

Introduction

Namespace ASE_Assignment

Classes

[AppIf](#)

Class that extends the if from boost

[AppInt](#)

App Int class

[AppIntBuilder](#)

Int builder Class that extends Interface

[AppIntDirector](#)

Int director class to return builder

[AppWhile](#)

App while for while loop

[AppWhileBuilder](#)

While builder to build while class

[AppWhileDirector](#)

While director class for returning builder

[Form1](#)

This is the main form for the ASE Assignment application. Handles canvas drawing, program parsing, and command execution.

Interfaces

[InterfaceAppIntBuilder](#)

[InterfaceAppWhileBuilder](#)