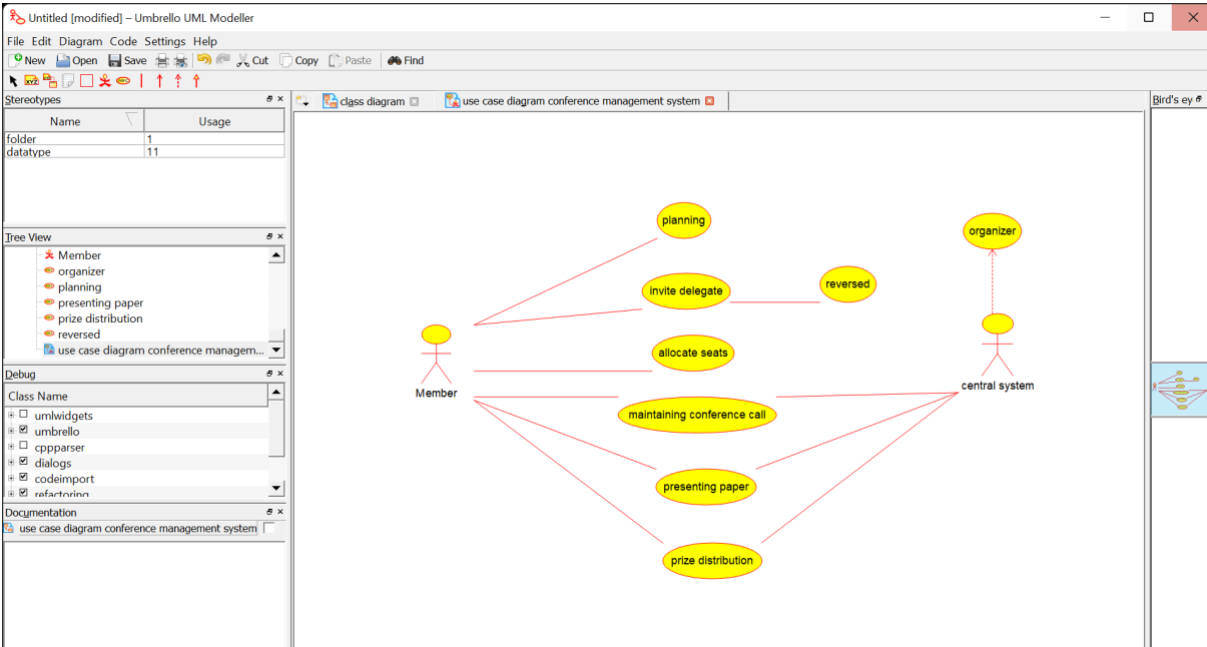


CONFERENCE MANAGEMENT SYSTEM

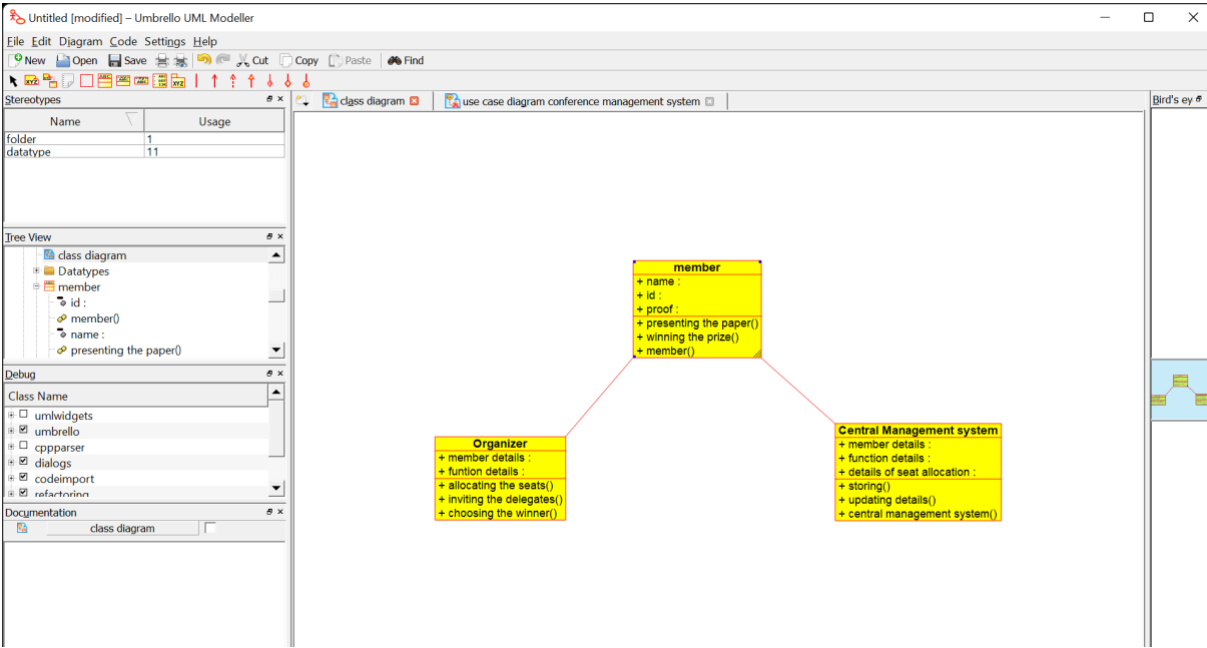
S.Anshu

192011396

Usecase diagram:



Class diagram:



Code generation:

C++:

```
#include "Central_Management_system.h"

// Constructors/Destructors

//

Central_Management_system::Central_Management_system () {
initAttributes();
}

Central_Management_system::~~Central_Management_system () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Central_Management_system::initAttributes () {
}

#include "member.h"

// Constructors/Destructors

//

member::member () {
initAttributes();
}

member::~~member () { }

//

// Methods

//

// Accessor methods

//
```

```
// Other methods
//
void member::initAttributes () {
}
#include "Organizer.h"
// Constructors/Destructors
//
Organizer::Organizer () {
initAttributes();
}
Organizer::~~Organizer () { }
//
// Methods
//
// Accessor methods
//
// Other methods
//
void Organizer::initAttributes () {
}
```