

Task 4

During our assignment we have our up and downs during doing the coding.

We had many difficulties such as making the movement of the camera and the disappearance of characters after a certain time and their restoration outside the cameras.

Animations were difficult and challenging such as the pause menu where we had to figure out our own since there weren't any videos that we wanted to make the pause to move up and down, but we managed to do it. The fire animation that caused a big problem or rather the movement of one part to another.

Making the mechanics were difficult to make on the game. For example, I thought that the colouring the character would be easy to make but I was wrong.

Overall, we did learn some a few things on about coding such as doing basic scripts and animation but most of the time we had more difficult learning the code. This game helped us to learn to teach us how code is hard to master.