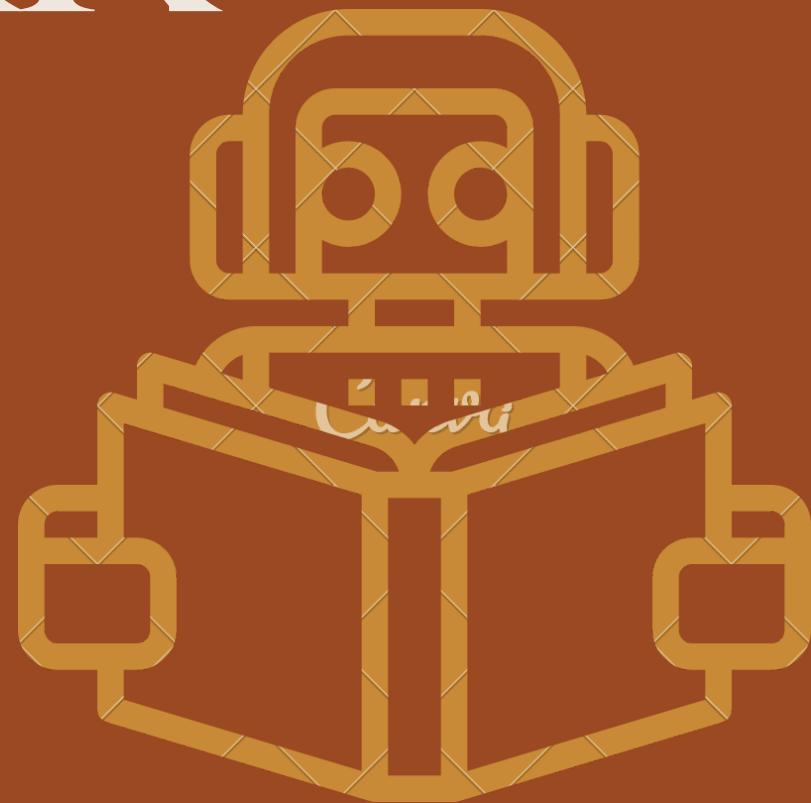
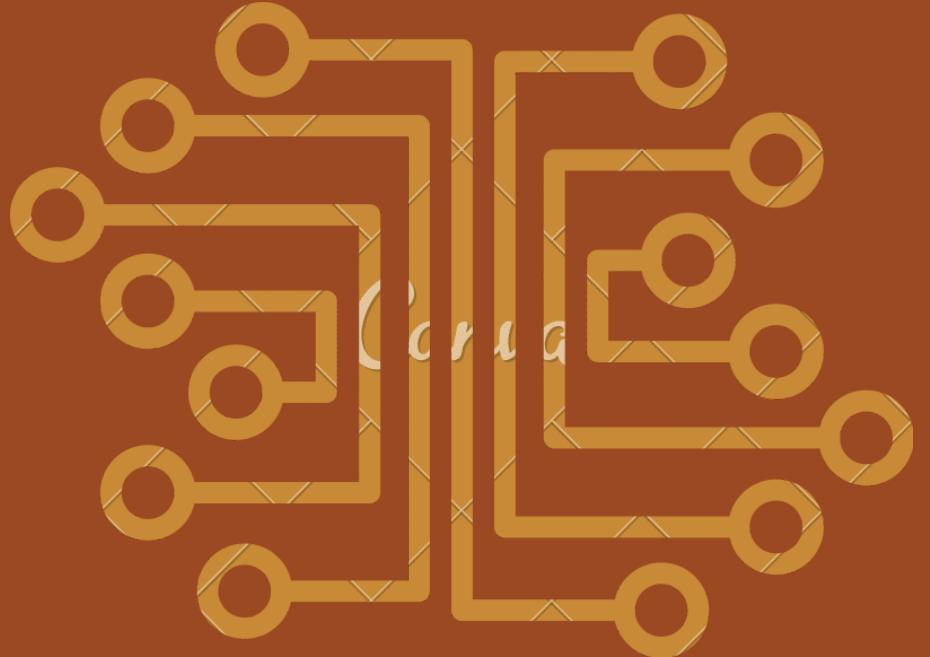
# NEURES

FROM DATA SCIENCE COMMUNITY SRM



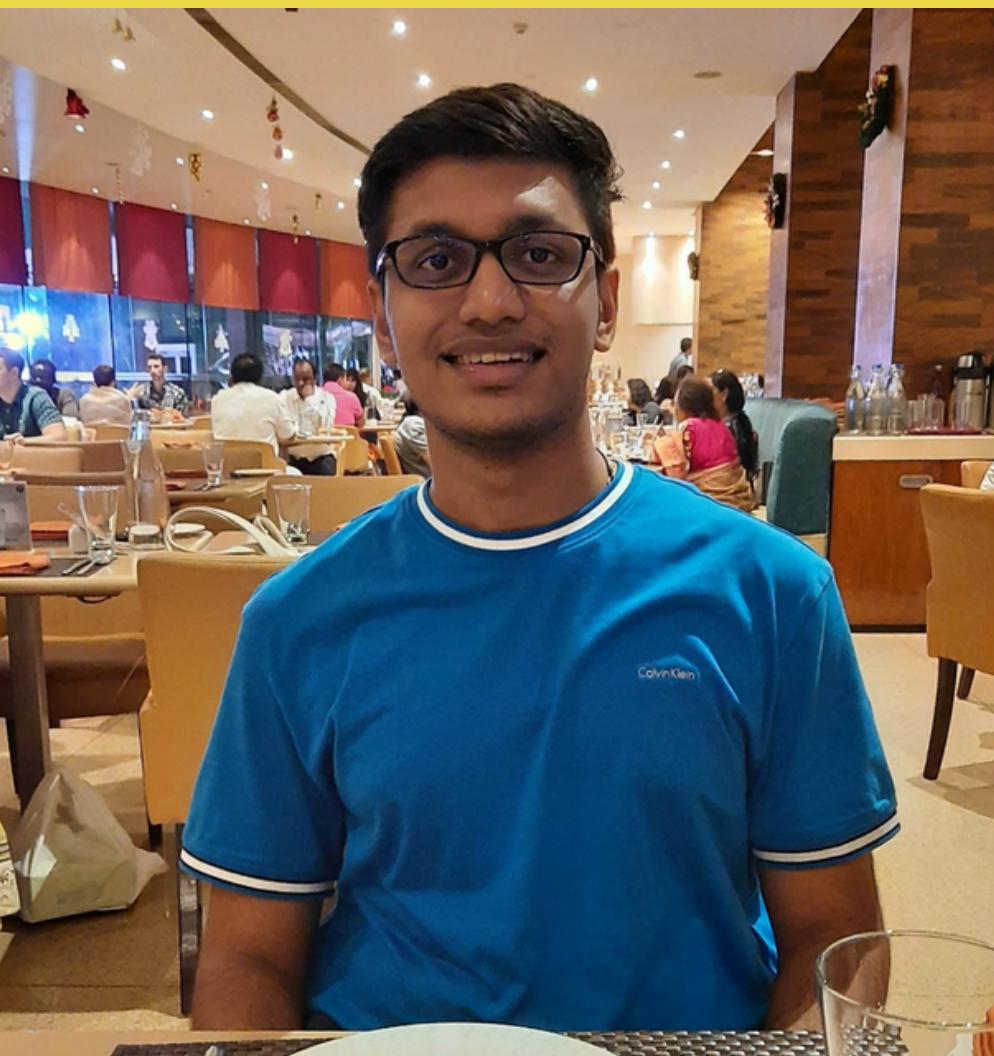
DAY 3

# CONVOLUTIONAL NEURAL NETWORK





# SPEAKERS



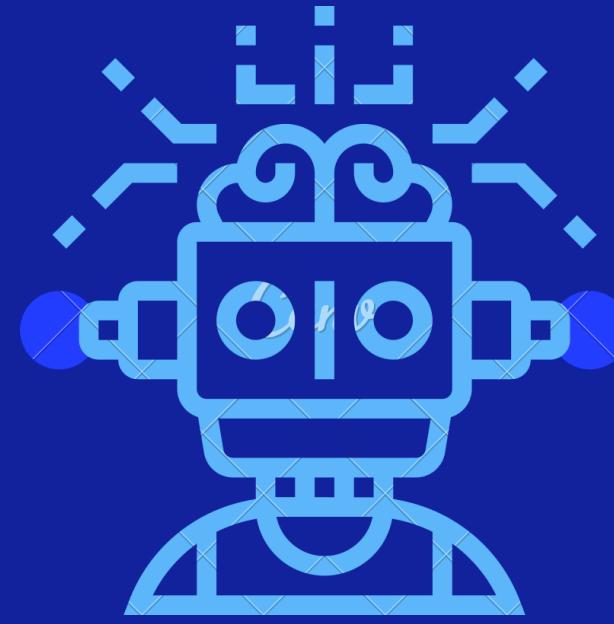
Tejas Chintala



Harshit Aggarwal



# AGENDA



## INTRODUCTION TO CNN

IMPORTANCE, USAGE



## OPERATIONS

KERNELS, PADDING, STRIDES



## LAYERS

DISCUSSION OF THE ARCHITECTURE OF THE CNN

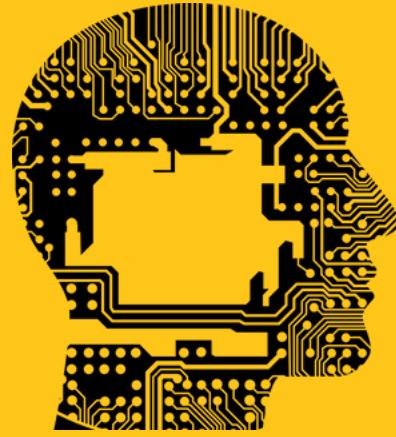


## HANDS ON SESSION

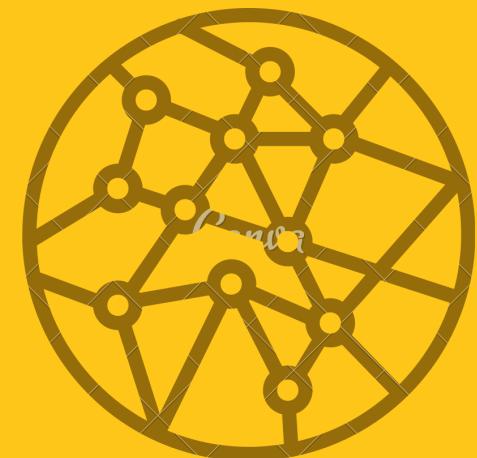
GOOGLE COLAB

**HERE WE  
GO!!**



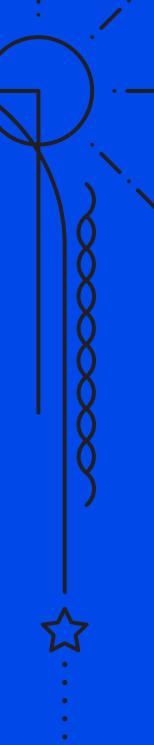
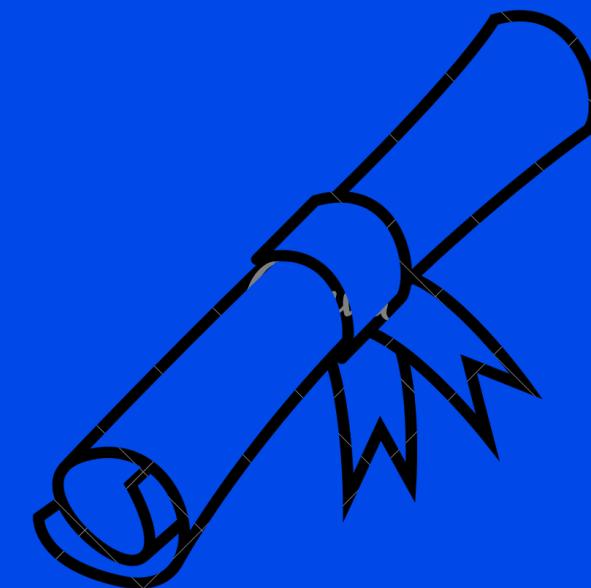
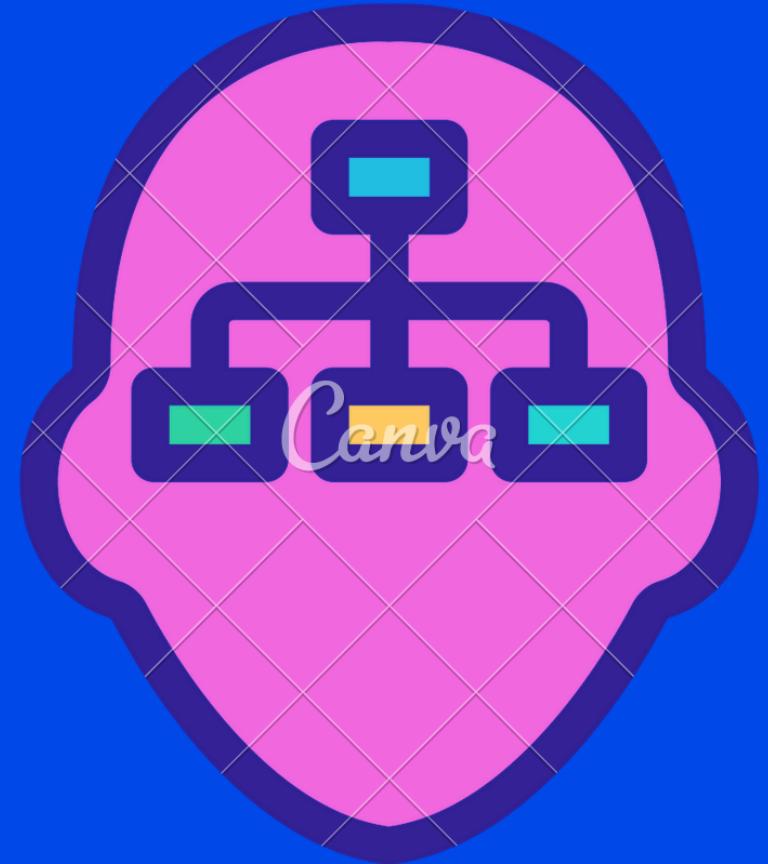
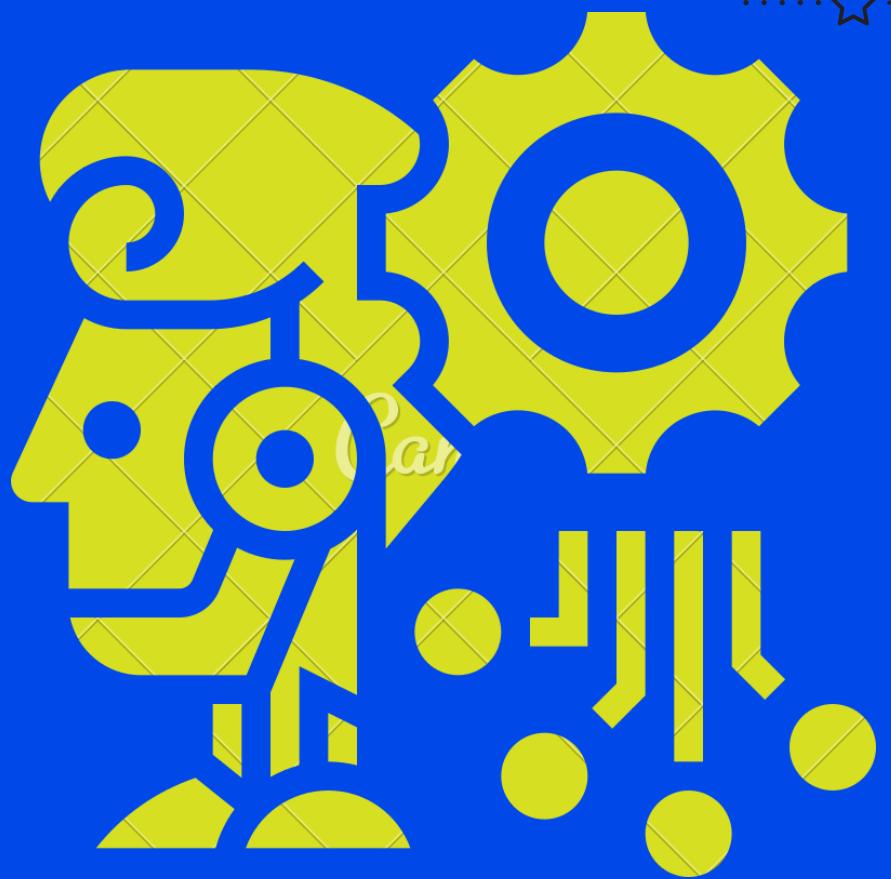


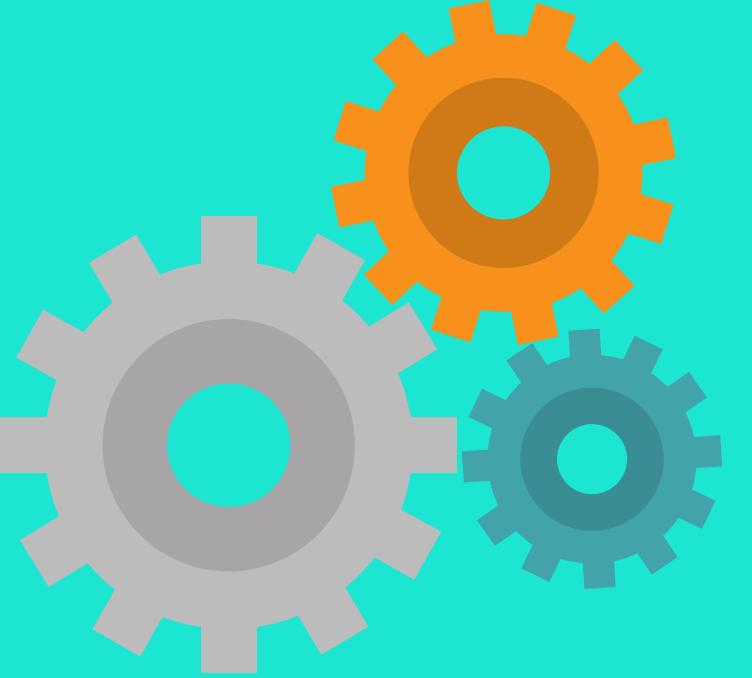
# WHAT IS CNN?



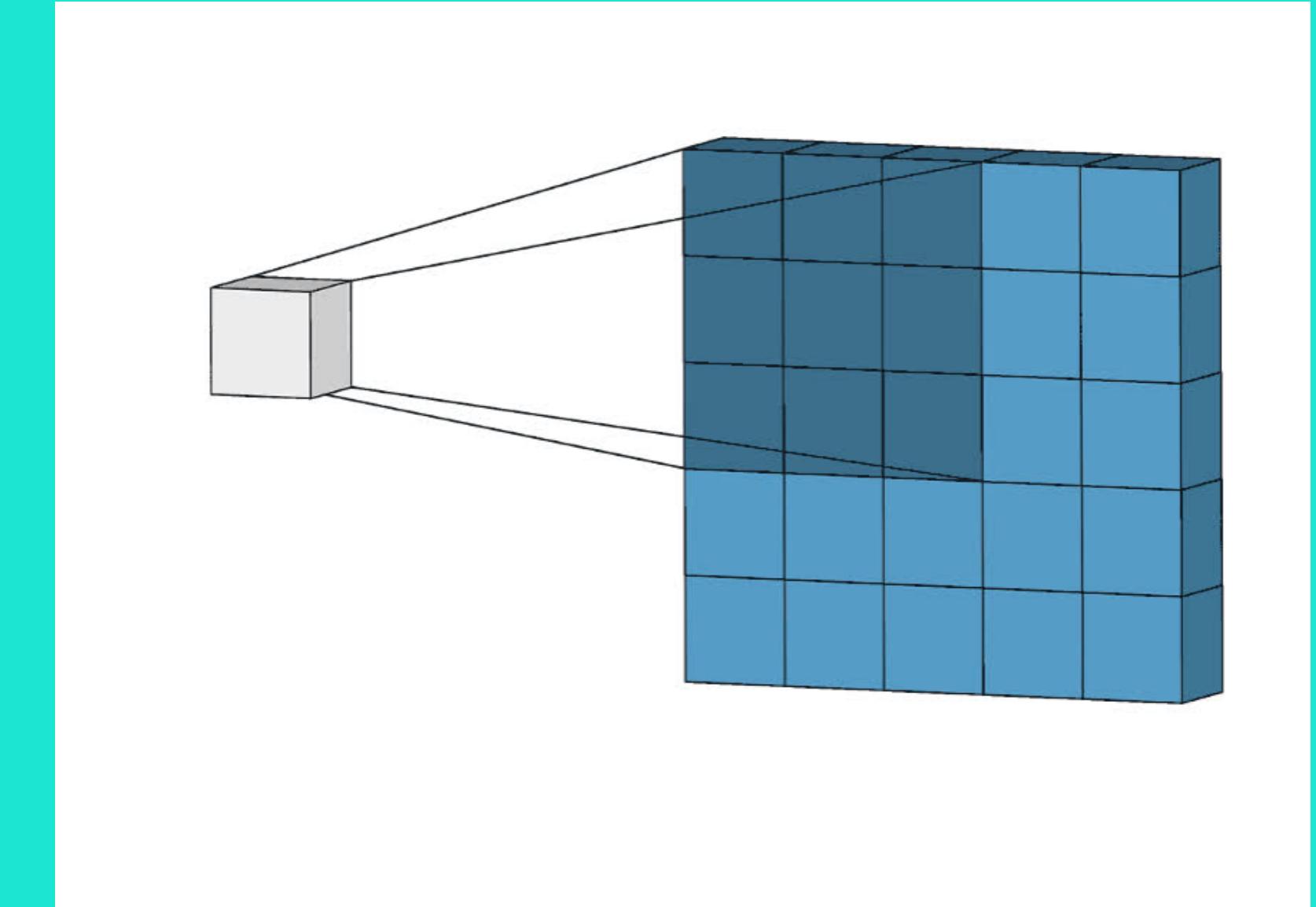
CNN's are a class of Deep Neural Networks that can recognize and classify particular features from images and are widely used for analyzing visual images. Their applications range from image and video recognition, image classification, medical image analysis, computer vision, and natural language processing.

The term 'Convolution' in CNN denotes the mathematical function of convolution which is a special kind of linear operation wherein two functions are multiplied to produce a third function which expresses how the shape of one function is modified by the other.

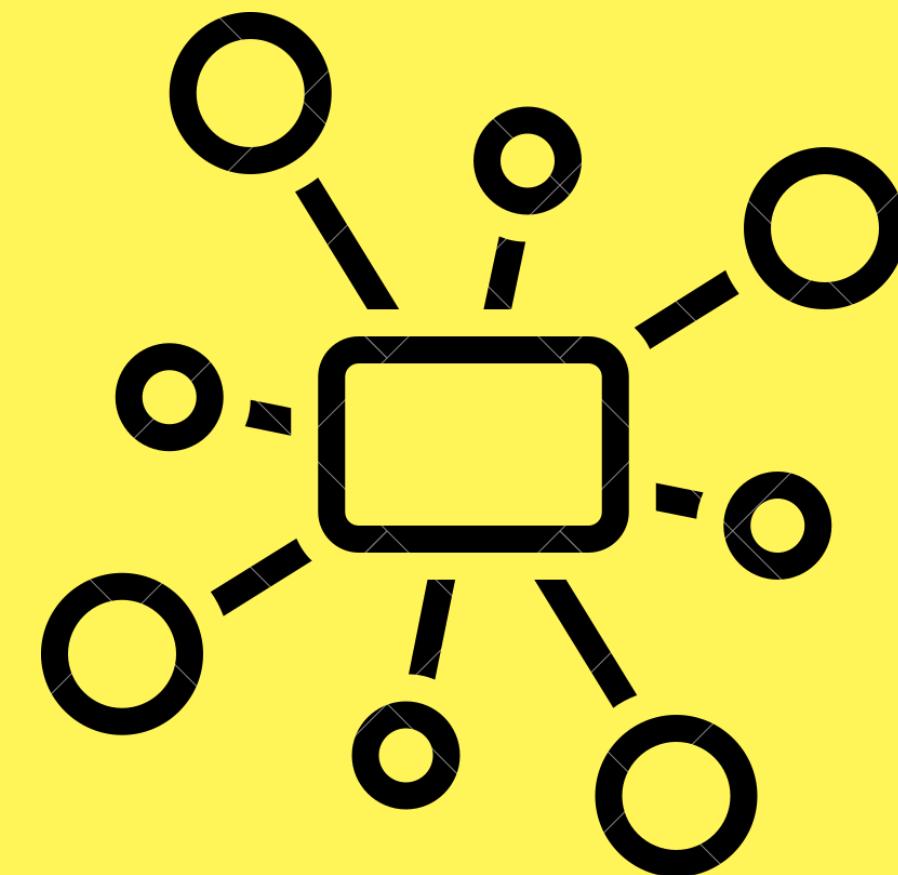




# WHY DO WE USE CNN?

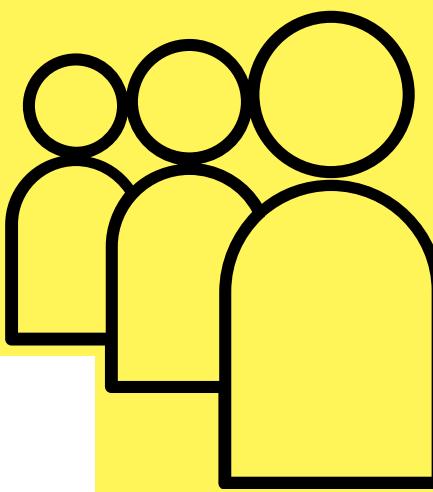


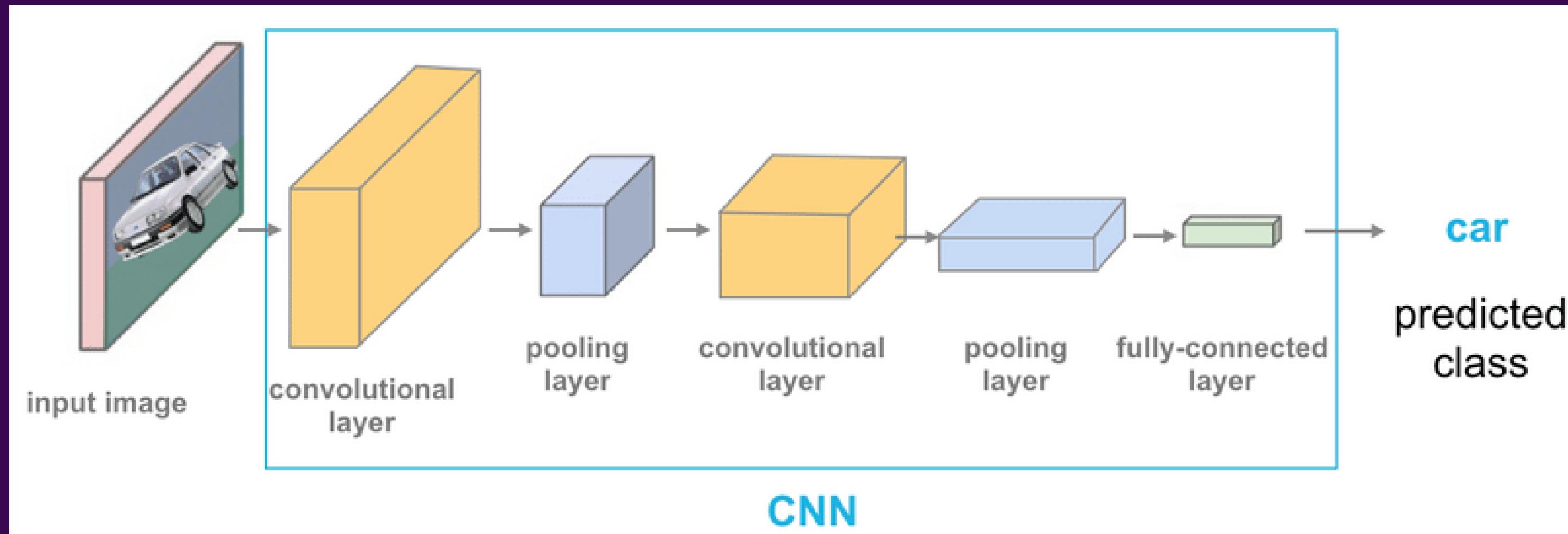
# WHY DO WE USE CNN?



We know that Neural Networks are good at Image Recognition. Now if we consider an image recognition task and the image is of Large pixels then the number of parameters for a Neural Network increases. This makes Neural networks slow and consumes a lot of computational power.

For Ex: If we process a  $64 \times 64 \times 3$  size image, then we will be getting 12288 input parameters, but if the image is a high resolution with  $1000 \times 1000 \times 3$ , then it has 3 million input parameters to process. This takes lot of time and computational power.

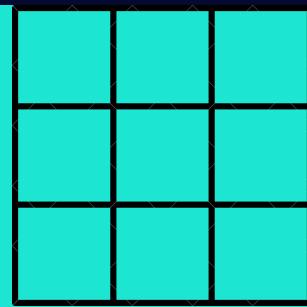
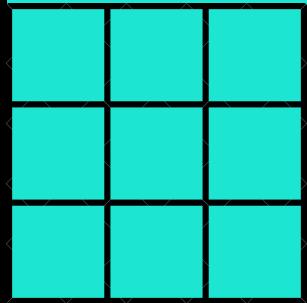




# 2D CONVOLUTION

The kernel “slides” over the 2D input data, performing an element-wise multiplication with the part of the input it is currently on, and then summing up the results into a single output pixel.

The kernel repeats this process for every location it slides over, converting a 2D matrix of features into yet another 2D matrix of features. The output features are essentially the weighted sums (with the weights being the values of the kernel itself) of the input features located roughly in the same location of the output pixel on the input layer.



1	1	1	0	0
0	1	1	1	0
0	0	1	1	1
0	0	1	1	0
0	1	1	0	0



1	0	1
0	1	0
1	0	1

5 x 5 – Image Matrix

3 x 3 – Filter Matrix

1	1	1	0	0
0	1	1	1	0
0	0	1	1	1
0	0	1	1	0
0	1	1	0	0

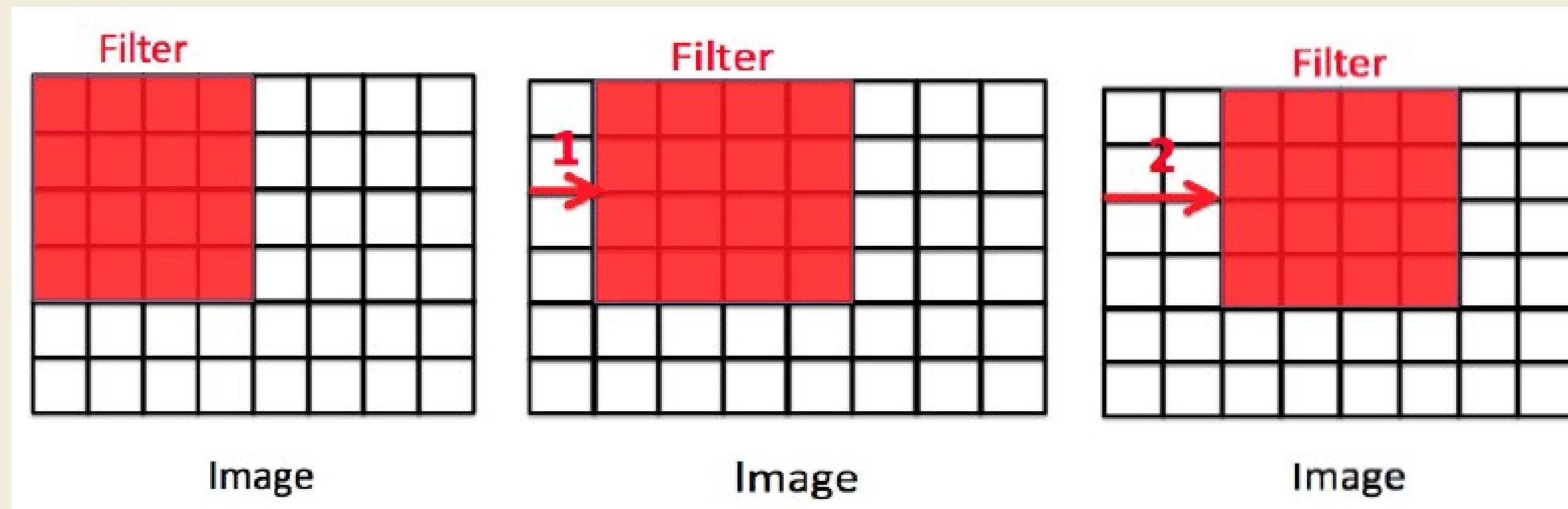
Image

4		

Convolved Feature

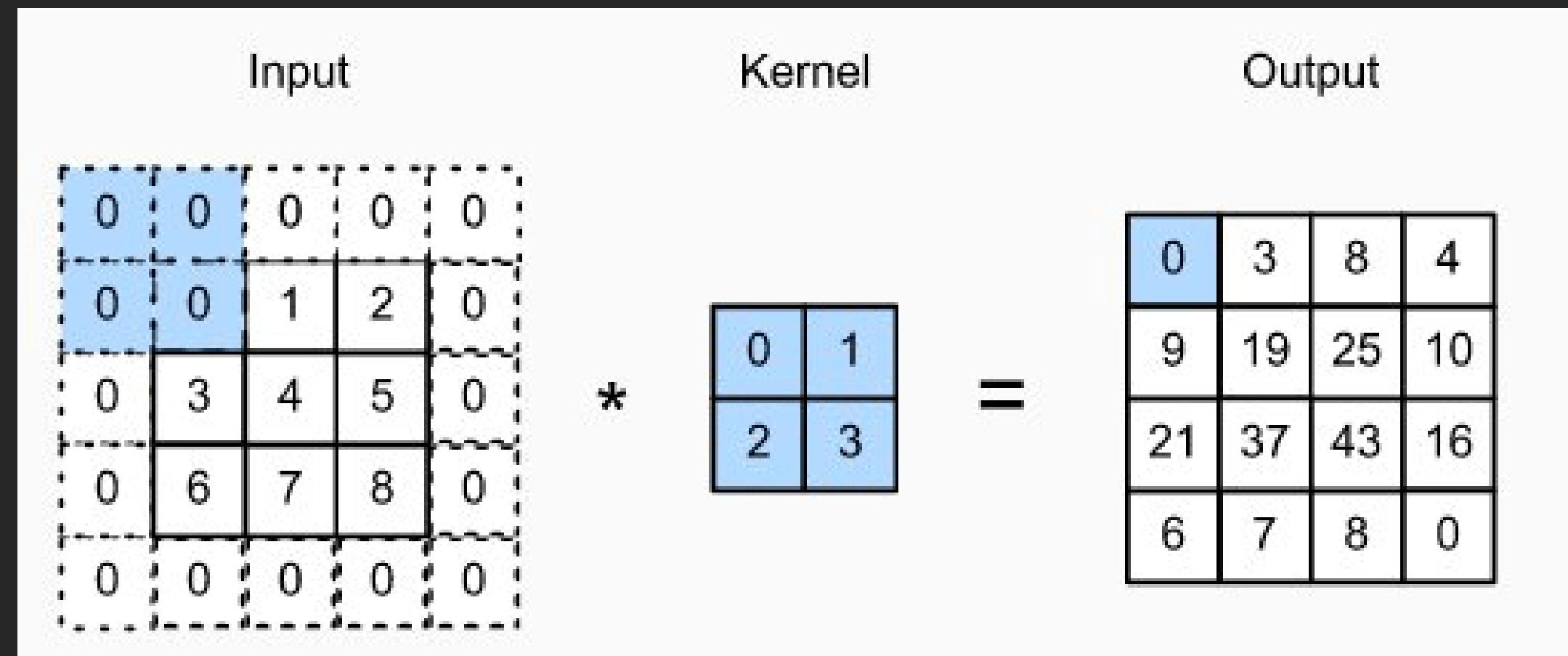
# STRIDING

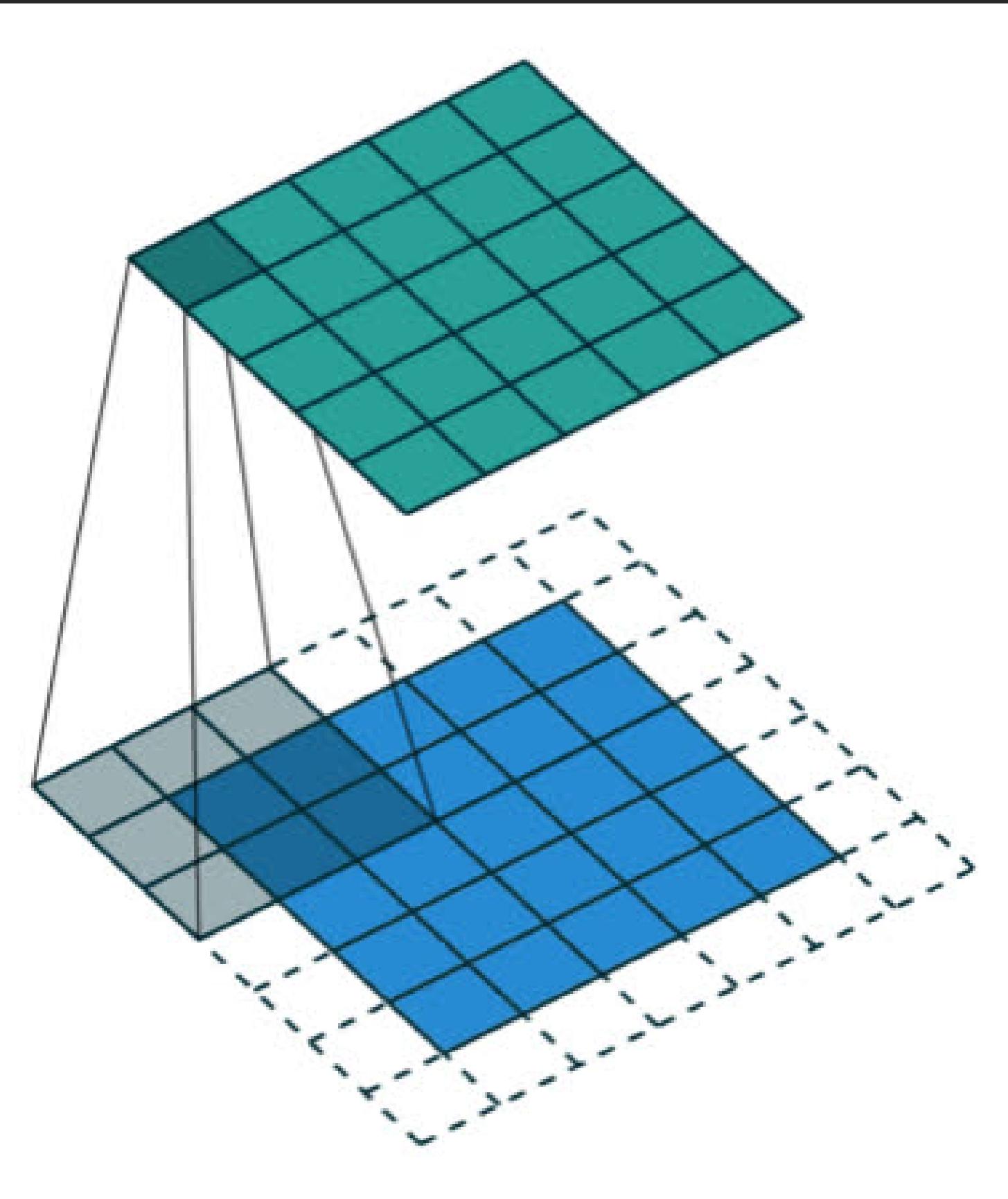
Stride is the number of pixels shifts over the input matrix. The idea of the stride is to skip some of the slide locations of the kernel. A stride of 1 means to pick slides a pixel apart, so basically every single slide, acting as a standard convolution. A stride of 2 means picking slides 2 pixels apart, skipping every other slide in the process.

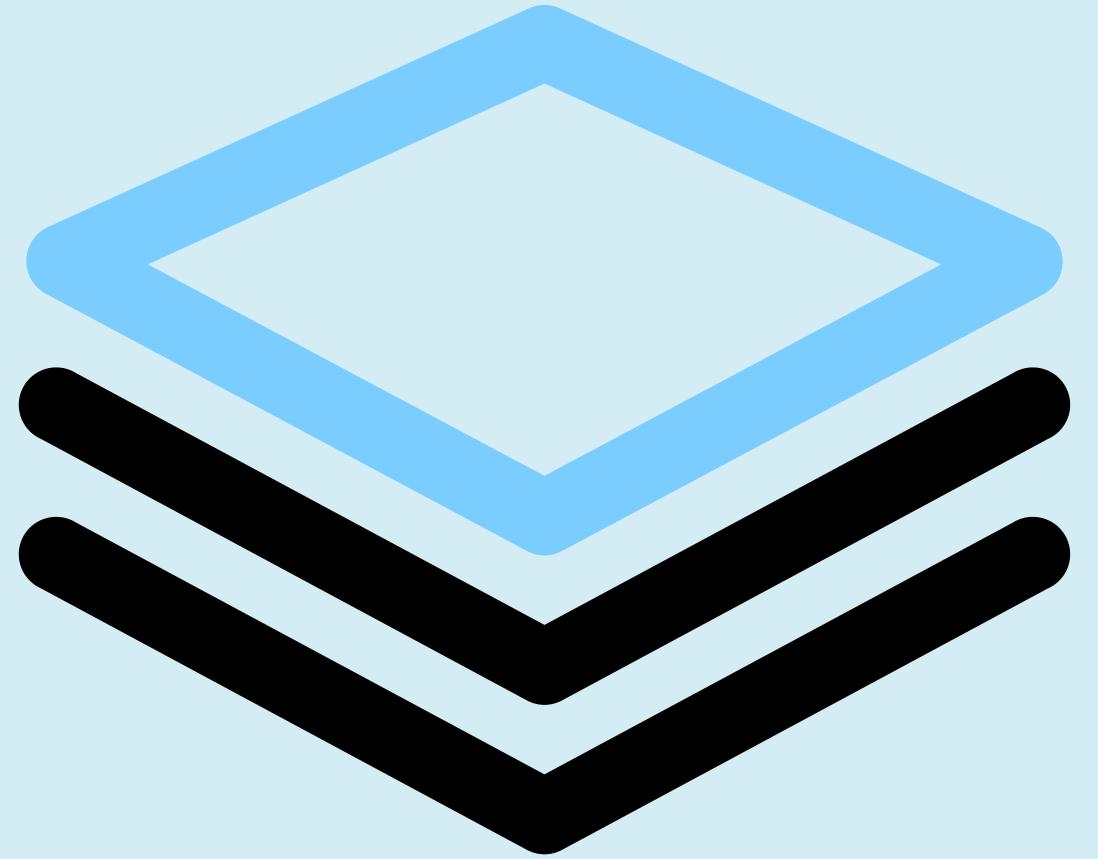


# PADDING

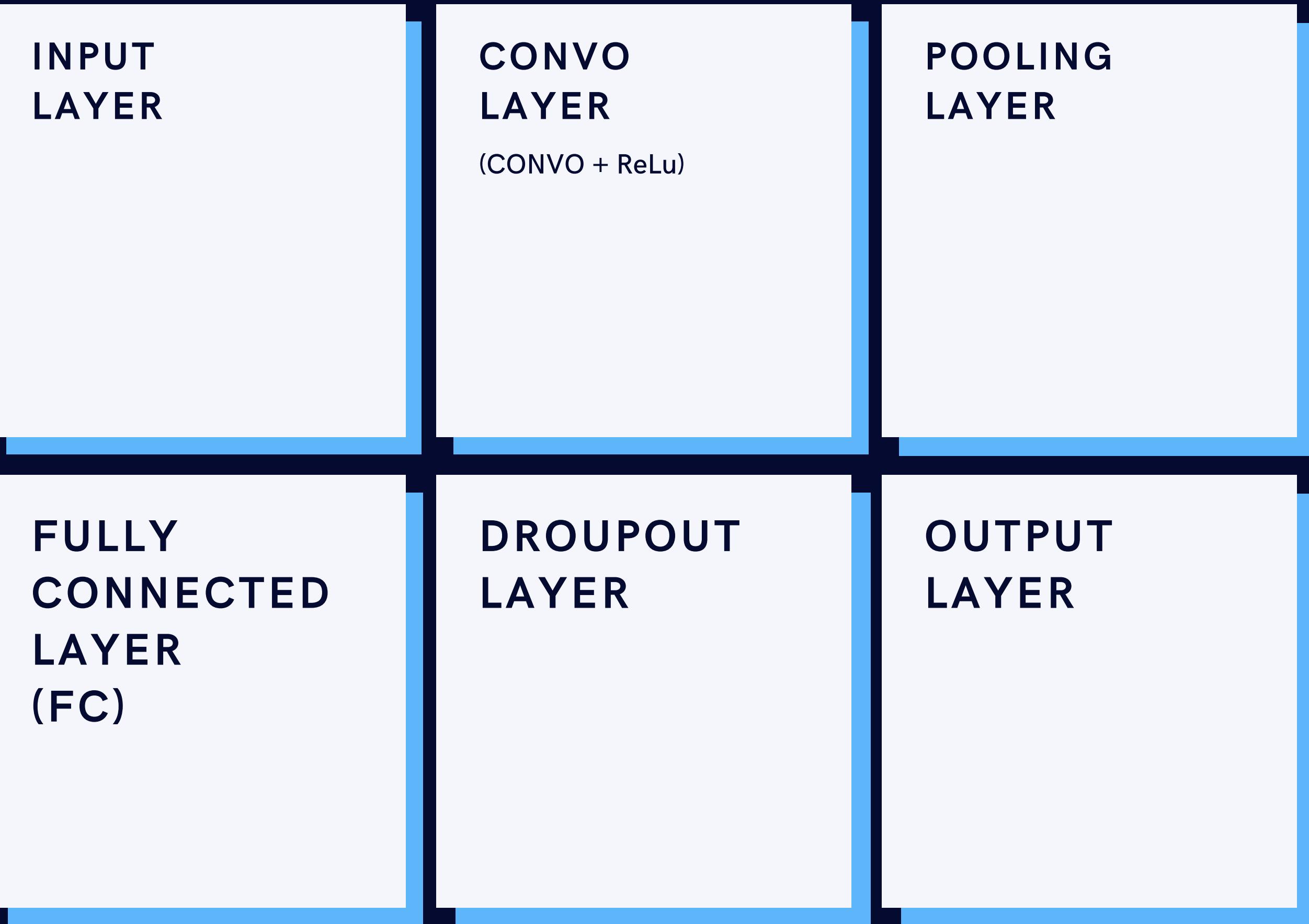
PADDING PRESERVES THE SIZE OF THE ORIGINAL IMAGE. PADDING DOES SOMETHING PRETTY CLEVER TO SOLVE THIS: PAD THE EDGES WITH EXTRA, “FAKE” PIXELS (USUALLY OF VALUE 0, HENCE THE OFT-USED TERM “ZERO PADDINGS”). THIS WAY, THE KERNEL WHEN SLIDING CAN ALLOW THE ORIGINAL EDGE PIXELS TO BE AT ITS CENTER, WHILE EXTENDING INTO THE FAKE PIXELS BEYOND THE EDGE, PRODUCING AN OUTPUT THE SAME SIZE AS THE INPUT.



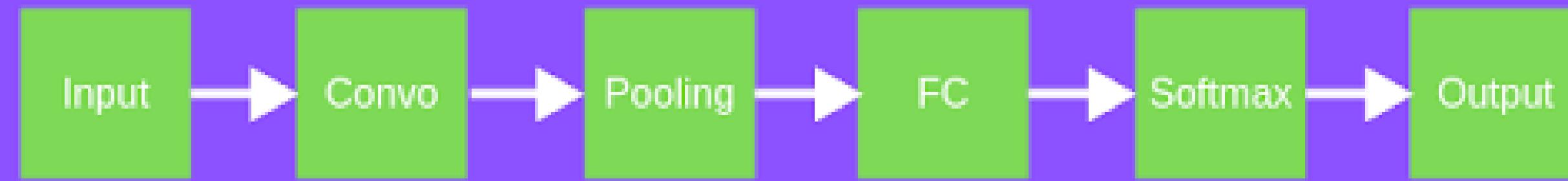




DIFFERENT  
LAYERS OF  
CNN



## Layers in CNN





# INPUT LAYER

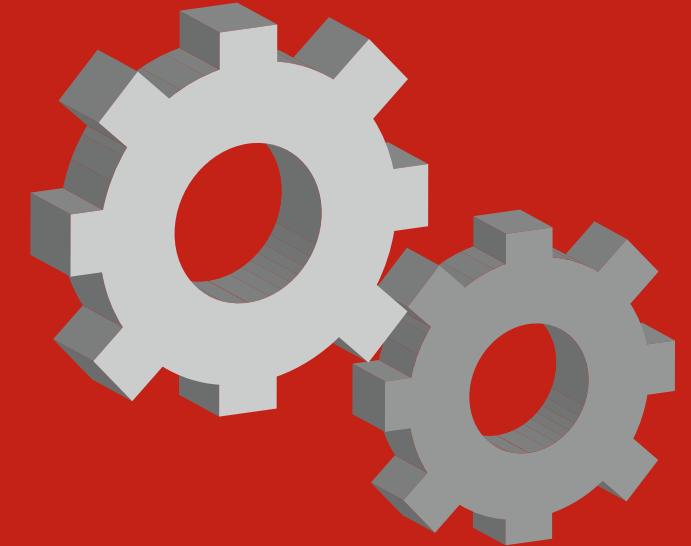
INPUT  
IMAGE

Input layer in CNN should contain image data. Image data is represented by three dimensional matrix, reshaping it into a single column. For eg: image of dimension  $28 \times 28 = 784$ , we need to convert it into  $784 \times 1$  before feeding into input. If you have 'm' training examples then dimension of input will be  $(784, m)$ .

**Code Snippet:**

```
INPUTS = KERAS.INPUT(SHAPE=INPUT_SHAPE)
```

# CONVO LAYER



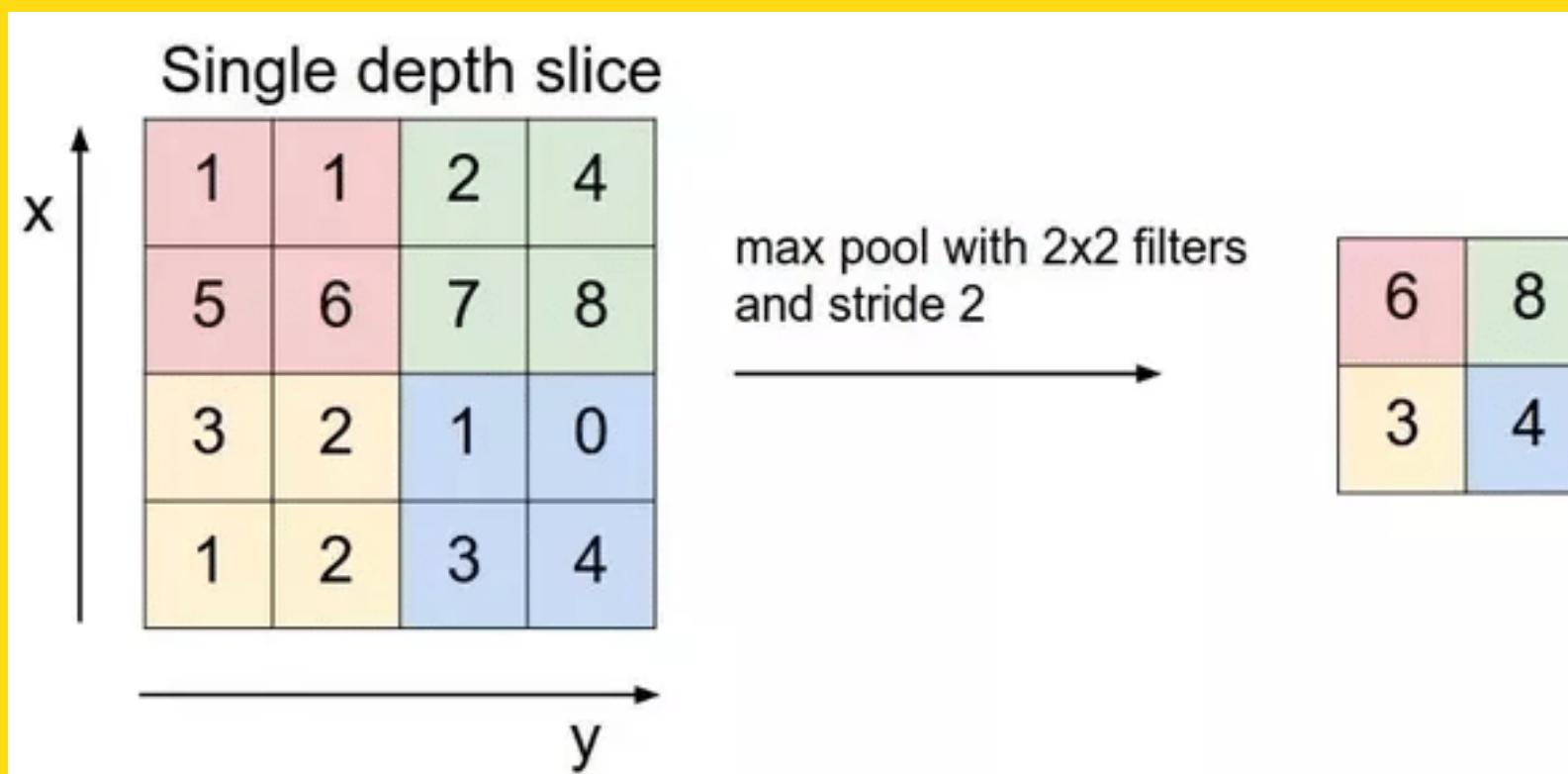
This layer is the first layer that is used to extract the various features from the input images. In this layer, the mathematical operation of convolution is performed between the input image and a filter of a particular size  $M \times M$ . By sliding the filter over the input image, the dot product is taken between the filter and the parts of the input image with respect to the size of the filter ( $M \times M$ ).

## Code Snippet:

```
LAYERS.CONV2D(32, 3, STRIDES=2, PADDING="SAME")
```

# POOLING LAYER

The primary aim of this layer is to decrease the size of the convolved feature map to reduce the computational costs.

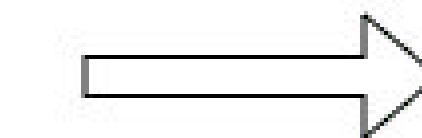


- Max Pooling, the largest element is taken from feature map.
- Average Pooling calculates the average of the elements in a predefined sized Image section.

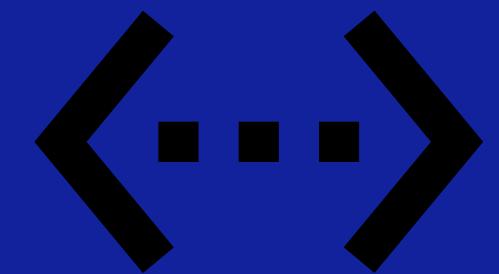
4	3	1	5
1	3	4	8
4	5	4	3
6	5	9	4

$$\text{Avg}([4, 3, 1, 3]) = 2.75$$

4	3	1	5
1	3	4	8
4	5	4	3
6	5	9	4

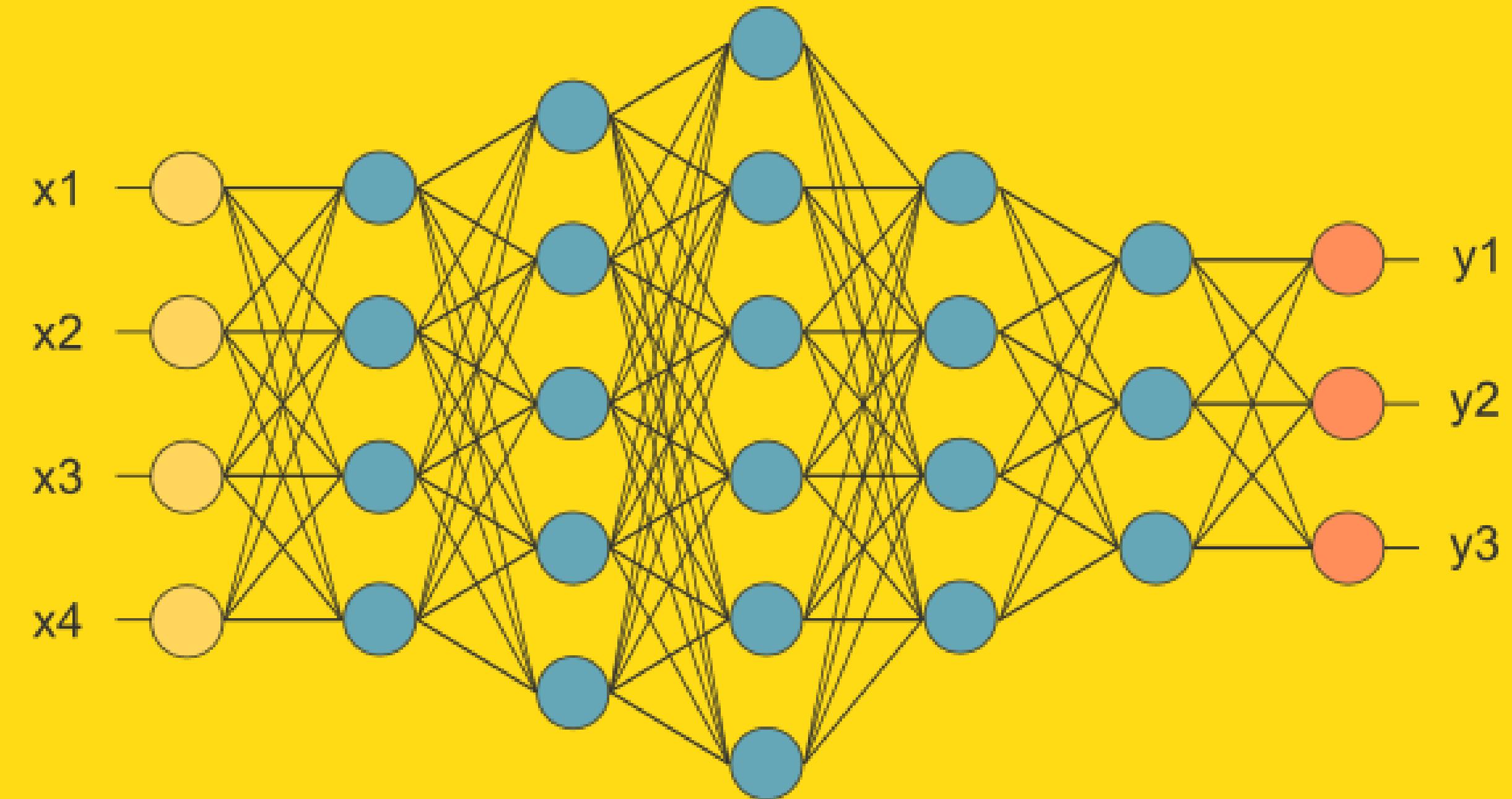


2.8	4.5
5.3	5.0



# FULLY CONNECTED LAYER

The Fully Connected (FC) layer consists of the weights and biases along with the neurons and is used to connect the neurons between two different layers. These layers are usually placed before the output layer and form the last few layers of a CNN Architecture.



***INPUT***

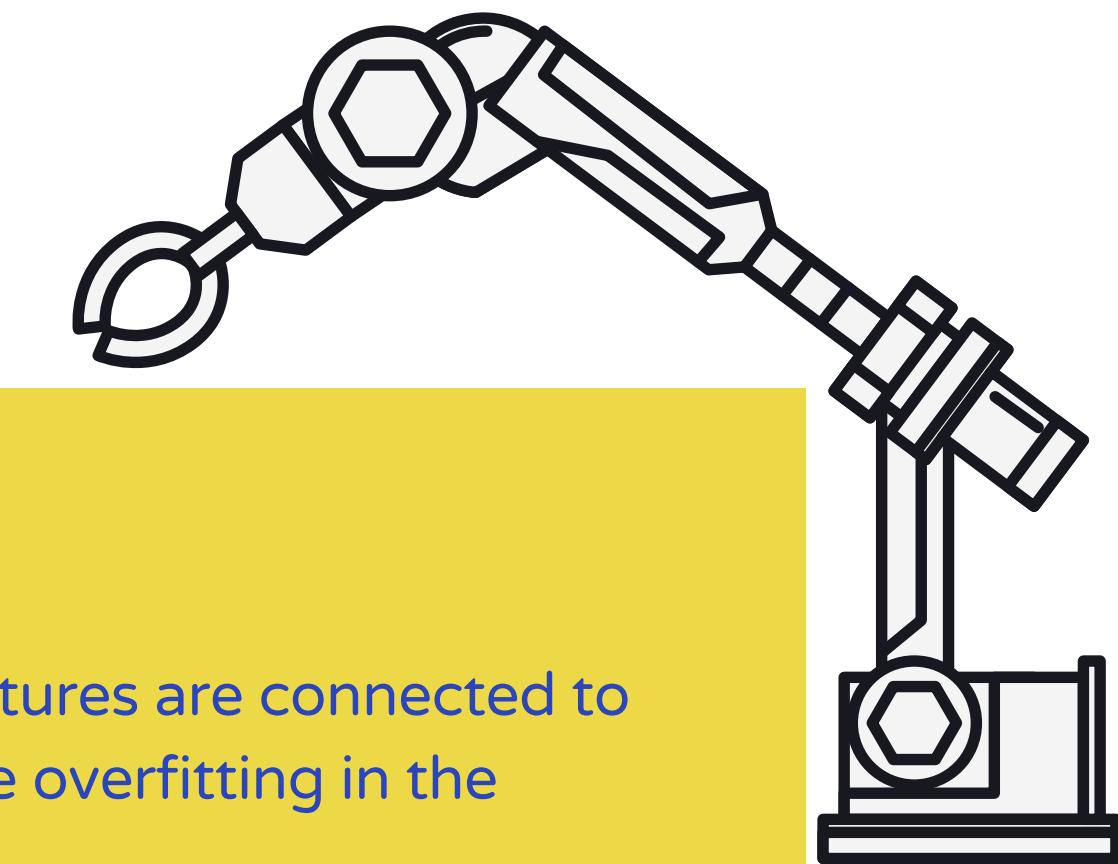
***HIDDEN LAYER***

***OUTPUT***

# DROPOUT LAYER

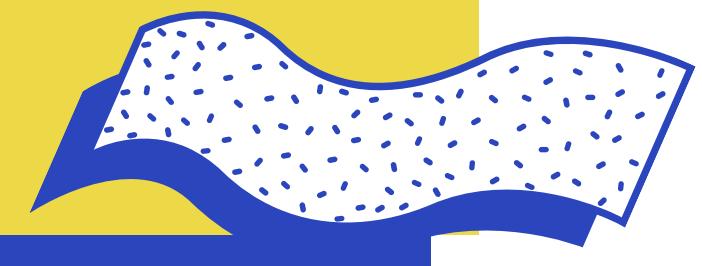
## Code Snippet:

```
LAYERS.DROPOUT(0.5)
```



Usually, when all the features are connected to the FC layer, it can cause overfitting in the training dataset.

To overcome this problem, a dropout layer is utilized wherein a few neurons are dropped from the neural network during the training process resulting in reduced size of the model. On passing a dropout of 0.3, 30% of the nodes are dropped out randomly from the neural network..



# ACTIVATION FUNCTIONS

They are used to learn and approximate any kind of continuous and complex relationship between variables of the network.

It adds non-linearity to the network. There are several commonly used activation functions such as the ReLU, Softmax, tanH and the Sigmoid functions. Each of these functions have a specific usage.

1

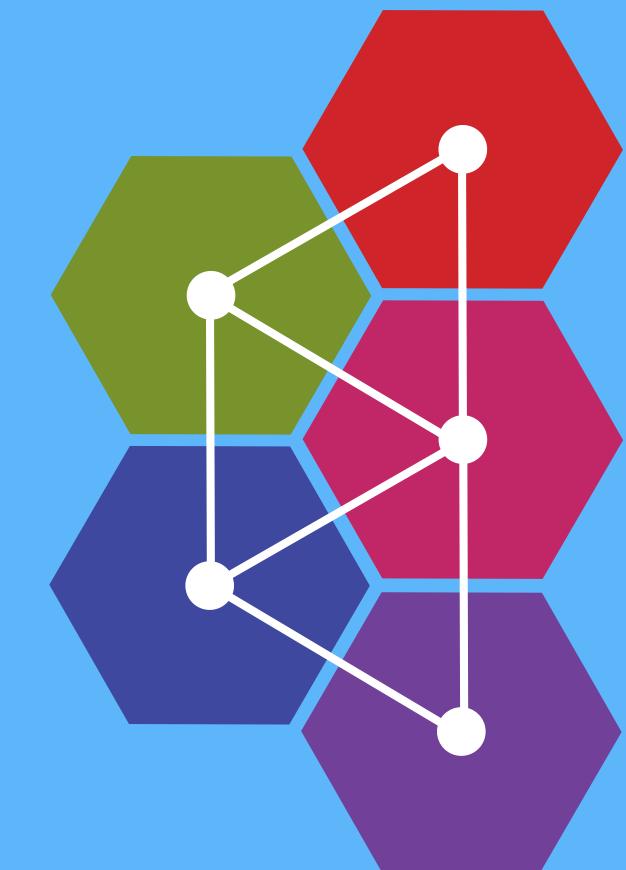
ReLU function  
(Rectified Linear Unit)

2

Softmax, tanH

3

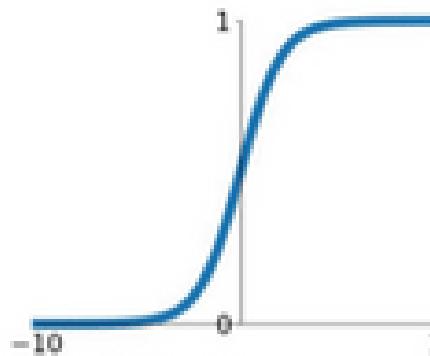
Sigmoid



# Activation Functions

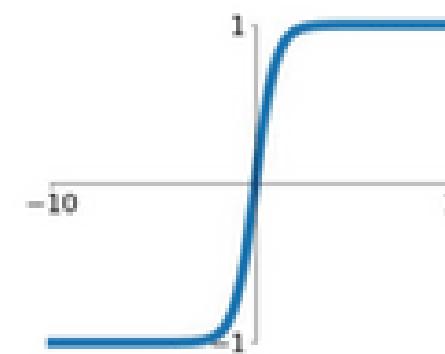
## Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



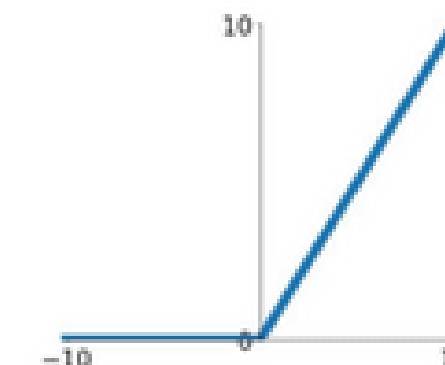
## tanh

$$\tanh(x)$$



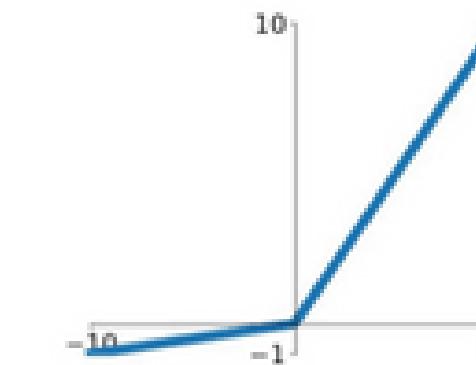
## ReLU

$$\max(0, x)$$



## Leaky ReLU

$$\max(0.1x, x)$$

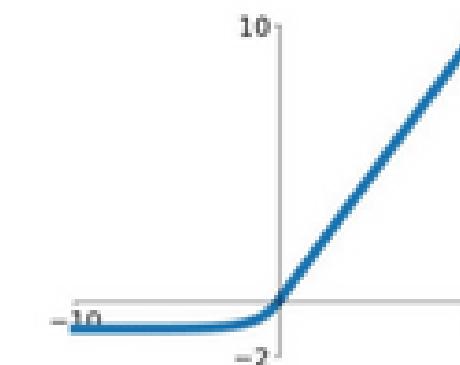


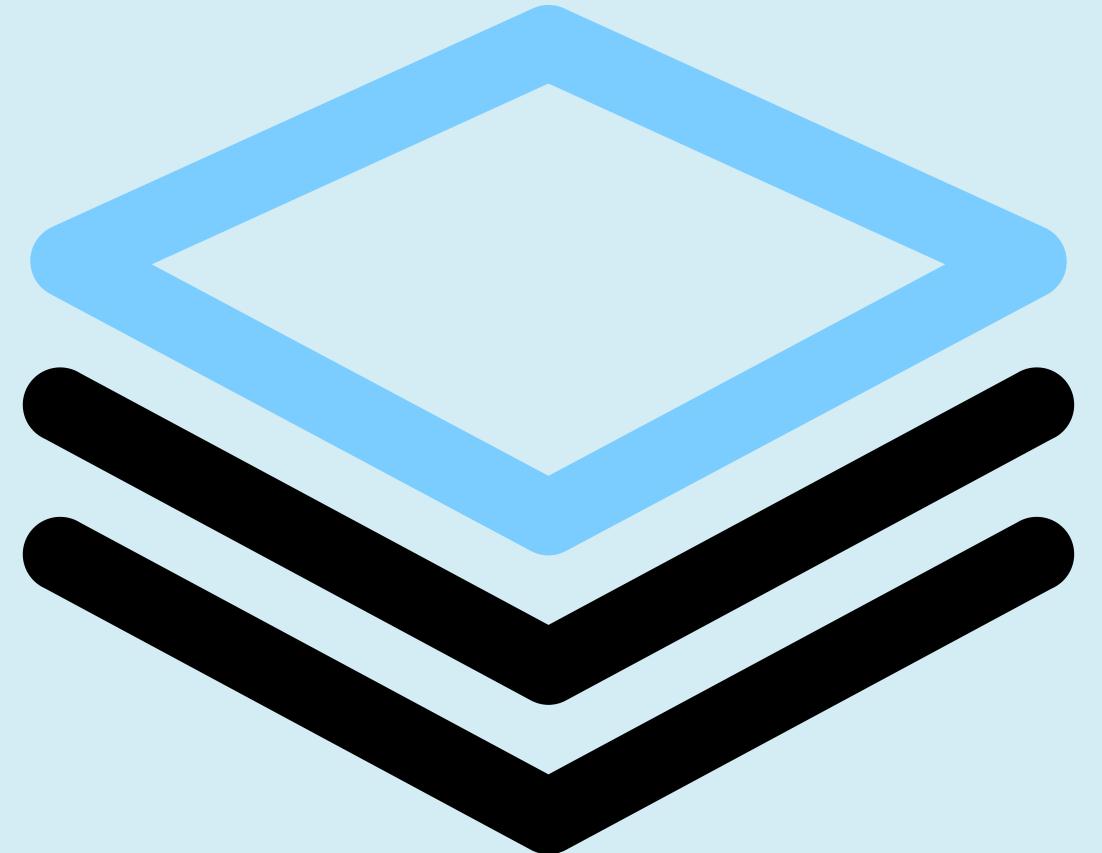
## Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

## ELU

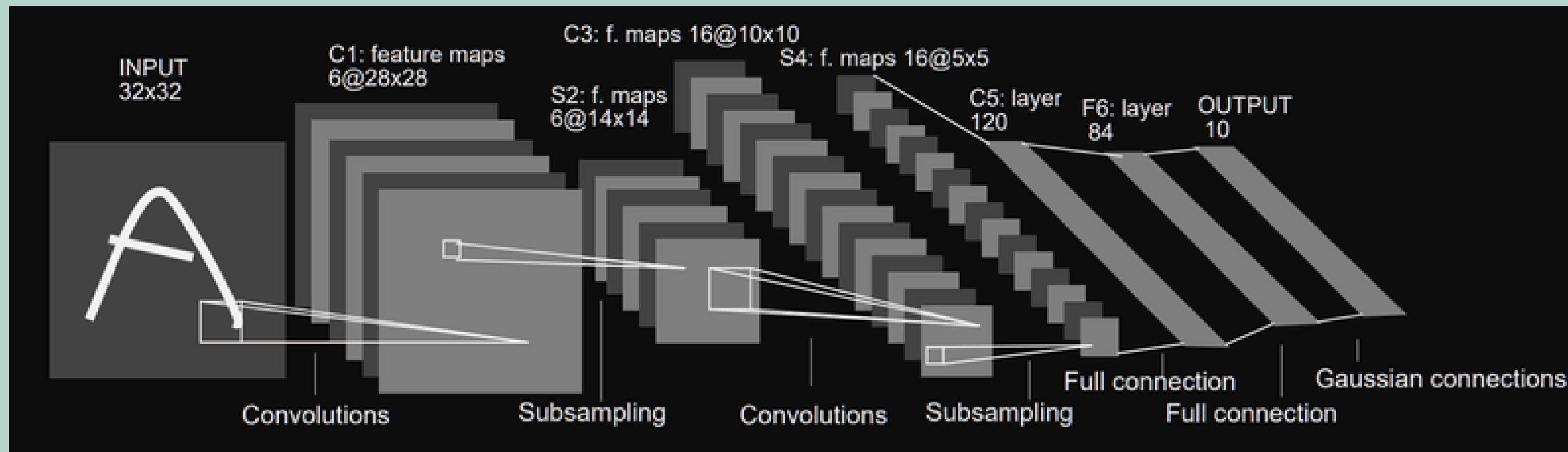
$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



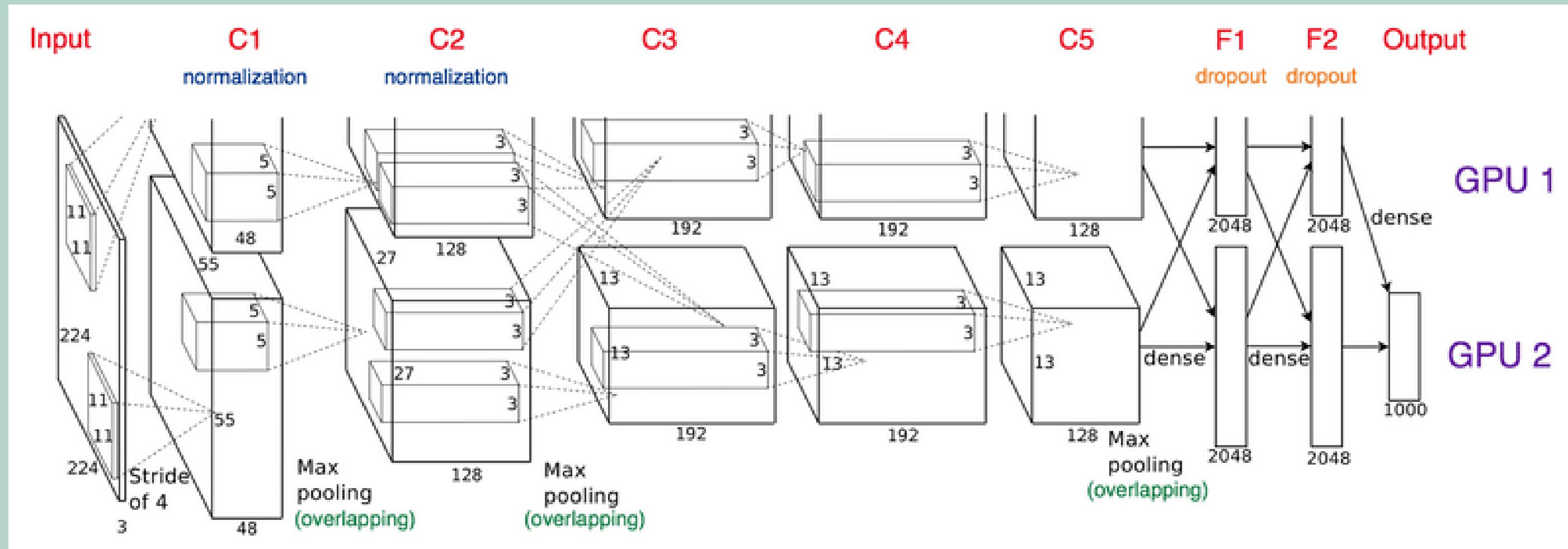


# TYPES OF CNN

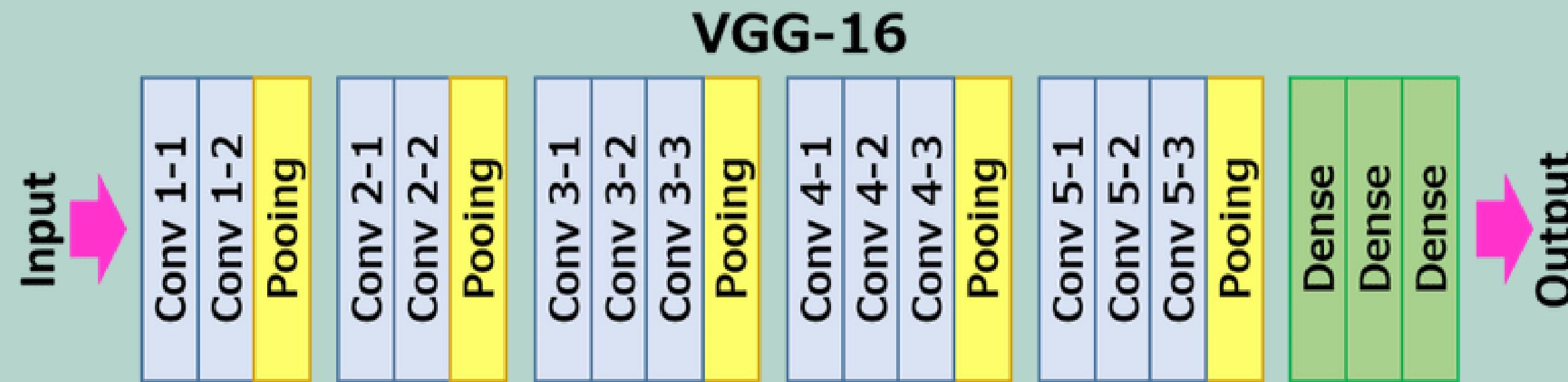
# LE NET



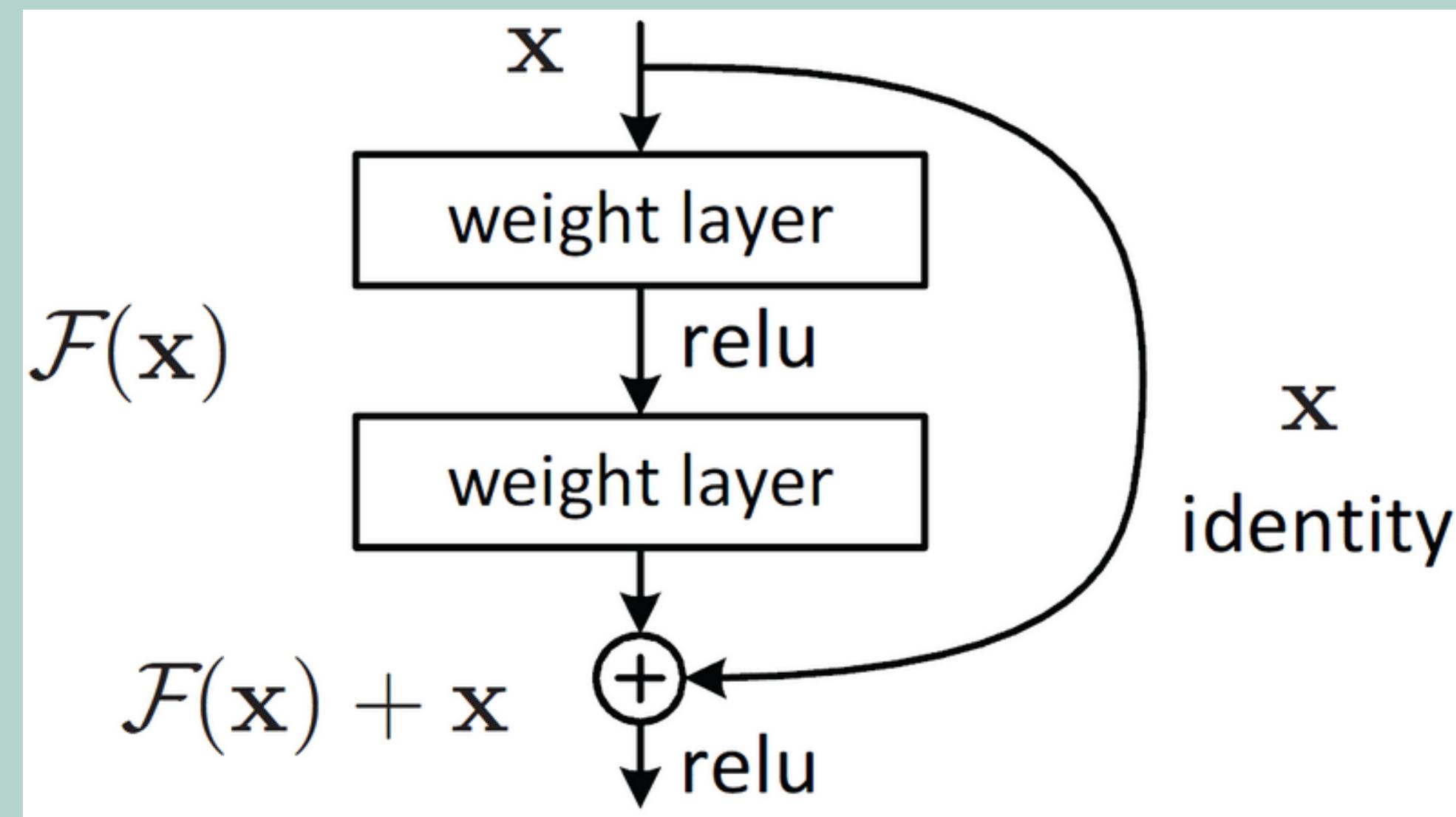
# ALEXNET



# VGGNET<sub>16</sub>



# RESNET

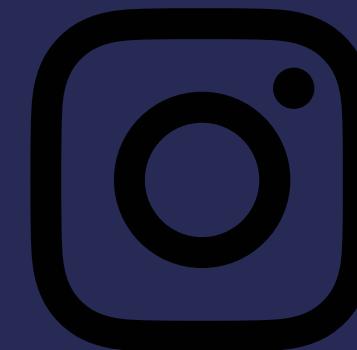


**Family  
Medicine**

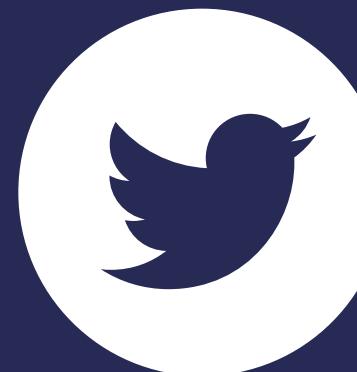
*Lets  
Connect*



DATA SCIENCE COMMUNITY@GMAIL.COM



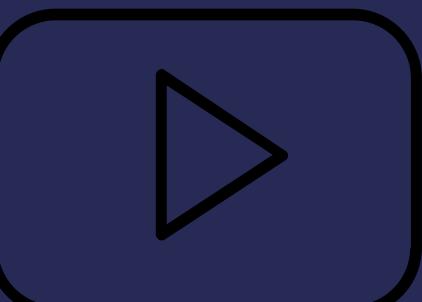
DSCOMMUNITY\_SRM



DSCOMMUNITY\_SRM

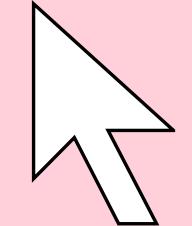


DATA SCIENCE COMMUNITY SRM



DATA SCIENCE COMMUNITY SRM

# Hands-On- Session





you ROCK!



THANK  
YOU



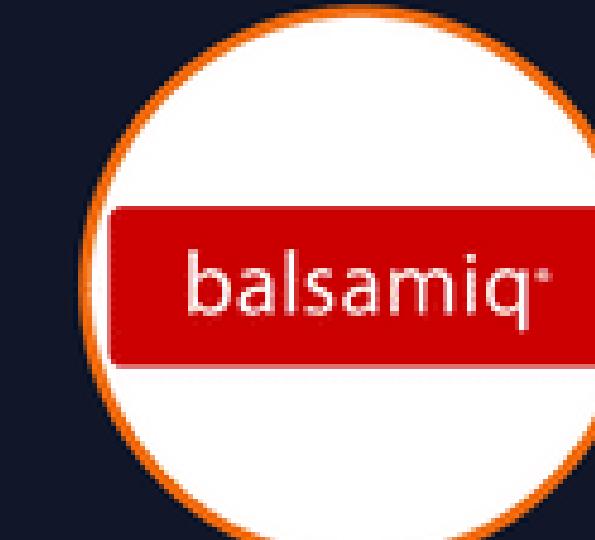


# Proudly presenting our **Sponsors** for NeuRes

+

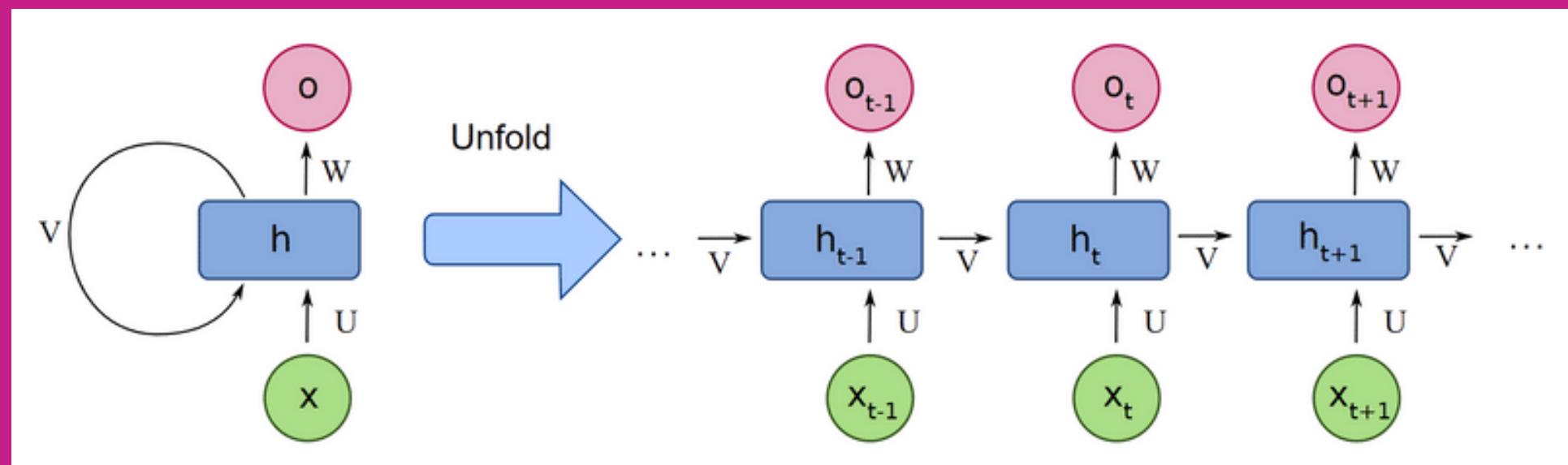


Tesseract Lights



# JOIN US

# DAY 4: RNN AND SEQUENCE MODELS



# ON 22ND MARCH

*IT'S QUIZ  
TIME!*

