```
#include <stdio.h>
//#include <conio.h>
#include <math.h>
int main()
{
  int queue[100], t[100], head, seek = 0, n, i, j, temp;
  float avg;
  printf("*** SSTF Disk Scheduling Algorithm ***\n");
  printf("Enter the size of Queue\t");
  scanf("%d", &n);
  printf("Enter the Queue\t");
  for (i = 0; i < n; i++)
  {
    scanf("%d", &queue[i]);
  printf("Enter the initial head position\t");
  scanf("%d", &head);
  for (i = 1; i < n; i++)
    t[i] = abs(head - queue[i]);
  for (i = 0; i < n; i++)
  {
    for (j = i + 1; j < n; j++)
      if (t[i] > t[j])
       {
         temp = t[i];
         t[i] = t[j];
         t[j] = temp;
         temp = queue[i];
         queue[i] = queue[j];
         queue[j] = temp;
```

```
}
    }
  }
  for (i = 1; i < n - 1; i++)
    seek = seek + abs(head - queue[i]);
    head = queue[i];
  }
  printf("\nTotal Seek Time is%d\t", seek);
  avg = seek / (float)n;
  printf("\nAverage Seek Time is %f\t", avg);
  return 0;
}
OUTPUT:-
Enter the size of Queue 6
Enter the Queue 4 5 6 3 8 2
Enter the initial head position 3
Total Seek Time is5
Average Seek Time is 0.833333
...Program finished with exit code 0
```

Press ENTER to exit console.