# JIT Compilation with Graal

Journey of a Java Program

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# **Agenda**

- Lifecycle of a Java program
- Interpreter
- JIT Compilation
  - Graal Compiler
- Compiler Optimisations
- Summary

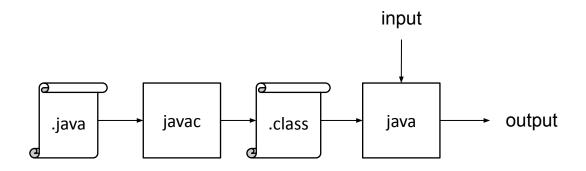


https://github.com/SwapnilGaikwad/jmanc-graal

# Lifecycle of a Java Program

```
$ javac MyTest.java
$ java MyTest
```

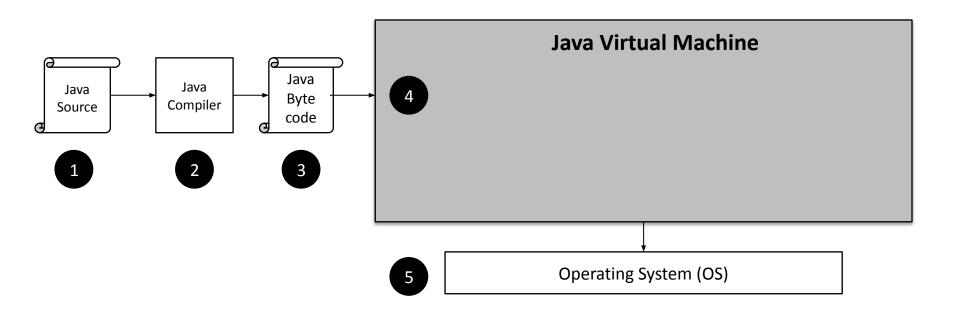
# Lifecycle of a Java Program



```
$ javac MyTest.java
```

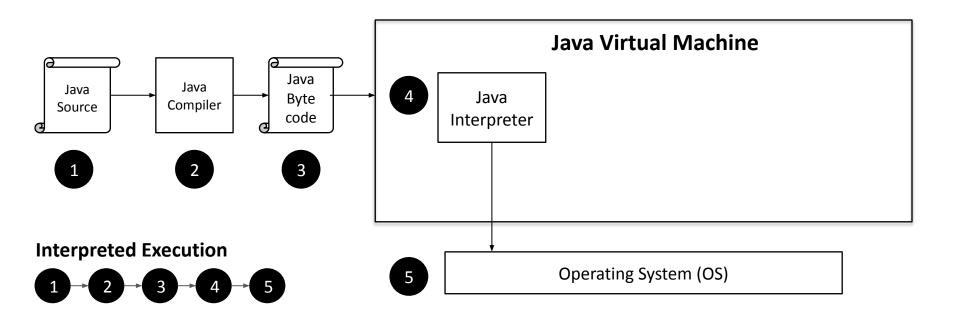
\$ java MyTest

# Java Compilation Approach

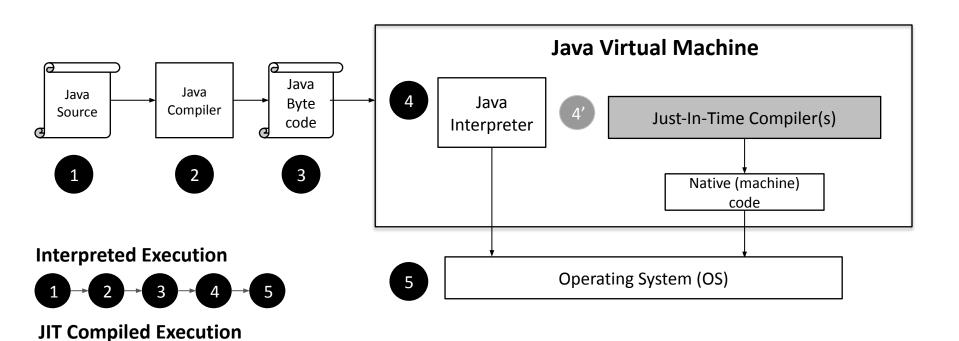


Java uses hybrid approach of both compiler and interpreter

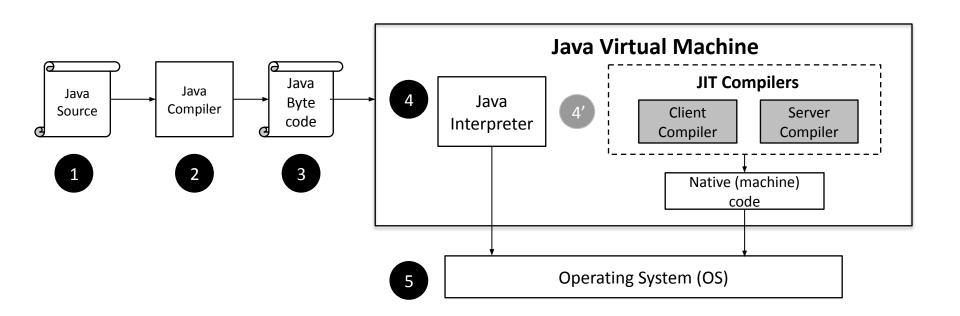
# JVM Overview



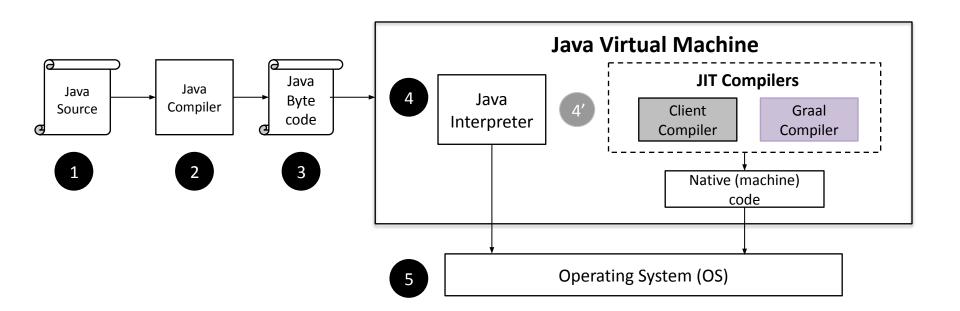
# JVM Overview



# HotSpot JVM Overview



# **Graal VM Overview**



# A Simple Java Program

```
public class MyTest {
   public static int myInc(int a) {
     return a + 1;
   }

public static void main(String[] args) {
     MyTest.myInc(5);
   }
}
```

```
public static int myInc(int);
  Code:
     0: iload 0
     1: iconst 1
     2: iadd
     3: ireturn
```

```
$ javap -c MyTest.class
```

```
public static int myInc(int);
  Code:
     0: iload 0
     1: iconst 1
     2: iadd
     3: ireturn
```

```
Call myInt(5)
```

```
public static int myInc(int);
  Code:
     0: iload 0
     1: iconst 1
     2: iadd
     3: ireturn
```

Load the first local variable

```
public static int myInc(int);
  Code:
     0: iload 0
     1: iconst 1
     2: iadd
     3: ireturn
```

```
Push constant 1
```

```
public static int myInc(int);
  Code:
     0: iload 0
     1: iconst 1
     2: iadd
     3: ireturn
```

Pop top two values, add them and push result on the stack

```
public static int myInc(int);
  Code:
     0: iload 0
     1: iconst 1
     2: iadd
     3: ireturn
```

Return int from method

- Interpreted version
- JIT Compiled with C1 compiler
- JIT Compiled with Graal compiler

Benchmark	Mode	Cnt	Score		Error	Units
MyBenchmark.interpreter	avgt	3	41469.329	±	1390.876	ns/op
MyBenchmark.tier10nly	avgt	3	614.950	±	16.311	ns/op
MyBenchmark.tierAll	avgt	3	389.108	±	8.780	ns/op

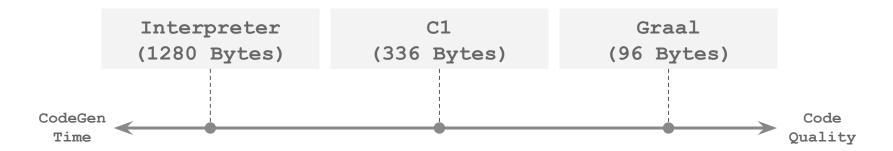
## Interpreter: Assembly for a bytecode

```
iload 0 26 iload 0 [0x0000ffffd2ea6200, 0x0000ffffd2ea6240] 64 bytes
                                                                   0x0000ffffd2ea6200: str
                                                                                             x0, [x20,#-8]!
public static int myInc(int);
                                                                   0x0000ffffd2ea6204: b 0x0000ffffd2ea6228
                                                                   0x0000ffffd2ea6208: str
                                                                                             s0, [x20,#-8]!
    Code:
                                                                   0x0000ffffd2ea620c: b 0x0000ffffd2ea6228
                                                                   0x0000ffffd2ea6210: str
                                                                                             d0, [x20,#-16]!
          0: iload 0
                                                                   0x0000ffffd2ea6214: b 0x0000ffffd2ea6228
          1: iconst 1
                                                                   0x0000ffffd2ea6218: str
                                                                                             xzr, [x20,#-8]!
                                                                   0x0000ffffd2ea621c: str
                                                                                             x0, [x20, #-8]!
          2: iadd
                                                                   0x0000ffffd2ea6220: b 0x0000ffffd2ea6228
                                                                   0x0000ffffd2ea6224: str
                                                                                             x0, [x20,#-8]!
          3: ireturn
                                                                   0x0000ffffd2ea6228: ldr
                                                                                             x0, [x24]
                                                                   0x0000ffffd2ea622c: ldrb
                                                                                             w8, [x22,#1]!
                                                                   0x0000ffffd2ea6230: add
                                                                                             w9, w8, #0x400
                                                                   0x0000ffffd2ea6234: ldr
                                                                                             x9, [x21,w9,uxtw #3]
                                                                   0x0000ffffd2ea6238: br
                                                                                             x9
                                                                   0x0000ffffd2ea623c: nop
```

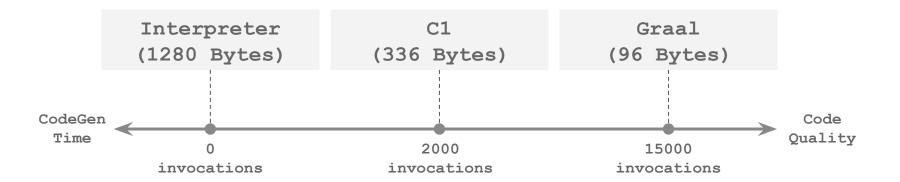
```
Benchmark
                         Mode
                               Cnt
                                         Score
                                                    Error
                                                           Units
MyBenchmark.interpreter
                         avgt
                                     41469.329 ± 1390.876
                                                           ns/op
MyBenchmark.tier10nly
                         avgt
                                  3
                                       614.950 ±
                                                   16.311
                                                           ns/op
MyBenchmark.tierAll
                                  3
                                                           ns/op
                         avgt
                                       389.108 ±
                                                    8.780
```

Interpreter C1 Graal (1280 Bytes) (336 Bytes) (96 Bytes)

Benchmark	Mode Cnt Score			Error	Units	
MyBenchmark.interpreter	avgt	3	41469.329	±	1390.876	ns/op
MyBenchmark.tier10nly	avgt	3	614.950	±	16.311	ns/op
MyBenchmark.tierAll	avgt	3	389.108	±	8.780	ns/op



Benchmark	Mode	Cnt	Cnt Score		Error	Units
MyBenchmark.interpreter	avgt	3	41469.329	±	1390.876	ns/op
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MyBenchmark.tierAll	avgt	3	389.108	±	8.780	ns/op



# Assembly in C

```
COMPILER Add... - More -

3 int myInc(int num) {

4 return num + 1;

5 }

1 myInc:

2 add w0, w0, #1

ret

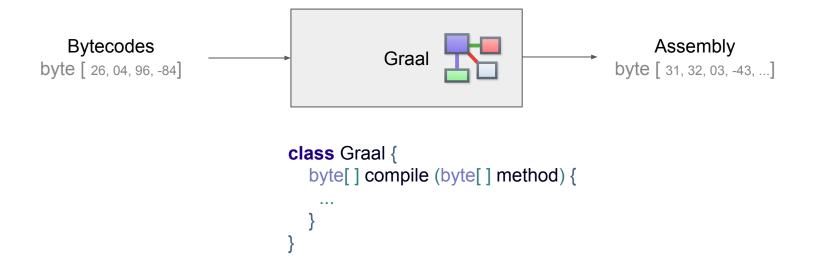
3 ret
```

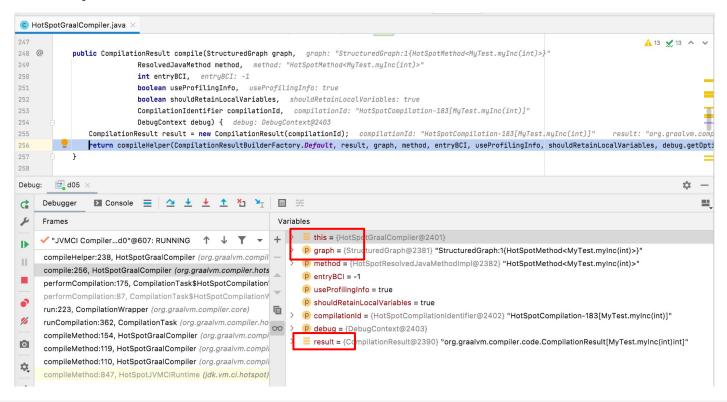
## JIT Compilation

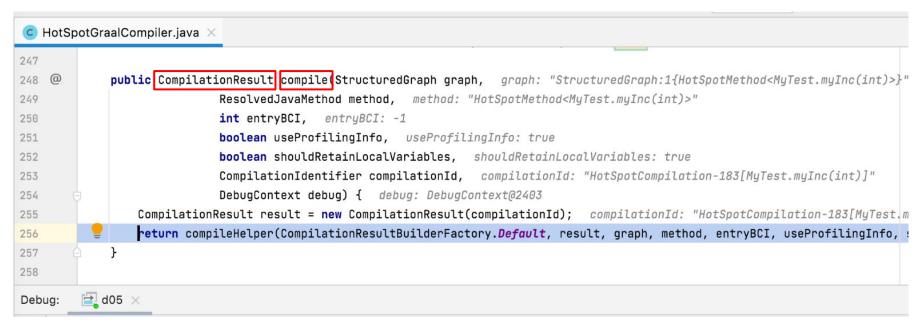
```
iava -XX:+PrintCompilation MvTest
  72
                        java.lang.Object::<init> (1 bytes)
                        java.lang.StringLatin1::hashCode (42 bytes)
                        java.lang.String::hashCode (49 bytes)
  74
                        java.lang.String::isLatin1 (19 bytes)
  74
                        java.util.ImmutableCollections$SetN::probe (56 bytes)
  75
                        java.lang.String::coder (15 bytes)
  75
                       java.lang.Math::floorMod (10 bytes)
  75
                       java.lang.Math::floorDiv (22 bytes)
  77 10
                        java.lang.StringLatin1::equals (36 bytes)
     11
                        java.util.ImmutableCollections$SetN::hashCode (46 bytes)
                        java.lang.String::equals (65 bytes)
  78
      13
                        java.util.ImmutableCollections::emptySet (4 bytes)
  79
     12
                        java.util.Objects::equals (23 bytes)
      14
                        java.util.Set::of (4 bytes)
     15
                        java.util.AbstractCollection::<init> (5 bytes)
  81
     16
                        java.util.ImmutableCollections$AbstractImmutableCollection::<init> (5 bytes)
  81
  81
     17
                        java.util.Objects::requireNonNull (14 bytes)
     18
                        java.util.ImmutableCollections$AbstractImmutableSet::<init> (5 bytes)
  82
     19
                        java.lang.Object::<init> (1 bytes)
  82 20
                       java.util.Set::of (66 bytes)
  83
                        java.lang.Object::<init> (1 bytes) made not entrant
  83
                        java.lang.module.ModuleDescriptor::name (5 bytes)
     22
                        java.lang.module.ModuleReference::descriptor (5 bytes)
                        java.lang.String::charAt (25 bytes)
  89
     25
                        java.util.concurrent.ConcurrentHashMap::tabAt (22 bytes)
      27
                       jdk.internal.misc.Unsafe::getObjectAcquire (7 bytes)
                        java.util.ImmutableCollections$SetN$SetNIterator::hasNext (13 bytes)
```

# **GraalVM**...

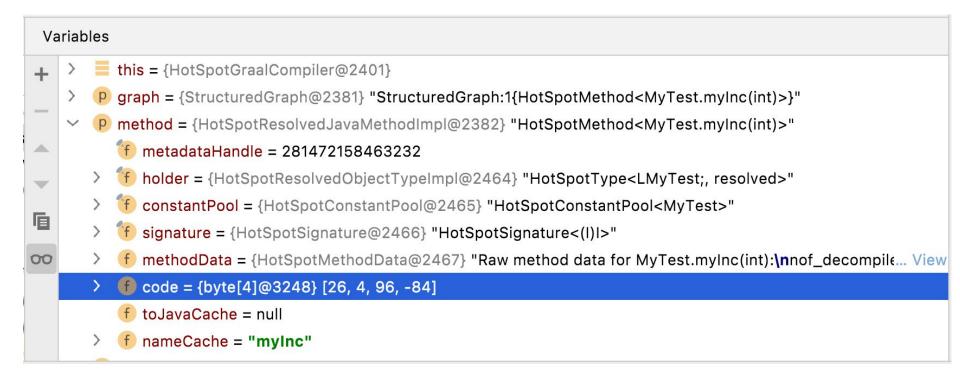




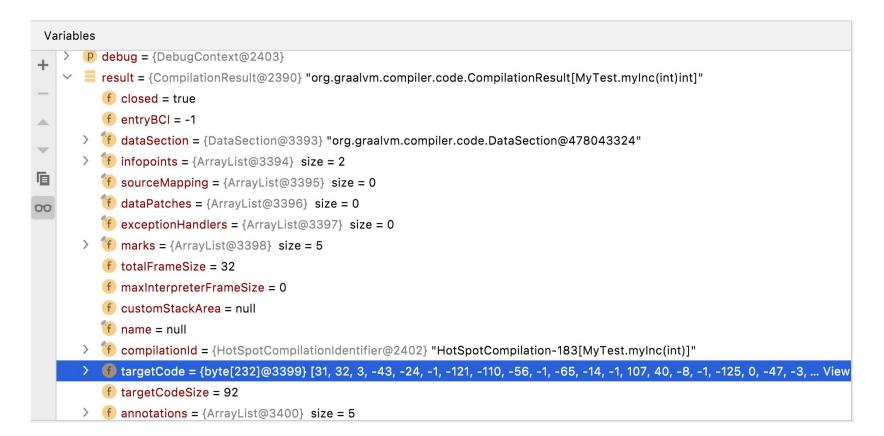




#### Variables this = {HotSpotGraalCompiler@2401} graph = {StructuredGraph@2381} "StructuredGraph:1{HotSpotMethod<MyTest.myInc(int)>}" method = {HotSpotResolvedJavaMethodImpl@2382} "HotSpotMethod<MyTest.myInc(int)>" p entryBCI = -1 useProfilingInfo = true shouldRetainLocalVariables = true P compilationId = {HotSpotCompilationIdentifier@2402} "HotSpotCompilation-183[MyTest.myInc(int)]" debug = {DebugContext@2403} = result = {CompilationResult@2390} "org.graalvm.compiler.code.CompilationResult[MyTest.myInc(int)int]"



Variables		iload_0	1a							
	> = this = {HotSpotGraalCompiler@2401}			iconst_1	04					
+	>		graph = {StructuredGraph@2381} "StructuredGraph:1{HotSpotMethod <m< td=""><td>iadd</td><td>60</td><td></td></m<>	iadd	60					
_	~		method = {HotSpotResolvedJavaMethodImpl@2382} "HotSpotMethod <m< td=""><td></td><td></td><td>-</td></m<>			-				
			f metadataHandle = 281472158463232	metadataHandle = 281472158463232						
_		>	holder = {HotSpotResolvedObjectTypeImpl@2464} "HotSpotType <lmytest;, resolved="">"</lmytest;,>							
恒		>	fonstantPool = {HotSpotConstantPool@2465} "HotSpotConstantPool <mytest>"</mytest>							
"8		>	signature = {HotSpotSignature@2466} "HotSpotSignature<(I)I>"							
00	> f methodData = {HotSpotMethodData@2467} "Raw method data for MyTest.myInc(int):\nnof_decompile View									
		>	f code = {byte[4]@3248} [26, 4, 96, -84]							
			f toJavaCache = null							
		>	f nameCache = "myInc"							



```
Variables
          this = {HotSpotGraalCompiler@2401}
       P graph = {StructuredGraph@2381} "StructuredGraph:1{HotSpotMethod<MyTest.myInc(int)>}"
          nodesSize = 6
             nodes = {Node[32]@3373}
             Not showing null elements
= 0 = {StartNode@3363} "0|StartNode"
             = 1 = {ParameterNode@3416} "1|Parameter(0)"
               3 = {ConstantNode@3417} "3|Constant(1, i32)"
旧
                4 = {AddNode@3418} "4|+"
                5 = {ReturnNode@3408} "5|Return"
```

```
Variables
          this = {HotSpotGraalCompiler@2401}
        P graph = {StructuredGraph@2381} "StructuredGraph:1{HotSpotMethod<MyTest.myInc(int)>}"
           nodesSize = 6
             nodes = {Node[32]@3373}
             Not showing null elements
0 = {StartNode@3363} "0|StartNode"
                                                                     0 Start
                                                                                     4 +
\nabla
             = 1 = {ParameterNode@3416} "1|Parameter(0)"
                3 = {ConstantNode@3417} "3|Constant(1, i32)"
旧
                4 = {AddNode@3418} "4|+"
00
                5 = {ReturnNode@3408} "5|Return"
                                                                                   5 Return
```

#### **Emit Code**

```
AddNode.java ×
               @Override
192
193 1 @
               public void generate NodeLIRBuilderTool nodeValueMap, ArithmeticLIRGeneratorTool gen) {
                   Value op1 = nodeValueMap.operand(getX());
194
                   assert op1 != null : getX() + ", this=" + this;
195
196
                   Value op2 = nodeValueMap.operand(getY());
197
                   if (shouldSwapInputs(nodeValueMap)) {...}
                   nodeValueMap.setResult( node: this, gen.emitAdd op1, op2, setFlags: false));
202
203
```

#### **Emit Code**

```
AddNode.iava ×
               @Override
192
193 1 @
               public void generate NodeLIRBuilderTool nodeValueMap, ArithmeticLIRGeneratorTool gen) {
                   Value op1 = nodeValueMap.operand(getX());
194
                   assert op1 != null : getX() + ", this=" + this;
195
196
                   Value op2 = nodeValueMap.operand(getY());
                   if (shouldSwapInputs(nodeValueMap)) {...}
197
                   nodeValueMap.setResult( node: this, gen.emitAdd op1, op2, setFlags: false));
282
203
```



#### **Emit Code**

```
AddNode.iava ×
                @Override
192
193 1 @
                public void generate(NodeLIRBuilderTool nodeValueMap, ArithmeticLIRGeneratorTool gen) {
                    Value op1 = nodeValueMap.operand(getX());
194
195
                    assert op1 != null : getX() + ", this=" + this;
196
                    Value op2 = nodeValueMap.operand(getY());
                    if (shouldSwapInputs(nodeValueMap)) {...}
197
 AArch64ArithmeticLIRGenerator.java ×
               @Override
 98 1 @
                protected Variable emitAdd(LIRKind resultKind, Value a, Value b, boolean setFlags) {
 99
                   if (isNumericInteger(a.getPlatformKind())) {
                       AArch64ArithmeticOp op = setFlags ? AArch64ArithmeticOp.ADDS : AArch64ArithmeticOp.ADD
                       return emitBinary(resultKind, op, commutative: true, a, b):
101
                   } else {
102
                       assert !setFlags : "Cannot set flags on floating point arithmetic";
 103
                       return emitBinary(resultKind, AArch64ArithmeticOp.FADD, commutative: true, a, b);
 104
105
106
```

#### **Code Generation**

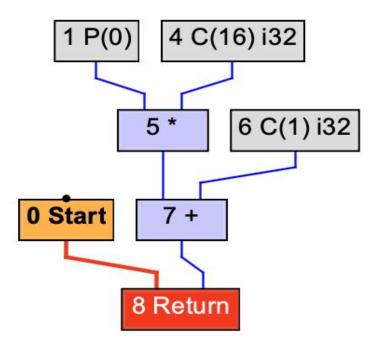
```
0x0000ffffdd2d6a98: add
                              w0, w1, #0x1
```

### Compiler Optimisations

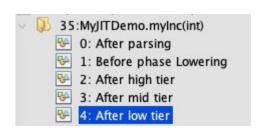
```
public class MyJITDemo {
  private static int myMult(final int a) {
     return a * 16:
  public static int myInc(int a) {
     a = myMult(a);
     return a + 1;
  public static void main(String[] args) {
     for(int i = 0; i < 1 000 000; i++)
       MyJITDemo.myInc(i);
```

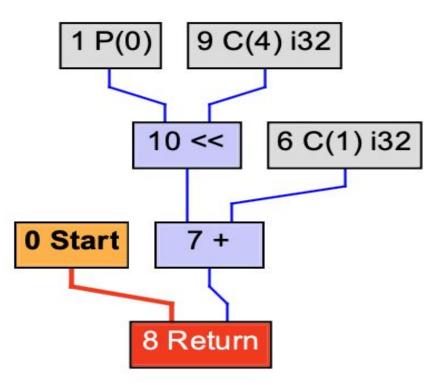
# Graal Compiler: Before Compilation





# Graal Compiler: After Compilation





# Compilation Pipeline (High Tier)

- 0: After phase GraphBuilder
  - 1: After phase PhaseSuite
- 2: After phase DeadCodeElimination
- 3: After parsing
- 4: After phase Canonicalizer
- 5: After phase Inlining
  - 6: After phase DeadCodeElimination
- 7: After phase DisableOverflownCountedLoops
- 8: After phase ConvertDeoptimizeToGuard
  - 9: After phase IncrementalCanonicalizer
- 10: After phase IterativeConditionalElimination
- 11: After phase LoopFullUnroll
- 12: After phase LoopPeeling
- 13: After phase IncrementalCanonicalizer
- 14: After phase LoopUnswitching
- 15: After phase IncrementalCanonicalizer
- 16: After phase BoxNodeldentity
- 17: After phase PartialEscape
- 18: After phase ReadElimination
- 19: After phase BoxNodeOptimization
- 20: After phase IncrementalCanonicalizer
- 21: Before phase Lowering
- 22: After phase Lowering
- 23: After phase HighTier
- 24: After high tier

# Compilation Pipeline (Mid Tier)

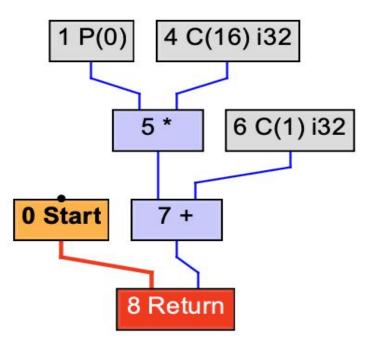
- 0: After phase GraphBuilder 1: After phase PhaseSuite 2: After phase DeadCodeElimination 3: After parsing 4: After phase Canonicalizer 5: After phase Inlining 6: After phase DeadCodeElimination 7: After phase DisableOverflownCountedLoops 8: After phase ConvertDeoptimizeToGuard 9: After phase IncrementalCanonicalizer 10: After phase IterativeConditionalElimination 11: After phase LoopFullUnroll 12: After phase LoopPeeling 13: After phase IncrementalCanonicalizer 14: After phase LoopUnswitching 15: After phase IncrementalCanonicalizer 16: After phase BoxNodeldentity 17: After phase PartialEscape 18: After phase ReadElimination 19: After phase BoxNodeOptimization 20: After phase IncrementalCanonicalizer 21: Before phase Lowering 22: After phase Lowering 23: After phase HighTier 24: After high tier
- 24: After high tier 25: After phase LockElimination 26: After phase FloatingRead 27: After phase IncrementalCanonicalizer 28: After phase IterativeConditionalElimination 29: After phase LoopSafepointElimination 30: After phase SpeculativeGuardMovement 31: After phase IncrementalCanonicalizer 32: After phase GuardLowering 33: After phase RemoveValueProxy 34: After phase IncrementalCanonicalizer 35: After phase LoopSafepointInsertion 36: After phase Lowering 37: After phase IterativeConditionalElimination 38: After phase OptimizeDiv 39: After phase FrameStateAssignment 40: After phase LoopPartialUnroll 41: After phase Reassociation 42: After phase DeoptimizationGrouping 43: After phase Canonicalizer 44: After phase WriteBarrierAddition 45: After phase MidTier 46: After mid tier

# Compilation Pipeline (Low Tier)

- 0: After phase GraphBuilder 1: After phase PhaseSuite 2: After phase DeadCodeElimination 3: After parsing 4: After phase Canonicalizer 5: After phase Inlining 6: After phase DeadCodeElimination 7: After phase DisableOverflownCountedLoops 8: After phase ConvertDeoptimizeToGuard 9: After phase IncrementalCanonicalizer 10: After phase IterativeConditionalElimination 11: After phase LoopFullUnroll 12: After phase LoopPeeling 13: After phase IncrementalCanonicalizer 14: After phase LoopUnswitching 15: After phase IncrementalCanonicalizer 16: After phase BoxNodeldentity 17: After phase PartialEscape 18: After phase ReadElimination 19: After phase BoxNodeOptimization 20: After phase IncrementalCanonicalizer 21: Before phase Lowering 22: After phase Lowering 23: After phase HighTier 24: After high tier
- 24: After high tier 25: After phase LockElimination 26: After phase FloatingRead 27: After phase IncrementalCanonicalizer 28: After phase IterativeConditionalElimination 29: After phase LoopSafepointElimination 30: After phase SpeculativeGuardMovement 31: After phase IncrementalCanonicalizer 32: After phase GuardLowering 33: After phase RemoveValueProxy 34: After phase IncrementalCanonicalizer 35: After phase LoopSafepointInsertion 36: After phase Lowering 37: After phase IterativeConditionalElimination 38: After phase OptimizeDiv 39: After phase FrameStateAssignment 40: After phase LoopPartialUnroll 41: After phase Reassociation 42: After phase DeoptimizationGrouping 43: After phase Canonicalizer 44: After phase WriteBarrierAddition 45: After phase MidTier 46: After mid tier
- 46: After mid tier
  47: After phase Lowering
  48: After phase ExpandLogic
  49: After phase FixReads
  50: After phase UseTrappingNullChecks
  51: After phase AddressLowering
  52: After phase Canonicalizer
  53: After phase DeadCodeElimination
  54: After phase PropagateDeoptimizeProbability
  55: After phase Schedule
  56: After phase LowTier
  57: After low tier

# Optimising a graph

- Visitor pattern
  - canonicalise()
  - o generate()



# Simplify multiplication

```
MulNode.java ×
128
      (0)
129
               public static ValueNode canonical(Stamp stamp, ValueNode forX, long i, NodeView view) {
                   if (i == 0) {
130
                       return ConstantNode.forIntegerStamp(stamp, value: 0);
131
132
                   } else if (i == 1) {
                       return forX;
133
                   } else if (i == -1) {
134
                       return NegateNode.create(forX, view);
135
                   } else if (i > 0) {
136
137
                        if (CodeUtil.isPowerOf2(i)) {
                            return new LeftShiftNode(forX, ConstantNode.forInt(CodeUtil.log2(i)));
138
```

## Optimised Assembly

```
0x0000ffffdd2d6d98: orr
                              w0, wzr, #0x1
                                                   W0 = 1
                                                  W0 = W0 + (W1 << 4) rethrow=0 return_oop=0)
0x0000ffffdd2d6d9c: add
                              w0, w0, w1, lsl #4
```

#### Platform specific instructions

```
C AArch64NodeMatchRules.java ×
             @MatchRule("(Add=op x (LeftShift=lshift (SignExtend=ext y) Constant))")
316
317
             public ComplexMatchResult mergeSignExtendByShiftIntoAddSub(BinaryNode op, LeftShiftNode lshift,
                                                                         ValueNode ext, ValueNode x, ValueNode y) {
318
                 assert isNumericInteger(lshift);
319
                 int shiftAmt = getClampedShiftAmt(lshift);
320
                 if (!isSupportedExtendedAddSubShift((IntegerConvertNode<?, ?>) ext, shiftAmt)) {...}
321
324
                 ExtendType extType;
                 if (ext instanceof SignExtendNode) {...} else {...}
325
                 return emitExtendedAddSubShift(op, x, y, extType, shiftAmt);
330
331
```

### Summary

- Graal as a Just-in-Time (JIT) compiler
- Graph representation of a Java program
- Compiler Optimisations
  - Platform specific
  - Platform agnostic
- Generate assembly instructions



https://github.com/SwapnilGaikwad/jmanc-graal

# Things for another talk ...

- Instruction Scheduling
- Register Allocation
- Graal Intrinsics
- Graal Native Image
- Graal for running other languages
- Other JVM Components

# Thank You!

# Questions?

#### Resources

- Graal Repo: <a href="https://github.com/oracle/graal">https://github.com/oracle/graal</a>
- Graal Publications & Videos: <a href="https://github.com/oracle/graal/blob/master/docs/Publications.md">https://github.com/oracle/graal/blob/master/docs/Publications.md</a>
- Graal Compiler Docs: <a href="https://github.com/oracle/graal/tree/master/compiler/docs">https://github.com/oracle/graal/tree/master/compiler/docs</a>
- Top 10 Things To Do With GraalVM:
  - https://medium.com/graalvm/graalvm-ten-things-12d9111f307d
- IdealGraphVisualizer:
  - https://github.com/oracle/graal/blob/master/docs/tools/ideal-graph-visualizer.md

# https://github.com/SwapnilGaikwad/jmanc-graal

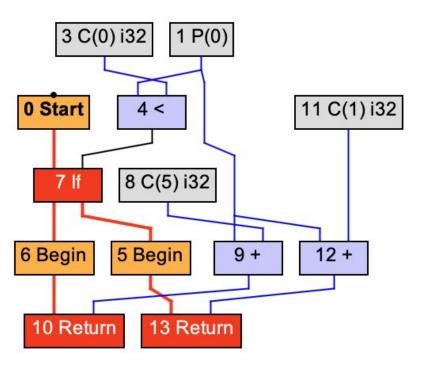


# Challenges

- Benchmarking
  - Prove the optimisation improves performance
  - Analyse behaviour on different platforms
- Prototyping
  - Test a given sequence of instructions
  - Identify suitable instructions

## **Graal Compiler**

```
public class MyTest {
 public static int myInc(int a) {
    if(a < 0){
      return a + 5;
    return a + 1;
  public static void main(String[] args)
    int i = -3;
    while(true) {
      MyTest.myInc(i++);
      if(i > 100)
        i = -10;
```



#### **Optimisation Phase**

```
OptimizeDivPhase.java ×
          public class OptimizeDivPhase extends Phase {
48
49
50
              @Override
51 0 @
              protected void run(StructuredGraph graph) {
                  for (IntegerDivRemNode rem : graph.getNodes(IntegerDivRemNode.TYPE)) {
52
                      if (rem instanceof SignedRemNode && divByNonZeroConstant(rem)) {
53
                           optimizeRem(rem);
54
55
56
                  for (IntegerDivRemNode div : graph.getNodes(IntegerDivRemNode.TYPE)) {...}
57
62
```

#### **Optimisation Phase**

```
OptimizeDivPhase.java ×
73
              protected final void optimizeRem(IntegerDivRemNode rem) {
74
                  assert rem.getOp() == IntegerDivRemNode.Op.REM;
                  // Java spec 15.17.3.: (a/b)*b+(a%b) == a
75
                  // so a%b == a-(a/b)*b
76
                  StructuredGraph graph = rem.graph();
77
                  ValueNode div = findDivForRem(rem);
78
                  ValueNode mul = BinaryArithmeticNode.mul(graph, div, rem.getY(), NodeView.DEFAULT);
79
                  ValueNode result = BinaryArithmeticNode.sub(graph, rem.getX(), mul, NodeView.DEFAULT);
80
                  graph.replaceFixedWithFloating(rem, result);
81
82
```