```
#include<stdio.h>
void main()
int at[10],bt[10],rt[10],completiont,i,smallest;
int remain=0,n,time;
float sum wait, sum turnaround;
printf("\n Enter the number of processes=");
scanf("%d",&n);
        for(i=0;i<n;i++)
        printf("Enter the arrival time for P%d=",i+1);
        scanf("%d",&at[i]);
        printf("Enter the burst time for P%d=",i+1);
        scanf("%d",&bt[i]);
        rt[i]=bt[i];
printf("Given snapshot of execution is");
printf("\nProcess|Arrival|Burst");
for(i=0;i<n;i++)</pre>
{
printf("\nP[%d]|\t %d|\t %d",i+1,at[i],bt[i]);
printf("\n\n Process|Turnaround Time|Waiting Time");
bt[9]=1000;
        for(time=0;remain!=n;time++)
      smallest=9;
      for(i=0;i<n;i++)</pre>
                if(bt[i]<bt[smallest] && at[i]<=time &&rt[i])</pre>
                         smallest=i;
rt[smallest]--;
if(rt[smallest]==0)
{
remain++;
completiont=time+1;
printf("\nP[%d]|\t%d|\t%d",smallest+1,completiont-at
[smallest], completiont-bt[smallest]-at[smallest]);
sum_wait=sum_wait+completiont-bt[smallest]-at[smallest];
sum_turnaround=sum_turnaround+completiont-at[smallest];
}
printf("\naveradge waiting time is %f",sum_wait/n);
printf("\naveradge Turnaround time is %f",sum_turnaround/n);
}
```

## OUTPUT:-

Enter the number of processes=4
Enter the arrival time for P1=0
Enter the burst time for P1=2
Enter the arrival time for P2=1
Enter the burst time for P2=4
Enter the arrival time for P3=2
Enter the burst time for P3=6
Enter the arrival time for P4=3
Enter the burst time for P4=3
Given snapshot of execution is
Process|Arrival|Burst

P[1]| 0| 2 P[2]| 1| 4 P[3]| 2| 6 P[4]| 3| 3

Process | Turnaround Time | Waiting Time

P[1] | 2 | 0 P[4] | 3 | 0 P[2] | 8 | 4 P[3] | 13 | 7

averadge waiting time is 2.750000 averadge Turnaround time is 6.500000

...Program finished with exit code 0 Press ENTER to exit console.