Lean Canvas

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1. Problem	4. Solution	3. Value Propositions		9. Unfair Advantage	2. Customer Segments
List your top 1-3 problems.	Outline a possible solution for each problem. 8. Key Metrics	Single, clear, compelling message that states why you are different and worth paying attention. High-Level Concept		Something that cannot easily be bought or copied. 5. Channels	List your target customers and users.
Existing Alternatives	List the key numbers that tell you how your business is doing.			List your path to customers (inbound or outbound).	Early Adopters
List how these problems are solved today.		List your X for Y analogy, e.g. YouTube = Flickr for videos.			List the characteristics of your ideal customers.
			6. Revenue Streams		
List your fixed and variable cos	ts.		List your sources of revenue.		

The Lean Canvas latex code is based on Alejandro Ochoa's Grant Model Canvas. Lean Canvas is based on www.leancanvas.com.