

Capstone Project - 5 Live Class Monitoring System (Face Emotion Recognition)

Deep Learning & MLE

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Problem Statement



There are major challenges associated with digital learning when compared with physical classrooms.

One of many challenges is how to ensure quality learning for students.

Understanding whether students are able to grasp the content in a live class scenario is yet an open-end challenge.

In this project, our task is to build a real time emotion recognition system for live class monitoring and deploy the model.



Introduction

- The Indian Education system has been undergoing rapid changes owing to the advancement of web-based learning services, specifically, eLearning platforms.
- In a physical classroom a lecturing teacher can see the faces and assess the emotion of the class and tune their lecture accordingly.
- The teacher should be able to be constantly aware of the fluctuation of their student's mood by using facial emotion recognition systems.
- Human emotions and intentions are expressed through facial expressions.
- Facial emotion recognition is the process of detecting human emotions from facial expressions.
- In this project, we have tried to build a real time emotion recognition system to monitor student's mood through class activity.

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Data Overview

- The model is trained on FER 2013 dataset.
- > This dataset contains 35k+ face images of different expressions.
- These images are categorized into 7 emotions Angry, Disgust, Fear, Happy, Neutral, Sad and Surprise.
- Dataset link: https://www.kaggle.com/datasets/msambare/fer2013



Dependencies

What Are
Project
Dependencies

TensorFlow

OpenCV

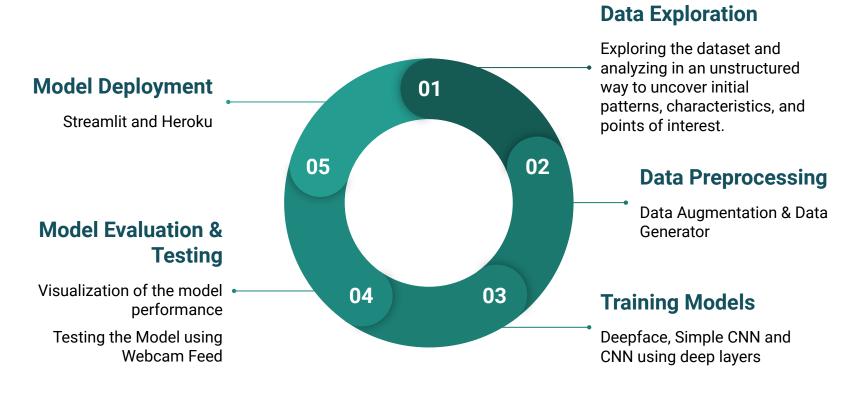
Streamlit

Streamlit webRTC

Heroku



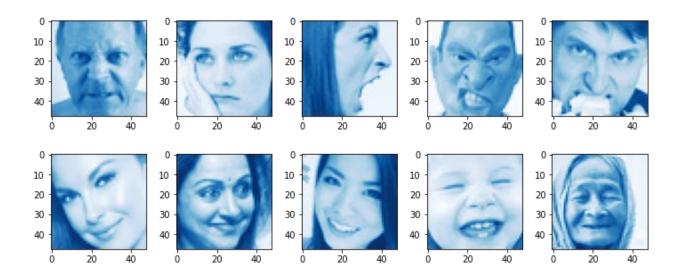
Steps Involved





Data Exploration

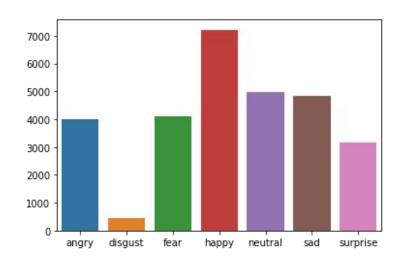
- We started with importing the data and required libraries.
- > The training set consists of 28,709 examples and the test set consists of 3,589 examples.
- \rightarrow The shape of images is (48, 48, 3).





Data Preprocessing-

- Checked the number of images in the training set.
- The images of different emotions do not have the same distribution
- Standardize the images by dividing them with the highest pixel value (1./255)



Data Augmentation

Data Augmentation is a technique used to artificially add the data by creating modified data from the existing one.

Data Generator

We used a data generator to generate the train and validation data to flow from the directory having image size 48x48, color mode as grayscale, batch size of 32 and class mode as categorical.



Training Models

DeepFace Model

- > Deepface is a lightweight face recognition and facial attribute analysis (age, gender, emotion and race) framework for python.
- > DeepFace is a deep learning facial recognition system created by a research group at Facebook.
- The program employs a nine-layer neural network with over 120 million connection weights and was trained on four million images uploaded by Facebook users.











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Model Evaluation - DeepFace



Demography

age: 44

emotion: 'happy'

race: 'white'

gender: 'Man'



Demography

age: 31,

emotion: 'sad',

race: 'white',

gender: 'Man'

In first image the deepface model is detecting the correct emotion of the person in the image whereas in the second case the person is angry but the model is predicting it as sad.



Simple Convolutional Neural Network

Convolutional Neural Network or CNN is a type of artificial neural network, which is widely used for image/object recognition and classification.

Model: "sequential"

Layer (type)	Output Shape	Param #	
conv2d (Conv2D)	(None, 46, 46, 32)	320	
conv2d_1 (Conv2D)	(None, 44, 44, 64)	18496	
max_pooling2d	(None, 22, 22, 64)	0	
dropout (Dropout)	(None, 22, 22, 64)	0	
conv2d_2 (Conv2D)	(None, 20, 20, 128)	73856	
Max_pooling2d_1	(None, 10, 10, 128)	0	
conv2d_3 (Conv2D)	(None, 8, 8, 128)	147584	
max_pooling2d_2	(None, 4, 4, 128)	0	
dropout_1 (Dropout)	(None, 4, 4, 128)	0	

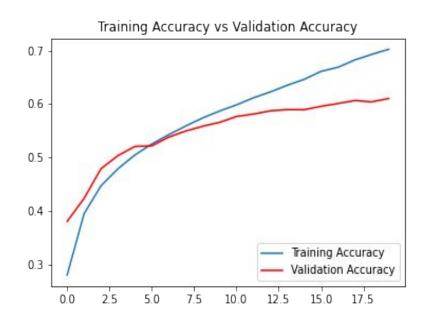
Layer (type)	Output Shape	Param #	<u>-</u>	
flatten (Flatten)	(None, 2048)	0	======	
dense (Dense)	(None, 1024)	2098176		
dropout_2 (Dropout)	(None, 1024)	0		
dense_1 (Dense)	(None, 7)	7175		
Total params: 2,345,607				

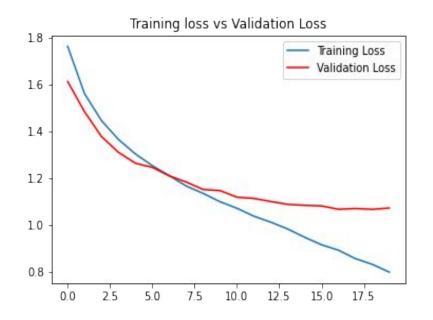
Trainable params: 2,345,607

Non-trainable params: 0



Model Evaluation





We got 70.24% train accuracy and 61.06% validation accuracy using a simple CNN model but this model was not able to predict emotions precisely when we tested it in real time.



CNN with deep layers

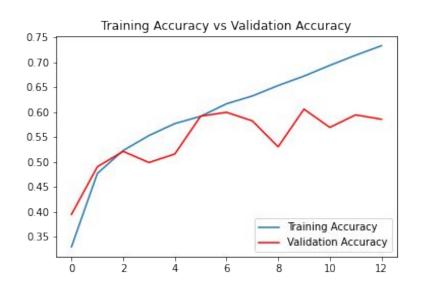
Added more layers to the model to make it deep for better results.

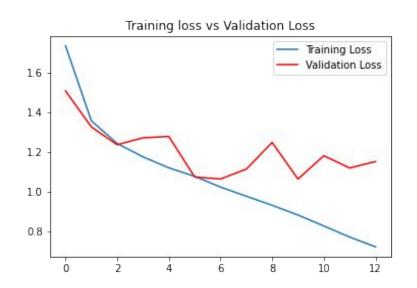
Due to requirement of gpu and to train the model in less time we have used kaggle notebook to train this model.

Architecture	Compilation & Call Back	Training
Sequential model Four Conv2D layers- 64, 128, 512, 512 nodes Activation - ReLU, Max Pooling, Dropout, Batch Normalization Flatten Layer	Compile model using three parameters: Optimizer - Adam(Ir=0.001) Loss - categorical cross-entropy Metrics - Accuracy	Trained model with the following parameters: training data steps_per_epoch = 28709 // 32 validation data validation_steps = 7178 // 32
Two fully connected layer- Dense layers - 256, 512 nodes	Early Stopping to halt the training of Neural Networks at the right	epochs = 30
Output Activation - Softmax 7 nodes in output layer	time	Training stopped early after 13 epochs



Model Evaluation





73.27% Train accuracy & 58.55% validation accuracy

Confusion Matrix





- 0.7

- 0.6

- 0.5

- 0.4

- 0.3

- 0.2

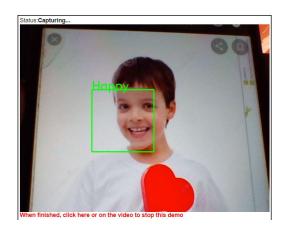
0.1

⊥ 0.0

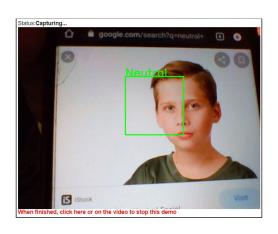


Testing Model using Webcam

- Tested model in real-time using face detection
- Used Haar-cascade for face detection
- Used OpenCV to read frames and for image processing











Face Detection with Haar Cascade

- > It is an Object Detection Algorithm used to identify faces in an image or a real time video.
- > The algorithm uses edge or line detection features proposed by Viola and Jones.
- > The model created from this training is available at the OpenCV GitHub repository.
- > The repository has the models stored in XML files, and can be read with the OpenCV methods.
- These include models for face detection, eye detection, upper body and lower body detection, license plate detection etc.

OpenCV GitHub Repo link:- https://github.com/opencv/opencv/tree/master/data/haarcascades



Model Deployment

- We have created a front end using streamlit for web app.
- Used streamlit-webrtc which helped to deal with real time video streams.
- Image captured from the webcam is sent to the Video transform function to detect emotions.
- > We deployed the model on the streamlit sharing cloud platform.

Streamlit Link - https://share.streamlit.io/swapnil-417/real-time-face-emotion-recognition/main/app.py



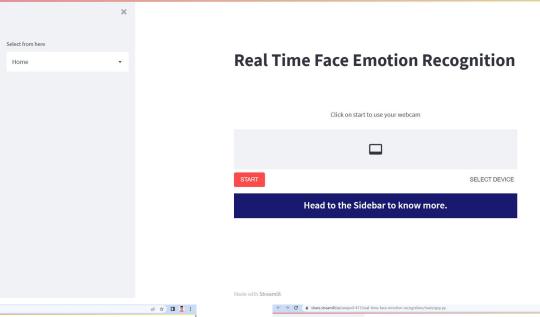


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Manage app

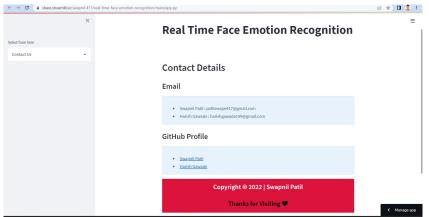
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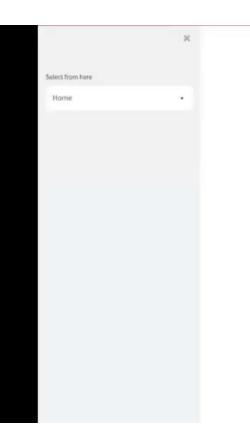
← → C a share.streamlit.io/swapnil-417/real-time-face-emotion-recognition/main/app.py







Demo Preview



Real Time Face Emotion Recognition

Click on start to use your webcam





Challenges

- > Large dataset to handle and it containing images
- Limited GPU access on Google Colab and time consuming
- Convolutional Neural Network is so deep and have many parameters. So we made changes very careful.
- > Evaluation metrics shown different scenario than real testing of models.
- > Running webcam on Google Colab
- Running webapp on streamlit as it do not support webcam
- We tried deploying it on heroku but it was throwing an error of slug size. We successfully reduced the slug size but later it showed some application error which we tried to debug but failed.



Conclusion

- Using a deep learning model based on the architecture of CNN, we constructed a framework to analyze student's emotions.
- Simple CNN model gave 70.24% train accuracy and 61.06% validation accuracy but not able to predict emotions precisely when tested in real time.
- > CNN using deep layers has 73.27% train accuracy and 58.55% validation accuracy.
- This model was accurate in predicting tested in real time.
- There were less disgust images in the dataset that's why model confused in detecting disgust.
- > This model can help the teachers to adjust their teaching strategies accordingly to improve the efficiency of online teaching.



Q & A