

Components

So, what are they?

Components are **the heart of Angular**. They are:

- The building blocks of applications
- Self-contained

They have:

- **Logic**. It's a class with functions and state
- **Views**. Templates inline or through a URL
- **Styles**. CSS defined inline or through a URL

My first component

```
import { Component } from '@angular/core';

@Component({
  selector: 'hello-world',
  template: 'My first component says: {{message}}'
})
export class HelloWorldComponent {
  @Input() message: string = 'Hello world';
}
```

Use this component:

```
<hello-world></hello-world>
```

Components promote reusability

Think of reusable components such as...

- An autocompleter
- A CRUD grid table
- A tiled display
- All modal dialogs
- A simple loading indicator
- Tabbed control

A reusable loading component

```
import { Component, Input } from '@angular/core';

@Component({
  selector: 'loading',
  templateUrl: 'loading.component.html'
})
export class LoadingComponent {
  @Input() message: string;
}
```

```
<div class="loading">
  <div class="icon"></div>
  <span>{{message}}</span>
</div>
```

Using the loading component

```
import { LoadingComponent } from './loading.component';
import { ListCarsComponent } from './list-cars.component';

@NgModule({
  declarations: [ /*...*/, ListCarsComponent, LoadingComponent ],
  /*...*/
})
export class AppModule { }
```

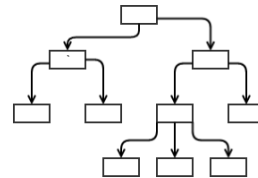
```
import { Component } from '@angular/core';
import { LoadingComponent } from './loading.component';
import { Car } from './car'; // a simple Car class with a make and type

@Component({
  selector: 'list-cars',
  templateUrl: 'list-cars.component.html',
})
export class ListCarsComponent {
  cars: Car[] = null; /* TODO: Get list of cars from the backend */
}
```

```
<loading message="Very busy retrieving cars" *ngIf="!cars"></loading>
<li *ngFor="let car of cars" *ngIf="cars">
  {{car.make}} {{car.type}}
</li>
```

Components can work together

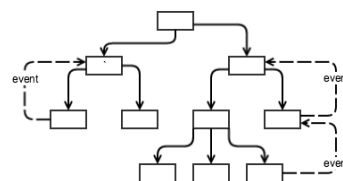
So far, we've seen that components can pass data into child components.



source: <https://www.sitepoint.com/angular-2-components-inputs-outputs/>

Components can work together

A component can communicate with its parent component to signal some sort of event has happened



- Create a new field of type `EventEmitter` with `@Output()` applied
- When using the component, register an event handler

source: <https://www.sitepoint.com/angular-2-components-inputs-outputs/>

Collaborating: Shopping cart

```
import { Component, Output, EventEmitter } from '@angular/core';

@Component({
  selector: 'shopping-cart'
  templateUrl: 'shopping-cart.component.html'
})
export class ShoppingCartComponent {
  @Output() contentChange = new EventEmitter();
  @Output() pay = new EventEmitter();

  addItemToCart() {
    this.contentChange.emit({ type: 'add', item: this.item });
  }
}
```

Using this component:

```
<shopping-cart
  (pay)="doSomethingWithPayEvent()"
  (contentChange)="doSomethingWithContent($event)"></shopping-cart>
```

Components can work together

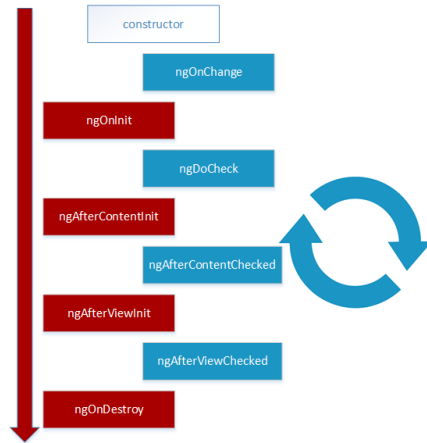
The other way around, a parent can use `@ViewChild` to access the instance of a child element.

```
@Component({ ... })
export class MainPage {
  @ViewChild(ShoppingCartComponent)
  shoppingCart: ShoppingCartComponent;

  pay() {
    this.shoppingCart.clear();
  }
}
```

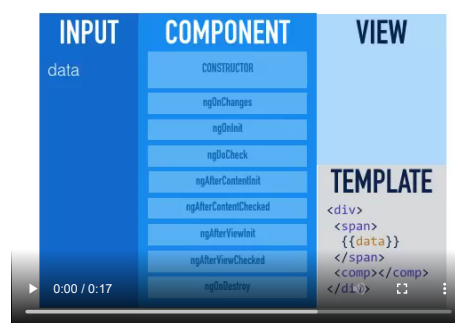
Use `@ViewChildren` to access multiple element instances.

Component lifecycle hooks



Hook	Purpose
ngOnInit	Initialize the component after Angular initializes the data-bound input properties
ngOnChanges	Respond after Angular sets a data-bound input property
ngDoCheck	Detect and act upon changes that Angular doesn't detect on its own
ngOnDestroy	Cleanup just before Angular destroys the directive/component. Unsubscribe observables and detach event handlers

Hook	Purpose
ngAfterContentInit	Respond after Angular projects external content into the component's view. (see <code><ng-content></code>)
ngAfterContentChecked	Respond after Angular checks the content projected into the component. (see <code><ng-content></code>)
ngAfterViewInit	Respond after Angular initializes the component's views and child views
ngAfterViewChecked	Respond after Angular checks the component's views and child views.



source: <http://myrighttocode.org/blog/typescript/angular2/angular-2-lifecycle>

Lifecycle hooks

```
import { Component, Input, OnInit } from '@angular/core';

@Component({
  selector: 'loading',
  templateUrl: 'loading.component.html'
})
export class LoadingComponent implements OnInit {
  @Input() message: string;

  constructor() {
    console.log('constructor message:', this.message);
  }

  ngOnInit() {
    console.log('onInit message:', this.message);
  }
}

<loading message="Very busy retrieving cars" *ngIf="!cars"></loading>
<li *ngFor="let car of cars" *ngIf="cars">
  {{car.make}} {{car.type}}
</li>
```

Cleaning up resources

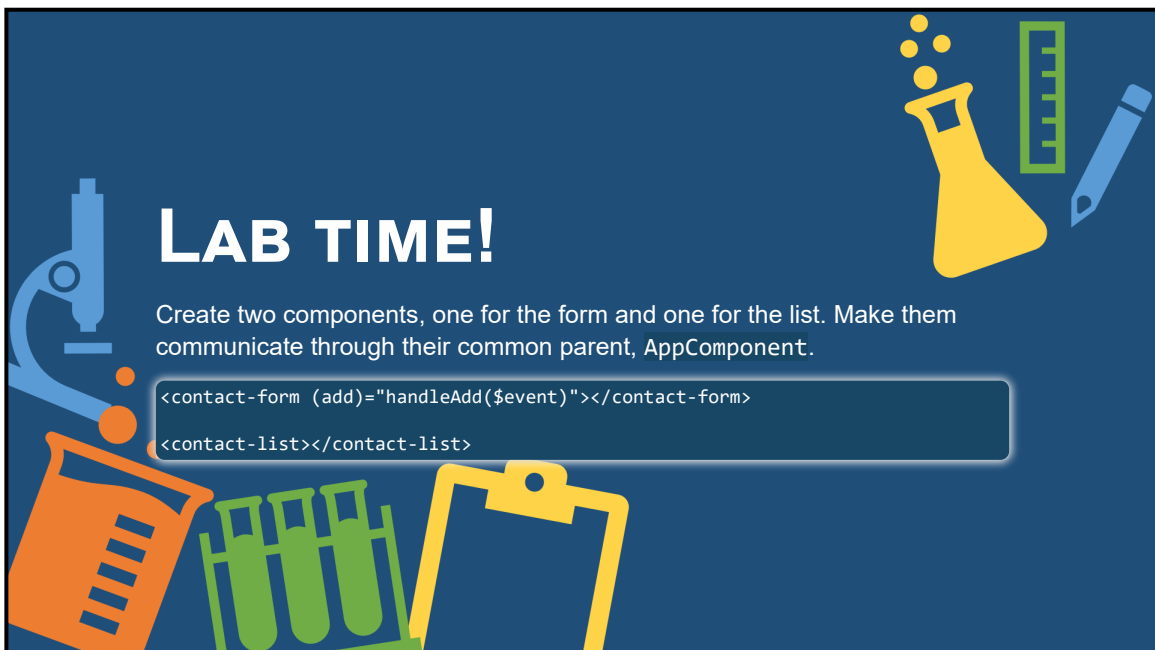
Because we're dealing with a SPA, remember to clean up resources in `ngOnDestroy`. This doesn't happen automatically for you.

```
ngOnInit() {
  // Open IndexedDB connections
  // Create web workers
  // Connect web sockets
  // Set intervals/ timeouts
  // Subscribe to observables
}

ngOnDestroy() {
  // Close IndexedDB connections
  // Stop web workers
  // Disconnect web sockets
  // Clear intervals/ timeouts
  // Unsubscribe from observables
}
```


Recap

- Components are reusable
- Communication between components is possible using `EventEmitter` and `@Output()`
- There is a lifecycle with various hooks when working with components
 - Initialize things in `ngOnInit`
 - Clean things up in `ngOnDestroy`



LAB TIME!

Create two components, one for the form and one for the list. Make them communicate through their common parent, AppComponent.

```
<contact-form (add)="handleAdd($event)"></contact-form>  
<contact-list></contact-list>
```