

# Perceptual distance in Norwegian retroflexion

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# Norwegian retroflexes

- In Urban East Norwegian (UEN), a laminal coronal series /t d n s/ contrasts with a retroflex series /T D N S/
- /kat/ 'cat' - /kɑT/ 'map'
- /rɔ:d/ 'advice' - /ɭɔ:D/ 'lord'
- /tʰa:n/ 'yard' - /tʰa:N/ 'gymnastics'
- /mɑ:s/ 'nagging' - /mɑ:S/ 'Mars'

# Norwegian retroflexion

- Retroflexes can also be derived across morpheme boundaries
- When a morpheme ends in /-ɾ/, and the following morpheme begins with /t d n s/, the sequence surfaces as /T D N S/
- /ʊɔɪɾ-tæjn/ > /ʊɔɪ-Tæjn/ ‘spring sign’
- /ʊɔɪɾ-daɪg/ > /ʊɔɪ-Daɪg/ ‘spring day’
- /ʊɔɪɾ-nat/ > /ʊɔɪ-Nat/ ‘spring night’
- /ʊɔɪɾ-suɪɾ/ > /ʊɔɪ-Suɪɾ/ ‘spring sun’

# Rate of retroflexion

- Two experiments tested how often retroflexion is applied
- The results revealed the following hierarchy:  
 $n/d > sk > st > s$   
( $>$  = 'undergoes retroflexion significantly more often than')
- This means that /n/ is more likely to alternate with /N/ than /s/ is to alternate with /S/


# Perceptual distance

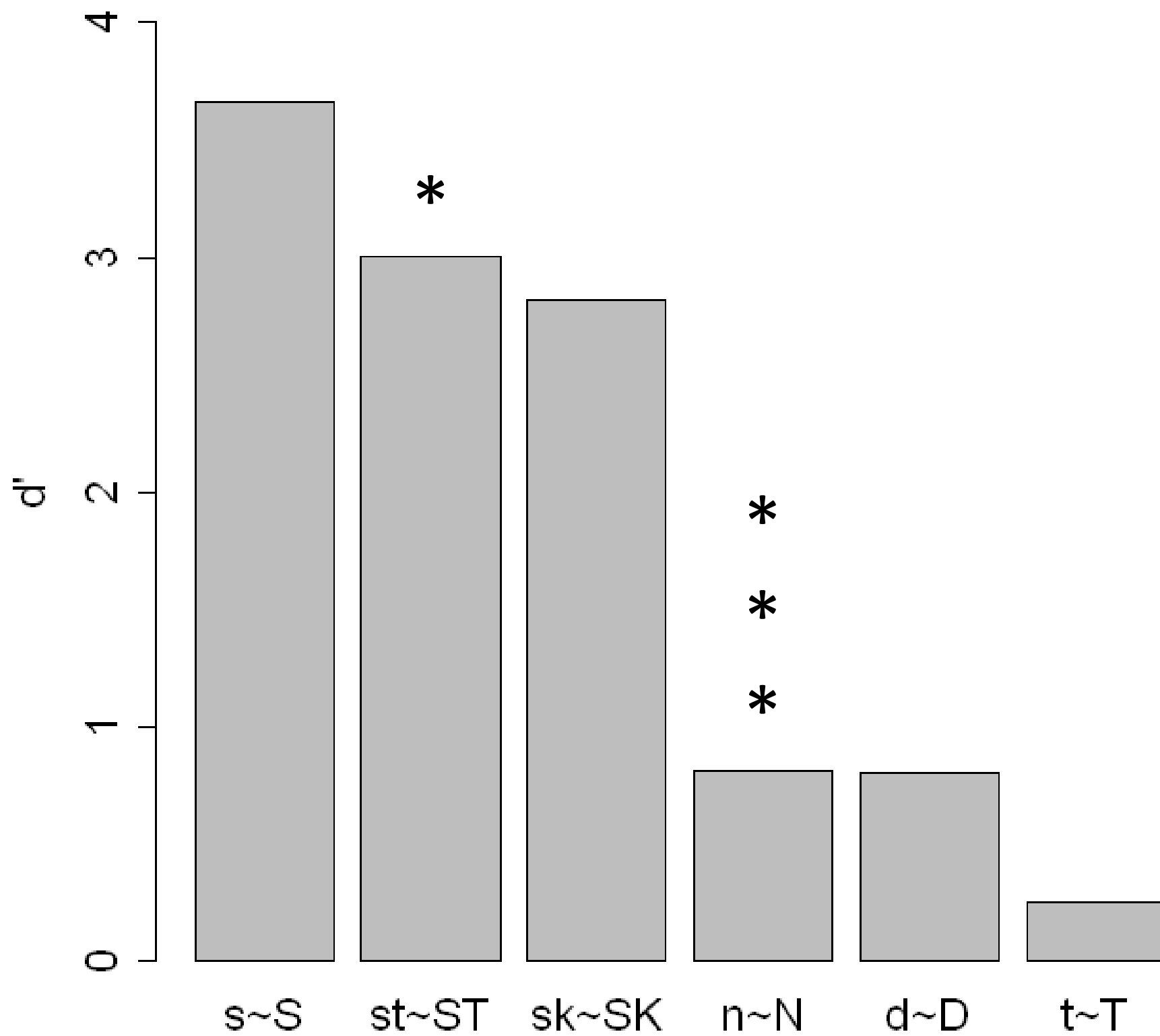
- Steriade (2001, 2009) proposes that the greater the perceptual distance between two forms  $x$  and  $y$ , the less likely  $x$  and  $y$  are to alternate
- Could imply that  $/s/$  alternates less with  $/S/$  than  $/n/$  with  $/N/$  because the perceptual distance in  $/s/-/S/$  is greater than in  $/n/-/N/$
- If so ...

# Perceptual distance hierarchy

- Then the perceptual distance hierarchy should be the inverse of the retroflexion hierarchy
- Retroflexion hierarchy:  
 $n/d > sk > st > s$
- Hypothesized perceptual distance hierarchy:  
 $s-S > st-ST > sk-SK > n-N/d-D$  (&  $t-T$ )  
= The perceptual distance  $/s/-/S/$  is greater than the perceptual distance  $/st/-/ST/$ , etc.

# Perceptual experiment

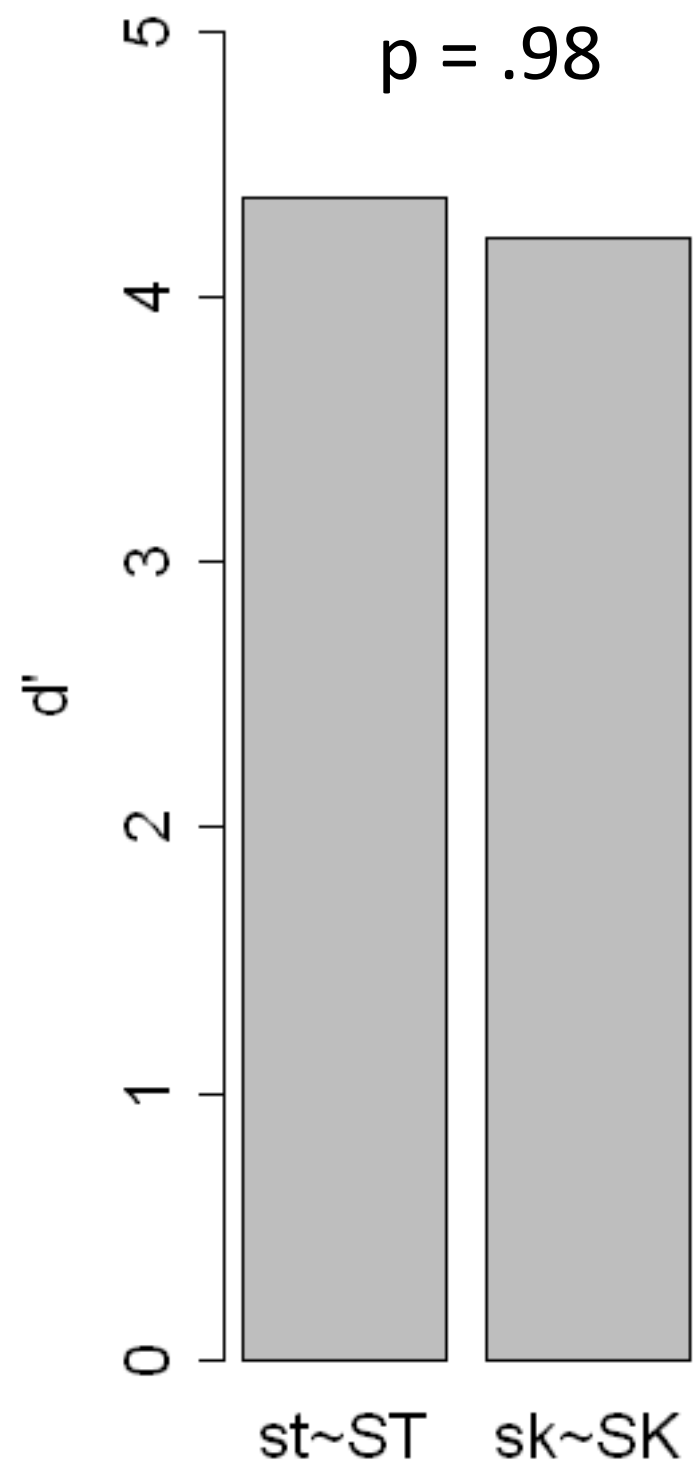
- 12 UEN subjects in an AX discrimination task
- Stimuli were two groups of /aCa/ words:
  - 1) C = /s st sk t d n/
  - 2) C = /S ST SK T D N/
- Amplitude of the vowels was RMS equalized
- Trial overlaid with babble noise (S/N ca. -7 dB)
-  /asa/ - /aSa/
- 192 trials x 12 subjects = 2304 trials







- Perceptual hierarchy from the experiment:  
s-S > sc-SC > t-T/d-D/n-N
- sc = st-ST > sk-SK ?
- In the experiment /st-ST/ and /sk-SK/ were treated the same
- Could be the result of the relatively clear distinction between the sibilants in /st/ - /ST/ and /sk/ - /SK/

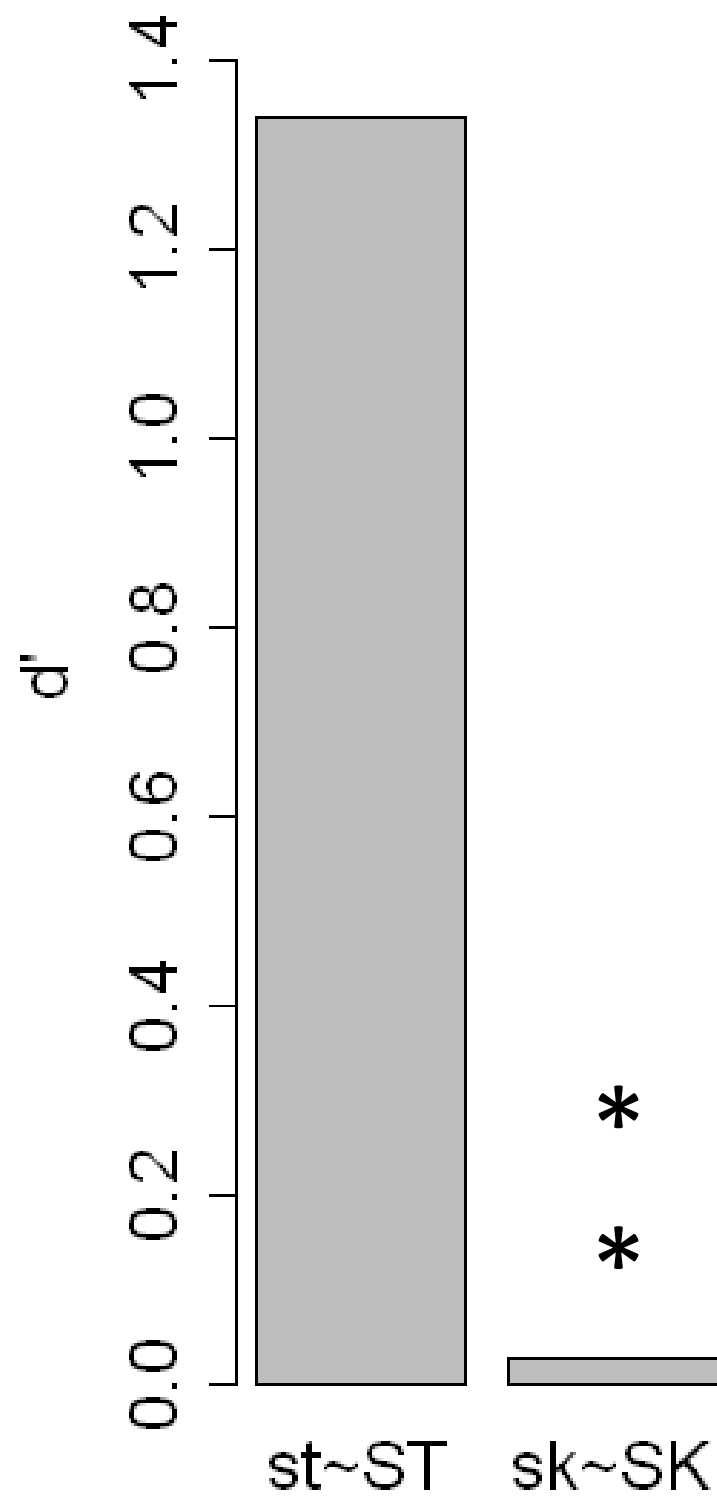
- In the experiment, the /s-S/ distinction trumps any other distinctions, so /st-ST/ and /sk-SK/ come out the same
- If so, /st-ST/ and /sk-SK/ should be the same when only the sibilant is presented
- Subjects were presented with only /as/ and /aS/, excised from the original /asta-aSTa/-/aska-aSKa/ sets



- If /st-ST/ is different from /sk-SK/, then the difference lies in the following consonant
- Test whether the remaining /t-T/ is more distinct than /k-K/

- If /c/ can be distinguished from /C/, it means that they have different phonetic qualities correlating with the quality of the preceding sibilant (/s/-/S/)
- Speakers should be able to identify the preceding sibilant from the quality of the stop
- The perceptual distance /c/-/C/ was therefore measured by how successfully subjects identified the preceding sibilant as /s/ or /S/

- Presented as an identification task
- No added noise
-  /Ta/       /ta/
- 96 trials x 12 subjects = 1152 trials



- The hypothesized perceptual distance hierarchy is confirmed:
- $s-S > st-ST > sk-SK > n-N/d-D/t-T$
- The larger the perceptual distance /c/-/C/, the less likely /c/ is to undergo retroflexion



# The question

How can perceptual distance influence  
phonological production?

- Two observations from UEN:
  - 1) Variation (sometimes retroflexion, sometimes not)
  - 2) Context dependent variation (more retroflexion for /n/ than for /s/)

- Surface variation can be modeled in various ways:
  - Variable rules (Labov 1969)
  - Stochastically ranked constraints (Boersma & Hayes 2001)
  - Multiple grammars (Anttila 2002)
  - Random sampling from exemplars (Pierrehumbert 2002)
- Asymmetry according to context can be achieved by adding segment/feature specific rules or constraints to such models
- The models formally describe how the observed variation can be generated once variation is in the input
- But no model by itself explains where the variation and the asymmetry in the variation originally come from

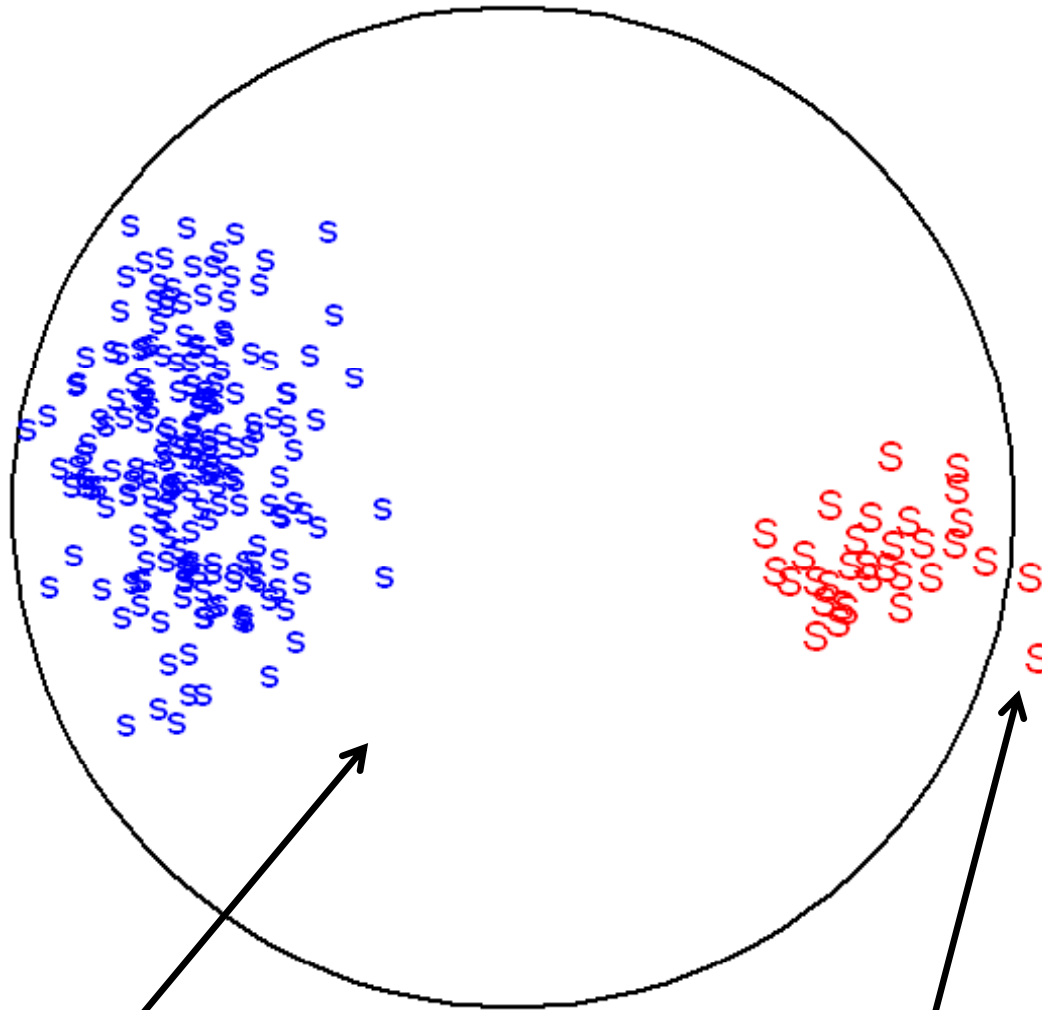
# Cause of asymmetry?

- The cause needs to be independently identified, and then supplemented to the model
- If contrasts with large perceptual distances are treated differently from contrasts with small perceptual distances, there is a bias somewhere in the system
- Explore the possibility that this is a *perceptual bias*

- Marlsen-Wilson et al. (1996) show that the larger the perceptual distance between word  $x$  and non-word  $y$ , the greater the chance that  $y$  is not categorized as a token of  $x$
- In this illustration, this effect will be supplemented to the exemplar model, since perception and categorization of tokens according to a similarity metric is an integral part of this model

- Standard assumption:
- Retroflexion came about through coarticulation  
*/ɾ/+/c/*
- At the initial stage, there is an articulatory bias for producing retroflex tokens under this condition
- So for any */c/-word*, there will be a number of [C]-tokens
- Marlsen-Wilson et al.'s results can be illustrated as follows for Norwegian:

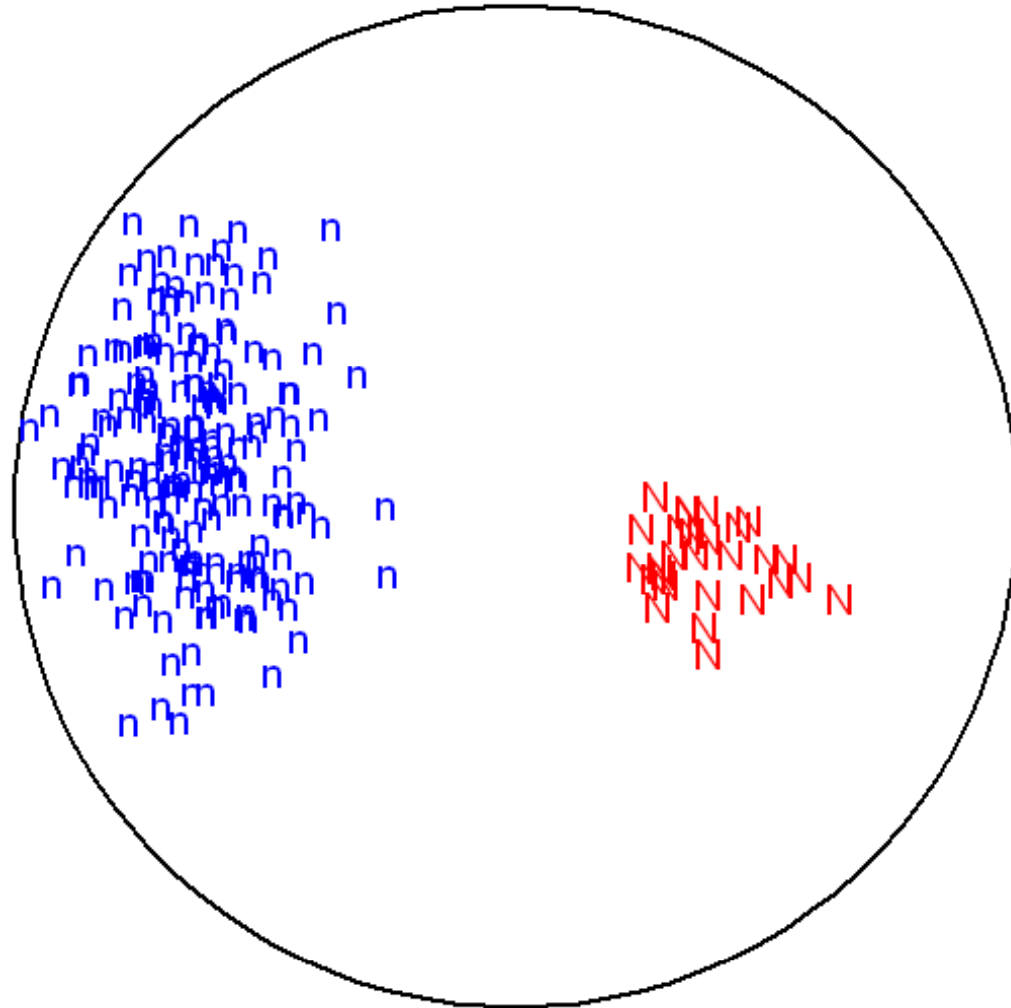
Category: /s/-word



Tokens identified as /s/-word

Tokens not identified

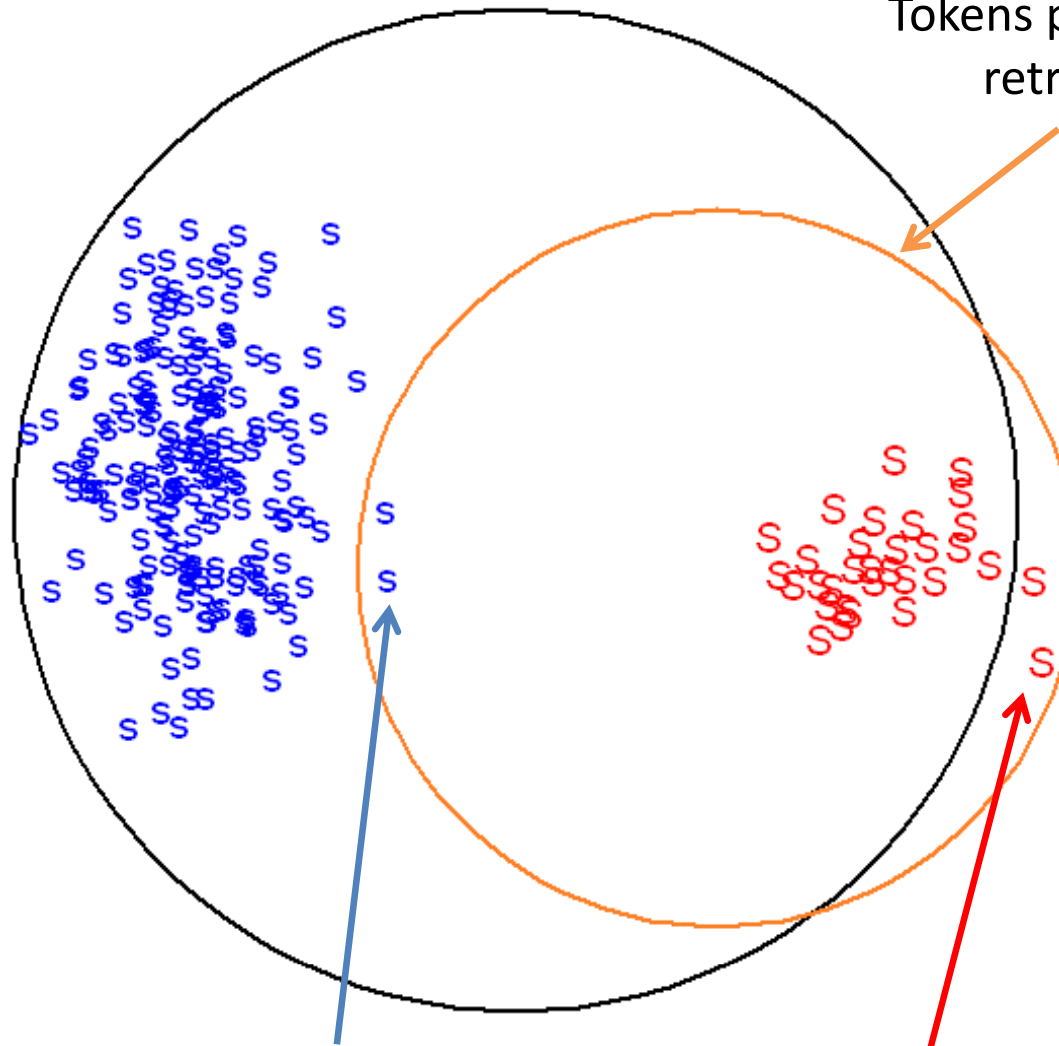
Category: /n/-word





Category: /s/-word

Tokens produced under the retroflex condition



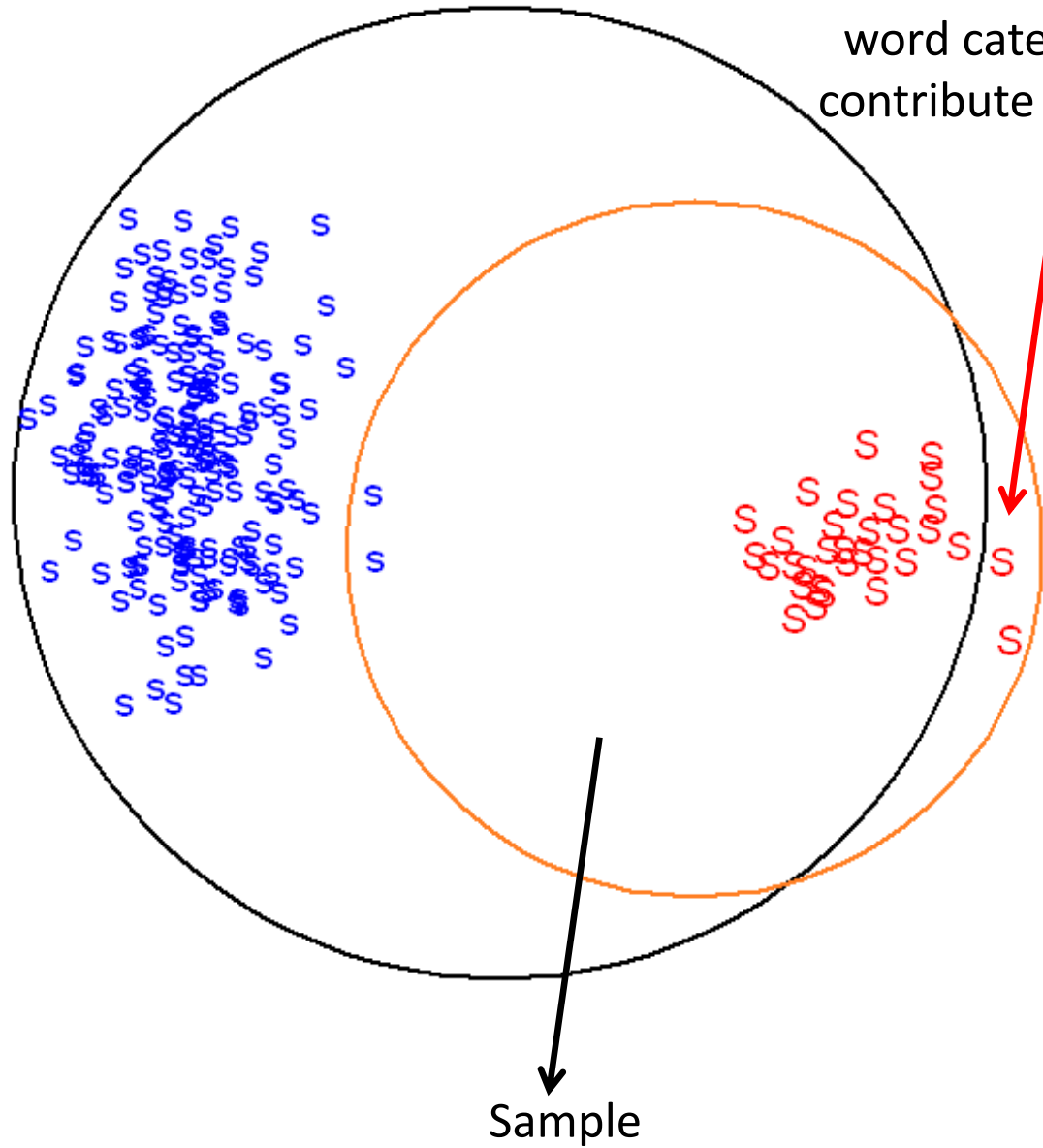
Tokens produced in  
slow/careful speech – no  
coarticulation

Tokens produced under the  
retroflex condition, but not  
recognized as the /s/-word  
category

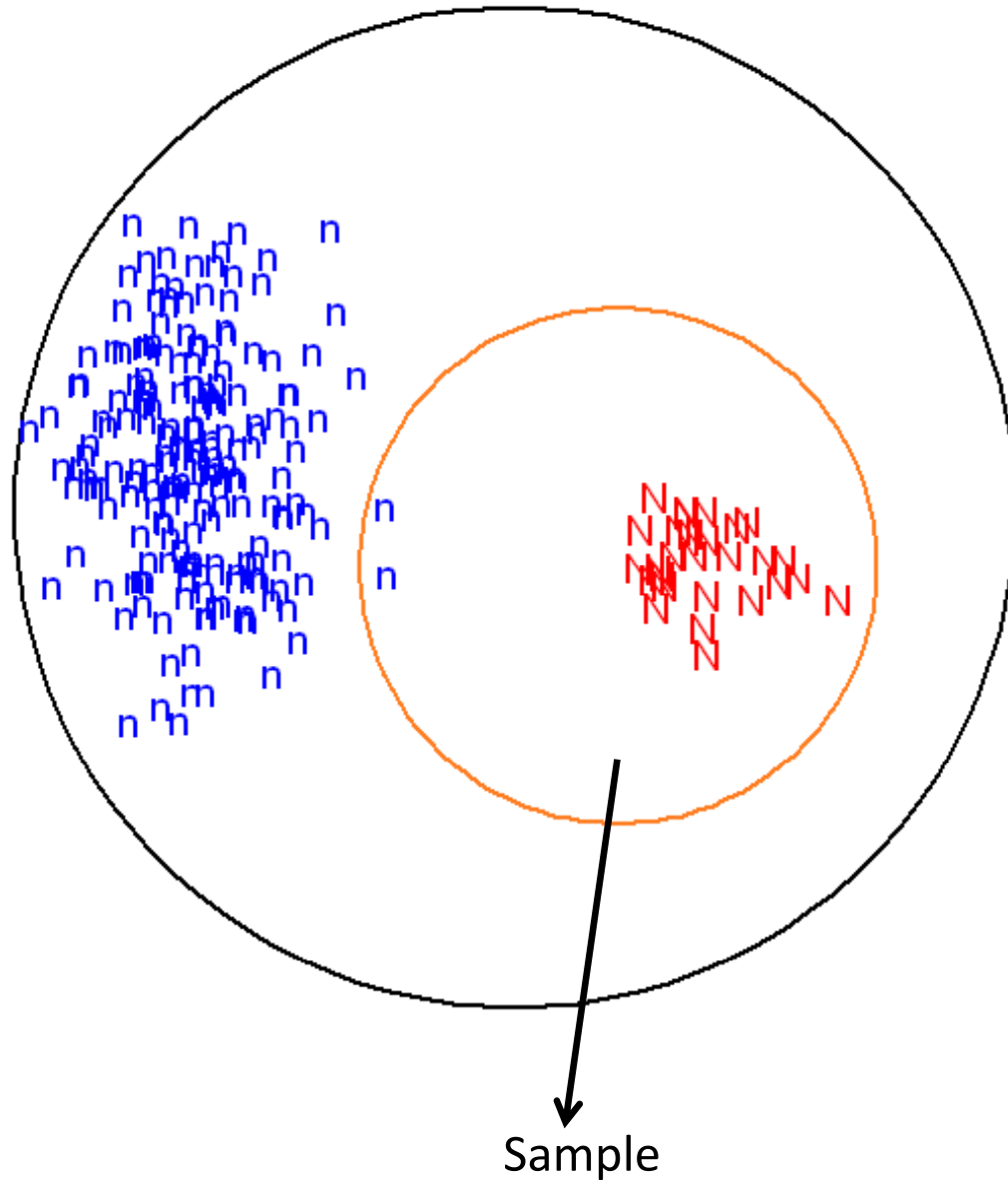
- Production in the exemplar model:
- For category /x/, sample randomly from its categorized tokens (Pierrehumbert 2002)
- UEN 'retroflex rule' = sample from the retroflex condition of the category

Category: /s/-word

Tokens do not belong to the  
word category – will not  
contribute to the sampling



Category: /n/-word



- More [N]-tokens contribute to the sampling of an /n/-word in the retroflex condition than [S]-tokens to an /s/-word
- $\Rightarrow$  The likelihood of producing a retroflex token in the retroflex condition is higher for /n/ than for /s/
- This difference accumulates for every perception/production loop, ultimately giving a highly significant difference in production today

# Acknowledgments

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# References

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