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LAB3: MULTIPLICATION OF TWO UNSIGNED INTEGER BINARY NUMBERS BY PARTIAL-PRODUCT METHOD.

Objective: To simulate binary multiplication by partial product method.

Theory:

The program for multiplying two numbers is based on the procedure we use to multiply number with paper and pencil. Multiplication process consists of checking the bits of the multiplier B and adding the multiplicand A, as many times as there are 1's in B, provided that the value of A is shifted left from one line to the next. As the computer can add only two numbers at a time, we reserve a memory location, P (say) to store intermediates sums. The intermediate sum is called partial products as they hold a partial product until all numbers are added. This is the reason why the method named partial product method. Partial product is initially started with the zero. The multiplicand A is added to the content of P for each bit of the multiplier B that is 1. The Value of A is shifted left after checking each bit of the multiplier. The final value in P gives the products of the two unsigned integer binary number. For 4-bit numbers, when multiplied, the product contains eight significant bits.

Code:

AND.m

```
function var = AND(a,b)
    if(a==1 && b==1)
        var =1;
    else
        var=0;
```

```
endif  
endfunction
```

OR.m

```
function var = OR(a,b)  
    if(a==0 && b==0)  
        var = 0;  
    else  
        var = 1;  
    endif  
endfunction
```

XOR.m

```
function var = XOR(a,b)  
    if(a!=b)  
        var = 1;  
    else  
        var = 0;  
    endif  
endfunction
```

fulladder.m

```
function [sum,carry] = fulladder(a,b,c)  
    sum = XOR(XOR(a,b),c);  
    carry = OR(AND(a,b),AND(XOR(a,b),c));  
endfunction
```

adder.m

```
function [sum,carry] = adder(num1,num2,sub=0)  
    if(nargin<2)  
        error("few arguments");  
    endif  
    if(!isvector(num1) && !isvector(num2))  
        error("Requires vector arguments");  
    endif  
    i=length(num1);  
    j=length(num2);  
    if(i>j)  
        gt=i;
```

```

else
    gt=j;
endif

sum = zeros(1,gt);
carry = sub;

while(i>=1 && j>=1)
    [sum(gt), carry] = fulladder(num1(i--), XOR(num2(j--),sub),carry);
    --gt;
endwhile

while(i>=1)
    [sum(i),carry] = fulladder(num1(i--),XOR(0,sub),carry);
endwhile

while(j>=1)
    [sum(j), carry] = fulladder(0, XOR(num2(j--),sub),carry);
endwhile

endfunction

```

multiplier.m

```

function [product carry] = multiplier(mpc, mpl)

    lenmpc = length(mpc);
    lenmpl = length(mpl);

    res = 2 * lenmpc;
    partialproduct = zeros(lenmpl, res);

    for i = 1 : lenmpl
        if (mpl(lenmpl + 1 - i) == 1)
            startbit = (res + 2 - lenmpc - i);
            endbit = res + 1 - i;
            partialproduct(i, startbit:endbit) = mpc(1, :);
        endif
    endfor

    product = zeros(1, size(partialproduct, 2));

```

```

for i = 1 : size(partialproduct, 1)
    [product carry] = adder(partialproduct(i, :), product);
endfor

```

```

partialproduct

```

```

endfunction

```

OUTPUT:

```

>> multiplier([1 1],[1 1])
partialproduct =

    0    0    1    1
    0    1    1    0

ans =

    1    0    0    1

```

Discussion and conclusion:

For implementation of multiplication of two unsigned integer binary numbers in a digital computer, partial product method is frequently used. The intermediate sum is called partial products as they hold a partial product until all numbers are added. This is the reason why the method is named partial product method. In this lab, the implementation of this method was understood.