

Experiment No. 4

```
import java.util.concurrent.Semaphore;

class ReaderWritersProblem {

    static Semaphore readLock = new Semaphore(1);
    static Semaphore writeLock = new Semaphore(1);
    static int readCount = 0;

    static class Read implements Runnable {
        @Override
        public void run() {
            try {
                //Acquire Section
                readLock.acquire();
                readCount++;
                if (readCount == 1) {
                    writeLock.acquire();
                }
                readLock.release();

                //Reading section
                System.out.println("Thread "+Thread.currentThread().getName() + " is READING");
                Thread.sleep(1500);
                System.out.println("Thread "+Thread.currentThread().getName() + " has FINISHED READING");

                //Releasing section
                readLock.acquire();
                readCount--;
                if(readCount == 0) {
                    writeLock.release();
                }
                readLock.release();
            } catch (InterruptedException e) {
                System.out.println(e.getMessage());
            }
        }
    }

    static class Write implements Runnable {
        @Override
        public void run() {
            try {
                writeLock.acquire();
```

```

        System.out.println("Thread "+Thread.currentThread().getName() + " is WRITING");
        Thread.sleep(2500);
        System.out.println("Thread "+Thread.currentThread().getName() + " has finished
WRITING");
        writeLock.release();
    } catch (InterruptedException e) {
        System.out.println(e.getMessage());
    }
}
}

```

```

public static void main(String[] args) throws Exception {
    Read read = new Read();
    Write write = new Write();
    Thread t1 = new Thread(read);
    t1.setName("thread1");
    Thread t2 = new Thread(read);
    t2.setName("thread2");
    Thread t3 = new Thread(write);
    t3.setName("thread3");
    Thread t4 = new Thread(read);
    t4.setName("thread4");
    t1.start();
    t3.start();
    t2.start();
    t4.start();
}
}

```

Output:-

```

Thread thread4 is READING
Thread thread1 is READING
Thread thread2 is READING
Thread thread1 has FINISHED READING
Thread thread4 has FINISHED READING
Thread thread2 has FINISHED READING
Thread thread3 is WRITING
Thread thread3 has finished WRITING

```