

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace assignment_2
8 {
9     public enum RoomType { SingleRoom, QueenStudio, KingStudio, TwoBedroomUnit, ↗
        LuxurySuite }
10    class HotelRoom
11    {
12
13        private int _roomNumber;
14        private int _floor;
15        private RoomType _typeOfRoom;
16        private bool _riverView;
17        private decimal _rate;
18        private bool _booked;
19
20        public HotelRoom(int roomNumber,int floor,RoomType typeOfRoom, bool ↗
            riverView,decimal rate, bool booked)
21        {
22            _roomNumber = roomNumber;
23            _floor = floor;
24            _typeOfRoom = typeOfRoom;
25            _riverView = riverView;
26            _rate = rate;
27            _booked = booked;
28        }
29
30
31
32
33        public int roomNumber
34        {
35            get { return _roomNumber; }
36        }
37        public int floor
38        {
39            get { return _floor; }
40            set
41            {
42                _floor = value;
43            }
44        }
45        public RoomType typeOfRoom
46        {
47            get { return _typeOfRoom; }
48            set
49            {
50                _typeOfRoom = value;
51            }
52        }
53        public bool riverView
54        {
```

```
55         get { return _riverView; }
56         set { _riverView = value; }
57     }
58     public decimal rate
59     {
60         get { return _rate; }
61         set { _rate = value; }
62     }
63     public bool booked
64     {
65         get { return _booked; }
66         set { _booked = value; }
67     }
68     public override string ToString()
69     {
70         return roomNumber.ToString().PadRight(5)+floor.ToString().PadRight ➤
71             (5) + typeOfRoom.ToString().PadRight(20) + riverView.ToString ➤
72             ().PadRight(7) +rate.ToString().PadRight(7) +booked.ToString ➤
73             ().PadRight(7);
74     }
75 }
```