

Q. Write a program to implement stacks using linked list:

Program

```
#include <stdio.h>
```

```
struct node
```

```
{ int data;
```

```
  struct node *next;
```

```
};
```

```
struct node *top = 0;
```

```
void push(int val)
```

```
{ struct node *newnode;
```

```
  newnode = (struct node *) malloc(sizeof(struct node));
```

```
  newnode->data = val;
```

```
  newnode->next = top;
```

```
  top = newnode;
```

```
}
```

```
void display()
```

```
{ struct node *temp;
```

```
  temp = top;
```

```
  if (top == 0) { printf("stack is empty"); }
```

```
  else
```

```
  { while (temp != 0)
```

```
    { printf("%d\n", temp->data);
```

```
      temp = temp->next;
```

```
    }
```

```
  }
```

```
}
```

```
void pop()
```

```
{ struct node *temp;
```

```
  temp = top;
```

```

if (top == 0) { printf("stack underflow"); }
else
{ printf("popped element is %d\n", top);
  top = top - 1;
  free(temp);
}

```

```

void main()

```

```

{ int choice, num;

```

```

  printf("Enter the operation: \n 1. push \n 2. pop \n 3. display \n");
  while (1) {

```

```

    printf("Enter operation \n");
    scanf("%d", &choice);
    if (choice == -1)
    { printf("operation completed \n");
      break;
    }

```

```

  else

```

```

  { switch (choice)

```

```

  {

```

```

    case 1 : printf("Enter the number: \n");

```

```

    scanf("%d", &num);

```

```

    enqueuepush(num);

```

```

    break;

```

```

    case 2 : dequeue(); pop();

```

```

    break;

```

```

    case 3 : display();

```

```

    break;

```

```

    default : printf("invalid input");

```

```

  }

```

```

}

```

```

}

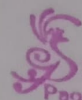
```

```

}

```

exit
 29/11/2023



Output :

enter the operation:

1. push 2. pop 3. display 4. -1 to stop

enter operation

1

Enter the number : 5

enter operation : 1

Enter the number : 6

enter operation : 1

Enter the number : 7

Enter operation : 3

7

6

5

enter operation 2

popped element is 7.

enter operation 2

popped element is 6.

enter operation 2

popped element is 5

enter operation 2

stack underflow

enter operation -1

operation completed

enter the operation:

- 1.push
- 2.pop
- 3.display
- 4.-1 to stop

enter operation

1
Enter the number:

5
enter operation

1
Enter the number:

6
enter operation

1
Enter the number:

7
enter operation

2
popped element is 7

enter operation

2
popped element is 6

enter operation

2
popped element is 5

enter operation

2
stack underflow

enter operation

b Write a program to implement Queue using linked list.

Program

```
#include <stdio.h>
```

```
struct node
```

```
{ int data;
```

```
  struct node *next;
```

```
}
```

```
struct node *front = 0;
```

```
struct node *rear = 0;
```

```
void enqueue(int n)
```

```
{ struct node *newnode;
```

```
  newnode = (struct node *) malloc (sizeof (struct node));
```

```
  newnode->data = n;
```

```
  newnode->next = 0;
```

```
  if (front == 0 && rear == 0)
```

```
  { front = rear = newnode; }
```

```
  else
```

```
  { rear->next = newnode;
```

```
    rear = newnode;
```

```
  }
```

```
}
```

```
void display()
```

```
{ struct node *temp;
```

```
  if (front == 0 && rear == 0)
```

```
  { printf ("The Queue is empty\n"); }
```

```
  else
```

```
  { temp = front;
```



```

while (temp != 0)
{
    printf("%d", temp->data);
    temp = temp->next;
}
}

```

void dequal()

```

{
    struct node *temp;
    temp = front;
    if (front == 0 && rear == 0)
    {
        printf("Queue underflow\n");
    }
    else

```

```

{
    printf("dequeued element is %d\n",
        front->data);

```

```

    front = front->next;

```

```

    free(temp);
}

```

void main()

```

{
    int choice, num;

```

```

    printf("Enter the operation:\n1. enqueue\n2. deque.\n3. display\n4. stop\n");

```

while(1)

```

{
    printf("Enter operation:\n");

```

```

    scanf("%d", &choice);

```

```

    if (choice == -1)

```

```

    {
        printf("operation completed\n");
        break;
    }

```

else

```

{
    switch (choice)
    {

```

```

    }

```

5/11/24
Queue
Stacks

Enter
1/2/3/4
}

```

case 1: printf("Enter the numbers:\n");
        scanf("%d", &num);
        enqueue(num);
        break;
case 2: dequeue();
        break;
case 3: display();
        break;
default: printf("Invalid input\n");
}
}
}
}

```

//output:-

enter the operation:
 1. enqueue 2. dequeue 3. display 4. -1 to stop
 enter operation 1
 enter the number 5
 enter operation 1
 enter the number 6
 enter operation 1
 enter the number 7
 enter operation 3
 5
 6
 7
 enter operation 2
 dequeued element is 5
 enter operation 2
 dequeued element is 6

1a. Write a linked list

Demonstration
Lecture
29/1/24

29/1/24

enter the operation:

1.enqueue

2.dequeue

3.display

4.-1 to stop

enter operation

1

Enter the number:

5

enter operation

1

Enter the number:

6

enter operation

1

Enter the number:

7

enter operation

3

5

6

7

enter operation

2

dequeued element is 5

enter operation

2

dequeued element is 6

enter operation

2

dequeued element is 7

enter operation

2

queue underflow

1a. Write a program to sort and reverse a single linked list.

Demonstration
LeetCode
N/A
29/1/24

1. Write a program to sort, reverse and concatenation of single linked list.

```
#include <stdio.h>
```

```
struct node *head = 0, *newnode, *temp;  
struct node {
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
struct node *head = 0, *newnode, *temp;
```

```
void create()
```

```
{ int i, n;
```

```
    printf("Enter the no. of elements: \n");
```

```
    scanf("%d", &n);
```

```
    for (i = 0; i < n; i++)  
    {
```

```
        newnode = (struct node *) malloc (sizeof (struct  
                                                node));
```

```
        printf("Enter the %d element: \n", i+1);
```

```
        scanf("%d", &newnode->data);
```

```
        newnode->next = 0;
```

```

if (head == 0)
{ temp = head = newnode; }
else
{ temp->next = newnode;
  temp = newnode;
}
}

```

```

void display()
{ temp = head;
  printf("The elements are:\n");
  while (temp != 0)
  { printf("%d\n", temp->data);
    temp = temp->next;
  }
}

```

```

void reverse()
{ struct node *prenode = 0, *currnode = head, *nextnode;
  while (nextnode != 0)
  { nextnode = nextnode->next;
    currnode->next = prenode;
    prenode = currnode;
    currnode = nextnode;
  }
  head = prenode;
}

```

```

void sort()
{ int swapped = 0;
  struct node *end = 0;
  if (head == 0 || head->next == 0) {
    printf("already sorted");
  }
}

```



```
do { temp = head;
    while (temp->next != end)
    {
        if (temp->data > temp->next->data)
        {
            int t = temp->data;
            temp->data = temp->next->data;
            temp->next->data = t;
            swapped = 1;
        }
        temp = temp->next;
    }
    end = temp;
} while (swapped);
}
```

```
void main()
{ int choice;
  printf("Enter operation: 1. create 2. display\n3. reverse 4. sort 5. concat 6. -1 to exit");
  while(1)
  { printf("Enter operation\n");
    scanf("%d", &choice);

    if (choice == -1)
    { printf("operation completed!\n");
      break;
    }
    else
    { switch(choice)
      { case 1 : create();
        break;
      }
    }
  }
}
```



```

    case 2: display();
              break;
    case 3: reverse();
              break;
    case 4: sort();
              break;
    case 5: printf("Enter first list\n");
              create();
              printf("Enter second list\n");
              create();
              break;
    default: printf("Invalid Input\n");
  }
}
}

```

!!output:

Enter operation:

1. create
2. display
3. reverse
4. sort
5. concat
6. -1 to end

Enter the operation: 1

Enter the no. of elements: 3

Enter the 1 element: 5

Enter the 2 element: 6

Enter the 3 element: 7

Enter operation: 3

Enter operation: 2

The elements are:

7
6
5

Enter operation:

- 1.create
- 2.display
- 3.reverse
- 4.sort
- 5.concat
- .-1 to end

Enter operation:

1

Enter the no. of elements:

3

Enter the 1 element :

5

Enter the 2 element :

6

Enter the 3 element :

7

Enter operation:

3

Enter operation:

2

The elements are:

7

6

5

Enter operation:

4

Enter operation:

2

The elements are:

5

6

7