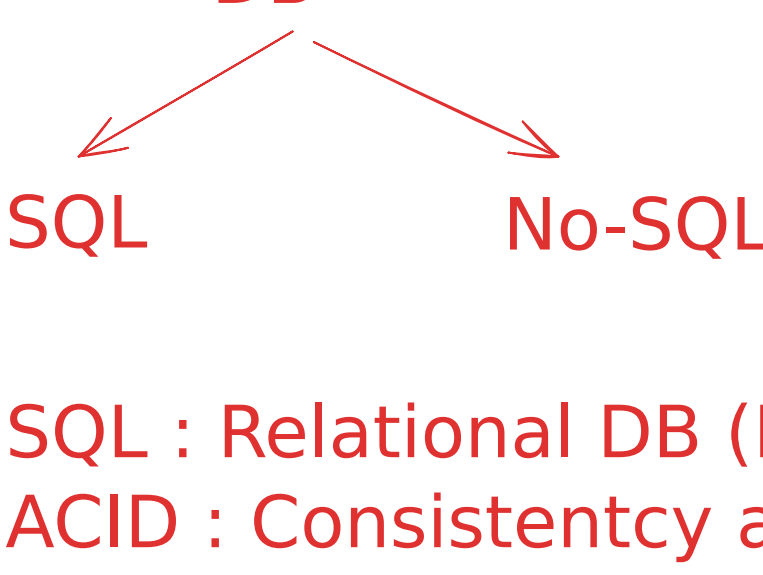


No-SQL DB (Amazon Dynam Db & Cassandra & MongoDB)

Key-Value Store.



SQL : Relational DB (Rows & Cols)  
ACID : Consistency attain.

No-SQL : Non - Relational Data  
Key-Value pairs  
Key --> String  
Value --> String, List, Object.  
BASE : Availability Attain.

CAP : Trade off b/w C and A.

Key --> Value pairs.

String, Object, List,...

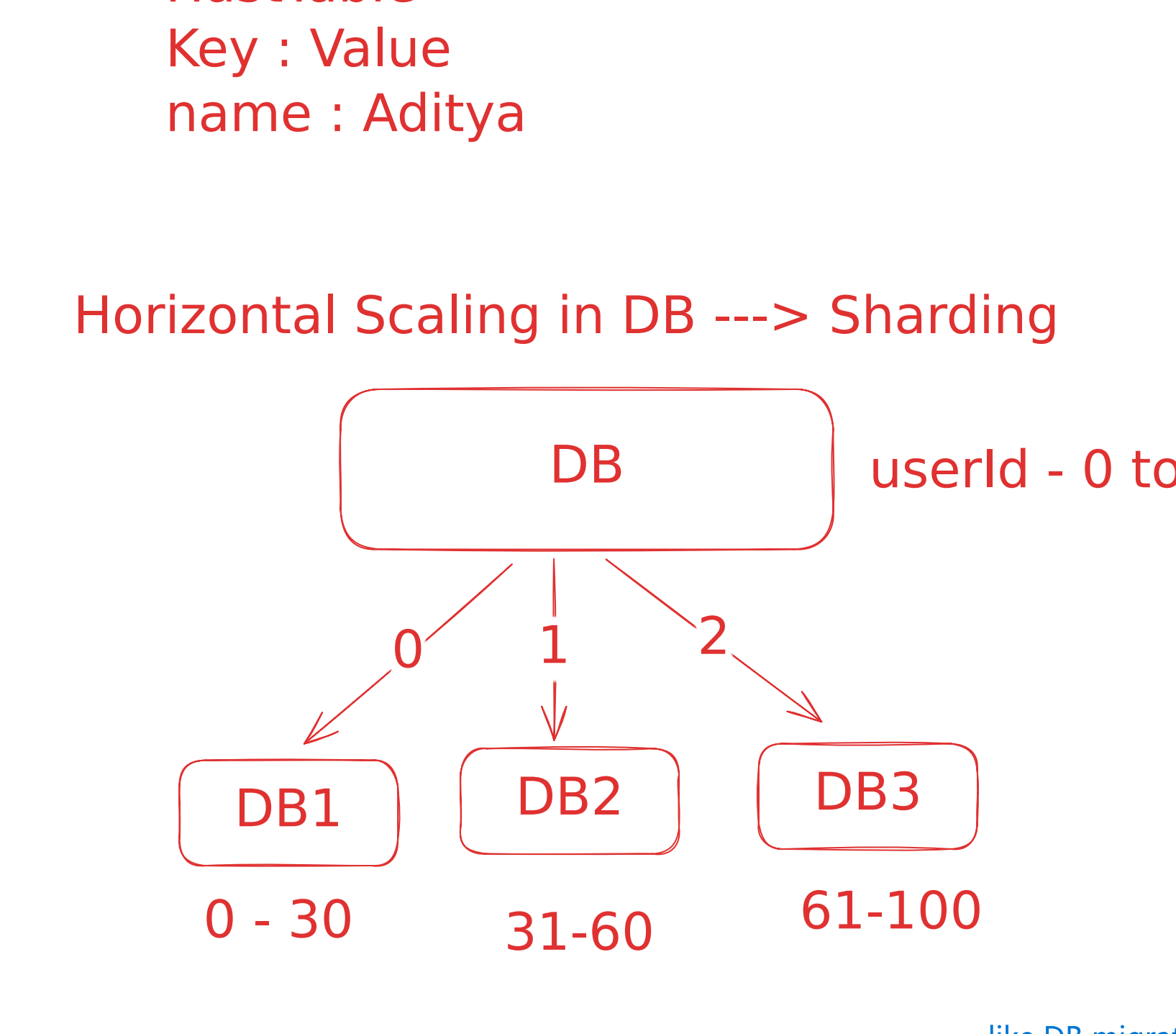
String --> Plain string, hashed string

Amazon Dynamo Db (Key-value)

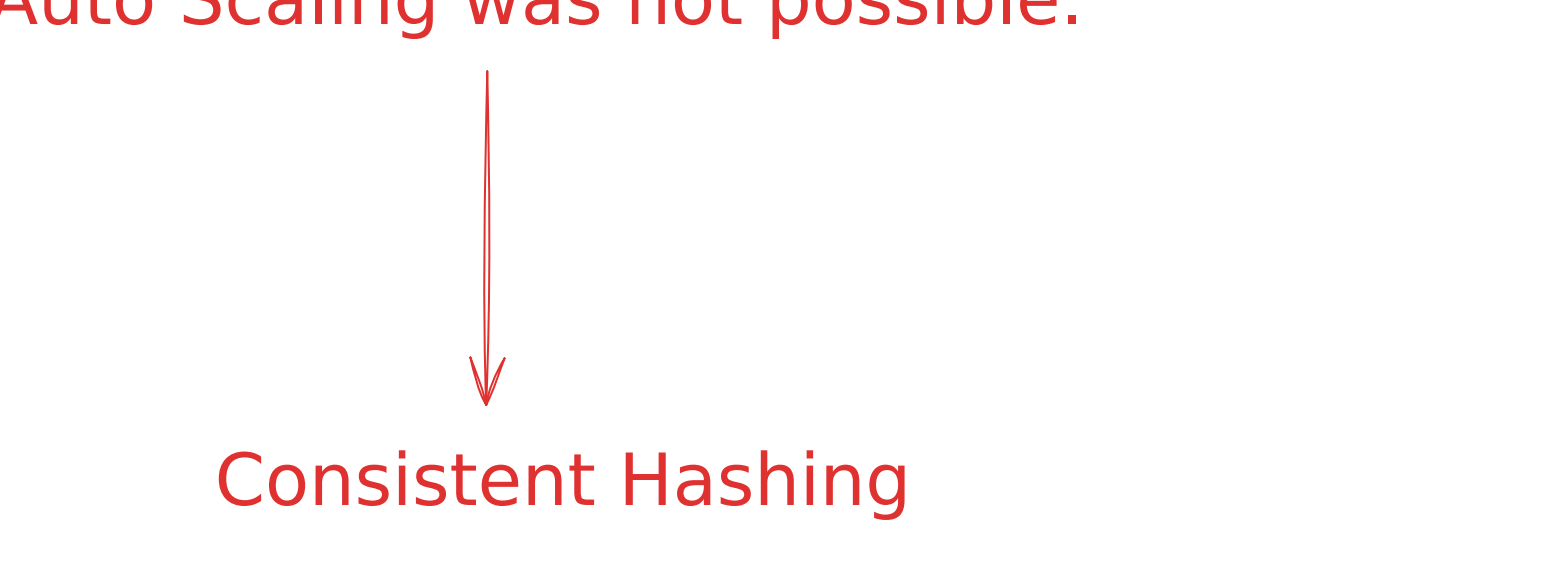
Cassandra DB (Column Based store)

Mongo DB (Document based store)

Creating our own Key-Value Store.



Horizontal Scaling in DB ---> Sharding

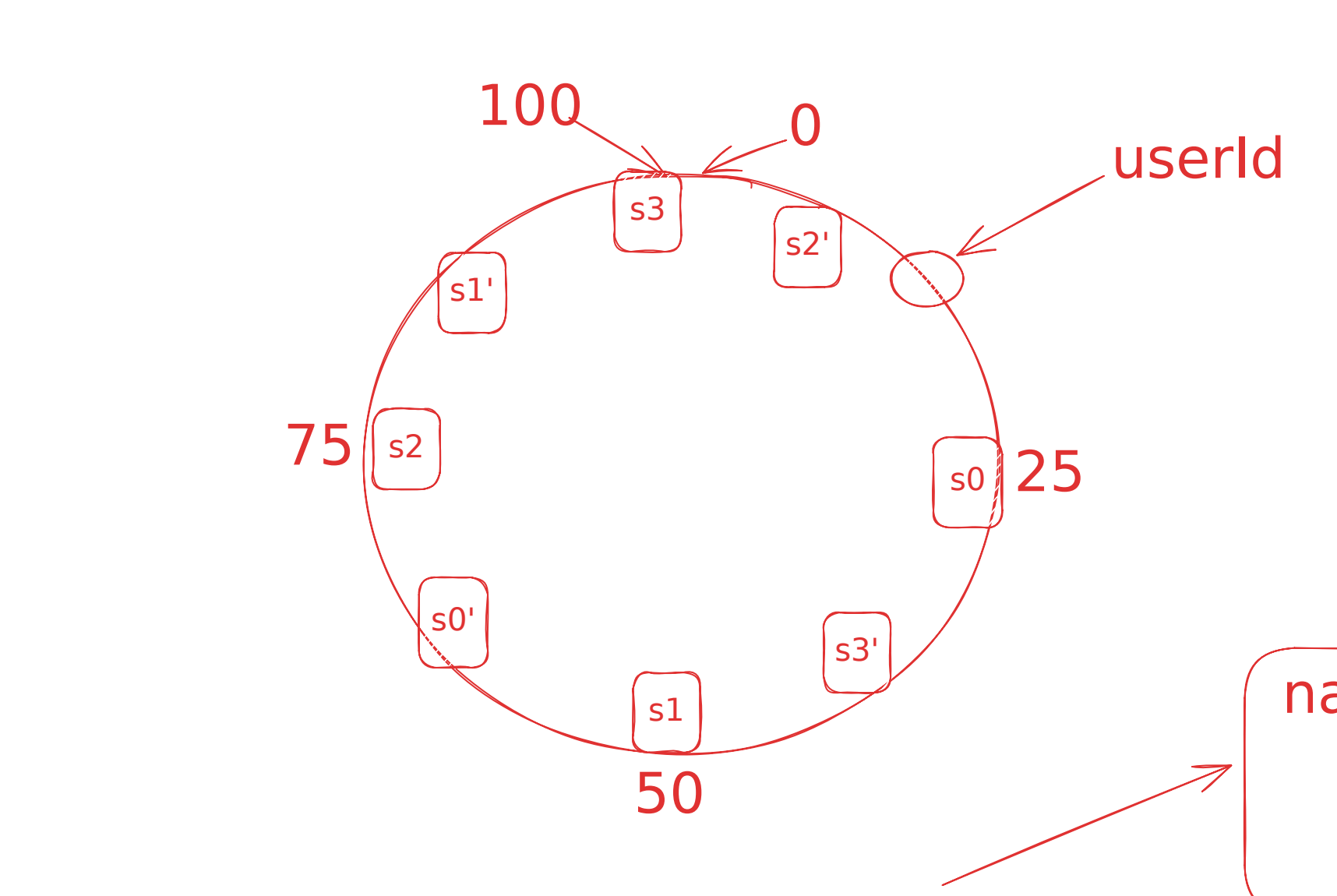


Modulo Approach

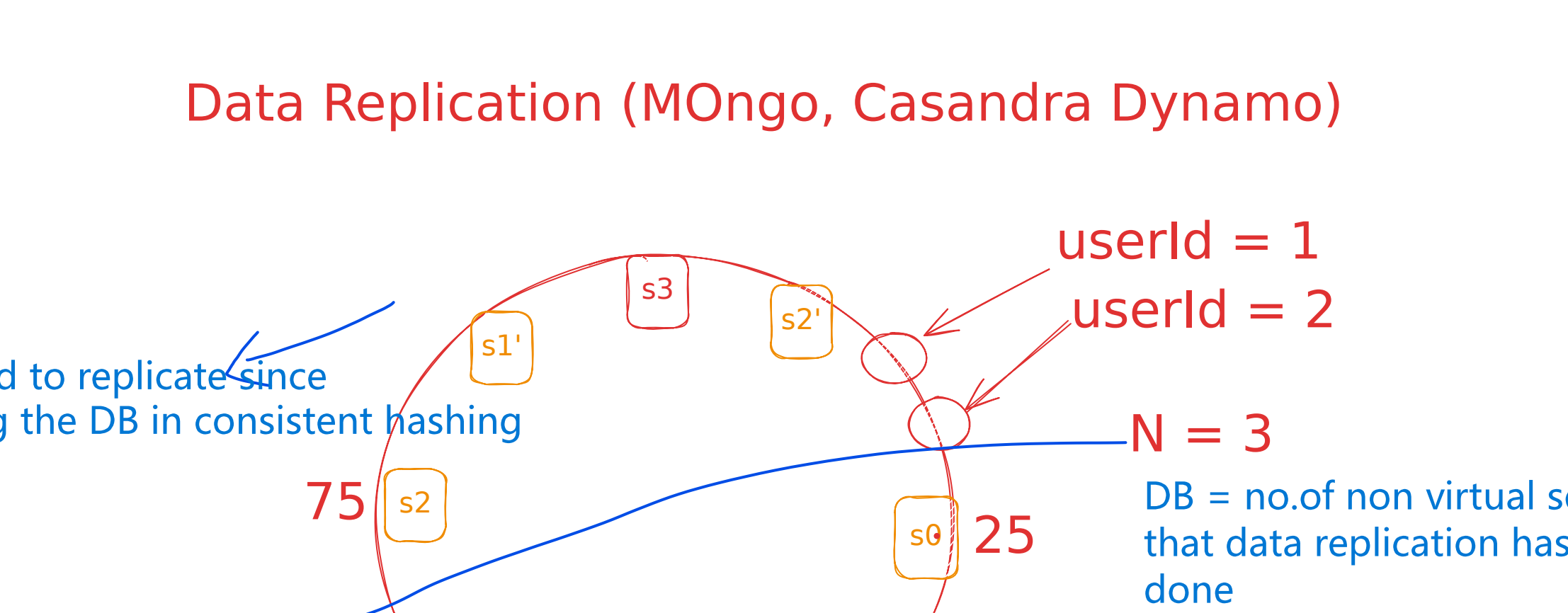
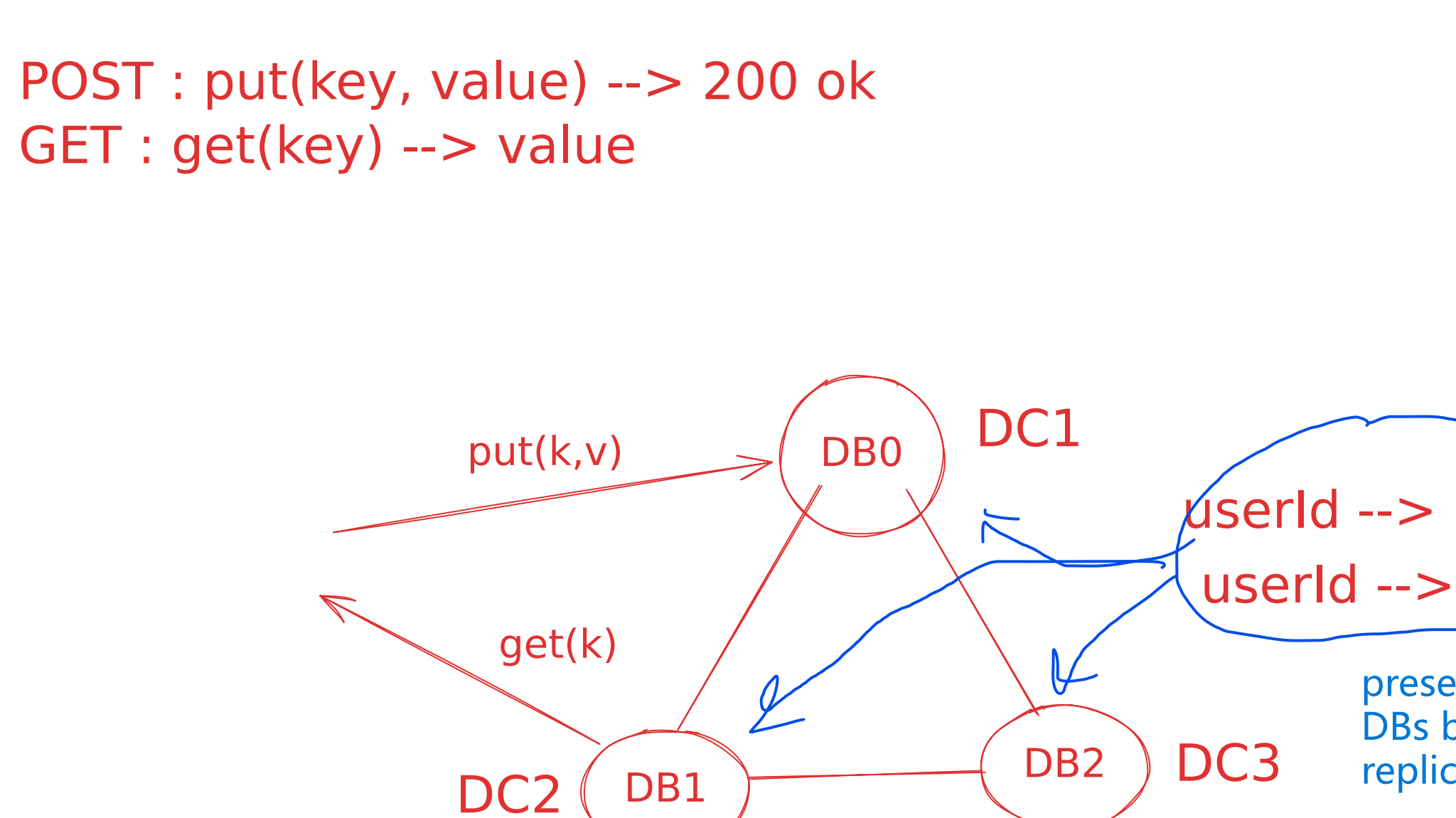
problems : Scaling was difficult.  
Auto Scaling was not possible.

like DB migration and all check DB sharding video

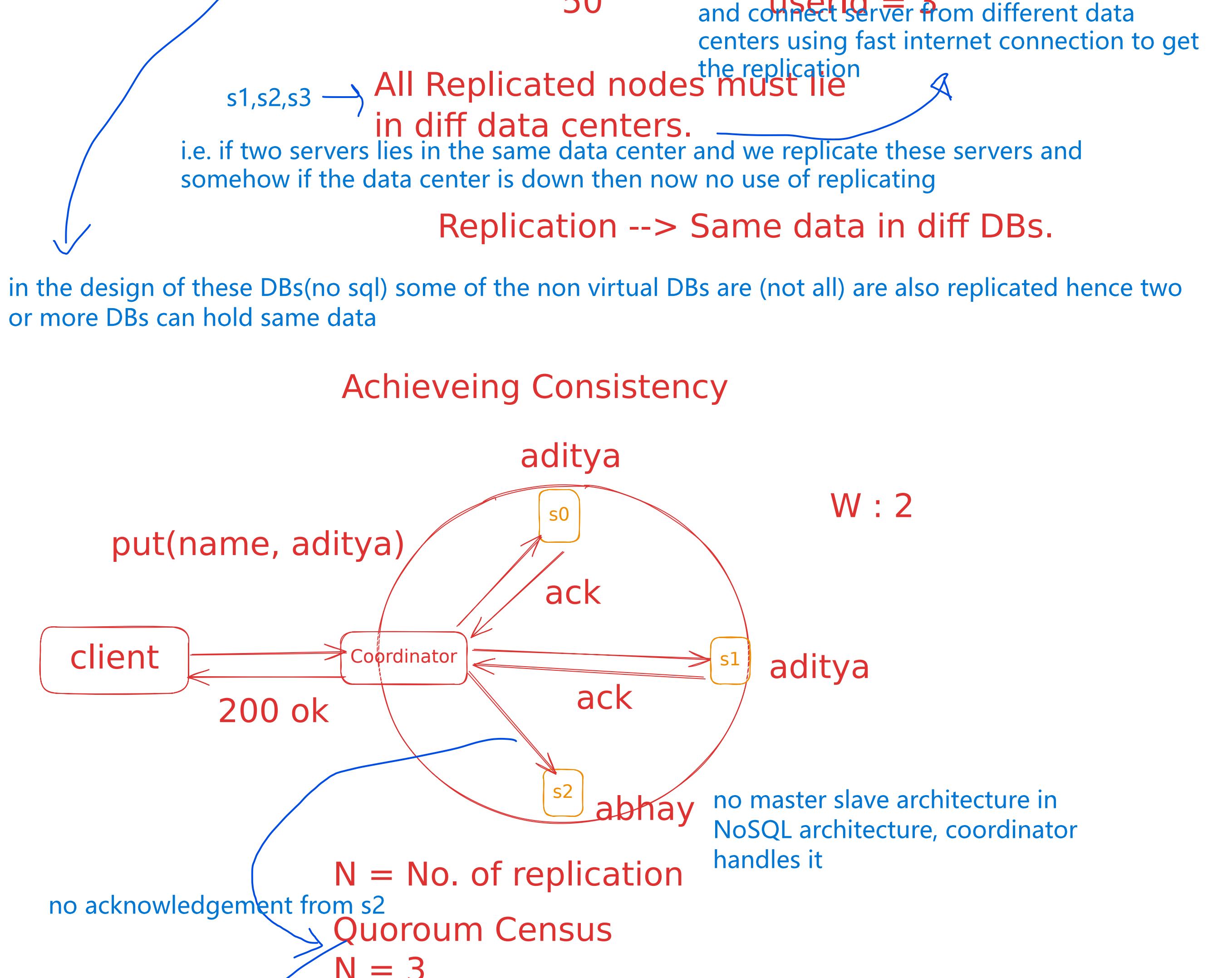
Consistent Hashing



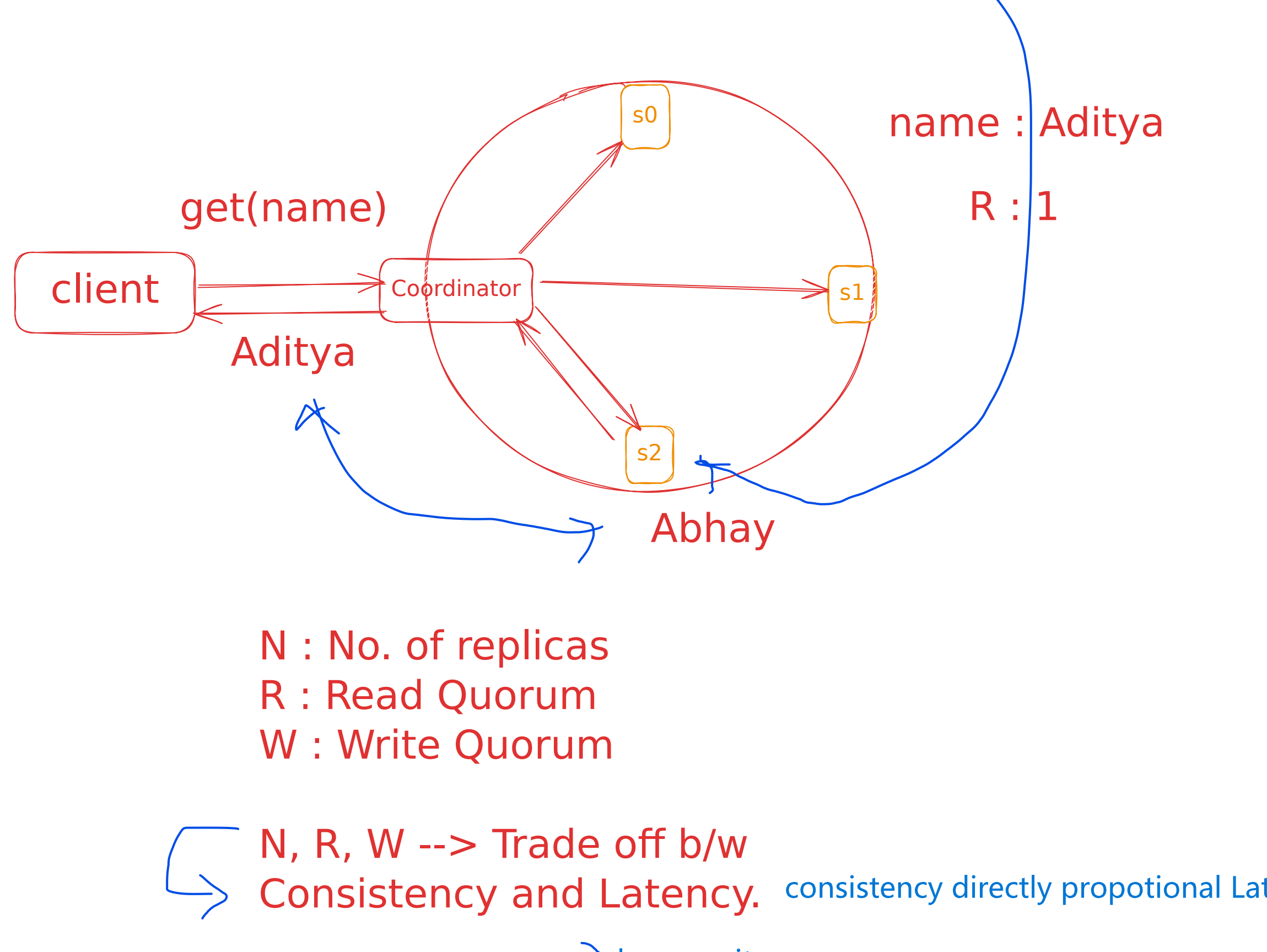
Key-Value store (Distributed)



Data Replication (Mongo, Casandra Dynamo)



Achieving Consistency



N : No. of replicas  
R : Read Quorum  
W : Write Quorum

N, R, W --> Trade off b/w Consistency and Latency. consistency directly proportional Latency

R = 1, W = N : System is optimized for faster Reads.  
W = 1, R = N : System is optimized for faster Writes.  
W + R > N : Strong Consistency.  
W + R <= N : Weak Consistency.

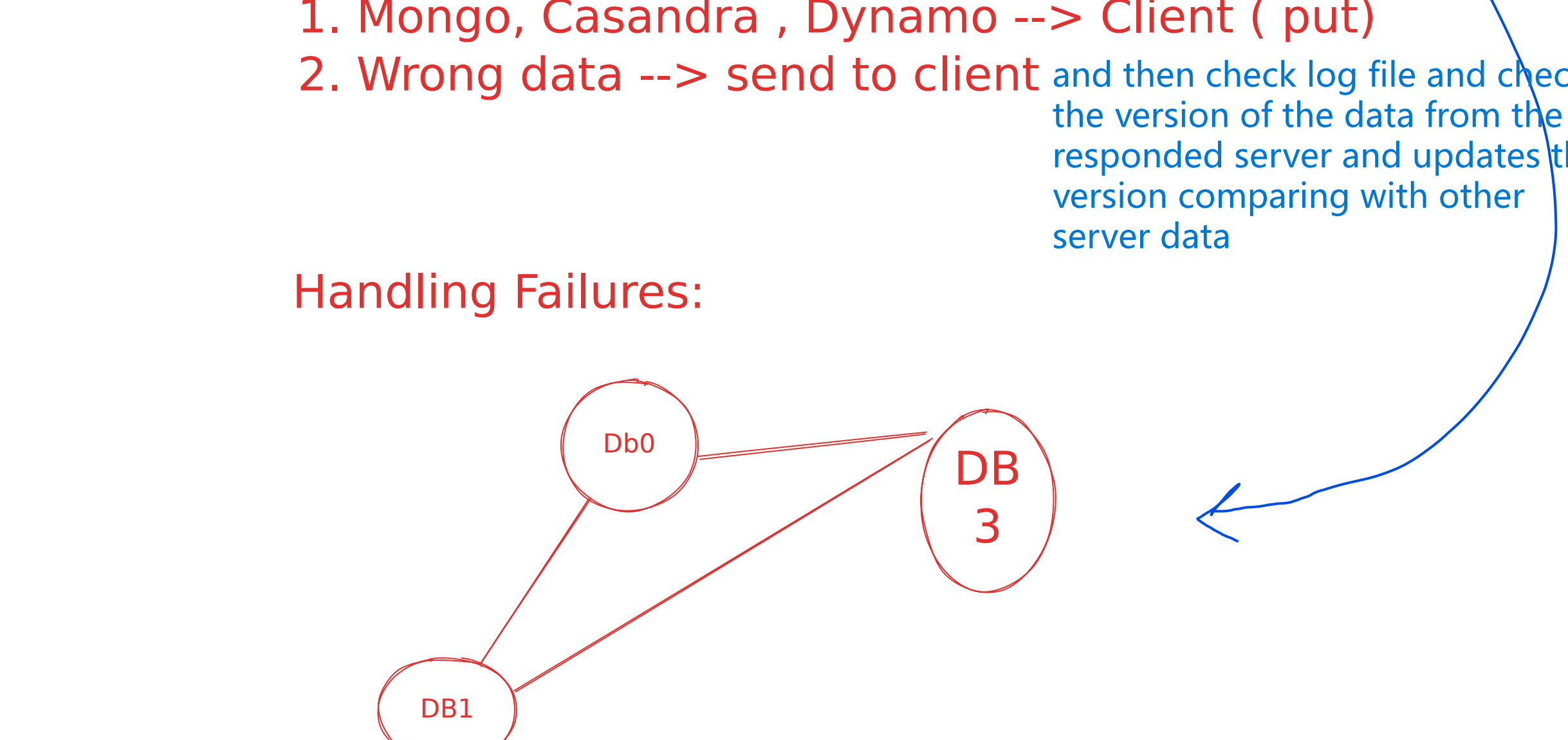
CAP : C & A --> Eventual Consistency  
can be achieved

Consistency Models:

- 1. Strong Consistency : Client never sees wrong data
- 2. Weak Consistency : We prefer A over C. Client may see wrong data sometimes.
- 3. Eventual Consistency : We prefer A over C. Client may see wrong data sometimes, but given enough time, the consistency will be achieved.

MongoDb, Casandra and Dynamo all prefer Eventual Consistency.

Balance check --> Db (Read / Log DB) : Eventual  
Credit/Debit --> Db (Write Intensive) : Strong



Cons :

- 1. System --> complex

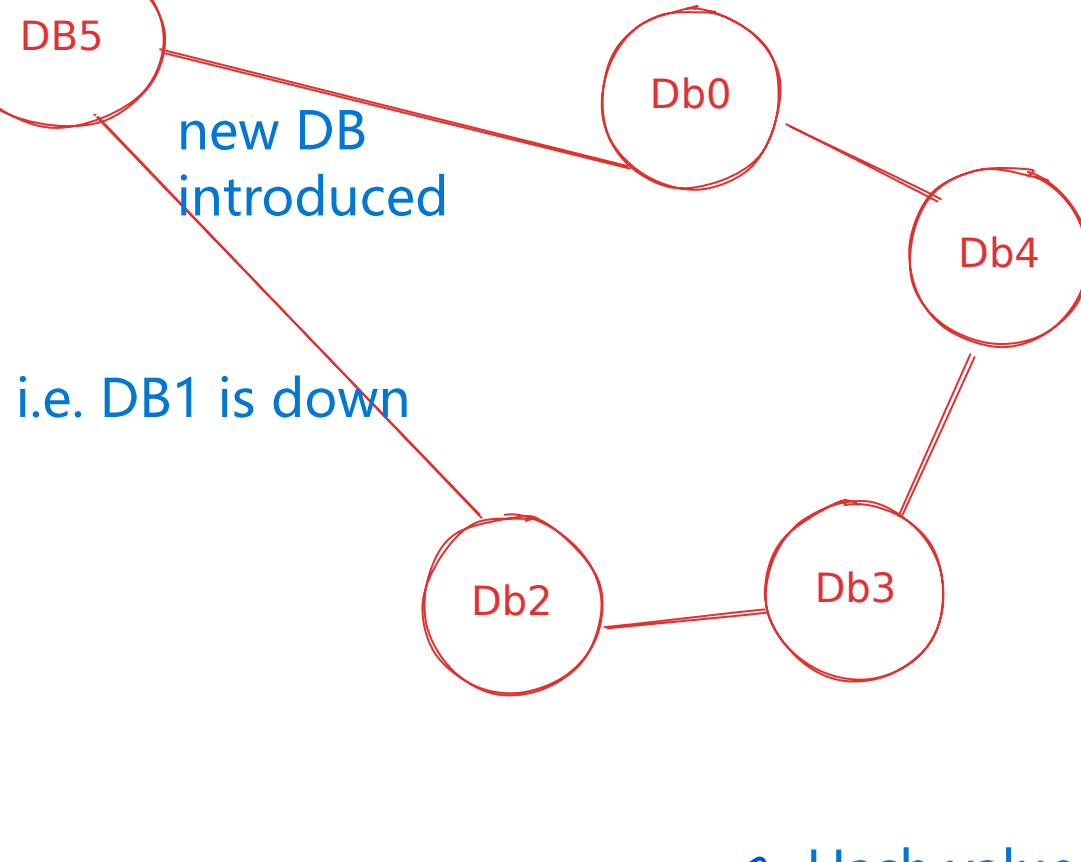
Versioning :

Vectors --> [server, version]

- 1. Mongo, Casandra , Dynamo --> Client ( put)
- 2. Wrong data --> send to client

and then check log file and checks the version of the data from the responded server and updates the version comparing with other server data

Handling Failures:



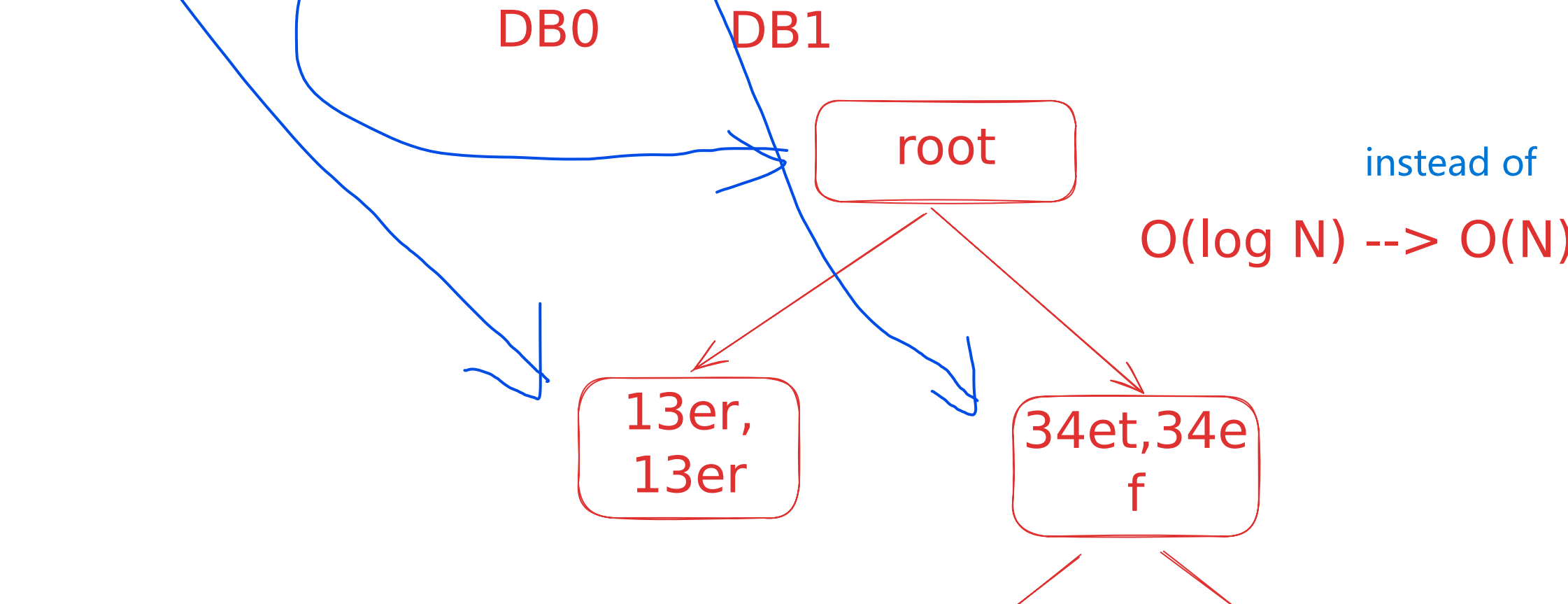
- 1. Temporary Failure.
- 2. permanent Failure.

In case of Temp failure:  
Assign next server in hash ring for temporary data push/pull.

When server is up again --> Migration is needed.

In case of permanent failure:  
Create new DB Server & migrate old data. and more data to migrate this time

How to detect Failure ?  
-> Gossip Protocol



Db 1 --> Mark as down.

2. Markle Protoc

