Seat	
No.	

[4857]-1080

## S.E. (Comp. Engg.) (Second Semester) EXAMINATION, 2015

	COMPUTER ORGANIZATION				
(2012 PATTERN)					
Time : T	wo Hours Maximum Marks : 50				
N.B.: (i) Neat diagrams must be drawn wherever necessary.					
(	<ol> <li>Figures to the right indicate full marks.</li> </ol>				
(i	ii) Assume suitable data, if necessary.				
<b>1.</b> (a)	Explain Booth's multiplication algorithm. Multiply 4 and 6 by using it. [8]				
(b)	Write a short note on integer and floating point data representation. [4]				
	Or				
<b>2.</b> (a)	Determine how hardware, software and architecture jointly				
	determine performance of a computer system. [6]				
(b)	Explain different addressing modes with example. Discuss drawback				
	of relative addressing mode. [6]				
<b>3.</b> (a)	Explain with example working of multistage pipeline. [7]				
(b)	Write a short note on Intel Nehalem Organization. [6]				

4.	(a)	What is pipeline? Explain how it affects speed of execution.	[7]
	(b)	What is classical method of control unit design ?	[6]
5.	(a)	Write a short note on DDR3 memory organization.	[6]
	(b)	Explain in detail Direct Memory Access (DMA).	[6]
		Or	
6.	(a)	What is IO mapped IO and memory mapped IO ?	[4]
	(b)		
	(0)	What is NUMA and UMA? Explain in detail.	[8]
7.	(a)	Draw block diagram and explain the role of each block of	sun
		ultraspark T1.	[6]
	(b)	Write a short note on IBM Cell Broadband Engine (CBE).	[7]
8.	(a)	Explain in detail and justify features of IA-64 model.	[8]
	(b)	Draw block diagram of NVDIA GPU architecture.	[5]