## Mathematics of Neural Networks winter semester 2021/2022 exercise sheet 7, solutions

**Exercise 1:** (2 points) Use the extended Euclidean algorithm to compute a GCD g of the two polynomials

$$a(u) := u^4 + 3u^3 - 8u^2 - 12u + 16, \quad b(u) := u^4 + u^3 - 7u^2 - u + 6,$$

and two polynomials c, d, such that

$$ac + bd = q$$

holds true.

Hint: You can implement the extended Euclidean algorithm (See Algorithm 3.1 on page 122 of the lecture notes<sup>1</sup>) with the Python package sympy. Use sympy.quo(f, g) to obtain the quotient of polynomials f and g. The computed output has rational coefficients and thus has to be scaled.

Use the following skeleton:

```
quo computes for given f,g the quotient q with
 2
   f = q*g + r for some rest term r
   degree returns the degree of a given polynomial
5
 6
7
   expand returns a polynomial in standard representation
   expand(f) = \sum_{i=0}^n f_i x^i
8
   from sympy
                  import quo, degree, expand
10
   from sympy.abc import u
11
12
13
   def extended_euclidean_algorithm(a, b):
14
15
     TODO Implement the extended Euclidean algorithm
16
17
          with sympys div
18
19
     pass
20
21
   if __name__ == '__main__':
22
     a = u**4 + 3*u**3 - 8*u**2 - 12*u + 16
23
     b = u**4 + u**3 - 7*u**2 - u + 6
24
25
     r, c, d = extended_euclidean_algorithm(a, b)
```

<sup>&</sup>lt;sup>1</sup>version from 01.11.2021

**Solution:** We use SymPy and the code of the following listing to obtain a GCD g and polynomials c and d.

```
1
   quo computes for given f,g the quotient q with
 2
   f = q*g + r for some rest term r
   degree returns the degree of a given polynomial
5
6
7
   expand returns a polynomial in standard representation
   expand(f) = \sum_{i=0}^n f_i x^i
8
                   import quo, degree, expand
   from sympy
10
   from sympy.abc import u
11
12
   def extended_euclidean_algorithm(a, b):
13
14
15
     r_old, r = a, b
     c_old, c = 1, 0
16
17
     d_old, d = 0, 1
18
19
     while degree(r) > 0:
20
       q = quo(r_old, r)
21
22
       r_old, r = r, expand(r_old - q*r)
23
       c_{old}, c = c, expand(c_{old} - q*c)
       d_old, d = d, expand(d_old - q*d)
24
25
26
     return r_old, c_old, d_old
27
   if __name__ == '__main__':
28
29
30
     a = u**4 + 3*u**3 - 8*u**2 - 12*u + 16
     b = u**4 + u**3 - 7*u**2 - u + 6
31
32
     r, c, d = extended_euclidean_algorithm(a, b)
33
34
     print('GCD<sub>□</sub>=', r)
35
     print('c_{\sqcup}=', c)
36
     print ('d_{\sqcup}=', d)
     print('Error_in_Bezout_=', expand(a*c + b*d - r))
```

The solution is scaled by 4 here to obtain integer coefficients:

$$g(u) = -3u^2 + 9u - 6$$
,  $c(u) = -2u - 3$ ,  $d(u) = 2u + 7$ .

For these polynomials the relation

$$(ac + bd)(u) = (u4 + 3u3 - 8u2 - 12u + 16)(-2u - 3) + (u4 + u3 - 7u2 - u + 6)(2u + 7)$$
$$= -3u2 + 9u - 6$$
$$= g(u)$$

is satisfied.

Exercise 2: (3+1 points)

- a) Compute a minimal Winograd algorithm for the full convolution  $\mathbf{z} = \mathbf{x} * \mathbf{f}$ , where  $\mathbf{x} \in \mathbb{R}^3$  and  $\mathbf{f} \in \mathbb{R}^2$ . Use the four points  $g_1 = 0$ ,  $g_2 = 1$ ,  $g_3 = -1$ , and  $g_4 = \infty$ .
- b) Give the matrices A, B, and C of the matrix form

$$\mathbf{z} = \mathbf{A}^{\mathsf{T}}((\mathbf{B}\mathbf{x}) \circ (\mathbf{Cf})).$$

Hint: In the lecture you developed a minimal algorithm for  $\mathbf{x} \in \mathbb{R}^2$  and  $\mathbf{f} \in \mathbb{R}^2$  (see page 124 of the lecture notes<sup>1</sup>). Extend this example to  $\mathbf{x} \in \mathbb{R}^3$  and  $\mathbf{f} \in \mathbb{R}^2$ .

**Solution:** The elements of  $\mathbf{x} \in \mathbb{R}^3$  and  $\mathbf{f} \in \mathbb{R}^2$  and  $\mathbf{z} := \mathbf{x} * \mathbf{f} \in \mathbb{R}^4$  are denoted by

$$\mathbf{x} = \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix}, \quad \mathbf{f} = \begin{pmatrix} f_0 \\ f_1 \end{pmatrix}, \quad \mathbf{z} = \begin{pmatrix} z_0 \\ z_1 \\ z_2 \\ z_3 \end{pmatrix}.$$

a) We use the 4 = 3 + 2 - 1 points  $g_1 = 0$ ,  $g_2 = 1$ ,  $g_3 = -1$ , and  $g_4 = \infty$ . We have

$$\prod_{j=1}^{3} (u - g_j) = (u - 0)(u - 1)(u - (-1)) = u^3 - u,$$

thus we need to compute

$$z(u) = x(u)f(u) \pmod{u^3 - u} + x_2f_1(u^3 - u) = \widehat{z}(u) + x_2f_1(u^3 - u), \qquad m_4 := x_2f_1.$$

We compute

$$Z_1(u) = x(u)f(u) \pmod{u} = x_0 f_0 =: m_1,$$
  
 $Z_2(u) = x(u)f(u) \pmod{u-1} = (x_0 + x_1 + x_2)(f_0 + f_1) =: m_2,$   
 $Z_3(u) = x(u)f(u) \pmod{u+1} = (x_0 - x_1 + x_2)(f_0 - f_1) =: m_3.$ 

The polynomial  $\hat{z}$  has a degree less than 3 and can be reconstructed using Lagrange's interpolation formula,

$$\widehat{z}(u) = \sum_{j=1}^{3} Z_j(u) \prod_{i \neq j} \frac{u - g_i}{g_j - g_i} = m_1(1 - u^2) + m_2 \frac{u^2 + u}{2} + m_3 \frac{u^2 - u}{2},$$

since

$$\frac{(u+1)(u-1)}{(0+1)(0-1)} = \frac{u^2-1}{-1}, \quad \frac{(u-0)(u+1)}{(1-0)(1+1)} = \frac{u^2+u}{2}, \quad \frac{(u-0)(u-1)}{(-1-0)(-1-1)} = \frac{u^2-u}{2}.$$

Thus we can compute the entries of **z** using four multiplications,

$$z(u) = m_1(1 - u^2) + m_2 \frac{u^2 + u}{2} + m_3 \frac{u^2 - u}{2} + m_4(u^3 - u)$$
  
=  $m_1 + \frac{m_2 - m_3 - 2m_4}{2}u + \frac{m_2 + m_3 - 2m_1}{2}u^2 + m_4u^3$ .

Explicitely computing the convolution as polynomial multiplication gives

$$z(u) = x(u)f(u) = (x_0 + x_1u + x_2u^2)(f_0 + f_1u)$$
  
=  $x_0f_0 + (x_0f_1 + x_1f_0)u + (x_1f_1 + x_2f_0)u^2 + x_2f_1u^3$ .

It is obvious that  $z_0 = m_1 = x_0 f_0$  and  $z_3 = m_4 = x_2 f_1$ . We focus on  $m_2 \pm m_3$ :

$$m_2 \pm m_3 = (x_0 + x_1 + x_2)(f_0 + f_1) \pm (x_0 - x_1 + x_2)(f_0 - f_1)$$
$$= \begin{cases} 2(x_0 + x_2)f_0 + 2x_1f_1, + \\ 2(x_0 + x_2)f_1 + 2x_1f_0. - \end{cases}$$

Thus, also  $z_1$  and  $z_2$  are correctly computed,

$$z_1 = \frac{m_2 - m_3 - 2m_4}{2} = (x_0 + x_2)f_1 + x_1f_0 - x_2f_1 = x_0f_1 + x_1f_0,$$
  

$$z_2 = \frac{m_2 + m_3 - 2m_1}{2} = (x_0 + x_2)f_0 + x_1f_1 - x_0f_0 = x_2f_0 + x_1f_1.$$

b) By inspection of the above formulae,

$$\mathbf{z} = \mathbf{A}^{\mathsf{T}} \mathbf{m} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1/2 & -1/2 & -1 \\ -1 & 1/2 & 1/2 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \end{pmatrix} = \begin{pmatrix} m_1 \\ \frac{m_2 - m_3 - 2m_4}{2} \\ \frac{m_2 + m_3 - 2m_1}{2} \\ m_4 \end{pmatrix},$$

$$\mathbf{B} \mathbf{x} = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & -1 & 1 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix}, \quad \mathbf{C} \mathbf{f} = \begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 1 & -1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \end{pmatrix}.$$

We could move the 1/2-terms in the second and third column of  $\mathbf{A}^{\mathsf{T}}$ , i.e., second and third row of  $\mathbf{A}$ , into the second and third row of  $\mathbf{B}$  or  $\mathbf{C}$  (here Winograd collects them, which makes sense, as this transforms the filters, which can be carried out once for all signals).

Exercise 3: (2+1+2\* points)

a) Let  $\mathbf{x} \in \mathbb{R}^n$ ,  $\mathbf{f} \in \mathbb{R}^k$ , and  $\mathbf{y} \in \mathbb{R}^{n+k-1}$  be given. Prove that

$$\sum_{i=0}^{n-1} x_i \sum_{j=0}^{k-1} y_{i+j} f_j = \sum_{p=0}^{n+k-2} y_p \sum_{\ell=0}^p x_{\ell} f_{p-\ell},$$

where undefined entries  $x_{\ell}$  and  $f_{p-\ell}$  are zero.

b) Show that the full convolution of  $\mathbf{x} \in \mathbb{R}^n$  and  $\mathbf{f} \in \mathbb{R}^k$  is related to the computation of the valid cross-correlation of  $\mathbf{y} \in \mathbb{R}^{n+k-1}$  and  $\mathbf{f} \in \mathbb{R}^k$  or FIR filter F(n,k)

$$\begin{pmatrix} y_0 & y_1 & \cdots & y_{k-1} \\ y_1 & y_2 & \cdots & y_k \\ \vdots & \vdots & & \vdots \\ y_{n-1} & y_n & \cdots & y_{n+k-2} \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \\ \vdots \\ f_{k-1} \end{pmatrix}$$

by computing the scalar product of the resulting vector with  $\mathbf{x} \in \mathbb{R}^n$  and using part a).

c) Use this result to derive a minimal algorithm for F(3,2) from a minimal algorithm for the full convolution of  $\mathbf{x} \in \mathbb{R}^3$  and  $\mathbf{f} \in \mathbb{R}^2$ .

Hint: A change of the summation order may be helpful for part c)

**Solution:** We solve parts a) and b) simultaneously. We write the inner sum on the left-hand side as matrix times vector and the outer sum as row vector times column vector to obtain

$$T(x, y, f) = \begin{pmatrix} x_0 & x_1 & \cdots & x_{n-1} \end{pmatrix} \begin{pmatrix} y_0 & y_1 & \cdots & y_{k-1} \\ y_1 & y_2 & \cdots & y_k \\ \vdots & \vdots & & \vdots \\ y_{n-1} & y_n & \cdots & y_{n+k-2} \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \\ \vdots \\ f_{k-1} \end{pmatrix}.$$

We split the matrix into n + k - 1 parts consisting of matrices  $\mathbf{E}_p$ ,  $p = 0, \dots, n - +k - 2$ , that are zero apart from the pth antidiagonal comprising ones that are multiplied by  $y_p$ ,

$$\begin{pmatrix} y_0 & y_1 & \cdots & y_{k-1} \\ y_1 & y_2 & \cdots & y_k \\ \vdots & \vdots & & \vdots \\ y_{n-1} & y_n & \cdots & y_{n+k-2} \end{pmatrix} = y_0 \begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 0 \end{pmatrix} + \cdots + y_{n+k-2} \begin{pmatrix} 0 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 1 \end{pmatrix}.$$

Antidiagonals are defined by indices that have a sum that is constant, i.e., the pth antidiagonal has indices  $(\ell, p - \ell)$ . Thus,

$$T(x, y, f) = \sum_{p=0}^{n+k-2} y_p \sum_{\ell=0}^{p} x_{\ell} f_{p-\ell}.$$

Part c) of the exercise is based on these considerations. We use the result of exercise 1) where we obtained a minimal algorithm for the convolution of  $\mathbf{x} \in \mathbb{R}^3$  and  $\mathbf{f} \in \mathbb{R}^2$ , but define  $m_2$  and  $m_3$  scaled by 2, i.e.,

$$m_1 = x_0 f_0$$
,  $m_2 = (x_0 + x_1 + x_2) \frac{f_0 + f_1}{2}$ ,  $m_3 = (x_0 - x_1 + x_2) \frac{f_0 - f_1}{2}$ ,  $m_4 = x_2 f_1$ .

By exercise 1) the coefficients  $z_0$ ,  $z_1$ ,  $z_2$ , and  $z_3$  are given by

$$z_0 = m_1$$
,  $z_1 = m_2 - m_3 - m_4$ ,  $z_2 = m_2 + m_3 - m_1$ ,  $z_3 = m_4$ .

Thus,

$$T(x,y,f) = \sum_{p=0}^{n+k-2} y_p \sum_{\ell=0}^{p} x_{\ell} f_{p-\ell} = \sum_{p=0}^{n+k-2} y_p z_p$$

$$= y_0 m_1 + y_1 (m_2 - m_3 - m_4) + y_2 (m_2 + m_3 - m_1) + y_3 m_4$$

$$= y_0 x_0 f_0 + y_1 (x_0 + x_1 + x_2) \frac{f_0 + f_1}{2} - y_1 (x_0 - x_1 + x_2) \frac{f_0 - f_1}{2} - y_1 x_2 f_1$$

$$+ y_2 (x_0 + x_1 + x_2) \frac{f_0 + f_1}{2} + y_2 (x_0 - x_1 + x_2) \frac{f_0 - f_1}{2} - y_2 x_0 f_0 + y_3 x_2 f_1.$$

Grouping differently gives

$$T(x,y,f) = (y_0 - y_2)x_0f_0 + (y_1 + y_2)(x_0 + x_1 + x_2)\frac{f_0 + f_1}{2} + (y_2 - y_1)(x_0 - x_1 + x_2)\frac{f_0 - f_1}{2} + (y_3 - y_1)x_2f_1.$$

$$(1)$$

Equating the terms in front of the coefficients  $x_0$ ,  $x_1$ , and  $x_2$  in equation (1) we obtain

$$\begin{pmatrix} y_0 & y_1 \\ y_1 & y_2 \\ y_2 & y_3 \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \end{pmatrix} = \begin{pmatrix} \mathsf{m}_1 + \mathsf{m}_2 + \mathsf{m}_3 \\ \mathsf{m}_2 - \mathsf{m}_3 \\ \mathsf{m}_2 + \mathsf{m}_3 + \mathsf{m}_4 \end{pmatrix},$$

where

$$\mathbf{m}_1 = (y_0 - y_2) f_0, \quad \mathbf{m}_2 = (y_1 + y_2) \frac{f_0 + f_1}{2}, \quad \mathbf{m}_3 = (y_2 - y_1) \frac{f_0 - f_1}{2}, \quad \mathbf{m}_4 = (y_3 - y_1) f_1,$$

which is a minimal algorithm for F(3,2). Just for the sake of completeness we derive a minimal algorithm for F(2,3): Equating the terms in front of the coefficients  $f_0$  and  $f_1$  in equation (1) we obtain

$$\begin{pmatrix} y_0 & y_1 & y_2 \\ y_1 & y_2 & y_3 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} M_1 + M_2 + M_3 \\ M_2 - M_3 + M_4 \end{pmatrix},$$

where

$$M_1 := (y_0 - y_2)x_0,$$
  $M_2 := (y_1 + y_2)\frac{x_0 + x_1 + x_2}{2},$   $M_3 := (y_2 - y_1)\frac{x_0 - x_1 + x_2}{2},$   $M_4 := (y_3 - y_1)x_2,$ 

which is a minimal algorithm for F(2,3).

Exercise 4: (3 points) Compare the computation time for the different implementations of the evaluation of a convolutional layer. In addition to the already implemented methods evaluate\_scipy(), evaluate\_fft() and evaluate\_im2col() you can find an implementation of the Winograd approach for filters  $F \in \mathbb{R}^{3,3}$  called evaluate\_winograd() in layers.py. Compare them using a different number of images, corresponding height and width and channels for randomly generated input. For example you can try

- 100 and 20 for the number of inputs,
- 3 and 50 for the number of channels,
- 28 and 100 for the height/width of the input.

What can you oberserve?

You can use the following skeleton.

```
from time
               import process_time
  from layers import *
3
4
5
  TODO Test the evaluations for different numbers of inputs,
        channels, and different input dimensions
7
  n, c, h, w = None
8
  m, fh, fw = 32, 3, 3
10
  tensor = (c, h, w)
12
  fshape = (m, fh, fw)
  conv = Conv2DLayer(tensor, fshape)
13
15 # generate random input
```

```
16 \mid x = np.random.randint(0, 10, (n, c, h, w))
17
18 | # test winograd
19 | print ('----')
20 start = process_time()
  0.00
21
22 TODO Add the evaluation of the convolutional layer with
23
       the wingrad minimal algorithm
24 | " " "
25 time_winograd = process_time() - start
26
  print('Time_used_by_winograd:', time_winograd, 'seconds')
27
28 # test im2col
29 print('-----'m2col-----')
30
  start = process_time()
31
32 TODO Add the evaluation of the convolutional layer with
       the im2col method
33
  11 11 11
34
35
  time_im2col = process_time() - start
36 | print ('Time_used_by_im2col:', time_im2col, 'seconds')
37
38 | # test
39 | print ('-----')
40 start = process_time()
41 | " " "
42 TODO Add the evaluation of the convolutional layer with
43
       the the fft method
  11 11 11
44
45 time_fft = process_time() - start
46 | print('Time_used_by_fft:', time_fft, 'seconds')
47
48 | # test
   print('-----')
49
50 start = process_time()
  0.00
51
52 TODO Add the evaluation of the convolutional layer with
53
       the scipy convolutions
54
55 time_scipy = process_time() - start
56 | print('Time_used_by_scipy:', time_scipy, 'seconds')
```

**Solution:** We implemented the code in the following listing.

```
from time import process_time
from layers import *

# set realistic parameters
# n, c, h, w = 100, 3, 28, 28 # MNIST, im2col wins
# n, c, h, w = 100, 3, 100, 100 # larger images, winograd wins
# n, c, h, w = 20, 50, 28, 28
# n, c, h, w = 20, 50, 100, 100 # winograd wins, Scipy faster than fft
# m, fh, fw = 32, 3, 3
# tensor = (c, h, w)
# fshape = (m, fh, fw)
# conv = Conv2DLayer(tensor, fshape)
```

```
13
14 # generate random input
15 \mid x = \text{np.random.randint}(0, 10, (n, c, h, w))
16
17 | # test winograd
18 | print ('----', winograd ----', )
  start = process_time()
19
20 for i in range(1):
21
      print(i)
22
      y = conv.evaluate_winograd(x)
23 time_winograd = process_time() - start
  print('Time_used_by_winograd:', time_winograd, 'seconds')
24
25
26 # test im2col
  print('-----'m2col-----')
27
28 start = process_time()
29 for i in range(1):
30
      print(i)
      y = conv.evaluate_im2col(x)
31
32 time_im2col = process_time() - start
33 print ('Time_used_by_im2col:', time_im2col, 'seconds')
34
35 | # test
36 | print('-----')
37 | start = process_time()
38 for i in range(1):
39
      print(i)
40
      y = conv.evaluate_fft(x)
41 time_fft = process_time() - start
42
  print('Time_used_by_fft:', time_fft, 'seconds')
43
44 # test
45 | print ('-----')
  start = process_time()
46
47 | for i in range(1):
48
      print(i)
49
      y = conv.evaluate_scipy(x)
50 time_scipy = process_time() - start
51 | print('Time_used_by_scipy:', time_scipy, 'seconds')
```

For a situation that resembles the MNIST example the im2col approach is fastest. When using either more channels or larger images at one point the Winograd approach is faster. FFT and Scipy are both significantly slower, although the FFT approach is faster in most cases.