

Introduction to Python week 3

QBio104



Material modified from M. Röttger and A. Schrader



Recap

String formatting

```
#Here we will show how to use fstrings
#F strings are declared (similarly to raw strings) using an F or f as the first letter in a print statement.
#We then place any variables we want in the print statement within curly parentheses {}
species = 'Homo Sapiens'
name = 'Vittorio'
#the two print statements will print the same message to standard output
print ("My name is " + name + " and I am an " + species)
print (f"My name is {name} and I am an {species}")
My name is Vittorio and I am an Homo Sapiens
My name is Vittorio and I am an Homo Sapiens
#Here we will have another example of fstrings
#There are multiple ways to use format strings, choose the one that is more intuitive for you and stick to it.
species_a_count = 10
species b count = 6
species_c_count = 3
print (f"There are {species_a_count + species_b_count + species_c_count} individuals in the environment")
print ('There are {} individuals in the environment'.format(species_a_count + species_b_count + species_c_count))
print ('There are {total} individuals in the environment'.format(total=species_a_count + species_b_count + species_c_count))
There are 19 individuals in the environment
There are 19 individuals in the environment
There are 19 individuals in the environment
```



Recap

Reversing a string, find, replace

- The slicing operator [start:stop] can be used to access certain parts of a character string.
- To reverse a string with the index we use str[::-1]
- str.find('substring') returns the index of the first occurrence of the substring in the string
- str.replace('substring1', 'substring2') replaces all
 occurrences of substring1 with substring2



Recap

Conditional statements

```
if CONDITION:
    BLOCK
elif CONDITION:
    BLOCK
```

else:

BLOCK

```
#Let's create a function that orders at a restaurant based on diet and budget
def restaurant order(budget, diet):
    """This function suggests an order based on diet and budget
   var budget (int or float): Amout of money, in euro
   var diet (str): It gives 'Vegetarian' option when selecting 'Vegetarian'
    returns (str): suggested order
    if budget > 50:
        if diet == 'Vegetarian':
           order = 'Luxurious charcuterie board with vegetables and cheese, dessert, red wine glass, cappuccino'
        else:
            order = 'Tuna steak, red wine glass, dessert'
    elif budget >= 20:
        if diet == 'Vegetarian':
           order = 'Aloo gobi curry with rice, aloo pakora, red lentil dahl and mango lassi'
        else:
           order = 'Lamb curry with naan, malai kofta, masala chai'
    elif budget > 5:
        if diet == 'Vegetarian':
            order = 'Pommes with mayo, fritz-limo'
        else:
            order = 'Currywurst, fritz-kola'
    else:
        order = 'Tap water'
    return order
```

```
diet = input("What is your diet?")
budget = float(input("What is your budget?"))

order = restaurant_order(budget, diet)
print (f'You could order {order}')
```

```
What is your diet? Vegetarian
What is your budget? 40
You could order Aloo gobi curry with rice, aloo pakora, red lentil dahl and mango lassi
```



Introduction to python

Topics

- Logical operators for comparison
- Logical connectives
- Propositional calculus and laws
- Control structures: Loops
- Flow diagrams
- Application of loop constructs
 - Fibonacci sequence



logical operators for comparison

Operators, that return Boolean values, are called logical operators.

We already know the following operators for comparison:

```
#Here we will test comparison operators

maize_root_length = 160
wheat_root_length = 100
rice_root_length = 60

print (maize_root_length == wheat_root_length)
print (maize_root_length != rice_root_length)
print (wheat_root_length > maize_root_length)
print (rice_root_length + wheat_root_length <= maize_root_length)</pre>
```

Operator	Operation	
==	Equal	
!=	Not equal	
<	Less than	
>	Greater than	
<=	Less or equal to	
>=	Greater or equal to	

False True False True



Logical connectives

and, or, not, xor

- Logical connectives and, or, not and xor (ExCLUSIVE or) can be used to logically connect Boolean input values with a Boolean output value.
- Using logical connectives, very complex logical expressions can be build up.

and needs both terms being compared to be True

or need either or both the terms being compared to be True

not refers to one term and is True only when the term is False (0 or an empty str is considered False in Boolean operators)

xor need either (not both!) the terms being compared to be True



Logical connector truth table

Given A and B, what is the result of the statement

```
A == B
                                         A != B
                                                       A and B
                                                                    A or B *
 Α
                                                                                  not A
 False
               False
                                          False
                                                       False
                                                                    False
                            True
                                                                                  True
 False
               True
                            False
                                          True
                                                       False
                                                                    True
                                                                                  True
 True
                            False
               False
                                          True
                                                       False
                                                                    True
                                                                                  False
 True
               True
                            True
                                          False
                                                       True
                                                                                  False
                                                                    True
                                                 #Show the results of truth table using non-booleans
#Show the results of truth table
                                                 #Using conditional operators
                                                 T = "False"
T = True
                                                 F = 0
F = False
                                                 if T and F:
                                                     print (True)
print (T and T)
                                                  else:
print (T and F)
                                                     print (False)
print (T or F)
                                                 if T or F:
print (F or F)
                                                     print (True)
print (not F)
                                                 else:
                                                     print (False)
                                                 if not F:
True
                                                     print (True)
False
                                                  else:
True
                                                     print (False)
False
                                                 False
                                                 True
True
                                                 True
```



Examples with and

```
#Here we show the and operator
import random
sunny = False
warm = False
if random.random() > 0.5:
    sunny = True
if random.random() > 0.5:
   warm = True
if sunny and warm:
    print ("It's sunny and warm!", end = '')
else:
    print ("Just a regular day in Germany", end = '')
print (" What were the chances?")
```

It's sunny and warm! What were the chances?

Α	В	A and B
True	True	True
True	False	False
False	True	False
False	False	False



Examples with or

```
#Here we show the or operator
import random
sunny = False
warm = False
if random.random() > 0.5:
    sunny = True
if random.random() > 0.5:
    warm = True
if sunny or warm:
    if sunny and warm:
        print ("it's sunny and/or warm! ", end = '')
    elif sunny:
        print ("it's sunny but cold! ", end = '')
    elif warm:
        print ("It's cloudy but warm! ", end = '')
else:
    print ("Who cares, are you made of sugar? ", end = '')
print (" What were the chances?")
```

It's cloudy but warm! What were the chances?

Α	В	A or B
True	True	True
True	False	True
False	True	True
False	False	False



Examples with not

```
#here we show the not operator
coin_is_heads = False
if random.random() > 0.5:
    coin_is_heads = True
print (coin_is_heads)
print (not coin_is_heads)
print (not not coin_is_heads)
if not coin_is_heads == True:
    print ('Tails!')
else:
    print ('Heads!')
if coin_is_heads != True:
    print ('Tails!')
else:
    print ('Heads!')
```

True False True Heads! Heads!

Α	Not A
True	False
False	True



Combining multiple conditional operators

Operators are solved based on a hyerarchy system

- 1. Arithmetic operators (+, -, *, etc..)
- Comparison operators (==, >,>=, etc..)
- 3. Logical operators (and, or, not)
- 4. Assignment operators

Still, you should ALWAYS use parentheses when using multiple operators for clarity.

```
#How to use multiple operators
T = True
F = False
T1 = 1
F1 = 0
if T == T1 or F and F1:
    print ("It's hard to interpret!")
if (T == T1) or (F \text{ and } F1):
    print ("The parentheses don't always alter the result")
if T == (T1 \text{ or } F) \text{ and } F1:
    print ("But sometimes they do")
```

It's hard to interpret!
The parentheses don't always alter the result



Hot question

More like a riddle

```
#Hot question on boolean logic and operators
A = "0"
B = bool(0)
if not A:
    B = "1"
    if A and B:
        print ("Well.. that was easy!")
    elif type(B) == type('string'):
        print ("You almost got me there!")
    else:
        print ("Nah, you can't fool me")
elif not B and A:
    if bool(int(A)) or B:
        print ("I think I got it")
        if bool(int(A)) and B:
            print ("oh, nevermind")
        elif bool(int(A)):
            print ("Yes, I do!")
        elif B:
            print ("No, I don't..")
    if not not (bool(int(A))):
        print ("I have no idea, I can't solve this")
else:
    print ("What is a boolean again?")
```

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Break – 15 minutes





Hot question

Answer

```
#Hot question on boolean logic and operators
A = "0"
B = bool(0)
if not A:
   B = "1"
   if A and B:
        print ("Well.. that was easy!")
    elif type(B) == type('string'):
        print ("You almost got me there!")
    else:
        print ("Nah, you can't fool me")
elif not B and A:
   if bool(int(A)) or B:
        print ("I think I got it")
       if bool(int(A)) and B:
            print ("oh, nevermind")
        elif bool(int(A)):
            print ("Yes, I do!")
        elif B:
            print ("No, I don't..")
   if not not (bool(int(A))):
        print ("I have no idea, I can't solve this")
else:
   print ("What is a boolean again?")
```

I have no idea, I can't solve this

Logical laws

Laws for logical connectives

Associative laws:

$$(a \text{ and } b) \text{ and } c = a \text{ and } (b \text{ and } c)$$

$$(a \text{ or } b) \text{ or } c = a \text{ or } (b \text{ or } c)$$

Commutative laws:

$$a$$
 and $b = b$ and a
 a or $b = b$ or a

Distributive laws:

$$a ext{ or } (b ext{ and } c) = (a ext{ or } b) ext{ and } (a ext{ or } c)$$

$$a ext{ and } (b ext{ or } c) = (a ext{ and } b) ext{ or } (a ext{ and } c)$$

Logical laws

Laws for logical connectives

Absorption laws:

$$a \text{ or } (a \text{ and } b) = a$$

 $a \text{ and } (a \text{ or } b) = a$

De Morgan laws:

not
$$(a \text{ and } b) = (\text{not } a) \text{ or } (\text{not } b)$$

not $(a \text{ or } b) = (\text{not } a) \text{ and } (\text{not } b)$



Loops

Another form of control structures

A loop is used, if a block of statements is supposed to be executed repeatedly.

In python you can find for and while loops

for loops are executed a set amount of times, while loops repeat as long as the condition is met. By design, while loops are prone to endless loops (not good!). Therefore, we should and will use for loops when possible.



for-loop

Deterministic loop

 A for-loop is best used, if the number of desirable loop iterations is known in advance.

Syntax of the for-loop:

for LOOPVARIABLE in SEQUENCE:

Sequence can be an arbitrary iterable object (e.g.: str, list, tuple).



for-loop

How it works

- The loop iterates over the single elements in a sequence.
- In each iteration, the loop variable references the next object in the sequence type object.
- The function range (...) can be used to generate a sequence of integer numbers that can be used as sequence object in a loop.
- Beyond the examples given here, we will always use the range (...)
 function. As it provides a consistent sequence that iterates over a
 variable with a known type (integer)



The range (...) function

Get used to it!

- The function range (start, stop, step) can be used to generate a sequence of integer numbers.
- start gives the starting number. If omitted, 0 is used.
- stop gives the end of the sequence. stop is not contained in the sequence.
- **step** gives the difference between elements in the generated sequence.
- It returns a "range" object which can be iterated over in a for-loop

What numbers will be in range (1, 10, 3)?



for-loop examples

Iterating over sequences

```
#here we show how to use for-loops

my_DNA = 'ATGCATGC'
for nucleotide in my_DNA:
    print (nucleotide)

A
T
G
C
A
T
G
C
C
```

```
#here we show how to use for-loops, using the range function
my DNA = 'ATGCATGC'
for nucleotide_position in range(len(my_DNA)):
    print (nucleotide_position, my_DNA[nucleotide_position])
0 A
1 T
3 C
5 T
6 G
7 C
#here we show how to use for-loops, using the range function and the step
for nucleotide_position in range(1, len(my_DNA), 2):
    print (nucleotide_position, my_DNA[nucleotide_position])
1 T
3 C
5 T
7 C
```



while-loop

Condition-based loop

- Before each iteration of a while-loop, a condition is evaluated
- If the respective condition is True, the while-block will be executed.
- Once executed, the condition is evaluated again.. And so on.
- If the initial condition is False the loop will not be executed at all

Syntax of the while-loop:

while **CONDITION**:

BLOCK



while-loop examples

One of the example is an "infinite loops", can you spot it?

```
#Here is a while loop, is it infinite?

my_DNA = "ATGCATGC"
nucleotide_position = 0

while nucleotide_position < len(my_DNA):
    print (my_DNA[nucleotide_position])
    nucleotide_position += 2</pre>
```

```
#Here is a while loop, is it infinite?
while len(my_DNA)!= 0:
    my_DNA.replace(my_DNA[0], '')
    print (my_DNA)
```

```
#Here is a while loop, is it infinite?

species_count = 0
while species_count != 10:
    species_count += 2
    print (species_count)
    species_count -= 1
```



while-loop examples

One of the example is an "infinite loops", can you spot it?

```
#Here is a while loop, is it infinite?
my_DNA = "ATGCATGC"
nucleotide_position = 0
while nucleotide position < len(my DNA):
    print (my_DNA[nucleotide_position])
    nucleotide position += 2
```

```
#Here is a while loop, is it infinite?
while len(my_DNA)!= 0:
    my_DNA.replace(my_DNA[0], '')
    print (my DNA)
ATGCATGC
```

```
#Here is a while loop, is it infinite?

species_count = 0
while species_count != 10:
    species_count += 2
    print (species_count)
    species_count -= 1
```

```
3
4
5
6
7
8
9
10
11
```

2



Nested loops

Loops within loops within loops...

- A loop BLOCK can also contain another loop. We call these nested loops.
- Notice that the inner loops are completely resolved first

```
#Here we show how nested loops work

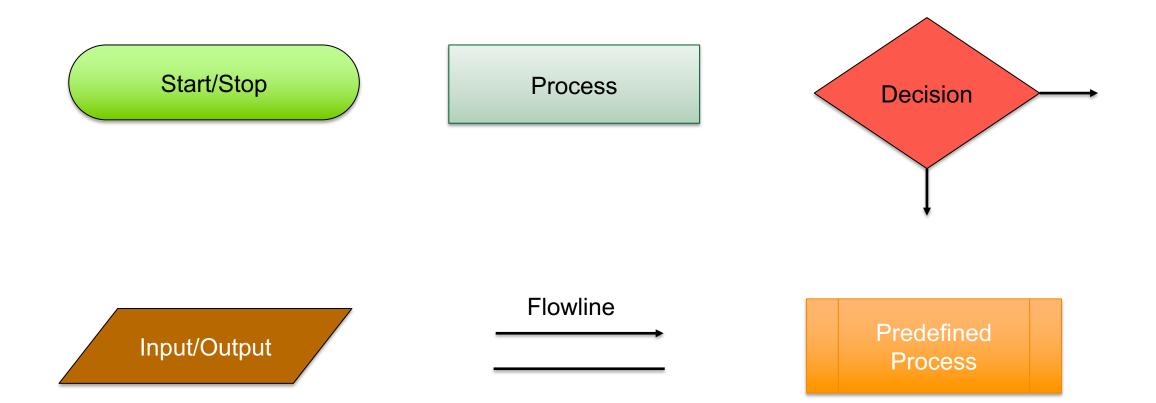
for first_multiplier in range(1, 7, 2):
    for second_multiplier in range(0, 6, 2):
        print (f"multiplying {first_multiplier} by {second_multiplier} equals {first_multiplier*second_multiplier}")

multiplying 1 by 0 equals 0
multiplying 1 by 2 equals 2
multiplying 1 by 4 equals 4
multiplying 3 by 0 equals 0
multiplying 3 by 2 equals 6
multiplying 3 by 4 equals 12
multiplying 5 by 0 equals 0
multiplying 5 by 0 equals 0
multiplying 5 by 2 equals 10
multiplying 5 by 4 equals 20
```



Flow diagrams

A visual representations of an algorithm



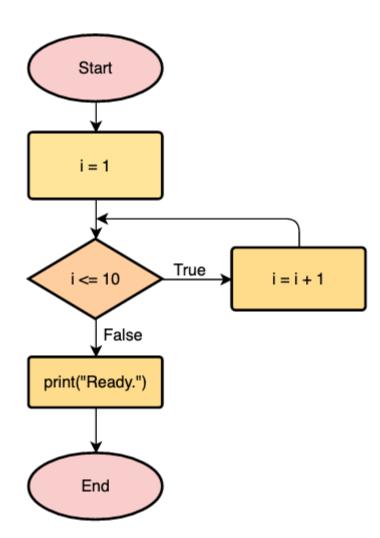


Flow diagrams

While loop example

```
#Here is the code for the flow diagram
i = 1
while i <=10:
    i+=1
print ("Ready.")</pre>
```

Ready.



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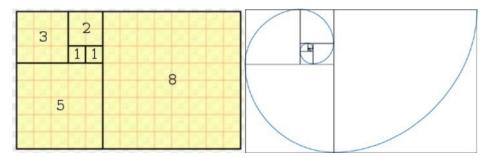
Break – 5 minutes



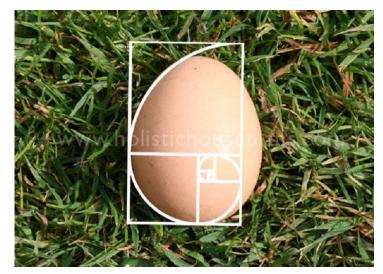


Application of loop constructs

Fibonacci sequence



Insteading.com/blog/fibonacci-sequence-in-nature



holistichouseplans.com



Jitze Couperus / flickr (Creative Commons)



Aiko, Thomas & Juliette+Isaac Jitze Couperus / flickr (Creative Commons)



$$F_n = F_{n-1} + F_{n-2}$$

- A sequence of numbers (F_n)
 - $F_1 = 1$
 - $F_2 = 2$
 - $F_3 = 2$
 - $F_4 = 3$
 - $F_5 = 5$
 - $F_n = F_{n-1} + F_{n-2}$; for n>2

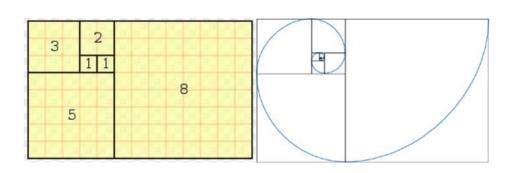
3 2 1 1	
5	

n	F_n
1	1
2	1
3	2
4	3
5	5
6	8
7	13
8	21



Adding F_{n-1} and F_{n-2} to the table

$$F_n = F_{n-1} + F_{n-2}$$
; for n>2



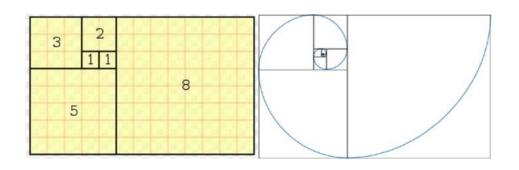
n	F_n	F_{n-1}	F_{n-2}
1	1	-	-
2	1	1	-
3	2	1	1
4	3	2	1
5	5	3	2
6	8	5	3
7	13	8	5
8	21	13	8
		• • •	• • •



Understand the table and look at its structure

$$F_n = F_{n-1} + F_{n-2}$$
; for n>2

- Fn-2 receives the value of F_{n-1} from the last row.
- Fn-1 receives the value of F_n from the last row.



n	F_n	F_{n-1}	F_{n-2}
1	1	-	-
2	1	1	-
3	2	1	1
4	3	2	1
5	5	3	2
6	8	5	3
7	13	8	5
8	21	13	8



Pseudo code to print the fibonacci sequence for a given N > 3

- What variables do we need to set?
- How do we create a loop?
 - What is the starting point?
 - What is the end?
- What operations have to happen in the loop?
- In which order?

n	F_n	F_{n-1}	F_{n-2}
1	1	-	_
2	1	1	_
3	2	1	1
4	3	2	1
5	5	3	2
6	8	5	3
7	13	8	5
8	21	13	8



Pseudo code to print the fibonacci sequence for a given N > 3

Starting with n = 3
Assign Fn to 2
Assign Fn_1 to 1
Assign Fn_2 to 1
for n1 in range(3, N):
Assign Fn_2 to the last value of Fn_1
Assign Fn_1 to the last value of Fn
Assign Fn to Fn_1 + Fn_2
print (Fn)

n	F_n	F_{n-1}	F_{n-2}
1	1	-	-
2	1	1	-
3	2	1	1
4	3	2	1
5	5	3	2
6	8	5	3
7	13	8	5
8	21	13	8
		• • •	• • •



Jupyter notebook implementation

```
0.000
Fibonacci sequence, print the fibonacci N for N > 3 (eg. 8)
Here is the pseudocode:
Starting with n = 3
Assign Fn to 2
Assign Fn_1 to 1
Assign Fn 2 to 1
for n1 in range(3, N):
    Assign Fn_2 to the last value of Fn_1
    Assign Fn_1 to the last value of Fn
    Assign Fn to Fn_1 + Fn_2
print (Fn)
def FibonacciN(N):
    1111111
    This function returns the Fibonacci number for a given N > 3
    #Fn_2 is not necessary as it's set in the first iteration
    n = 3; Fn = 2; Fn_1 = 1; Fn_2 = 1
    for n1 in range(3, N):
        Fn_2 = Fn_1
        Fn_1 = Fn
        # this also works: Fn += Fn 2
        Fn = Fn 1 + Fn 2
    return Fn
```

```
[98]:
#Here we call the function we defined above
Fn = FibonacciN(8)
```

21

[100]:

print (Fn)

```
#We can also test it for much larger values
Fn = FibonacciN(1000)
print (Fn)
```

434665576869374564356885276750406258025646605173717804024817290895365554179 490518904038798400792551692959225930803226347752096896232398733224711616429 96440906533187938298969649928516003704476137795166849228875



Summary

Logical connectors (and, or, not)

Loops (for, while)

Fibonacci sequence and algorithm

