SUWILANJI SILWAMBA

Software Engineer

CONTACT INFORMATION

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EXPERIENCE

Aurora OS (Russia)

- Developed a location-based service (LBS) for the Aurora operating system.
- Designed and implemented the database to store cell tower data and optimized the database to improve cell tower retrieval speeds.
- Handled the development operations of CI/CD by setting up automated unit tests, employing linters to ensure the code adhered to coding standards, helping to ensure clean, consistent, and error-free code.
- Documented the codebase comprehensively by detailing the main setup and functionality ensuring easy understanding of the project and facilitating contributions. Additionally, I documented the project's architecture with diagrams illustrating module interactions for enhanced clarity.
- Stack worked with: Python, Flask, Postgres, GitHub Actions, C++

Innopolis Labs (Russia, Remote)

Software Engineer | i July 2024 − September 2024

- Worked on documenting and testing CheetahML a platform for deploying and running AI models.
- Revised and optimized the platform's architecture to ensure compatibility with Kubernetes.
- Set up the environment for performance testing.
- Conducted performance testing and evaluated the system's performance based on its current architecture.
- Proposed architectural changes to enable dynamic resource allocation in a running system by redistributing resources between models, resulting in over a 12% decrease in response times.
- Stack worked with: Python, Docker, Kubernetes, Prometheus, Grafana.

NeoFlex (Russia)

Software Engineer Intern | i February 2023 − July 2023

- Designed and Implemented an API for a shopping mobile application using Spring Boot resulting in sub 300 ms API response times.
- Designed the database and administered it throughout the project's lifespan resulting in optimal data retrieval and write times.
- Stack worked with: Java, Spring, Postgres.

SKILLS

Programming Languages: Java, Python, C#, SQL, JavaScript

Databases: PostgreSQL, Oracle DB

Frameworks and other tools: Spring Boot, Kafka, Redis, RabbitMQ, React JS, Flask, Fast API, Git,

Rest API, Docker, Kubernetes, Junit, HTML, CSS

CI/CD: GitHub Actions

Software Engineering Processes: Agile, Scrum, Requirements Elicitation and Specification,

Architecture Design, Unit Testing

Soft Skills: Team player & Leader, Good communicator, Problem solver and highly analytical

EDUCATION

Master of Science (M.S.) in Software Engineering, September 2023 – August 2025 Innopolis University, Innopolis, Russia

Relevant coursework: Vehicle Traffic Analysis using computer vision, Software Development processes and methodologies, Team management, Requirements Engineering, Continuous Integration and Deployment, Agile methodologies.

Worked in several group projects where was a team leader and system architect and foresaw the software development processes.

Bachelor of Science (B.S.) in Software and Administration of Information Systems, September 2019 - August 2023

Voronezh State University, Voronezh, Russia

Relevant coursework: Phase Direction Finder and Radio Waves Simulation, Data Structures and Algorithms.

Developed proficiency in various programming languages, including C++, C#, Java, Python, and SQL through my various coursework's and practical projects.

LANGUAGES

English (Native) Russian (C1)

Other notable achievements

Published and presented a paper at the 29th International Conference on Image Processing, Computer Vision, & Pattern Recognition (ICPV2025) (An Overview of Real-Time Computer Vision-Based Traffic Analysis Systems).

REFERENCES

Available upon request.