

# CPSC-406 Report

Nathan Carnnahan  
Chapman University

February 17, 2026

**Abstract**

## Contents

<b>1</b>	<b>Introduction</b>	<b>2</b>
<b>2</b>	<b>Introduction</b>	<b>2</b>
<b>3</b>	<b>Week by Week</b>	<b>2</b>
3.1	Week 1 . . . . .	2
3.2	Week 2 . . . . .	3
<b>4</b>	<b>Synthesis</b>	<b>6</b>
<b>5</b>	<b>Evidence of Participation</b>	<b>6</b>
<b>6</b>	<b>Conclusion</b>	<b>6</b>

# 1 Introduction

# 2 Introduction

# 3 Week by Week

## 3.1 Week 1

### HW1 – DFA Exercises

**Exercise 1** We are given two DFAs  $A_1$  and  $A_2$ .

#### Accepted Words Table

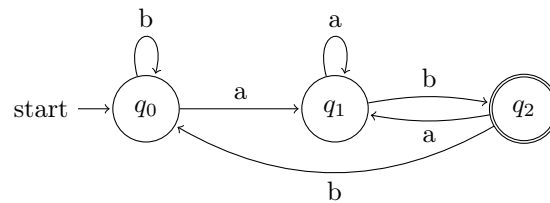
$w$	Accepted by $A_1$ ?	Accepted by $A_2$ ?
$aaa$	No	Yes
$aab$	Yes	No
$aba$	No	No
$abb$	No	No
$baa$	No	Yes
$bab$	No	No
$bba$	No	No
$bbb$	No	No

#### Language Descriptions

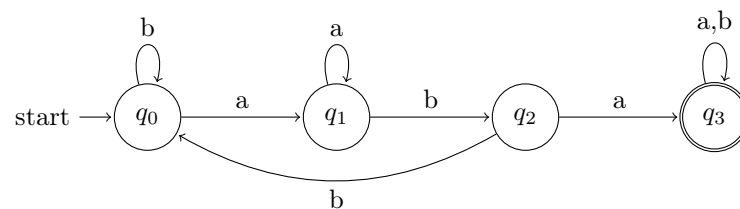
- $L(A_1)$ : all strings over  $\{a, b\}$  that start with  $a$  and end with an odd number of  $b$ 's.
- $L(A_2)$ : all strings over  $\{a, b\}$  that end with at least two consecutive  $a$ 's.

### Exercise 2 – Designing DFAs

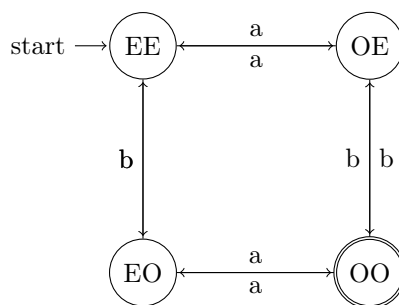
#### 1. Words that end with $ab$



#### 2. Words that contain $aba$

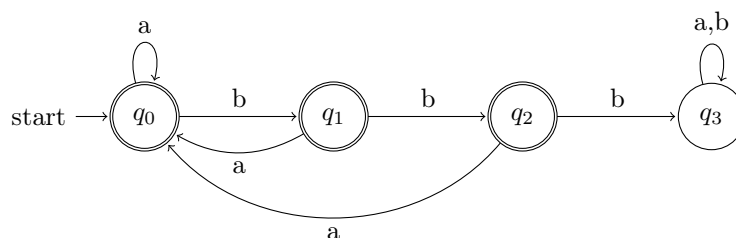


3. **Odd number of  $a$ 's and odd number of  $b$ 's** States represent parity: ( $a$ -parity,  $b$ -parity).

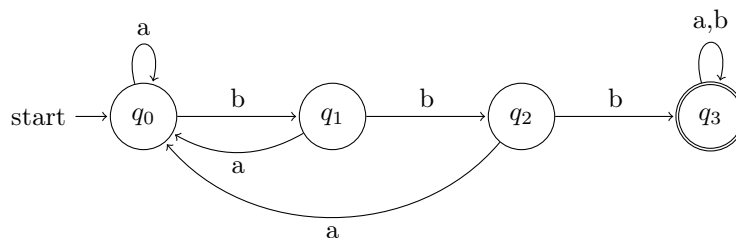


4. **Even number of  $a$ 's and odd number of  $b$ 's** Same automaton as above, but accepting state is EO.

5. **Any three consecutive characters contain at least one  $a$**  Equivalent to forbidding substring  $bbb$ .



6. **Words that contain  $bbb$**



### Observation

- Problems 3 and 4 use the same parity structure; only the accepting state changes.
- Problems 5 and 6 use the same “count consecutive  $b$ 's” structure; one treats reaching three  $b$ 's as rejection, the other as acceptance.
- Problems 1 and 2 track progress toward matching a pattern.

## 3.2 Week 2

### HW2 – Operations on automata

**Exercise 1 (Product automata).** Throughout,  $\Sigma = \{a, b\}$ .

1. **Description of  $L(A^{(1)})$  and  $L(A^{(2)})$ .**

$A^{(1)}$ :

The accepting states are  $\{2, 4\}$  and state 3 is a non-accepting sink (it loops on both  $a$  and  $b$ ). From state 2, reading  $a$  goes to the sink; from state 4, reading  $b$  goes to the sink. Thus, once the first symbol is read, the letters must alternate in order to avoid the sink.

Therefore,

$$L(A^{(1)}) = \{w \in \{a, b\}^* : |w| \geq 1 \text{ and } w \text{ contains no substring } aa \text{ or } bb\}.$$

Equivalently,

$$L(A^{(1)}) = a(ba)^*(\varepsilon \mid b) \cup b(ab)^*(\varepsilon \mid a).$$

$A^{(2)}$ :

The only accepting state is 2. From state 1, reading  $b$  leads to a sink. Reading  $a$  moves  $1 \rightarrow 2$ , and from 2 any symbol returns to 1.

Thus a word must:

- start with  $a$ ,
- have odd length,
- have  $a$  in every odd position.

Hence,

$$L(A^{(2)}) = a((a \mid b)a)^*.$$

**2. Intersection automaton  $A = A^{(1)} \times A^{(2)}$ .**

- States:  $Q = Q_1 \times Q_2$
- Start state:  $(1, 1)$
- Accepting states:

$$F = F_1 \times F_2 = \{2, 4\} \times \{2\}$$

- Transition function:

$$\delta((p, q), x) = (\delta_1(p, x), \delta_2(q, x))$$

The reachable accepting state is  $(2, 2)$ .

**3. Proof that  $L(A) = L(A^{(1)}) \cap L(A^{(2)})$ .**

For any word  $w$ , by induction on prefixes, after reading  $w$  the product automaton is in state

$$(\delta_1(1, w), \delta_2(1, w)).$$

Thus  $A$  accepts  $w$  iff both component automata accept  $w$ . Therefore,

$$L(A) = L(A^{(1)}) \cap L(A^{(2)}).$$

**4. Construction of union automaton  $A'$ .**

Keep the same product states and transitions, but define the accepting set as

$$F' = (F_1 \times Q_2) \cup (Q_1 \times F_2).$$

Then  $A'$  accepts whenever at least one component accepts, so

$$L(A') = L(A^{(1)}) \cup L(A^{(2)}).$$

**Exercise 2 (More automata). 1. Description of  $L(B^{(1)})$  and  $L(B^{(2)})$ .**

$B^{(1)}$ :

State  $p_0$  is accepting. Reading  $a$  cycles

$$p_0 \rightarrow p_1 \rightarrow p_2 \rightarrow p_0,$$

while  $b$  loops at each state.

Thus  $B^{(1)}$  accepts exactly when the number of  $a$ 's is divisible by 3:

$$L(B^{(1)}) = \{ w \in \{a, b\}^* : \#_a(w) \equiv 0 \pmod{3} \}.$$

$B^{(2)}$ :

State  $q_0$  is accepting. The automaton goes to a sink  $q_2$  if the substring  $aa$  occurs. Also,  $q_1$  is non-accepting, so a word ending in  $a$  is rejected.

Hence

$$L(B^{(2)}) = \{ w \in \{a, b\}^* : w \text{ has no substring } aa \text{ and does not end with } a \}.$$

Equivalently,

$$L(B^{(2)}) = (b \mid ab)^*.$$

**2. Intersection automaton  $B = B^{(1)} \times B^{(2)}$ .**

- Start state:  $(p_0, q_0)$
- Accepting states:

$$F = \{(p_0, q_0)\}$$

- Transition function:

$$\delta((p_i, q_j), x) = (\delta_1(p_i, x), \delta_2(q_j, x))$$

**3. Proof that  $L(B) = L(B^{(1)}) \cap L(B^{(2)})$ .**

After reading any word  $w$ , the product automaton is in state

$$(\delta_1(p_0, w), \delta_2(q_0, w)).$$

Thus  $B$  accepts  $w$  iff both component automata accept  $w$ . Therefore,

$$L(B) = L(B^{(1)}) \cap L(B^{(2)}).$$

**4. Construction of union automaton  $B'$ .**

Using De Morgan's law:

$$L(B^{(1)}) \cup L(B^{(2)}) = \overline{\overline{L(B^{(1)})} \cap \overline{L(B^{(2)})}}.$$

1. Complement  $B^{(1)}$  and  $B^{(2)}$  by swapping accepting and non-accepting states.
2. Construct their product automaton for intersection.
3. Complement the resulting automaton.

This yields  $B'$  such that

$$L(B') = L(B^{(1)}) \cup L(B^{(2)}).$$

## 4 Synthesis

## 5 Evidence of Participation

## 6 Conclusion

## References

[BLA] Nathan Carnnahan, [CPSC-406 Report](#), Nathan Carnnahan, 2026.