



FPGA course - Propulse and Orbit

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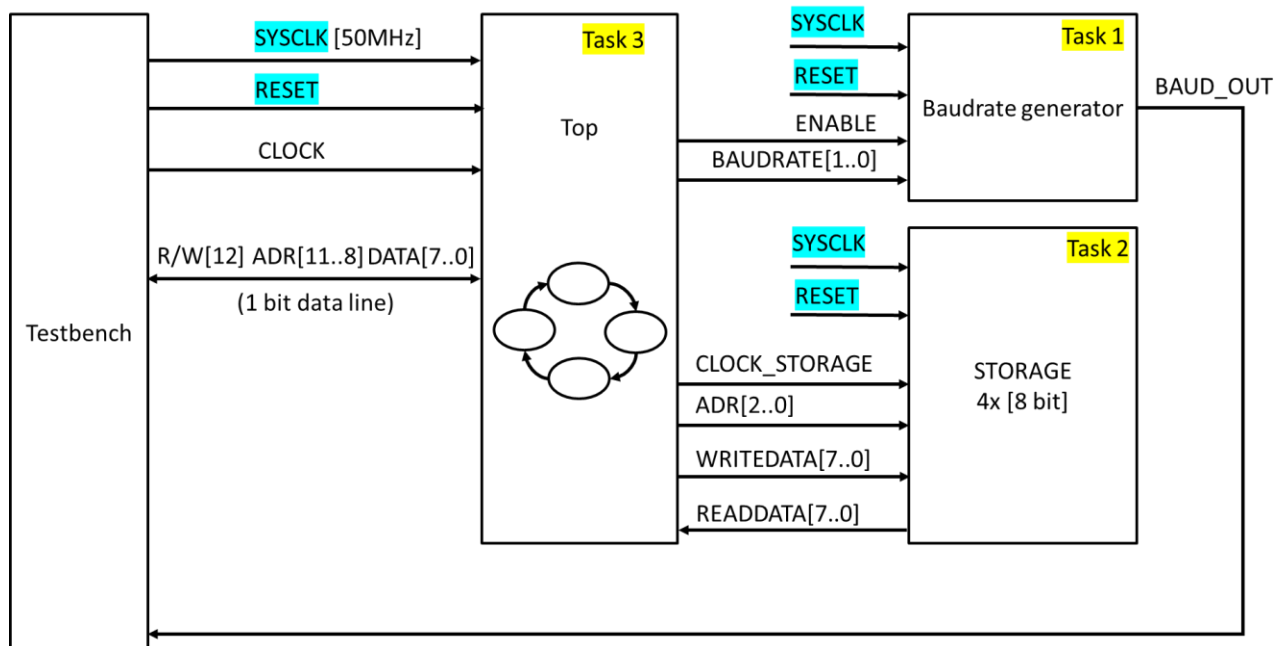
Intro

This course consists of three different exercises.

Task 1 – Baudrate generator with selectable baudrates

Task 2 – A four-byte storage

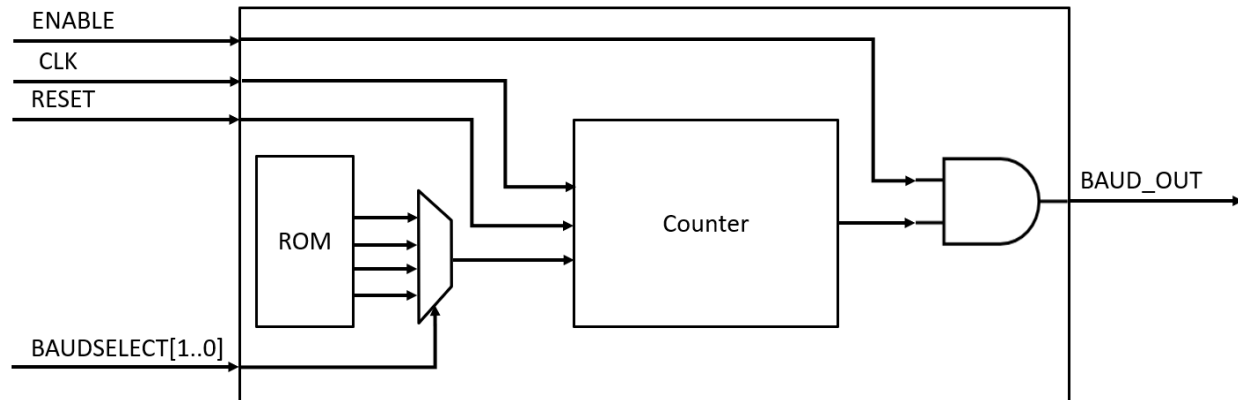
Task 3 – A component that connects to task 1 and 2, and acts like a slave that can communicate with a master using a custom protocol that you will be designing yourself.



Exercise 1 - Baudrate generator

In this exercise, you will be making a baudrate generator.

One solution could look something like this:



ENABLE - Active high enable signal that controls if the component should send out a signal or not.

SYSCLK - The system clock

RESET - Reset signal, active low. (RESET = '0' → Reset component)

BAUDSELECT - in std_logic_vector(1 downto 0). Select which baudrate to use.

Start by making a new .vhd file in VS Code, and paste this in:

```
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;

entity baudgen is
  generic(
    g_clockspeed : integer := 50e6
  );
  port (
    CLK          : in std_logic;
    RST          : in std_logic;
    ENABLE       : in std_logic;
```

```

    BAUDSELECT : in std_logic_vector(1 downto 0);
    BAUD_OUT   : out std_logic := '0'
);
end baudgen;

architecture rtl of baudgen is
    -- Signals
begin
    -- Process
end architecture;

```

The example code above includes all of the required ports for connecting the baudrate generator to a testbench and to other components.

Before you start, make sure you understand how a baudrate signal could be made:

We will be using our system clock for reference. The system clock will differ depending on what FPGA you are using. In this example, we will set the system clock speed using a *generic*.

To generate a specified baudrate, we need to change a signal from 0 to 1 and back to 0 every $\frac{\text{system clock} / \text{baudrate}}{2}$ system clock periods.

Example:

Desired baudrate is 4800 bits/s, and system clock is 50 MHz.

$$\frac{50 \cdot 10^6 / 4800}{2} = 5208.33 = 5209 \text{ clock cycles}$$

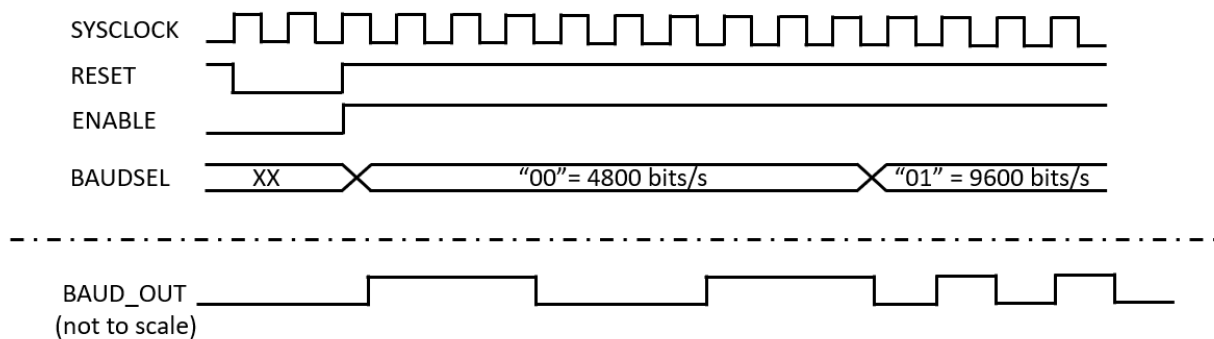
Make a read only memory (ROM) and some other signals you will need. The following code is just an example, and you can do it your own way if you like. Choose the same baudrates as used in the example if you don't want to edit the testbench. The signals should be located between *architecture* and *begin*

```
type ROM is array (0 to 3) of integer range 0 to g_clockspeed;  
  constant baudPeriod : ROM := (g_clockspeed/4800, g_clockspeed/9600,  
g_clockspeed/115_200, g_clockspeed/(g_clockspeed/2)); -- 4800, 9600, 115200, and  
half of system clock  
  
signal s_counter      : integer range 0 to g_clockspeed/2;  
signal s_baudrate     : integer range 0 to g_clockspeed/2;  
signal s_output       : std_logic := '0';  
signal s_last_baudrate : integer range 0 to g_clockspeed;
```

Begin by making a *process* that uses the system clock as an input. Then make it detect rising edge, and check if it reset is active or not.

```
process(CLK)
begin
  if rising_edge(CLK) then
    if RST = '0' then
      -- Put your reset behaviour here
    else
      -- Put your code here
    end if;
  end if;
end process;
```

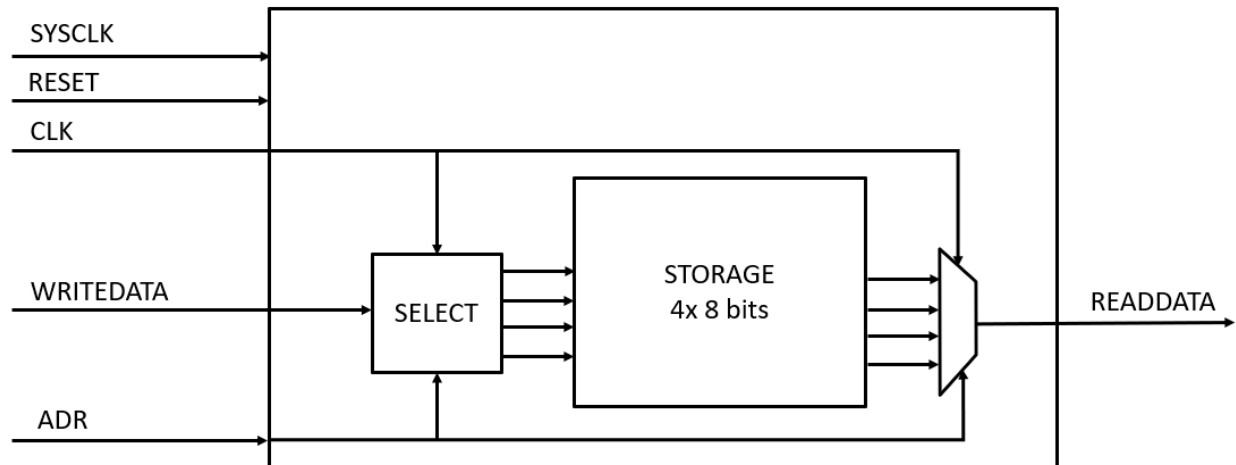
This is the communication protocol the testbench will be using towards your component.



Exercise 2 - Storage

In this exercise, you will be making a component that can store four bytes of data.

A solution could look something like this:



SYSCLK - The system clock

RESET - Reset signal, active low. (RESET = '0' → Reset component)

CLK - Another clock signal that goes high when the component should store or send data

WRITEDATA - in std_logic_vector(7 downto 0). Data written to the component.

READDATA - out std_logic_vector(7 downto 0). Data from the component.

ADR - Address. First bit indicates “Read not Write”, meaning that the component should write data to storage when ADR(2) = '0', and send data over READDATA when ADR(2) = '1'.

ADR(1 downto 0) indicates which register it should be writing/reading to/from

```

library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;

entity storage is
  port (
    SYSCLK : in std_logic;
    RST : in std_logic;
    CLK : in std_logic;
    ADR : in std_logic_vector(2 downto 0);
    WRITEDATA : in std_logic_vector(7 downto 0);
    READDATA : out std_logic_vector(7 downto 0)
  );
end storage;

architecture rtl of storage is
  type t_STORAGE is array (0 to 3) of std_logic_vector(7 downto 0);
  signal STORAGE : t_STORAGE := (others => (others => '0'));

begin

  p_READ_nWRITE : process(SYSCLK) -- READ / n_WRITE
  begin
    if rising_edge(SYSCLK) then
      if RST = '0' then
        -- Reset behavior
      else
        -- Read and write behavior
      end if;
    end if;
  end process p_READ_nWRITE;
end architecture;

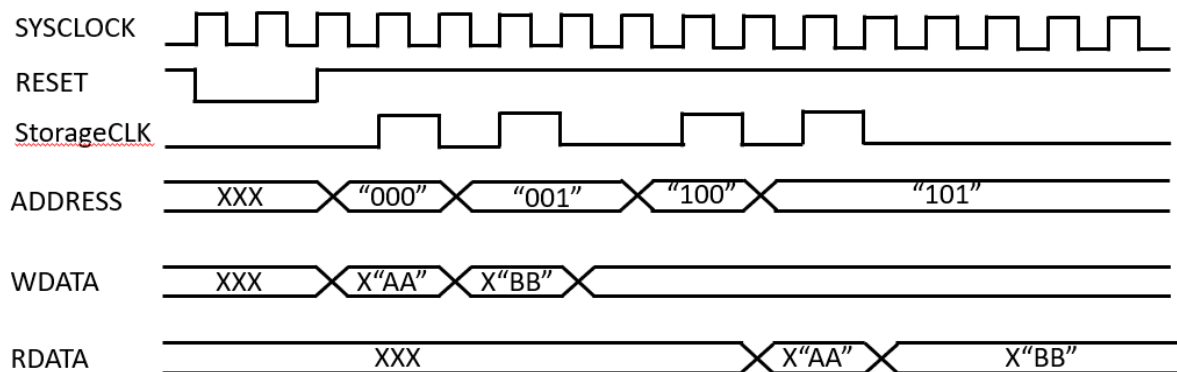
```


CASE could be used to solve these types of problems.

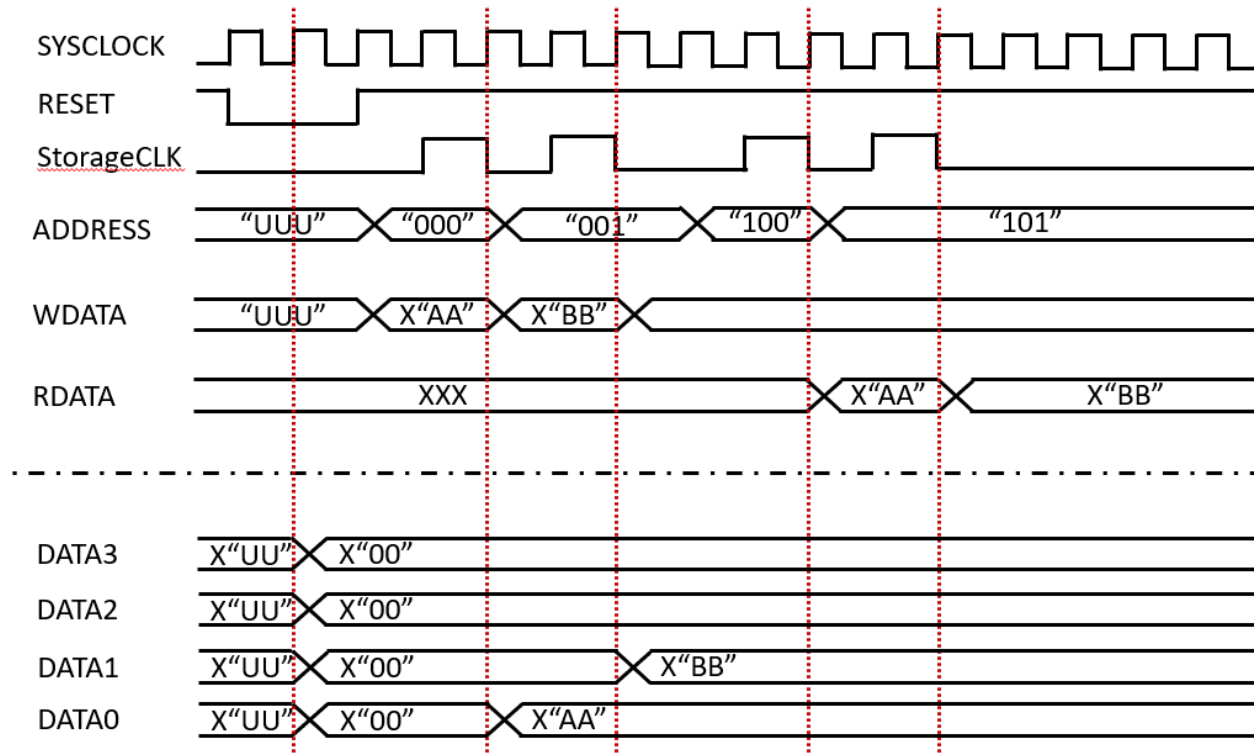
Here is an example you could use,

```
case ADR(1 downto 0) is
  when "00" =>
  when "01" =>
  when "10" =>
  when "11" =>
  when others =>
    null;
end case;
```

This is the communication protocol the testbench will be using towards your component.



With timing and internal storage:



Exercise 3 – Top level

The last exercise will be more open. This component is supposed to communicate with both the baudrate generator and the storage. (The provided testbenches and the wave diagrams may help to visualize how it should behave). The component should also be able to act as a slave in a bigger system. You will be designing the communication protocol between slave and master yourself. The only criteria are that it is serial communication, meaning that one and one bit is sent, and that it is controlled by an external clock. You can choose if it should be one wire for master to slave and another for slave to master, or if it should be a bidirectional line (a little bit more challenging).

You will also need to design an address map. An example is given below, but you can make your own. Make something that makes sense to you. This is for learning purpose, not efficiency or what's most common.

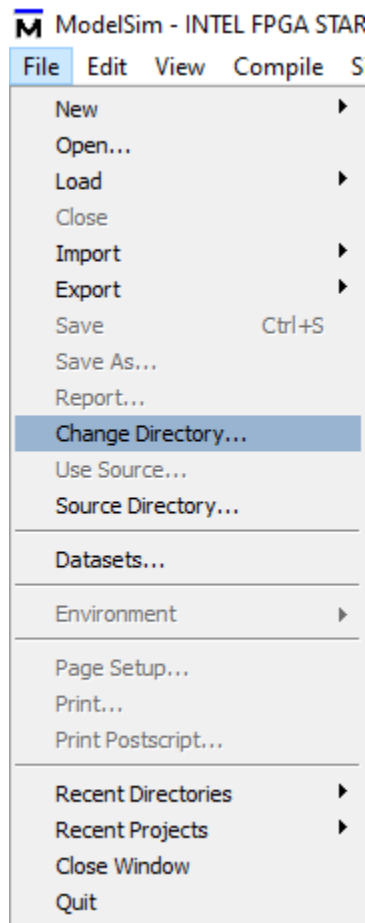
	12	11	10	9	8	7	6	5	4	3	2	1	0
Top	R/nW	ADDRESS				DATA							
Baudgen		Select = "00"									BAUD EN	BAUDSELECT	
Storage	R/nW	Select = "01"		STORAGE ADDRESS		STORAGE DATA							

Running a testbench




The testbenches will be provided, so all you have to do is to open Modelsim, compile and run the testbench.

Open Modelsim.

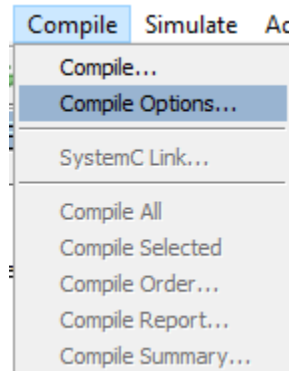
Go to **File-> Change Directory...**



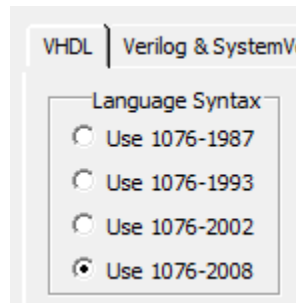
Select the folder than includes your code and testbench

Name	Date modified	Type	Size
 Exercise1_Baudgen	28/02/2023 21:53	File folder	
 Exercise2_Storage	28/02/2023 14:07	File folder	
 Exercise3_Top	28/02/2023 21:53	File folder	

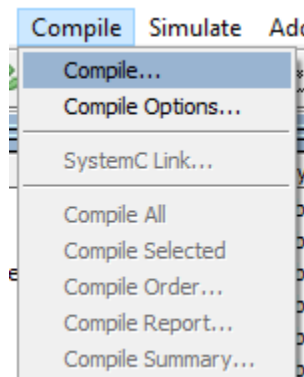
Go to **Compile -> Compile Options...**



Select **2008**

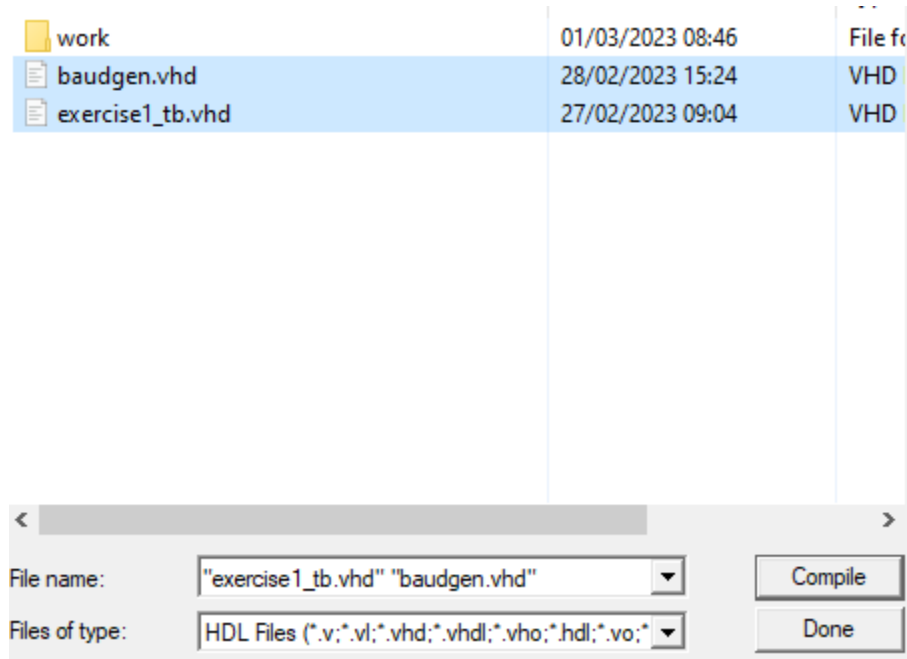


Then go to **Compile -> Compile...**



Compile the two files.

It will ask you if you want to create a “work”-folder the first time. Press Yes / OK



You will most likely end up with some errors.

If the testbench has errors:

Make sure that the component you made matches with the testbench.

In the testbench code, locate where the component is mapped.

Check that the name *work.[your component]*, and all of the ports matches.

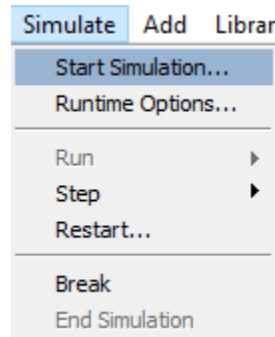
(Your ports are the one on the left)

```
-- Map component
DUT : entity work.baudgen
generic map(
    g_clockspeed => clk_hz
)
port map (
    CLK      => clk,
    RST      => rst,
    ENABLE   => enable,
    BAUDSELECT => baudselect,
    BAUD_OUT  => baud_out
);
```

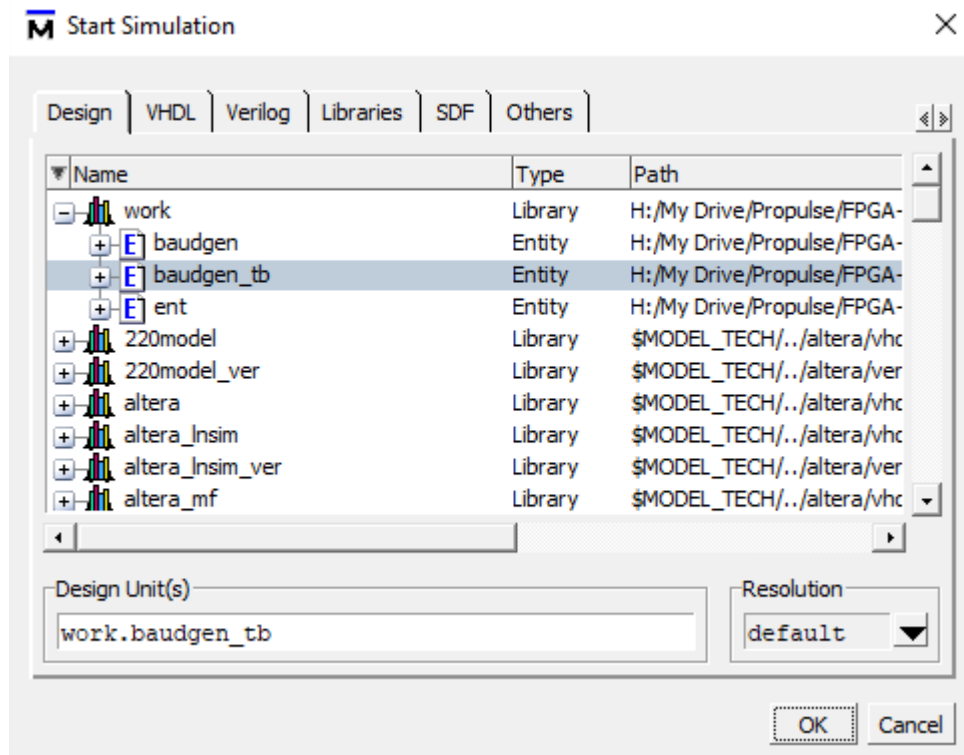
Simulate

After you have resolved all of your errors, you are ready to run a simulation.

Simulate -> Start Simulation...

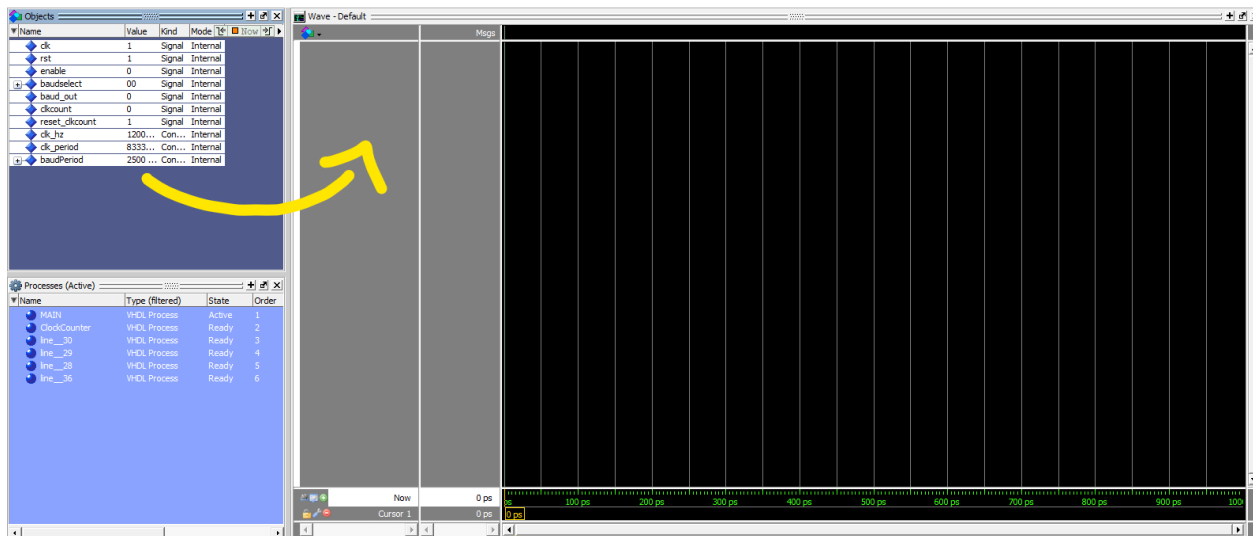


Simulate the corresponding testbench



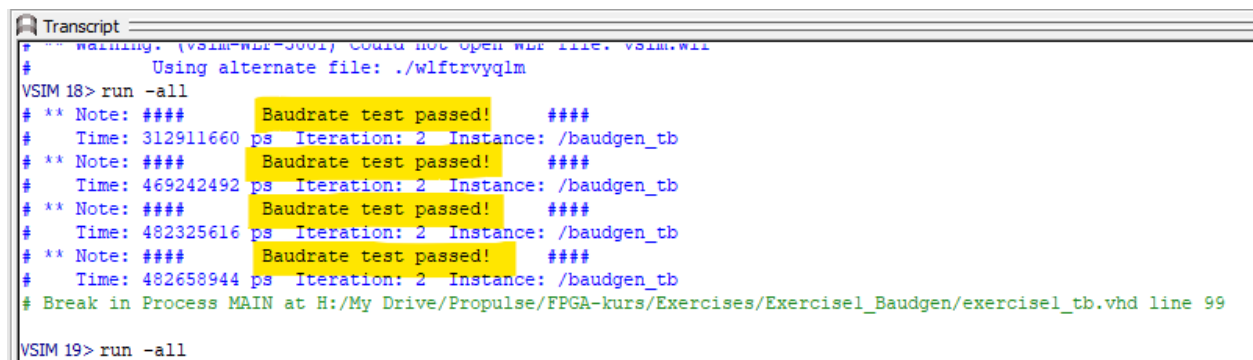
This will open a new window called Wave. If this does not happen automatically, go to **View -> Wave**

Drag and drop all of the signals into the Wave window.

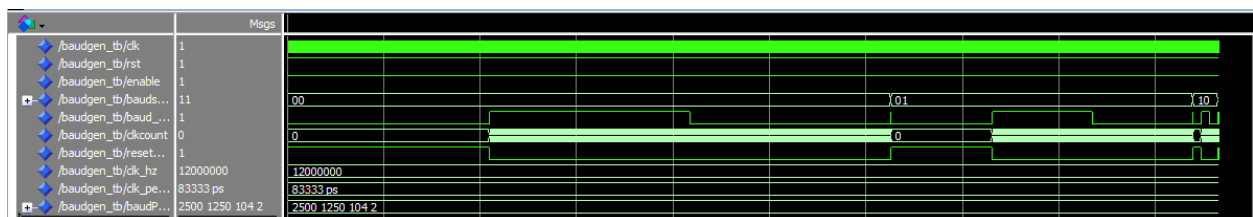


Press **CTRL+S** and save the waveform.

Type **run -all** in the terminal or navigate to **Simulate -> Run -> Run -All**



Press "F" to Zoom Fit. Your wave diagram should look something like this.



Do-file

You are now ready to run the DO-file every time you want to run the simulation again. This is optional, but will save some time.

```
quit -sim  
  
vcom baudgen.vhd  
vcom exercise1_tb.vhd  
  
vsim baudgen_tb  
do wave.do  
run -all  
wave zoom full
```

A DO-file is just running commands through the terminal in Modelsim automatically.

Make sure that the names matches and that the testbench is the last one to be compiled.

Run the DO-file by typing **do sim.do** in the terminal.