ALGORITHMS & DATA STRUCTURES, CLASS № 9

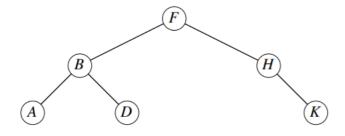
Binary Search Trees

Binary search trees are an important data structure for dynamic sets.

- Accomplish many dynamic-set operations in O(h) time, where h = height of tree.
- root[T] points to the root of tree T.
- · Each node contains the fields
 - key (and possibly other satellite data).
 - *left*: points to left child.
 - right: points to right child.
 - p: points to parent. p[root[T]] = NIL.
- Stored keys must satisfy the binary-search-tree property.
 - If y is in left subtree of x, then $key[y] \le key[x]$.
 - If y is in right subtree of x, then $key[y] \ge key[x]$.

Problem 1

Write down the nodes of the tree in:



- pre-order:
- · in-order:
- · post-order:

Write the pseudocode of the traversal procedures (whose argument is node).

Problem 2 (optional)

Implement the in-order traversal on Hackerrank:

https://www.hackerrank.com/challenges/tree-inorder-traversal/problem.

Problem 3

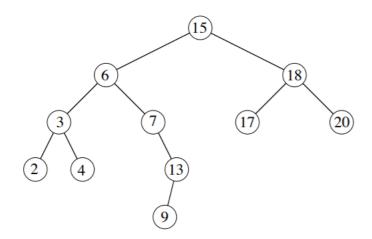
Write pseudocode for:

- ullet searching for a value x
- · finding minimum
- · finding maximum

in a Binary Search Tree. What is the asymptotic complexity of these operations (O(...))?

Problem 4

In the given tree:



- 1. Find the successor of the node with key value 15
- 2. Find the successor of the node with key value 6.
- 3. Find the successor of the node with key value 4.
- 4. Find the predecessor of the node with key value 6.

Write a pseudocode for a TREE-SUCCESSOR(x) function.

Problem 5

Show that if a node in a binary search tree has two children, then its successor has no left child and its predecessor has no right child.

Problem 6

Implement the solution for the challenge on Hackerrank:

https://www.hackerrank.com/challenges/tree-height-of-a-binary-tree/problem.

Problem 7

Implement the solution for the challenge on Hackerrank:

https://www.hackerrank.com/challenges/binary-search-tree-lowest-common-ancestor/problem.

Problem 8

Write a pseudocode for TREE-INSERT(T,z) procedure, where z is a new node with some value v.

Hints

To insert value v into the binary search tree, the procedure is given node z, with key[z] = v, left[z] = NIL, and right[z] = NIL.

- 1. Beginning at root of the tree, trace a downward path, maintaining two pointers.
 - (a) Pointer *x*: traces the downward path.
 - (b) Pointer y: "trailing pointer" to keep track of parent of x.
- 2. Traverse the tree downward by comparing the value of node at x with v, and move to the left or right child accordingly.
- 3. When x is NIL, it is at the correct position for node z.
- 4. Compare z's value with y's value, and insert z at either y's left or right, appropriately.

Problem 9

We can sort a given set of n numbers by first building a binary search tree containing these numbers (using TREE-INSERT repeatedly to insert the numbers one by one) and then printing the numbers by an in-order tree walk. What are the worst-case and best-case running times for this sorting algorithm?

Problem 10 (Homework)

Write a pseudocode for TREE-DELETE(T, z) procedure, where z is a node to delete. Consider 3 cases:

- 1. z has no children.
 - Delete z by making the parent of z point to NIL, instead of to z.
- 2. z has one child.
 - Delete z by making the parent of z point to z's child, instead of to z.
- 3. z has two children.
 - z's successor y has either no children or one child. (y is the minimum node —with no left child— in z's right subtree.)
 - Delete y from the tree (via Case 1 or 2).
 - Replace z's key and satellite data with y's