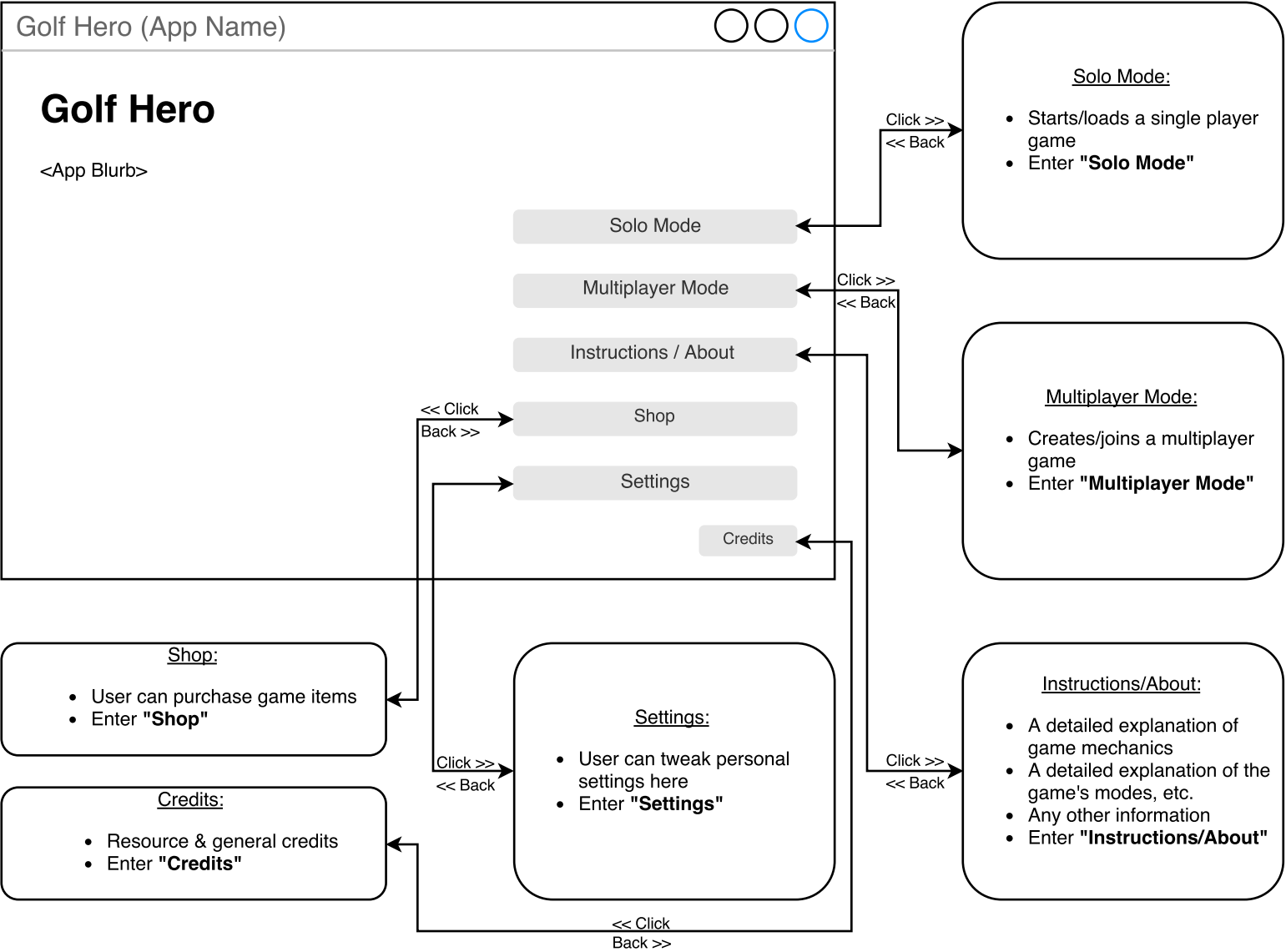# Golf Hero: UX/UI

A user experience/user interface sample of team "Just some randos"' final C01 project, "Golf Hero" (name to be decided).

Each view/screen has elements shown, as well as which corresponding view/screen is shown when the user interacts with certain elements (e.g. Clicking a "Shop" button, etc.).

The features/interface designs shown are a draft for Sprint 0, screens and features may be added or removed in upcoming sprints. Some features (e.g. "Shop" are shown, but are not part of the backlog for Sprint 1. For details in regards to which features will be included in Sprint 1, please refer to PB.md located within the GitHub repository.
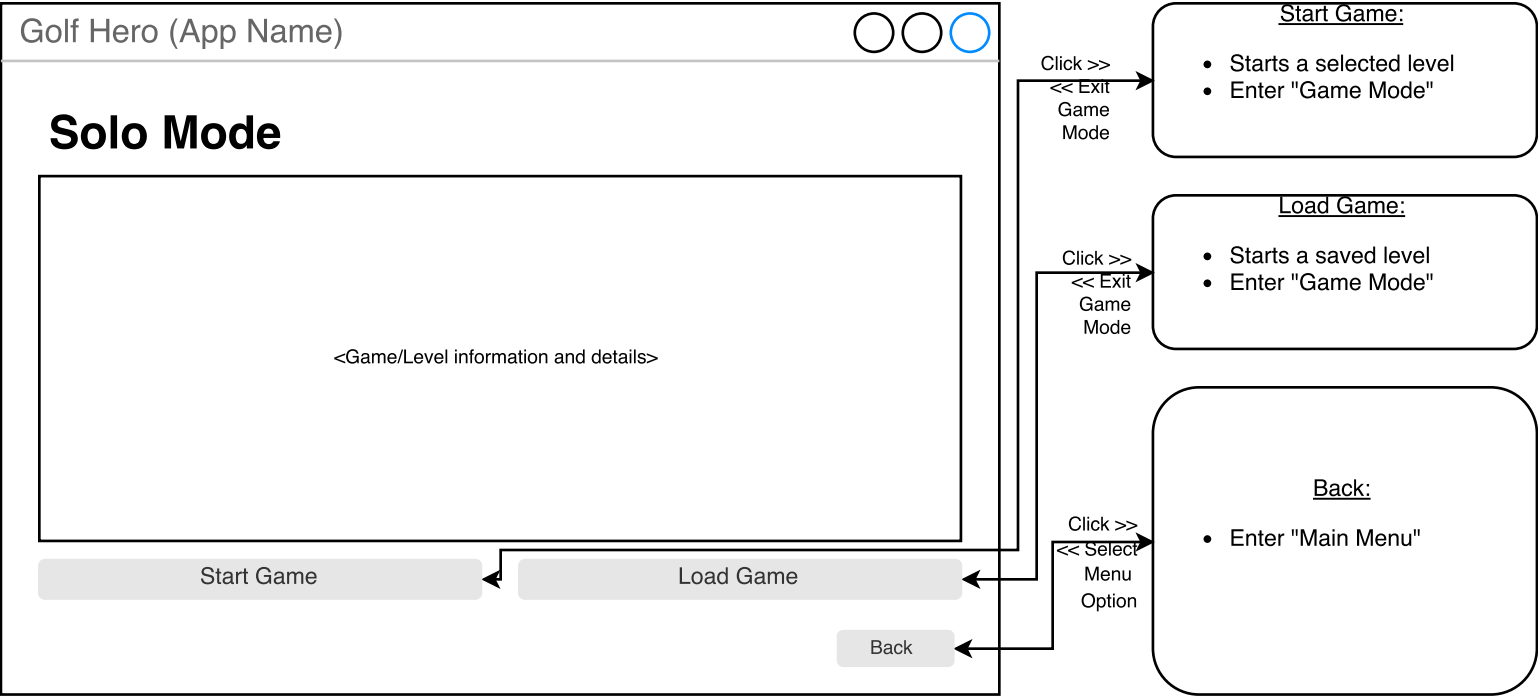
Golf Hero: Main Menu

Wireframe of main menu's user flow and the corresponding flows which each option takes the user into.

Golf Hero (App Name)

Golf Hero

<App Blurb>

Solo Mode

Multiplayer Mode

Instructions / About

Shop

Settings

Credits

Click >>
<< Back

Solo Mode:

- Starts/loads a single player game
- Enter **"Solo Mode"**

Click >>
<< Back

Multiplayer Mode:

- Creates/joins a multiplayer game
- Enter **"Multiplayer Mode"**

<< Click
Back >>

Shop:

- User can purchase game items
- Enter **"Shop"**

Credits:

- Resource & general credits
- Enter **"Credits"**

Click >>
<< Back

Settings:

- User can tweak personal settings here
- Enter **"Settings"**

Click >>
<< Back

Instructions/About:

- A detailed explanation of game mechanics
- A detailed explanation of the game's modes, etc.
- Any other information
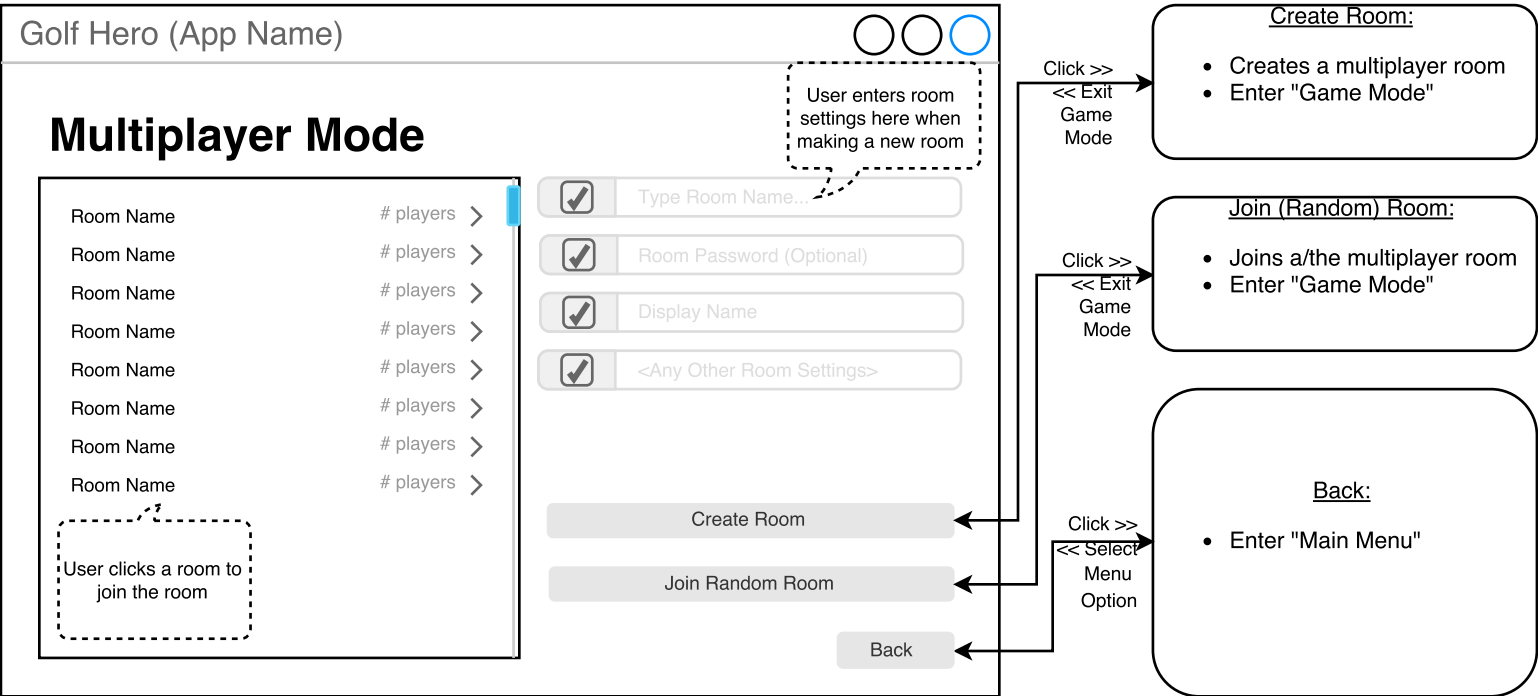- Enter **"Instructions/About"**

<< Click
Back >>

Golf Hero: Solo Mode

Wireframe of the lobby for Solo Mode. A user can load an unfinished game, or start a new game (detailed options to be decided during implementation).
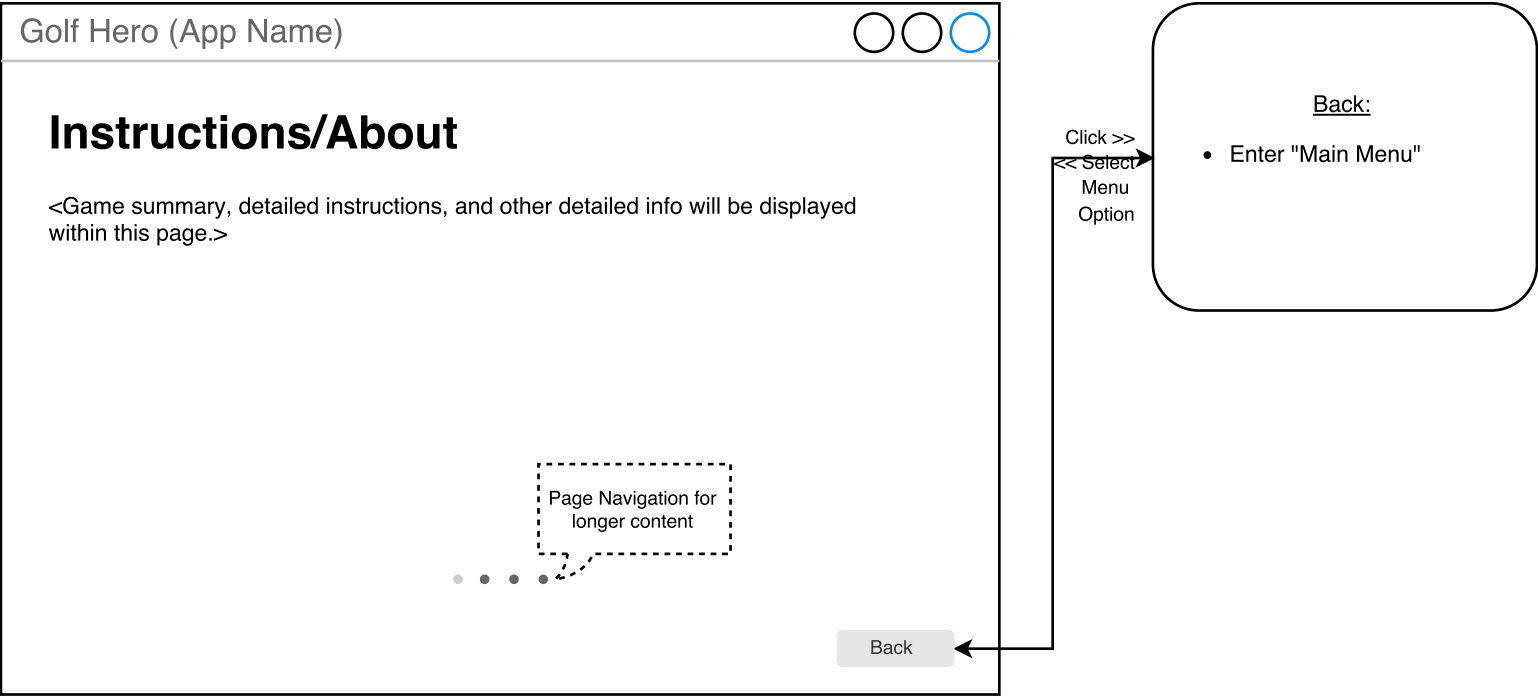
Golf Hero (App Name)

Solo Mode

<Game/Level information and details>

Start Game | Load Game

Back

Click >>
<< Exit Game Mode

Start Game:
- Starts a selected level
- Enter "Game Mode"

Click >>
<< Exit Game Mode

Load Game:
- Starts a saved level
- Enter "Game Mode"

Click >>
<< Select Menu Option

Back:
- Enter "Main Menu"

Golf Hero: Multiplayer Mode

Wireframe of the lobby for Multiplayer Mode. Here, players can create/join a game.

Golf Hero (App Name)

Multiplayer Mode

Room Name   # players >
Room Name   # players >
Room Name   # players >
Room Name   # players >
Room Name   # players >
Room Name   # players >
Room Name   # players >
Room Name   # players >

User clicks a room to join the room

☑ Type Room Name...
☑ Room Password (Optional)
☑ Display Name
☑ <Any Other Room Settings>

User enters room settings here when making a new room

Create Room

Join Random Room

Back

Click >>
<< Exit Game Mode

Create Room:
- Creates a multiplayer room
- Enter "Game Mode"

Click >>
<< Exit Game Mode

Join (Random) Room:
- Joins a/the multiplayer room
- Enter "Game Mode"

Click >>
<< Select Menu Option

Back:
- Enter "Main Menu"

Golf Hero: Instructions/About

Wireframe of the Instructions/About view.

Golf Hero (App Name)   ◯ ◯ ◯

Instructions/About

<Game summary, detailed instructions, and other detailed info will be displayed within this page.>

Page Navigation for longer content

• • • •

Back

Click >>
<< Select Menu Option

Back:
- Enter "Main Menu"

Golf Hero: Shop

Wireframe of the Shop view.

Golf Hero (App Name)   ◯ ◯ ◯

Shop

<A small game-related shop can be seen on this page.>

<Various in-app purchases can be found here, and can be navigated using the scrollbar shown below>

Scrollbar for navigation

Back

Click >>
<< Select Menu Option

Back:
- Enter "Main Menu"
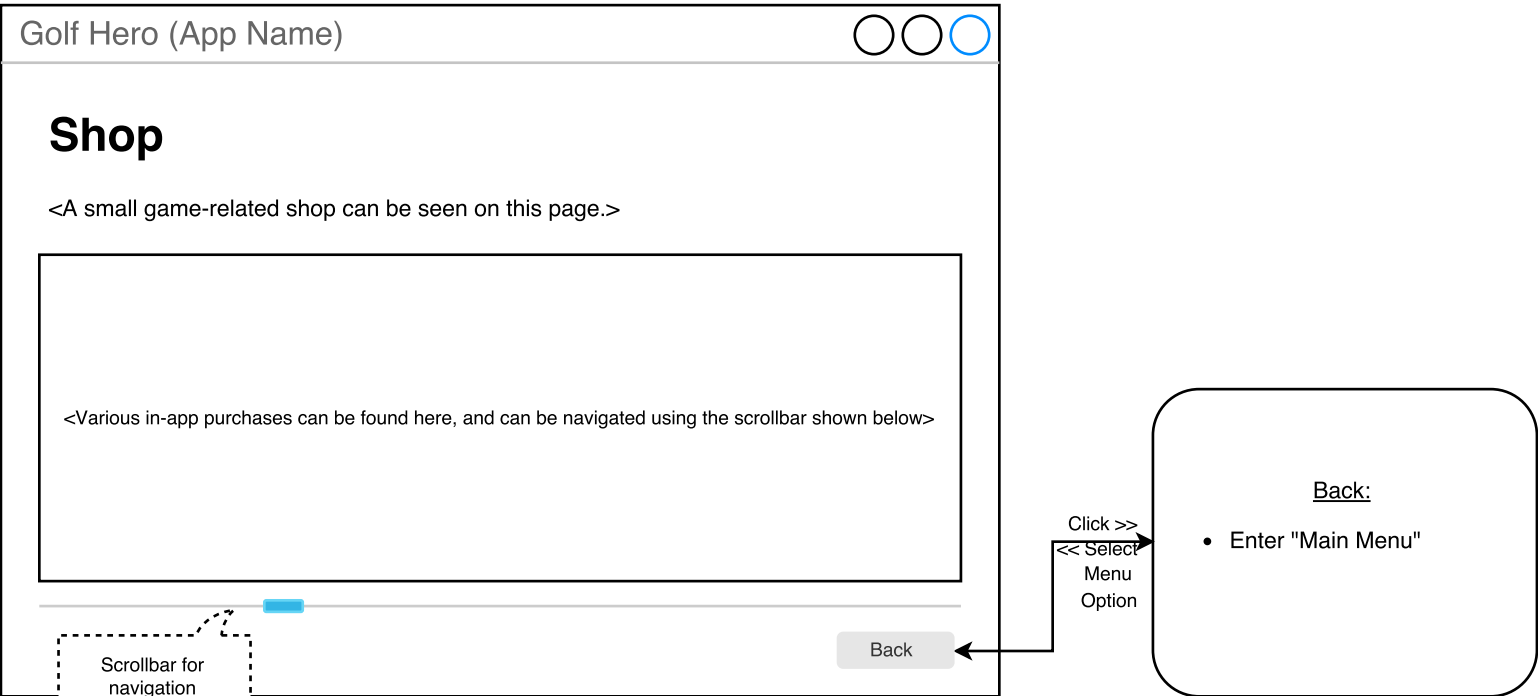
Golf Hero: Settings

Wireframe of the Settings view.

Golf Hero (App Name)	○ ○ ◉

Settings

<Here, a user is able to set any game-related settings.>

◯ Setting 1

◯ Setting 2

◉ Setting 3

◯ Setting 4

OFF	Setting 5
ON	Setting 6

Page Navigation for longer content

• • • •

Back

Click >>
<< Select Menu Option

Back:

• Enter "Main Menu"
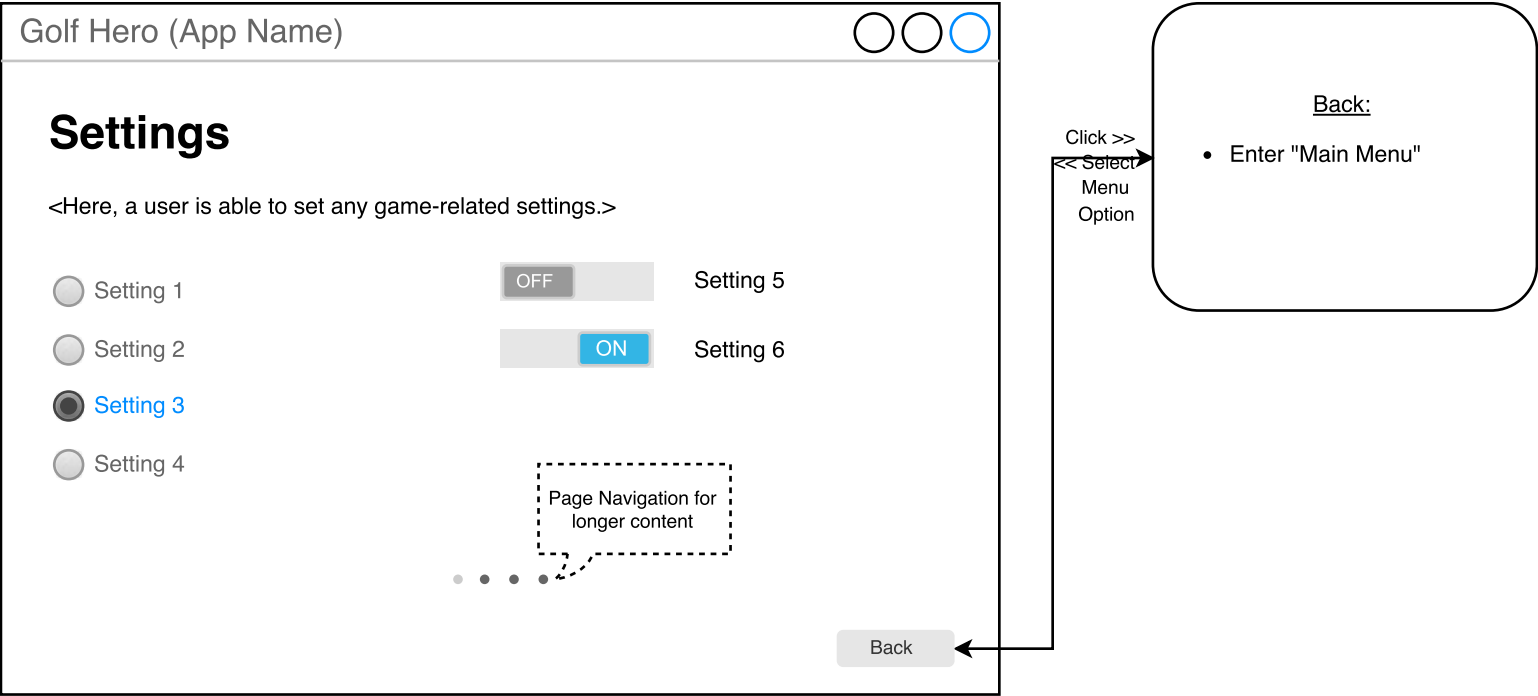
Golf Hero: Credits

Wireframe of the Credits view.

Golf Hero (App Name)	○ ○ ◉

Credits

<Game credits/Resource credits go on this page>

Page Navigation for longer content

• • • •

Back

Click >>
<< Select Menu Option

Back:

• Enter "Main Menu"
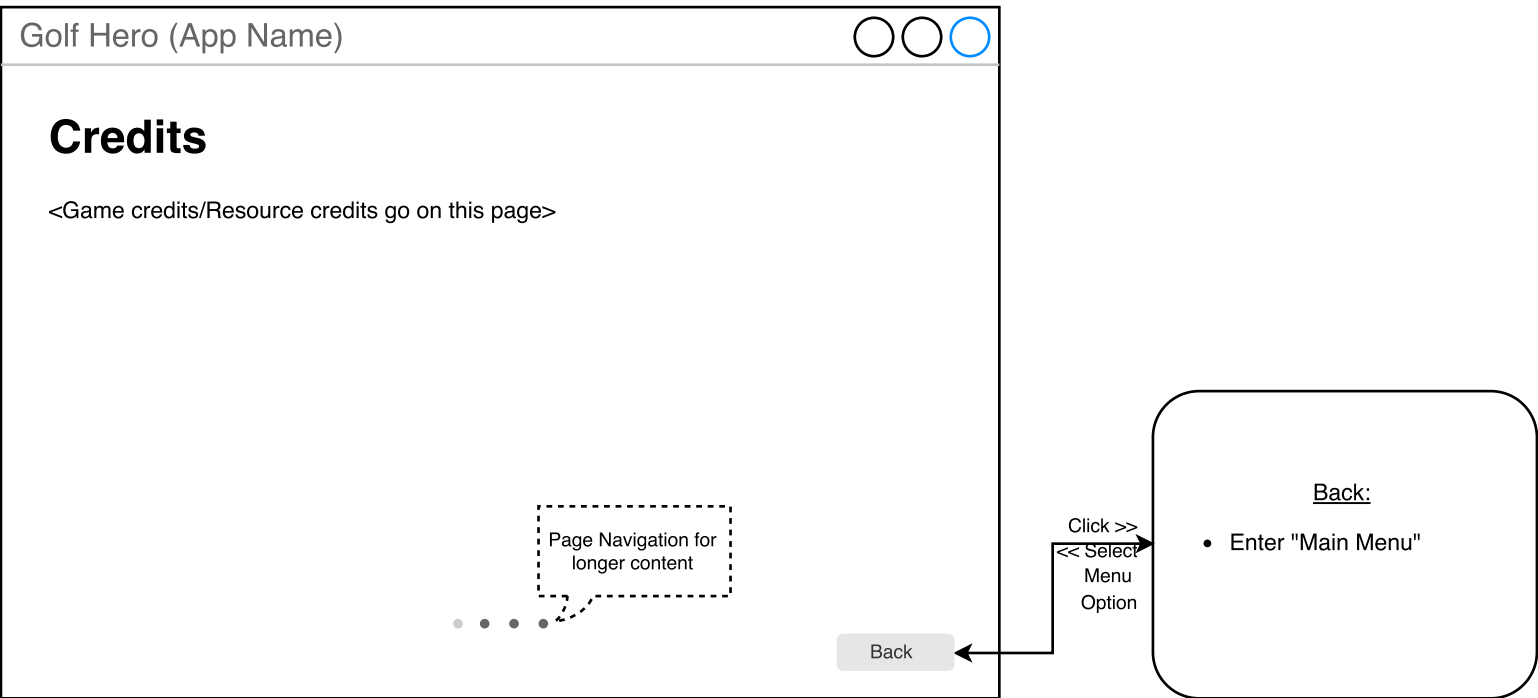
Golf Hero: Game Mode

Wireframe of game mode (final design to be decided).

Golf Hero (App Name)

<Game Stats (score, wind, etc.)>

Obstacles

User adjusts the trajectory of the ball

<Level Map (overlay)>

Click >>
<< Back

Pause/Menu:

- Option to restart/quit if solo
- Option to exit room/toggle chatbox if multi
- Option to go back to Main Menu (Enter "Main Menu")

Goal: A goal within the game.

Ball/Player: User controlled avatar used to play the game.