

Dependency injection

What exactly is dependency injection?

- It's a form of inversion of control
- It's about expressing a need
- You tell Angular your component needs to perform AJAX requests and Angular supplies you with something that can do just that



What DI solves

```
class Car {
   constructor() {
      this.engine = new Engine();
      this.tires = Tires.getInstance();
      this.doors = app.get('doors');
   }
}
```

- Doing this everywhere in your application will lead to a lot of rework
- Mocking away dependencies becomes horribly complicated

Inject dependencies via constructor



Injecting the correct instances of the classes is the job of the *dependency injection container*



Basics

Decorate a class with @Injectable()

```
import { Injectable } from '@angular/core';
@Injectable()
export class PeopleService {
    getAll() {
        return /*...*/;
    }
}
```

Then let Angular know how this service can be provided:

```
@NgModule({
   imports: [...],
   declarations: [...],
   providers: [..., PeopleService],
   bootstrap: [...]
})
export class AppModule { }
```

Basics

Now your service is ready to be injected:

```
import { Component } from '@angular/core';
import { PeopleService } from './people.service';

@Component({
    selector: 'playground',
    templateUrl: 'playground.component.html'
})
export class PlaygroundComponent {
    constructor(private peopleService: PeopleService) {
        peopleService.getAll();
    }
}
```

Within the module, PeopleService is a singleton.



The other way around

Use providedIn to provide your service.

```
import { Injectable } from '@angular/core';
@Injectable({
    providedIn: 'root'
})
export class PeopleService {
}
```

This way, the CLI can optimize your bundle for production

DI in Angular is used a lot

- Reactive forms: FormBuilder
- Backend communication: HttpClient, request/response for interceptors
- Routing: Router, ActivatedRoute, guards
- Change detection: ChangeDetectorRef
- Directives: ElementRef
- Other libraries: Toastr, Firebase, Highcharts, ...
- Your own services: API services, business objects, ...



The framework

DI in Angular basically consists of three concepts:

- Dependency The type of which an instance should be created.
- Injector The injector object that exposes APIs to us to create instances of dependencies.
- Provider A provider tells the injector how to create an instance of a dependency. A provider takes a token and maps that to a factory function that creates an object.

What's really going on

Angular has a StaticInjector responsible for instantiating objects.

```
import { Injector } from '@angular/core';

class Doors { kind = 'doors'; }

class Engine { kind = 'engine'; }

class Car {
    constructor(public doors: Doors, public engine: Engine) {
        console.log('D: ${doors.kind}, E: ${engine.kind}');
    }
}

const injector = Injector.create([
    { provide: Doors, deps: [] },
    { provide: Engine, deps: [] },
    { provide: Car, deps: [Doors, Engine] }
]);
const car = injector.get(Car);
```



Substitute classes

You can also give the injector instructions to substitute a certain class:

```
let injector = Injector.create([
    { provide: Engine, useClass: OtherEngine }
]);

let injector = Injector.create([
    { provide: Car, useFactory: () => { /* logic */ return new OtherCar(); } }
]);
```

This injector is associated with a module

The providers array of @NgModule is the configuration of the injector

```
@NgModule({
   imports: [...],
   declarations: [...],
   providers: [ // here it is!
        CarService,
        { provide: BookService, useClass: MockBookService }
   ],
   bootstrap: [...]
})
export class AppModule { }
```



Components, Directive, Pipe

<code>@Component</code>, <code>@Directive</code> and <code>@Pipe</code> will automatically register for dependency injection

```
@NgModule({
  imports: [...],
  declarations: [ // here it is!
    AppComponent,
    CustomPipe,
    MdButton
  ],
  providers: [...],
  bootstrap: [...]
})
export class AppModule { }
```

One more thing

Every component gets a child injector based on the parent component's injector.

This means that:

- Every provider available in the parent component, will be available in the child component
- A child component can add or alter providers as it sees fit without affecting the parent component.



Extra tricks you can use to instruct the DI mechanism

Decorator	Purpose
@Inject()	Use this to override the token used in the resolution. @Inject() without params is implicitly added to every constructor parameter.
@Inject(forwardRef(() => Car))	Lazy injection, used at runtime in code. This is to solve circular dependencies. This also solves the problem of using a class before it is declared (ES2015 classes are not hoisted)



Decorator	Purpose
@Host()	use any injector up until the closest host (useful for attribute directives)
@Self()	use only the providers from the current component, nothing from the parent
@SkipSelf()	use the provider defined in the parent component, not the current component
@Optional()	the instantiation won't crash if it doesn't find a suitable provider. It will provide undefined instead.

viewProviders vs providers

- providers: Everything registered in this array will be available in the component and the child components
- viewProviders: Everything registered in this array will be available in the template of the current component.

This means for the following template:

```
<my-component>
  <!-- this content has access to my-component's providers,
  but not viewProviders. -->
  <some-other-component-as-content />
</my-component>
```



Recap

- Dependency injection is a form of Inversion of Control
- It encourages high cohesion and low coupling
- It's used a lot in Angular and most applications will use it a lot too
 - Especially for writing mocks during testing
- Append the providers array or use providedIn
 - providedIn is recommended for optimization reasons
- StaticInjector does all the injection work

