Lab Record

Question 1: Write a C program to print pre-order, in-order, and postorder traversal on Binary Tree.

Answer:

```
#include <stdio.h>
#include <stdlib.h>
struct node
int data;
struct node* left;
struct node* right;
};
void inorder(struct node* root)
{
if(root == NULL)
return;
inorder(root->left);
printf("%d ", root->data);
inorder(root->right);
}
void preorder(struct node* root)
{
if(root == NULL)
return;
```

```
printf("%d ", root->data);
preorder(root->left);
preorder(root->right);
}
void postorder(struct node* root)
{
if(root == NULL)
return;
postorder(root->left);
postorder(root->right);
printf("%d ", root->data);
}
struct node* createNode(value)
struct node* newNode = malloc(sizeof(struct node));
newNode->data = value;
newNode->left = NULL;
newNode->right = NULL;
return newNode;
struct node* insertL(struct node *root, int value)
{
root->left = createNode(value);
return root->left;
}
struct node* insertR(struct node *root, int value)
```

```
{
root->right = createNode(value);
return root->right;
}
void main()
{
struct node* root = createNode(1000);
insertL(root, 500);
insertR(root, 2000);
insertL(root->left, 200);
insertR(root->left,800 );
printf("Inorder traversal is following\n");
inorder(root);
printf("\nPreorder traversal is following\n");
preorder(root);
printf("\nPostorder traversal is following \n");
postorder(root);
```

```
Inorder traversal is following

200 500 800 1000 2000

Preorder traversal is following

1000 500 200 800 2000

Postorder traversal is following

200 800 500 2000 1000
```

Question 2: Write a C program to create (or insert) and in-order traversal on Binary Search Tree.

Answer:

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
int data;
struct node *left, *right;
};
struct node *newNode(int item)
{
struct node *temp = (struct node *)malloc(sizeof(struct node));
temp->data = item;
temp->left = temp->right = NULL;
return temp;
}
void inorder(struct node *root)
if (root != NULL)
{
inorder(root->left);
printf("%d \t", root->data);
```

```
inorder(root->right);
}
}
struct node* insert(struct node* node, int data)
{
if (node == NULL)
return newNode(data);
if (data< node->data)
node->left = insert(node->left, data);
else if (data > node->data)
node->right = insert(node->right, data);
return node;
}
void main()
struct node *root = NULL;
root = insert(root, 1000);
insert(root, 500);
insert(root, 200);
insert(root, 800);
insert(root, 2000);
insert(root, 1500);
insert(root, 4000);
printf("Inorder Traversal is following \n");
inorder(root);
```

```
Inorder Traversal is following
200 500 800 1000 1500 2000 4000
```

Question 3: Write a C program for depth first search (DFS) using array.

Answer:

Code:

```
#include<stdio.h>
int a[10][10],visited[10],n;

void dfs(int x)
{
  int i;
  visited[x]=1;
  for (i=1;i<=n;i++)
  if(a[x][i]==1 && !visited[i])
  {
    printf("\n %d->%d",x,i);
    dfs(i);
  }
}
```

void main()

```
{
int i,j,count=0;
printf("\n Enter number of vertices:");
scanf("%d",&n);
for (i=1;i<=n;i++)
{
visited[i]=0;
for (j=1;j<=n;j++)
a[i][j]=0;
}
printf("\n Enter the adjacency matrix:\n");
for (i=1;i<=n;i++)
for (j=1;j<=n;j++)
scanf("%d",&a[i][j]);
dfs(1);
printf("\n");
for (i=1;i<=n;i++) {
if(visited[i])
count++;
}
if(count==n)
printf("\n Matrix CONNECTED");
else
printf("\n Matrix NOT CONNECTED");
}
```

```
Enter number of vertices:2

Enter the adjacency matrix:
0
0
0
0
Matrix NOT CONNECTED
```

Question 4: Write a C program for breadth first search (BFS) using array.

Answer:

```
#include<stdio.h>
int a[10][10],s[10],visited[10],n,i,j,f=0,r=-1;

void bfs(int x)
{
   for (i=1;i<=n;i++)
   if(a[x][i] && !visited[i])
   s[++r]=i;
   if(f<=r)
{</pre>
```

```
visited[s[f]]=1;
bfs(s[f++]);
}
}
void main()
{
int p;
printf("\n Enter the number of vertices:");
scanf("%d",&n);
for (i=1;i<=n;i++)
{
s[i]=0;
visited[i]=0;
}
printf("\n Enter the data in matrix form:\n");
for (i=1;i<=n;i++)
{
for (j=1;j<=n;j++)
scanf("%d",&a[i][j]);
}
}
printf("\n Enter the starting vertex:");
scanf("%d",&p);
bfs(p);
printf("\n The node that are reachable:\n");
```

```
for (i=1;i<=n;i++)
{
  if(visited[i])
  printf("%d\t",i);
  else
  printf("\n BFS isn't possible");
}</pre>
```

```
Enter the number of vertices:2

Enter the data in matrix form:

1

0

0

Enter the starting vertex:1

The node that are reachable:

1 2
```

Question 5: Write a $\ensuremath{\mathrm{C}}$ program for linear search algorithm.

Answer:

Code:

#include<stdio.h>

#include<stdlib.h>

```
int search(int a[5], int p)
{
int i;
for (i=0; i<5; i++)
{
if (a[i]==p)
return i;
}
return -1;
}
void main()
{
int p,i,a[5];
printf("Enter five numbers in the array \n");
for(i=0;i<5;i++)
{
scanf("%d\n",&a[i]);
}
printf("Enter the number to be searched \t");
scanf("%d",&p);
int result = search(a,p);
if(result==-1)
printf("Element is not present in array");
else
printf("Element is present at position %d", result+1);
}
```

```
Enter five numbers in the array

1
2
3
4
5
Enter the number to be searched 4
Element is present at position 4
```

Question 6: Write a C program for binary search algorithm

Answer:

```
#include <stdio.h>
int binarySearch(int a[], int m, int r, int x)
{
   if (r>= m)
   {
   int mid = m + (r-m)/2;
   if (a[mid]==x)
   return mid;
   else if (a[mid]>x)
   return binarySearch(a, m, mid - 1, x);
   return binarySearch(a, mid + 1, r, x);
}
return -1;
}
```

```
void main()
int p,i,a[5];
printf("Enter five numbers in the array \n");
for(i=0;i<5;i++)
{
scanf("%d\n",&a[i]);
printf("Enter the number to be searched \t");
scanf("%d",&p);
int result = binarySearch(a, 0, 4, p);
if(result==-1)
printf("Element is not present in array");
else
printf("Element is present at position %d", result+1);
}
Output:
Enter five numbers in the array
1
2
Enter the number to be searched 4
Element is present at position
```
