Assignment 6

1.Declare a single-dimensional array of 5 integers inside the main method. Traverse the array to print the default values. Then accept records from the user and print the updated values of the array.

```
package org.programming6 1;
import java.util.Scanner;
public class programming{
      public static void main(String args[]) {
      int a [] = new int [5];
      for(int element : a) {
             System.out.println("Default value:"+element);
      int a2[]=new int[5];
      System.out.println("Enter elements:");
      for(int i=0;i<a2.length;i++) {
             a2[i]=sc.nextInt();
      System.out.print("Array elements are:");
      for(int element:a2)
             System.out.print(element+" ");
```

```
Default value:0
Default value:0
Enter elements:
1
2
4
6
8
Array elements are:1 2 4 6 8
```

2.Declare a single-dimensional array of 5 integers inside the main method. package org.programming6_2;

```
import java.util.Scanner;
public class programming {
      public static void main(String[] args) {
     int[] array = new int[5]; // Declare an array of 5 integers
     // Accept records into the array
     acceptRecord(array);
     // Print the state of the array
     printRecord(array);
  // Method to accept records into the array
  public static void acceptRecord(int[] array) {
     Scanner scanner = new Scanner(System.in);
```

```
System.out.println("Enter 5 integer values:");
    for (int i = 0; i < array.length; i++) {
       System.out.print("Enter value for element " + (i + 1) + ": ");
       array[i] = scanner.nextInt();
     }
    // Close the scanner
    scanner.close();
  }
  // Method to print the state of the array
  public static void printRecord(int[] array) {
    System.out.println("Array elements are:");
    for (int element : array) {
       System.out.println(element);
Enter 5 integer values:
Enter value for element 1:
Enter value for element 2: 5
Enter value for element 3: 5
Enter value for element 4: 4
Enter value for element 5: 2
```

```
Array elements are:
2
5
5
4
2
```

3. Write a program to find the maximum and minimum values in a single-dimensional array of integers.

```
package org.programming6 3;
public class programming{
public static void main(String[] args) {
      // TODO Auto-generated method stub
      int a[]=\{1,2,3,4,5\};
 int min=a[0];
 int max=a[0];
 for(int i=0;i<a.length;i++) {
       if(a[i] \le min) {
             min=a[i];
       }
       else
             max=a[i];
  }
  System.out.println("Minimum:
                                     "+min);
 System.out.println("Maximum:
                                     "+max);
 Minimum:
                    1
 Maximum:
                    5
```

4. Write a program to remove duplicate elements from a single-dimensional array of integers.

```
package org.programming6 4;
import java.util.Scanner;
public class programming{
      public static void main(String[] args) {
             // TODO Auto-generated method stub
             int a[]= \{1,2,3,4,5,2\};
             System.out.print("Array elements are:");
             for(int element: a) {
                   System.out.print(element+" ");
             }
             System.out.println();
             System.out.print("Array elements after removing duplicates:");
             for(int i=0;i<a.length;i++) {
                   for(int j=i+1;j<a.length;j++) {
                   if(a[i]==a[j])
                          a[i]=-1;
                   }
             for(int i=0;i<a.length;i++) {
                   if(a[i]!=-1) {
                          System.out.print(a[i]+" ");
                   }
             }
```

```
Array elements are:1 2 3 4 5 2
Array elements after removing duplicates:1 3 4 5 2
```

5. Write a program to find the intersection of two single-dimensional arrays.

```
}
         public static int[] findIntersection(int[] array1, int[] array2) {
            // Array to store the intersection elements, with a size equal to the
smaller of the two input arrays
            int[] tempIntersection = new int[Math.min(array1.length,
array2.length)];
            int index = 0;
            // Initialize the tempIntersection array with -1 to indicate unused
positions
            for (int i = 0; i < tempIntersection.length; <math>i++) {
              tempIntersection[i] = -1;
            }
            // Nested loop to find common elements
            for (int i = 0; i < \text{array1.length}; i++) {
              for (int j = 0; j < array2.length; j++) {
                 if (array1[i] == array2[j]) {
                    // Check if the element is already in the tempIntersection
array
                    boolean alreadyExists = false;
                    for (int k = 0; k < index; k++) {
                      if (tempIntersection[k] == array1[i]) {
                         alreadyExists = true;
                         break;
```

```
// If the element is not already in the tempIntersection array,
add it

if (!alreadyExists) {
    tempIntersection[index++] = array1[i];
}

return tempIntersection;
}

Intersection of the two arrays:
4 5
```

6.Write a program to find the missing number in an array of integers ranging from 1 to N.

```
package org.programming6_6;
import java.util.Scanner;

public class programming {
  public static void main(String args[]) {
    int a[]= {1,2,3,5,6};
    System.out.print("Array elements are:");
    for(int element:a) {
        System.out.print(element+" ");
    }
}
```

```
System.out.println();
int totsum=0;
int sum=0;
for(int i=0;i<a.length;i++) {
        sum+=a[i];
}
for(int i=1;i<=6;i++) {
        totsum+=i;
}
System.out.println("Missing element is:"+(totsum-sum));
}
Array elements are:1 2 3 5 6
Missing element is:4</pre>
```

7.Declare a single-dimensional array as a field inside a class and instantiate it inside the class constructor. Define methods named acceptRecord and printRecord within the class and test their functionality.

```
package org.programming6_7;
import java.util.Scanner;
import java.util.Scanner;
class Array1 {
    int a[];
    public Array1() {
```

```
a=new int[5];
      public void acceptRecord() {
             Scanner <u>sc</u>=new Scanner(System.in);
             System.out.println("Enter array elements:");
             for(int i=0;i<a.length;i++) {
                   a[i]=sc.nextInt();
             }
      }
      public void printRecord() {
             System.out.println("Array elements are:");
             for(int ele:a) {
                   System.out.println(ele);
             }
      }
}
public class programming {
      public static void main(String[] args) {
            // TODO Auto-generated method stub
             Array1 obj=new Array1();
             obj.acceptRecord();
             obj.printRecord();
      }
```

```
Enter array elements:
20
40
50
60
80
Array elements are:
20
40
```

8. Modify the previous assignment to use getter and setter methods instead of acceptRecord and printRecord.

```
package org.programming6_8;
import java.util.Scanner;

class Array2{
  private    int a[];

    public Array2(int size) {
        a=new int[size];
    }

    public int[] getA() {
        return a;
}
```

```
public void setA(int[] a) {
      this.a = a;
public class programming{
      public static void main(String[] args) {
             // TODO Auto-generated method stub
             Array2 obj=new Array2(5);
             System.out.println("Enter array size:");
             Scanner \underline{sc} = \text{new Scanner}(\text{System.}in);
    int size =sc.nextInt();
    int a2[]=new int[size];
    System.out.println("Enter array elements:");
             for(int i=0;i<a2.length;i++) {
                    a2[i]=sc.nextInt();
         obj.setA(a2);
             int a[]=obj.getA();
              System.out.println("Array elements are:");
            for (int ele :a) {
              System.out.println(ele);
```

```
Enter array size:
6
Enter array elements:
10
20
40
50
70
80
```

```
Array elements are:
10
20
40
50
70
```

- 9. You need to implement a system to manage airplane seat assignments. The airplane has seats arranged in rows and columns. Implement functionalities to:
 - Initialize the seating arrangement with a given number of rows and columns.
 - Book a seat to mark it as occupied.
 - Cancel a booking to mark a seat as available.
 - Check seat availability to determine if a specific seat is available.
 - Display the current seating chart.