

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;

namespace Even_Odd
{
    class Program
    {
        static void Main(string[] args)
        {
            int n;

            System.Console.Write("Enter Number : ");

            n = System.Convert.ToInt16(System.Console.ReadLine());

            if (n % 2 == 0)
            {
                System.Console.Write("Number is Even.");
            }
            else
            {
                System.Console.Write("Number is Odd.");
            }

            System.Console.Read();
        }
    }
}
```