

Jimmy (the math God)

Jimmy is a 19 year-old self-proclaimed math God. He is currently pursuing a degree in mathematics and computer science. Jimmy is obsessed with games and luckily for him, there seems to be an almost perfect positive correlation between the amount of time spent playing games and his grades. Due to his gaming prowess, math and consequently computer science skills, he is very popular. He can often be seen helping his peers with math and computer science work while playing games. His family is very worried about his gaming addiction, but has stopped trying to get rid of his addiction after finding out about the aforementioned correlation. Since Jimmy never attends lectures unless there is an in class test and spends all his time playing games, he achieves stellar grades. Jimmy aims to create a famous game development company in the future.

Jimmy lives in an average house with his parents and his fellow triplet brothers Timmy and Jim. His house is 2 hours away from campus by transit, however Jimmy does not care about the huge amount of time spent in transit as he can simply play games on his laptop, smartphone, or portable game console during that time. He puts on this facade of going to class to not let his parents know that he actually skips. Jimmy usually goes to the library when he skips and plays games.

To Jimmy, games are a way of having fun, relieving his non-existent stress, and studying. Jimmy spends a lot of time playing games with competitive online multiplayer features. Jimmy has good sportsmanship, but is one to hold grudges, so if you make him angry, he will hunt you down in ~~real-life~~ the game until he is satisfied. Jimmy does not like leaving things halfway through so he will often delay eating his meals until he completes what is at hand, whether it be an online gaming session or a computer science assignment. Because Jimmy has a lot of free time, he likes games with high replay value, games that challenge him, and innovative games.

James Smith (the average joe)

Placeholder