Doc Strings
Print to PDF

Documentation is one of the key aspect related to programming. However, it should be crisp and informative. In Python we can use doc strings for the documentation of our code.

- One of the key aspect of documentation is to provide information about usage of a function.
- In Python we can get the information about the function by using help.
- We can get help for a class like str using help(str) and help for a function like str.startswith using help(str.startswith).
- If you want to provide help for user defined function, you can leverage the feature of Doc Strings. It is nothing but a string which is provided as first statement in a function.
- Here are some of the characteristics related to Doc Strings:
 - By default help returns the function specification.
 - Doc String should be the first line in the function body.
 - The Doc String should not be assigned to any variable.
 - Using """ or ''', we can have multi-line string.
- It is a good practice to provide crisp and concise Doc String for each of the custom function developed.

help(str)			

```
Help on class str in module builtins:
class str(object)
   str(object='') -> str
    str(bytes_or_buffer[, encoding[, errors]]) -> str
    Create a new string object from the given object. If encoding or
    errors is specified, then the object must expose a data buffer
    that will be decoded using the given encoding and error handler.
   Otherwise, returns the result of object.__str__() (if defined)
   or repr(object).
    encoding defaults to sys.getdefaultencoding().
   errors defaults to 'strict'.
   Methods defined here:
    __add__(self, value, /)
       Return self+value.
    __contains__(self, key, /)
       Return key in self.
    __eq__(self, value, /)
        Return self==value.
    __format__(...)
        S.__format__(format_spec) -> str
        Return a formatted version of S as described by format_spec.
    __ge__(self, value, /)
        Return self>=value.
    __getattribute__(self, name, /)
        Return getattr(self, name).
    __getitem__(self, key, /)
       Return self[key].
    __getnewargs__(...)
    __gt__(self, value, /)
        Return self>value.
    __hash__(self, /)
       Return hash(self).
    __iter__(self, /)
        {\tt Implement\ iter(self).}
    __le__(self, value, /)
       Return self<=value.
    __len__(self, /)
       Return len(self).
    __lt__(self, value, /)
        Return self<value.
    __mod__(self, value, /)
       Return self%value.
     mul (self, value, /)
       Return self*value.
    __ne__(self, value, /)
        Return self!=value.
    __new__(*args, **kwargs) from builtins.type
       Create and return a new object. See help(type) for accurate signature.
    __repr__(self, /)
        Return repr(self).
    __rmod__(self, value, /)
       Return value%self.
    __rmul__(self, value, /)
       Return value*self.
    \_sizeof\_(\dots)
        S.__sizeof__() -> size of S in memory, in bytes
    __str__(self, /)
       Return str(self).
    capitalize(...)
        S.capitalize() -> str
```

```
Return a capitalized version of S, i.e. make the first character
    have upper case and the rest lower case.
casefold(...)
    S.casefold() -> str
    Return a version of S suitable for caseless comparisons.
    S.center(width[, fillchar]) -> str
    Return S centered in a string of length width. Padding is
    done using the specified fill character (default is a space)
    S.count(sub[, start[, end]]) -> int
    Return the number of non-overlapping occurrences of substring \operatorname{sub} in
    string S[start:end]. Optional arguments start and end are
    interpreted as in slice notation.
encode(...)
    S.encode(encoding='utf-8', errors='strict') -> bytes
    Encode S using the codec registered for encoding. Default encoding
    is 'utf-8'. errors may be given to set a different error
    handling scheme. Default is 'strict' meaning that encoding errors raise
    a UnicodeEncodeError. Other possible values are 'ignore', 'replace' and
    'xmlcharrefreplace' as well as any other name registered with
    codecs.register_error that can handle UnicodeEncodeErrors.
endswith(...)
    S.endswith(suffix[, start[, end]]) -> bool
    Return True if S ends with the specified suffix, False otherwise.
    With optional start, test S beginning at that position.
    With optional end, stop comparing S at that position.
    suffix can also be a tuple of strings to try.
expandtabs(...)
    S.expandtabs(tabsize=8) -> str
    Return a copy of S where all tab characters are expanded using spaces.
    If tabsize is not given, a tab size of 8 characters is assumed.
find(...)
    S.find(sub[, start[, end]]) -> int
    Return the lowest index in S where substring sub is found,
    such that sub is contained within S[start:end]. Optional
    arguments start and end are interpreted as in slice notation.
    Return -1 on failure.
format(...)
    S.format(*args, **kwargs) -> str
    Return a formatted version of S, using substitutions from args and kwargs.
    The substitutions are identified by braces ('{' and '}').
format_map(...)
    S.format_map(mapping) -> str
    Return a formatted version of S, using substitutions from mapping.
    The substitutions are identified by braces ('{' and '}').
index(...)
    S.index(sub[, start[, end]]) -> int
    Return the lowest index in S where substring sub is found,
    such that sub is contained within S[start:end]. Optional
    arguments start and end are interpreted as in slice notation.
    Raises ValueError when the substring is not found.
isalnum(...)
    S.isalnum() -> bool
    Return True if all characters in S are alphanumeric
    and there is at least one character in S, False otherwise.
isalpha(...)
    S.isalpha() -> bool
    Return True if all characters in S are alphabetic
    and there is at least one character in S, False otherwise.
isdecimal(...)
```

```
S.isdecimal() -> bool
    Return True if there are only decimal characters in S,
    False otherwise.
isdigit(...)
    S.isdigit() -> bool
    Return True if all characters in S are digits
    and there is at least one character in S, False otherwise.
isidentifier(...)
    S.isidentifier() -> bool
    Return True if S is a valid identifier according
    to the language definition.
    Use keyword.iskeyword() to test for reserved identifiers
    such as "def" and "class".
islower(...)
    S.islower() -> bool
    Return True if all cased characters in S are lowercase and there is
    at least one cased character in S, False otherwise.
isnumeric(...)
    S.isnumeric() -> bool
    Return True if there are only numeric characters in S,
    False otherwise.
isprintable(...)
    S.isprintable() -> bool
    Return True if all characters in S are considered
    printable in repr() or S is empty, False otherwise.
isspace(...)
    S.isspace() -> bool
    Return True if all characters in S are whitespace
    and there is at least one character in S, False otherwise.
istitle(...)
    S.istitle() -> bool
    Return True if S is a titlecased string and there is at least one
    character in S, i.e. upper- and titlecase characters may only
    follow uncased characters and lowercase characters only cased ones.
    Return False otherwise.
isupper(...)
    S.isupper() -> bool
    Return True if all cased characters in S are uppercase and there is
    at least one cased character in S, False otherwise.
join(...)
    S.join(iterable) -> str
    Return a string which is the concatenation of the strings in the
    iterable. The separator between elements is S.
ljust(...)
    S.ljust(width[, fillchar]) -> str
    Return S left-justified in a Unicode string of length width. Padding is
    done using the specified fill character (default is a space).
lower(...)
    S.lower() -> str
    Return a copy of the string S converted to lowercase.
lstrip(...)
    S.lstrip([chars]) -> str
    Return a copy of the string S with leading whitespace removed.
    If chars is given and not None, remove characters in chars instead.
partition(...)
   S.partition(sep) -> (head, sep, tail)
    Search for the separator sep in S, and return the part before it,
    the separator itself, and the part after it. If the separator is not
    found, return S and two empty strings.
replace(...)
```

```
Return a copy of S with all occurrences of substring
    old replaced by new. If the optional argument count is
    given, only the first count occurrences are replaced.
rfind(...)
    S.rfind(sub[, start[, end]]) -> int
    Return the highest index in S where substring sub is found,
    such that sub is contained within S[start:end]. Optional
    arguments start and end are interpreted as in slice notation.
    Return -1 on failure.
rindex(...)
    S.rindex(sub[, start[, end]]) -> int
    Return the highest index in S where substring sub is found,
    such that sub is contained within S[start:end]. Optional
    arguments start and end are interpreted as in slice notation.
    Raises ValueError when the substring is not found.
rjust(...)
    S.rjust(width[, fillchar]) -> str
    Return S right-justified in a string of length width. Padding is
    done using the specified fill character (default is a space).
rpartition(...)
    S.rpartition(sep) -> (head, sep, tail)
    Search for the separator sep in S, starting at the end of S, and return
    the part before it, the separator itself, and the part after it. If the
    separator is not found, return two empty strings and S.
    S.rsplit(sep=None, maxsplit=-1) -> list of strings
    Return a list of the words in S, using sep as the
    delimiter string, starting at the end of the string and
    working to the front. If maxsplit is given, at most maxsplit
    splits are done. If sep is not specified, any whitespace string
    is a separator.
rstrip(...)
    S.rstrip([chars]) -> str
    Return a copy of the string S with trailing whitespace removed.
    If chars is given and not None, remove characters in chars instead.
split(...)
    S.split(sep=None, maxsplit=-1) -> list of strings
    Return a list of the words in S, using sep as the
    delimiter string. If maxsplit is given, at most maxsplit
    splits are done. If sep is not specified or is None, any
    whitespace string is a separator and empty strings are
    removed from the result.
splitlines(...)
    S.splitlines([keepends]) -> list of strings
    Return a list of the lines in S, breaking at line boundaries.
    Line breaks are not included in the resulting list unless keepends
    is given and true.
startswith(...)
    S.startswith(prefix[, start[, end]]) -> bool
    Return True if S starts with the specified prefix, False otherwise.
    With optional start, test S beginning at that position.
    With optional end, stop comparing S at that position.
    prefix can also be a tuple of strings to try.
strip(...)
   S.strip([chars]) -> str
    Return a copy of the string {\sf S} with leading and trailing
    whitespace removed.
    If chars is given and not None, remove characters in chars instead.
swapcase(...)
    S.swapcase() -> str
    Return a copy of S with uppercase characters converted to lowercase
    and vice versa.
```

S.replace(old, new[, count]) -> str

```
title(...)
    S.title() -> str
    Return a titlecased version of S, i.e. words start with title case
    characters, all remaining cased characters have lower case.
translate(...)
    S.translate(table) -> str
    Return a copy of the string S in which each character has been mapped
    through the given translation table. The table must implement
    lookup/indexing via __getitem__, for instance a dictionary or list,
    mapping Unicode ordinals to Unicode ordinals, strings, or None. If
    this operation raises LookupError, the character is left untouched.
    Characters mapped to None are deleted.
upper(...)
    S.upper() -> str
    Return a copy of S converted to uppercase.
zfill(...)
    S.zfill(width) -> str
    Pad a numeric string S with zeros on the left, to fill a field
    of the specified width. The string S is never truncated.
Static methods defined here:
maketrans(x, y=None, z=None, /)
    Return a translation table usable for str.translate().
    If there is only one argument, it must be a dictionary mapping Unicode
    ordinals (integers) or characters to Unicode ordinals, strings or None.
    Character keys will be then converted to ordinals.
    If there are two arguments, they must be strings of equal length, and
    in the resulting dictionary, each character in \boldsymbol{x} will be mapped to the
    character at the same position in y. If there is a third argument, it
    must be a string, whose characters will be mapped to None in the result.
```

help(str.startswith)

```
Help on method_descriptor:

startswith(...)

S.startswith(prefix[, start[, end]]) -> bool

Return True if S starts with the specified prefix, False otherwise.

With optional start, test S beginning at that position.

With optional end, stop comparing S at that position.

prefix can also be a tuple of strings to try.
```

str.startswith?

```
Docstring:
S.startswith(prefix[, start[, end]]) -> bool

Return True if S starts with the specified prefix, False otherwise.
With optional start, test S beginning at that position.
With optional end, stop comparing S at that position.
prefix can also be a tuple of strings to try.
Type: method_descriptor
```

```
def get_commission_amount(sales_amount, commission_pct):
    """Function to compute commission amount. commission_pct should be passed as percent
notation (eg: 20%)
    20% using percent notation is equal to 0.20 in decimal notation.
    """
    commission_amount = (sales_amount * commission_pct / 100) if commission_pct else 0
    return commission_amount
```

```
get_commission_amount
```

```
<function __main__.get_commission_amount(sales_amount, commission_pct)>
```

```
\verb|help(get_commission_amount)|\\
```

```
Help on function get_commission_amount in module __main__:

get_commission_amount(sales_amount, commission_pct)
   Function to compute commission amount. commission_pct should be passed as percent notation (eg: 20%)
   20% using percent notation is equal to 0.20 in decimal notation.
```

```
get_commission_amount?
```

```
Signature: get_commission_amount(sales_amount, commission_pct)

Docstring:
Function to compute commission amount. commission_pct should be passed as percent notation
(eg: 20%)
20% using percent notation is equal to 0.20 in decimal notation.

File: ~/itversity-material/mastering-python/08_user_defined_functions/<ipython-input-5-
4e22fd73fac9>
Type: function
```

By Durga Gadiraju

© Copyright ITVersity, Inc.