



# Software security, secure programming (and computer forensics)

Lecture 1: introduction

Master on Cybersecurity - Master MoSiG (HECS & AISSE)

Academic Year 2016 - 2017

#### Who are we?

## Teaching staff

- Laurent Mounier (UGA) & Marie-Laure Potet (Grenoble-INP)
- research within Verimag Lab (PACSS team)
- ► research focus: formal verification, code analyis, compilation techniques, language semantics ... and (software) security!

#### **Attendees**

- Master M2 on Cybersecurity
- Master MoSiG: HECS (mandatory) & AISSE (optionnal)

ightarrow various skills, backgroud and interests . . .

## Agenda

## Part 1: an overview of software security and secure programming

- ▶ 6 weeks (18 hours)
- ▶ for all of you ...
- ► class on tuesday (11.30am-1pm) and wednesday (2pm-3.30pm)
  - ightarrow includes lectures, exercises and *lab sessions* . . .

### Part 2: a deeper dive into software security ...

- ▶ 7 weeks (21 hours)
- for M2 Cyberscurity students only
- detailed organization to be defined . . .

#### Examination rules

The rules of the game ...

## **Assignments**

- ► M<sub>1</sub>: a written exam (duration=1.5h, end of October)
- ▶ M₂: a (short) report on lab sessions
- ► *M*<sub>3</sub>: an oral presentation (in November)
- ► *M*<sub>4</sub>: final written exam (duration=3h, end of January)

## Mark computation (3 ECTS)

for MoSiG students:

$$M = (0.3 \times M_2) + (0.7 \times M_1)$$

for Cybersecurity students:

$$M = (0.3 \times (M_1 + M_3)/2) + (0.2 \times M_2) + (0.5 \times M_4)$$

#### Course user manual

## An (on-going) course web page ...

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http://www-verimag.imag.fr/~mounier/Enseignement/Software_Security
```

- course schedule and materials (slides, etc.)
- weekly, reading suggestions, to complete the lecture
- other background reading/browsing advices . . .

## During the classes ...

Alternation between lectures, written excercices, lab exercises  $\dots$  but no "formal" lectures  $\to$  questions & discussions always welcome !

heterogeneous audience + open topics ⇒ high interactivity level!

# Prerequisites

This course is concerned with:

## Programming languages

- at least one (classical) imperative language: C or C++? Java ?? Python ??? ...
- ▶ a bit of web: web application architecture ? JavaScript ??
- some notions on compilation ? on language semantics ??

## What happens behind the curtain

Some notions about:

- assembly code (ARM, x86, others ...)
- memory organization (stack, heap)
- hardware architecture

## Outline

Some practical information

What software security is (not) about ?

About software security

## The context: computer system security . . .

#### Question 1: what is a computer system ?

Many possible appearances, e.g.:

- (classical) computer: mainframe, server, desktop
- mobile device: phone, tablets, audio/video player, etc. ...up to IoT, smart cards, ...
- embedded (networked) systems: inside a car, a plane, a washing-machine, etc.
- clouds
- ▶ but also industrial networks (Scada), . . . etc.
- and certainly many more!
- → 2 main interesting characteristics:
  - ▶ includes hardware + software
  - open/connected to the outside world . . .

## The context: computer system security ... (ct'd)

### Question 2: what does mean security?

- $\hookrightarrow \text{Many (many) possible definitions} \dots$ 
  - a set of "high-level" security goals:
     CIA = Confidentiality, Integrity, Availability (+ Non Repudiation + ...)
  - is it specific to the computer system we consider ? how to deal with "unsecure executions" ?
  - something beyond safety and fault-tolerance:
    - notion of intruder, with specific capabilities
    - ▶ notion of threats, with a "threat model"
    - $\rightarrow$  there is an "external actor" with an attack objective in mind, and able to elaborate a dedicated strategy to achieve it ( $\neq$  hazards)
  - a definition "by default":
    - functionnal properties = what the system should do
    - security properties = what the system should not do how it should not behave

## Software security: an example

#### Let us consider 2 programs:

- ► Compress, to compress a file f
- Uncompress, to uncompress a (compressed) file c

#### Expected behavior: the one we will try to validate!

Uncompress(Compress
$$(f)$$
) =  $f$  (1)

But, what about uncompressing an arbitrary (i.e., *maliciously crafted*) file ? (e.g., CVE-2010-0001 for gzip)

$$(\forall f. \texttt{Compress}(f) \neq c) \Rightarrow (\texttt{Uncompress}(c) = \texttt{"Error\_Msg"})$$
 (2)

Actually (2) is much more difficult to validate than (1) ...

Demo: make

## But, what about **software** security?

Software is **greatly involved** in "computer system security":

- it plays a major role in enforcing security properties: crypto, authentication protocols, intrusion detection, firewall, etc.
- but it is also a major source of **security problems** . . .
- $\rightarrow$  SW is clearly one of the <code>weakest links</code> in the security chain!

### Why ???

- we do not no very well how to write secure SW we do not even know how to write correct SW!
- behavioral properties can't be validated on a (large) SW impossible by hand, untractable with a machine
- programming languages not designed for security enforcement most of them contain numerous traps and pitfalls
- programmers feel not (so much) concerned with security security not get enough attention in programming/SE courses
- heterogenous and nomad applications favor unsecure SW remote execution, mobile code, plugins, reflection, etc.
- etc.

# Some evidences regarding software (un)-security

So many examples of successful computer system attacks:

- the "famous ones": (at least one per year !)
   Morris worm, Slammer worm, Stuxnet, Heartbleed, etc.
- the "cyber-attacks" against large organizations: (+ 400% in 10 years) Sony, Yahoo, Paypal, e-Bay, etc.
- all the daily vulnerability alerts: [have a look at these sites!]

```
http://www.us-cert.gov/ncas
http://www.securityfocus.com
http://www.securitytracker.com
```

- → Need to distinguish between:
  - security related piece of code uncorrectly specified/implemented (crypto function, IDS, passwd manager, etc.)
  - ▶ programming bugs in general purpose code (¬ security related)
    - $\hookrightarrow$  clearly the most frequent situation !

# Some evidences regarding software (un)-security (ct'd)

An increasing activity in the "defender side" as well ...

- all the daily security patches (for OS, basic applications, etc.)
- companies and experts specialized in software security code audit, search for 0days, malware detection & analysis, etc. "bug bounties" [see Zerodium slide]
- some important research efforts from the main software editors (e.g., MicroSoft, Google, etc) from the academic community (numerous dedicated conferences) from independent "ethical hackers" (blogs, etc.)
- software verification tools editors start addressing security issues
   e.g.: dedicated static analyser features
- international cooperation for vulnerability disclosure and classification
   e.g.: CERT, CVE/CWE catalogue, vulnerability databases
- government agencies to promote & control SW security
   e.g.: ANSSI, Darpa "Grand Challenge", etc.

## Outline

Some practical information

What software security is (not) about

About software security

## Some (not standardized) definitions ...

Bug: an error (or defect/flaw/failure) introduced in a SW, either

- the specification / design / algorithmic level
- the programming / coding level
- or even by the compiler (or other pgm transformation tools) . . .

Vulnerability: a bug that opens a security breach

- non exploitable vulnerabilities: there is no (known!) way for an attaker to use this bug to corrupt the system
- exploitable vulnerabilities: this bug can be used to elaborate an attack (i.e., write an exploit)

Exploit: a concrete program input allowing to exploit a vulnerability (from an attacker point of view!)

**PoC exploit:** assumes that existing protections are disabled (i.e., they can be hijacked wit other existing exploits)

Malware: a piece of code "injected" inside a computer to corrupt it

→ they usually exploit existing vulnerabilities

# Couter-measures and protections (examples)

#### Several existing mechanisms to enforce SW security

- at the programming level:

  - ▶ aggressive compiler options + code instrumentation → early detection of unsecure code
- at the OS level:
  - sandboxing
  - address space randomization
  - non executable memory zones
  - etc.
- at the hardware level:
  - Trusted Platform Modules (TPM)
  - secure crypto-processor
  - ► CPU tracking mechanims (e.g., Intel Processor Trace)
  - etc.

# Techniques and tools for assessing SW security

Several existing mechanisms to evaluate SW security

- ► code review ...
- fuzzing:
  - run the code with "unexpected" inputs → pgm crashes
  - ▶ (tedious) manual check to find exploitable vulns . . .
- (smart) testing:
   coverage-oriented pgm exploration techniques
   (genetic algorithms, dynamic-symbolic executions, etc.)
   + code instrumentation to detect (low-level) vulnerabilities
- ► static analysis: approximate the code behavior to detect potential vulns (~ code optimization techniques)

#### In practice:

- only the binary code is available and useful . . .
- combinations of all these techniques . . .
- exploitability analysis still a challenging . . .

# Course objectives (for the part 1)

- ▶ Understand the causes of common weaknesses in SW security
  - ► at the programming language level
  - at the execution platform level

- Learn some methods and techniques to build more secure SW:
  - programming techniques: languages, coding patterns, etc.
  - validation techniques: what can(not) bring existing tools?
  - counter-measures and protection mechanisms

## Course agenda (part 1)

#### See

http://www-verimag.imag.fr/~mounier/Enseignement/Software\_Security

#### Credits:

- E. Poll (Radboud University)
- ► M. Payer (Purdue University)
- ► E. Jaeger, O. Levillain and P. Chifflier (ANSSI)