Summer Project Report

DeepLeaf

Plant Disease Recognition Using Deep Learning and Mobile Application Deployment

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Abstract

- Developed a deep learning-based system for recognizing plant diseases from leaf images, inspired by the work done on Cattle Monitoring Model in the Summer School at Aivancity University, Cachan.
- Used the PlantVillage dataset to train a convolutional neural network (CNN) model for 15 disease/healthy classes across multiple crops.
- Converted the trained PyTorch model to ONNX format for mobile deployment.
- Built an Android application in Kotlin that can work offline to predict plant diseases from images captured via camera or selected from the gallery.
- Provided farmers and agricultural users with instant, offline, and accessible plant disease detection.

Project Details

- **Objective:** To create a portable and offline mobile app that can accurately detect plant diseases using deep learning.
- Dataset: PlantVillage dataset from Kaggle.
- Number of Classes: 15 classes:
 - Pepper_bell__Bacterial_spot
 - Pepper_bell__healthy
 - Potato___Early_blight
 - Potato___Late_blight
 - Potato__healthy
 - Tomato_Bacterial_spot
 - Tomato_Early_blight
 - Tomato_Late_blight
 - Tomato_Leaf_Mold
 - Tomato_Septoria_leaf_spot
 - Tomato_Spider_mites_Two-spotted_spider_mite
 - Tomato_Target_Spot
 - Tomato_Tomato_YellowLeaf__Curl_Virus

- Tomato_Tomato_mosaic_virus
- Tomato_healthy

• Technologies Used:

- Python (for model training)
- PyTorch (deep learning framework)
- Torchvision (data preprocessing and augmentation)
- ONNX & ONNX Runtime (for mobile inference)
- Kotlin, XML & Android Studio (for Android app development)

• Model Development:

- Image preprocessing: resized to 128×128 , normalized, and augmented (rotation, flipping).
- Architecture: Pretrained ResNet Model fine-tuned for 15-class classification with appropriate hypoerparameters.
- Training: 15 epochs, Adam Optimizer, CrossEntropyLoss Function.
- Validation Accuracy: 98.76
- Export: Converted to ONNX (Open Neural Network Exchange) format for integration into the Android app.

• Android Application Features:

- Capture an image using the device camera.
- Select an existing image from the gallery.
- Display predicted disease and confidence score.
- Works fully offline for faster accessibility.

Challenges and Solutions

• Large Model Size: Initial trained model was too large for smooth mobile performance.

Solution: Reduced image resolution to 128×128 , used a smaller pretrained model variant, and fine-tuned only key layers to shrink file size.

• Incorrect Predictions: Early versions of the model frequently confused similar disease classes such as Tomato Early Blight and Tomato Late Blight.

Solution: Added more diverse training samples and applied stronger data augmentation (rotation, flip, brightness change) to improve generalization.

• Custom CNN Model Giving Verbose and Poorly Generalized Results: The initial self-built CNN model often overfit to training data and gave inconsistent predictions in real-world tests.

Solution: Switched to a pretrained MobileNetV3 model for its balance of accuracy, speed, and mobile efficiency, and fine-tuned it for the 15 target classes.

• Mobile Runtime Errors: ONNX Runtime on Android threw input-output shape mismatch errors.

Solution: Verified model input shape during export and aligned mobile preprocessing pipeline with training preprocessing steps.

• Limited Dataset Variability: PlantVillage dataset images were captured under controlled lighting and backgrounds, which could hurt real-world performance.

Solution: Augmented training set with random color jitter, contrast variation, and background noise to simulate real-world conditions.

• Performance on Low-End Devices: The app initially lagged on devices with lower RAM and slower processors.

Solution: Reduced batch size for inference to 1, quantized the model during ONNX export, and optimized the Kotlin code to avoid unnecessary object creation.

• Incorrect Image Orientation in Predictions: Some images from the gallery appeared rotated or mirrored, affecting predictions.

Solution: Implemented an image orientation correction step before preprocessing.

• Debugging on Physical Devices: Emulator predictions worked fine but failed on actual smartphones due to file path handling differences.

Solution: Used Android's ContentResolver API to correctly read images from camera and gallery.

• Balancing Accuracy and Speed: Higher accuracy models slowed down predictions on mobile, while faster models reduced accuracy.

Solution: Performed comparative benchmarking of architectures and selected a balanced configuration that achieved high accuracy with acceptable speed.

• Color Variations in Leaf Images: Lighting differences in field images changed the leaf color tone, confusing the model.

Solution: Normalized color channels during preprocessing to minimize lighting effects.

• Maintaining Offline Capability: Ensuring model inference without internet while keeping app size reasonable.

Solution: Packaged the ONNX model within the app bundle.

Results

- Model achieved strong accuracy on validation and test datasets.
- Mobile application predicts the disease in under 2 seconds per image.
- Offline prediction capability ensures usability in remote farming areas.

Future Possibilities

- Expand dataset to cover over 100 plant diseases.
- Add real-time video-based disease detection.
- Include multi-language support for farmers across different regions.
- Add a discussion forum within the app for farmers to share their experiences, disease photos, and solutions.
- Allow optional cloud storage of results for agricultural experts to remotely analyze farmer-submitted cases.
- Connect the system with IoT-based agricultural sensors to combine environmental data (humidity, temperature, soil moisture) with visual disease detection for better parametric analysis.

Screenshot Report





