

Unsupervised Learning - Vehicle Silhouettes

Data:

The purpose is to classify a given silhouette as one of four types of vehicle, using a set of features extracted from the silhouette. The vehicle may be viewed from one of many different angles.

The features were extracted from the silhouettes by the HIPS (Hierarchical Image Processing System) extension BINATTS, which extracts a combination of scale independent features utilising both classical moments based measures such as scaled variance, skewness and kurtosis about the major/minor axes and heuristic measures such as hollows, circularity, rectangularity and compactness.

Four "Corgie" model vehicles were used for the experiment: a double decker bus, Cheverolet van, Saab 9000 and an Opel Manta 400. This particular combination of vehicles was chosen with the expectation that the bus, van and either one of the cars would be readily distinguishable, but it would be more difficult to distinguish between the cars.

The images were acquired by a camera looking downwards at the model vehicle from a fixed angle of elevation (34.2 degrees to the horizontal). The vehicles were placed on a diffuse backlit surface (lightbox). The vehicles were painted matte black to minimise highlights. The images were captured using a CRS4000 framestore connected to a vax 750. All images were captured with a spatial resolution of 128x128 pixels quantised to 64 greylevels. These images were thresholded to produce binary vehicle silhouettes, negated (to comply with the processing requirements of BINATTS) and thereafter subjected to shrink-expand-expand-shrink HIPS modules to remove "salt and pepper" image noise.

The vehicles were rotated and their angle of orientation was measured using a radial graticule beneath the vehicle. 0 and 180 degrees corresponded to "head on" and "rear" views respectively while 90 and 270 corresponded to profiles in opposite directions. Two sets of 60 images, each set covering a full 360 degree rotation, were captured for each vehicle. The vehicle was rotated by a fixed angle between images. These datasets are known as e2 and e3 respectively.

Data reference: <https://www.kaggle.com/c/ctc-34-concrete-compressive-strength-prediction/overview>

Citation :

NOTE: Reuse of this database is unlimited with retention of copyright notice for Prof. I-Cheng Yeh and the following published paper:

I-Cheng Yeh, "Modeling of strength of high performance concrete using artificial neural networks," Cement and Concrete Research, Vol. 28, No. 12, pp. 1797-1808 (1998)

Attributes:

- COMPACTNESS $(\text{average perim})^2/\text{area}$
- CIRCULARITY $(\text{average radius})^2/\text{area}$
- DISTANCE CIRCULARITY $\text{area}/(\text{av.distance from border})^2$
- RADIUS RATIO $(\text{max.rad}-\text{min.rad})/\text{av.radius}$
- PR.AXIS ASPECT RATIO $(\text{minor axis})/(\text{major axis})$
- MAX.LENGTH ASPECT RATIO $(\text{length perp. max length})/(\text{max length})$
- SCATTER RATIO $(\text{inertia about minor axis})/(\text{inertia about major axis})$
- ELONGATEDNESS $\text{area}/(\text{shrink width})^2$
- PR.AXIS RECTANGULARITY $\text{area}/(\text{pr.axis length}*\text{pr.axis width})$
- MAX.LENGTH RECTANGULARITY $\text{area}/(\text{max.length}*\text{length perp. to this})$
- SCALED VARIANCE ALONG MAJOR AXIS $(\text{2nd order moment about minor axis})/\text{area}$
- SCALED VARIANCE ALONG MINOR AXIS $(\text{2nd order moment about major axis})/\text{area}$
- SCALED RADIUS OF GYRATION $(\text{mavar}+\text{mivar})/\text{area}$
- SKEWNESS ABOUT MAJOR AXIS $(\text{3rd order moment about major axis})/\sigma_{\text{min}}^3$
- SKEWNESS ABOUT MINOR AXIS $(\text{3rd order moment about minor axis})/\sigma_{\text{maj}}^3$
- KURTOSIS ABOUT MINOR AXIS $(\text{4th order moment about major axis})/\sigma_{\text{min}}^4$
- KURTOSIS ABOUT MAJOR AXIS $(\text{4th order moment about minor axis})/\sigma_{\text{maj}}^4$
- HOLLOWS RATIO $(\text{area of hollows})/(\text{area of bounding polygon})$

Where σ_{maj}^2 is the variance along the major axis and σ_{min}^2 is the variance along the minor axis, and

$\text{area of hollows} = \text{area of bounding poly} - \text{area of object}$

The area of the bounding polygon is found as a side result of the computation to find the maximum length. Each individual length computation yields a pair of calipers to the object orientated at every 5 degrees. The object is propagated into an image containing the union of these calipers to obtain an image of the bounding polygon.

NUMBER OF CLASSES: 4 OPEL, SAAB, BUS, VAN

Key asks:

- Classify a given silhouette as one of three types of vehicle, using a set of features extracted from the silhouette. The vehicle may be viewed from one of many different angles.
- Apply dimensionality reduction technique – PCA and train a model using principal components instead of training the model using raw data.