First C Program

General Overview of a Simple C Program's Structure:

The *general architecture* of a simple *C program* typically consists of several vital components. Below is an outline of the essential elements and their purposes:

Header Files:

The #include directives at the beginning of the program are used to include header files. Header files provide function prototypes and definitions that allow the C compiler to understand the functions used in the program.

o Main Function:

Every *C program* starts with the *main function*. It is the program's entry point, and execution starts from here. The *main function* has a *return type* of *int*, indicating that it should return an integer value to the operating system upon completion.

Variable Declarations:

Before using any variables, you should declare them with their *data types*. This section is typically placed after the *main function's* curly opening brace.

Backward Skip 10sPlay VideoForward Skip 10s

Statements and Expressions:

This section contains the *actual instructions* and *logic* of the program. C programs are composed of statements that perform *actions* and *expressions* that compute values.

Comments:

Comments are used to provide **human-readable** explanations within the code. They are not executed and do not affect the program's functionality. In C, comments are denoted by **//** for **single-line comments** and **/*** */ for **multi-line comments**.

Functions:

C programs can include *user-defined* functions and *blocks* of code that perform specific tasks. Functions help modularize the code and make it more organized and manageable.

Return Statement:

Use the *return statement* to terminate a function and return a value to the caller function. A *return statement* with a value of *0* typically indicates a successful execution in the *main function*, whereas a *non-zero value* indicates an error or unexpected termination.

Standard Input/Output:

C has *library functions* for reading user *input (scanf)* and printing output to the console *(printf)*. These functions are found in C programs and are part of the standard I/O library (*stdio.h* header file). It is essential to include these fundamental features correctly while writing a simple C program to ensure optimal functionality and readability.

Additional Information:

There is some additional information about the C programs. Some additional information is as follows:

Preprocessor Directives:

C programs often include *preprocessor directives* that begin with a *# symbol*. These directives are processed by the preprocessor before *actual compilation* and are used to include *header files, define macros*, and perform *conditional compilation*.

Data Types:

C supports data types such as *int, float, double, char*, etc. It depends on the program's requirements, and appropriate data types should be chosen to store and manipulate data efficiently.

Control Structures:

C provides *control structures* like *if-else, while, for*, and *switch-case* that allow you to make decisions and control the flow of the program.

Error Handling:

Robust C programs should include *error-handling mechanisms* to handle unexpected situations gracefully. Techniques like exception handling (using *try-catch* in *C++*) or returning *error codes* are commonly employed.

Modularization:

As programs grow in *complexity*, it becomes essential to modularize the code by creating separate functions for different tasks. This practice improves code reusability and maintainability.

Remember, the *architecture* and *complexity* of a C program can vary significantly depending on the specific *application* and requirements. The outline is a general overview of a simple C program's structure.

Explain the First C program:

To write the first C program, open the C console and write the following code:

Code:

- 1. #include <stdio.h>
- 2. **int** main(){
- printf("Hello C Language");
- 4. return 0;
- 5. }

Let us first study the various parts of this C program:

#include <stdio.h>:

In this line, the program includes the standard *input/output library (stdio.h)* due to the preprocessor directive. For *input* and *output* tasks, the *stdio.h library* contains methods like *printf* and *scanf*.

int main() { ... }:

Advertisement

It is the *main function* which is the entry point of the C program. The program starts executing from the beginning of the *main function*.

printf("Hello World!\n");:printf("Hello World!");:

Use the *printf() function* to print formatted output to the console. In this example, the string "*Hello, C Language*" is printed, followed by a *newline character (n)* which moves the pointer to the following line after the message is displayed.

return 0;

When the *return statement* is *0*, the program has been completed. When determining the state of a program, the operating system frequently uses the value returned by the main function. A *return value* of *0* often indicates that the execution was successful.

After compilation and execution, this *C program* will quit with a status code *0* and output "*Hello, C Language*" to the terminal.

The "Hello, C Language" program is frequently used as an introduction to a new programming language since it introduces learners to essential concepts such as text output and the structure of a C program and provides a rapid way to validate that the working environment is correctly set up.

To write, compile, and run your first C program, follow these steps:

Step 1: Open a text editor

Open a *text editor* of your choice, such as *Notepad, Sublime Text*, or *Visual Studio Code*. It will be where you write your C code.

Step 2: Write the C program

Now, copy and paste the following code into the text editor:

- 1. #include <stdio.h>
- 2. **int** main() {
- printf("Hello, C Language");
- 4. **return** 0;
- 5. }

Step 3: Save the file

After that, save the file with a *.c extension* such as *first_program.c*. This extension indicates that it is a *C source code* file.

Step 4: Compile the program

Now, compile the program in the command prompt.

Step 5: Run the program

After *successful compilation*, you can run the program by executing the generated executable file. Enter the following command into the *terminal* or *command prompt*:

1. ./first_program

The program will execute, and you will see the output on the console:

Output:

Hello, C Language

How to compile and run the C program

There are two ways to compile & run the c program by menu and by shortcut.

By Menu

- o Now click on the compile menu, then compile sub-menu to compile the c program.
- o Then click on the run menu and the sub-menu to run the c program.

By shortcut

- Or, press the ctrl+f9 keys to compile and run the program directly.
- You will see the following output on the user screen.
- o You can view the user screen any time by pressing the alt+f5 keys.
- Now press Esc to return to the turbo c++ console.

Conclusion:

Finally, the *first C program* introduces the C programming language and its fundamental structure. It illustrates the necessary components for *writing*, *compiling*, and *running* a C program.

The program contains the standard *input-output library (stdio.h)*, which includes routines for output operations such as *printf()*. The *main() function* is the program's entry point, from which execution begins. The *printf() function* is used within the *main() method* to print the message "*Hello, C Language*" to the console.

A *C compiler* such as *GCC* is required to compile the program. The code is stored in a text file with the *.c extension*, and the compiler is started by typing *gcc*, followed by the names of the *input* and *output files*.

The compilation process converts *machine-readable* instructions from *human-readable* C code. Once the program has been successfully constructed, it may be started by *double-clicking* the resultant executable file. In a *terminal* or *command prompt*, the executable is called by its *file name*, followed by ./. After that, the program is performed, and the "*Hello C Language*" output is shown on the console.

By following these instructions, you will get a basic grasp of developing, constructing, and running a C program. It offers the groundwork for further investigating more complex ideas and developing more sophisticated applications using the C programming language.