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1. Finding maximum or minimum
Code:-
numbers = [3, 7, 2, 8, 1, 5]
# Find the maximum number
max_num = max(numbers)
print("Maximum number:", max_num)
# Find the minimum number
min_num = min(numbers)
print("Minimum number:", min_num)
2. Quick sort
Code:-
def quick_sort(arr):
  if len(arr) <= 1:
    return arr
  pivot = arr[len(arr) // 2]
  left = [x for x in arr if x < pivot]</pre>
  middle = [x for x in arr if x == pivot]
  right = [x for x in arr if x > pivot]
  return quick_sort(left) + middle + quick_sort(right)
3.Merge sort
Code:-
def merge_sort(arr):
  if len(arr) <= 1:
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return arr
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mid = len(arr) // 2
  left = arr[:mid]
  right = arr[mid:]
  left = merge_sort(left)
  right = merge_sort(right)
  return merge(left, right)
def merge(left, right):
  result = []
  i = j = 0
  while i < len(left) and j < len(right):
    if left[i] < right[j]:</pre>
       result.append(left[i])
       i += 1
     else:
       result.append(right[j])
       j += 1
  while i < len(left):
    result.append(left[i])
    i += 1
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while j < len(right):
    result.append(right[j])
    j += 1
  return result
4.Binary search
Code:-
def binary_search(arr, x):
  low = 0
  high = len(arr) - 1
  mid = 0
  while low <= high:
    mid = (high + low) // 2
    # If x is greater, ignore left half
    if arr[mid] < x:</pre>
      low = mid + 1
    # If x is smaller, ignore right half
    elif arr[mid] > x:
      high = mid - 1
    # means x is present at mid
    else:
      return mid
  # If we reach here, then the element was not present
  return -1
# Test array
arr = [2, 3, 4, 10, 40]
x = 10
# Function call
result = binary_search(arr, x)
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if result != -1:
  print("Element is present at index", str(result))
else:
  print("Element is not present in array")
5.Strassens matrix multiplication
Code:-
def strassen_matrix_multiply(A, B):
  n = len(A)
  if n == 1:
    return [[A[0][0] * B[0][0]]]
  new size = n // 2
  A11 = [row[:new size] for row in A[:new size]]
  A12 = [row[new_size:] for row in A[:new_size]]
  A21 = [row[:new size] for row in A[new size:]]
  A22 = [row[new_size:] for row in A[new_size:]]
  B11 = [row[:new_size] for row in B[:new_size]]
  B12 = [row[new_size:] for row in B[:new_size]]
  B21 = [row[:new size] for row in B[new size:]]
  B22 = [row[new_size:] for row in B[new_size:]]
  S1 = [[B12[i][j] - B22[i][j] for j in range(new_size)] for i in range(new_size)]
  S2 = [[A11[i][i] + A12[i][i]] for j in range(new size)] for i in range(new size)]
  S3 = [[A21[i][j] + A22[i][j] for j in range(new_size)] for i in range(new_size)]
  S4 = [[B21[i][j] - B11[i][j] for j in range(new_size)] for i in range(new_size)]
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S5 = [[A11[i][j] + A22[i][j] for j in range(new_size)] for i in range(new_size)]
  S6 = [[B11[i][j] + B22[i][j] for j in range(new_size)] for i in range(new_size)]
  S7 = [[A12[i][j] - A22[i][j] for j in range(new_size)] for i in range(new_size)]
  S8 = [[B21[i][j] + B22[i][j] for j in range(new_size)] for i in range(new_size)]
  S9 = [[A11[i][j] - A21[i][j] for j in range(new_size)] for i in range(new_size)]
  S10 = [[B11[i][j] + B12[i][j] for j in range(new_size)] for i in range(new_size)]
  P1 = strassen_matrix_multiply(A11, S1)
  P2 = strassen_matrix_multiply(S2, B22)
  P3 = strassen_matrix_multiply(S3, B11)
  P4 = strassen_matrix_multiply(A22, S4)
  P5 = strassen_matrix_multiply(S5, S6)
  P6 = strassen_matrix_multiply(S7, S8)
  P7 = strassen_matrix_multiply(S9, S10)
  C11 = [[P5[i][j] + P4[i][j] - P2[i][j] + P6[i][j] for j in range(new_size)] for i in
range(new_size)]
  C12 = [[P1[i][j] + P2[i][j] for j in range(new_size)] for i in range(new_size)]
  C21 = [[P3[i][i] + P4[i][j] for j in range(new_size)] for i in range(new_size)]
  C22 = [[P5[i][j] + P1[i][j] - P3[i][j] - P7[i][j] for j in range(new_size)] for i in
range(new_size)]
  result = [[0 for _ in range(n)] for _ in range(n)]
  for i in range(new_size):
    for j in range(new_size):
       result[i][j] = C11[i][j]
       result[i][j + new_size] = C12[i][j]
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result[i + new_size][j] = C21[i][j]
result[i + new_size][j + new_size] = C22[i][j]
```

return result

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6. Karatsuba algorithm for multiplication
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Code:-
def karatsuba(x, y):
  if x < 10 or y < 10:
    return x * y
  m = max(len(str(x)), len(str(y)))
  m2 = m // 2
  high1, low1 = divmod(x, 10**m2)
  high2, low2 = divmod(y, 10**m2)
  z0 = karatsuba(low1, low2)
  z1 = karatsuba((low1 + high1), (low2 + high2))
  z2 = karatsuba(high1, high2)
  return (z2 * 10**(2*m2)) + ((z1 - z2 - z0) * 10**m2) + z0
```

7. Closest pair of points using divide and conquer rule

Code:-

import math

```
def closest_pair(points):
  def distance(p1, p2):
    return math.sqrt((p1[0] - p2[0])**2 + (p1[1] - p2[1])**2)
  def brute_force(points):
    min_dist = float('inf')
    for i in range(len(points)):
       for j in range(i + 1, len(points)):
         if distance(points[i], points[j]) < min_dist:</pre>
            min_dist = distance(points[i], points[j])
     return min_dist
  def closest_split_pair(p_x, p_y, delta, best_pair):
    mid_x = p_x[len(p_x) // 2][0]
    s_y = [x \text{ for } x \text{ in } p_y \text{ if } mid_x - delta <= x[0] <= mid_x + delta]
    best = delta
    for i in range(len(s_y) - 1):
       for j in range(i + 1, min(i + 7, len(s_y))):
         p, q = s_y[i], s_y[j]
         dst = distance(p, q)
         if dst < best:
            best_pair = p, q
            best = dst
    return best_pair[0], best_pair[1], best
```

```
if len(p x) <= 3:
      return brute_force(p_x)
    mid = len(p_x) // 2
    Qx = p_x[:mid]
    Rx = p x[mid:]
    midpoint = p_x[mid][0]
    Qy = []
    Ry = []
    for x in p_y:
      if x[0] \le midpoint:
         Qy.append(x)
      else:
         Ry.append(x)
    (p1, q1, delta1) = closest_pair_rec(Qx, Qy)
    (p2, q2, delta2) = closest pair rec(Rx, Ry)
    delta = min(delta1, delta2)
    best pair = (p1, q1) if delta1 < delta2 else (p2, q2)
    (p3, q3, delta3) = closest_split_pair(p_x, p_y, delta, best_pair)
    return min((p1, q1, delta1), (p2, q2, delta2), (p3, q3, delta3), key=lambda
x: x[2])
  points.sort(key=lambda x: x[0])
  p_x = points.copy()
  points.sort(key=lambda x: x[1])
  p_y = points.copy()
  return closest_pair_rec(p_x, p_y)
```

def closest\_pair\_rec(p\_x, p\_y):

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# Example Usage
points = [(2, 3), (12, 30), (40, 50), (5, 1), (12, 10), (3, 4)]
print(closest_pair(points))
8. Median of medians
Code:-
import statistics
def median_of_medians(arr):
  sublists = [arr[x:x+5] for x in range(0, len(arr), 5)]
  medians = [statistics.median(sublist) for sublist in sublists]
  if len(medians) <= 5:</pre>
    pivot = statistics.median(medians)
  else:
    pivot = median_of_medians(medians)
  lower = [x for x in arr if x < pivot]</pre>
  upper = [x for x in arr if x > pivot]
  if len(lower) == 5:
    return pivot
  elif len(lower) > 5:
    return median_of_medians(lower)
  else:
```

```
return median_of_medians(upper)
```

```
# Example Usage
arr = [3, 8, 2, 10, 5, 1, 7, 4, 6, 9]
result = median_of_medians(arr)
print("Median of the list:", result)
9. Meet in middle technique:-
Code:
def meet_in_the_middle(target, nums):
  def subset_sums(nums):
    res = []
    for i in range(1 << len(nums)):
      res.append(sum(nums[j] for j in range(len(nums)) if (i & (1 << j)) > 0))
    return res
  n = len(nums) // 2
  left_half = subset_sums(nums[:n])
  right_half = subset_sums(nums[n:])
  right_half.sort()
  count = 0
  for sum_val in left_half:
    left = 0
    right = len(right_half) - 1
```

```
while left < len(right_half) and right >= 0:
      if sum_val + right_half[right] == target:
         count += 1
         left += 1
         right -= 1
      elif sum_val + right_half[right] < target:</pre>
         left += 1
      else:
         right -= 1
  return count
# Example Usage
target_sum = 10
numbers = [1, 2, 3, 4, 5]
result = meet_in_the_middle(target_sum, numbers)
print(result)
```