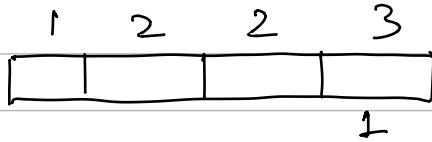


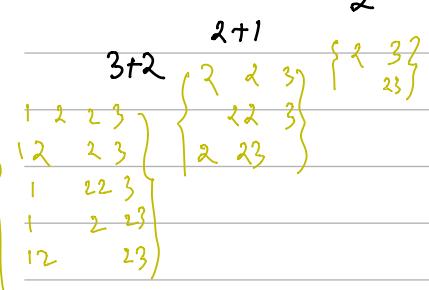
0 Decode Ways:

1 2 2 3 → 1 2 2 3

12 2 3



1 22 3
1 2 23
12 23



$$dp[i] = dp[i+1] + dp[i+2]$$

o & other cases to consider.

0 Domino & Tromino Tiling:

{1} = \square , {2} = $\square\square$, {L} = $\square\square\square$

$dp[0] = 1$, But when $N=0$, we need return 0.

$dp[1] = 1$, {1}

$dp[2] = 2$, {11}, {2}

$dp[3] = 5$, {111}, {11}, {1}, {L}, {L} = \{dp[2]+{1}, dp[1]+{2}, dp[0]+{L}, L\}

$dp[4] = 11$, {dp[3]+{1}, dp[2]+{2}, dp[1]+{L}, L}, {dp[0]+{L-L}}

$dp[5] = 24$, {....., dp[0]+{L-L}}

We can find $dp[n-1]$ and $dp[n-2]$ have one way to translate to $dp[n]$

$dp[n-3] \dots dp[0]$ have two ways to translate to $dp[n]$.

formula:

$$\begin{aligned} dp[n] &= dp[n-1] + dp[n-2] + 2 \cdot (dp[n-3] + \dots + dp[0]) \\ &= dp[n-1] + dp[n-3] + dp[n-2] + dp[n-3] + 2 \cdot (dp[n-4] + \dots + dp[0]) \\ &= dp[n-1] + dp[n-3] + dp[n-2] \\ &= 2 \cdot dp[n-1] + dp[n-3]. \end{aligned}$$

Best Time to Buy and Sell Stocks I (normal max-min diff)

Best Time to Buy and Sell Stocks II (Can hold only one stock at a time; return Total maximum profit possible)

Best Time to Buy and Sell Stocks with Cooldown

Best Time to Buy and Sell Stocks with Transaction Fee

Best Time to Buy and Sell Stocks III (Total 2 Transaction allowed but one holding at a time)

Best Time to Buy and Sell Stocks IV (Total K Transactions allowed)

Buy & Sell Stock with Transaction Fee :-

fee = 2 prices : 1 9 2 8 4 9

effective Profit :	-1	-1	-1 (1-2)	-1 (8-9)	-1 vs (5-9) = 1	1
profit :	0	1	2-1-2 vs 1	(8-1-2)	(9+1-2)	9+1-2
Max profit	$\frac{(9-1-2)}{= 1}$ (new)					

even if holding : either continue previous holding or buy a new one after buying the stock in day's stock

No Holding : Either Not sell (continue previous) or sell using the holding at that day.

another Dry Run

1	3	1	8	4	9	
profit:	0	$3 + (-1) - 2 = 0$	$1 + (-1) - 2 \text{ vs } 0$	$8 + (-1) - 2 \text{ vs } 0$	$4 + (-1) - 2 \text{ vs } 5$	$9 + (-1) - 2 = 8$
			$= 0$	$= 0$	$= 5$	$= 8$

effective profit	-1	$0 - 3 \text{ vs } -1$	-1	$5 - 8 \text{ vs } -1$	$5 - 9 \text{ vs } -1$	$8 - 9 \text{ vs } 1$
profit				$= -3$	$= 1$	$= -1$

$$\text{profit} = \max(\text{profit}, \text{price}[i] + \text{effective Profit} - \text{fee})$$

$$\text{effective profit} = \max(\text{effective profit}, \text{profit} - \text{price}[i])$$

Buy & Sell Stocks with Cooldown :-

1	2	3	0	2	
effective Profit:	-1	-1	* $-3 \text{ vs } -1$	* $1 - 0 = 1 \text{ vs } -1$	$3 - 2 = 1$
profit:	0	1	$= 2$	$(2 \text{ vs } 0 + (-3)) = -3$	$2 + 1 = 3 \text{ vs } 2$

* $\text{effective Profit} = \max(\text{effective Profit}, \text{profit}[i-1], \text{profit}[i-2] - \text{price}[i])$, $\text{profit}[i] = \max(\text{profit}[i-1], \text{effective Profit} + \text{price}[i])$

1	2	3	5	2	9	
effective Profit:	-1	-1	* $-3 \text{ vs } -1$	$1 - 5 = -4 \text{ vs } -1$	$2 - 2 = 0 \text{ vs } -1$	$4 - 9 = -5 \text{ vs } 0$
profit:	0	1	$= 2$	$5 + (-1) \text{ vs } 2 = 4$	$2 + 1 \text{ vs } 4 = 3$	$9 + 0 \text{ vs } 9 = 9$

Buy & Sell Stock III :- Hard 2 Non overlapping Transactions;
2 DP forward & Backward.

Forward[i] : max profit if Buy & Sell happened on or before ith day

Backward[i] : " " " " " " after ith day

Buy and Sell Stock IV :- Hard

K Transactions allowed.

dp[i][j]

= maximum profit at jth day
with having i transactions.

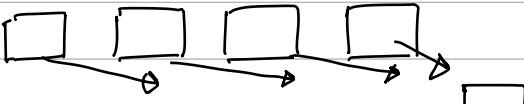
$$dp[i][j] = \max (dp[i][j-1] \text{ or } dp[i-1][k] + (\text{price}[j] - \text{price}[k]))$$

no transaction,
just take max profit of
previous day

take kth days &
i-1 transaction trade; sell kth day's
stock at today's price

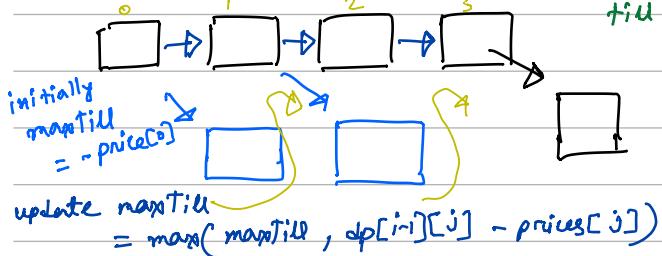
		day →	0	8	11	2	17	4	7	5
Transaction	↓	0								
		1	○	○	○	○	○	X		
2										
3										
4										

Optimization :-

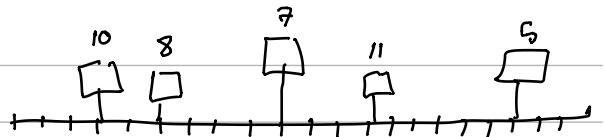


$$\begin{cases} dp_1 + (\text{sellPrice} - \text{buyPrice}_1) \\ dp_2 + (\text{sellPrice} - \text{buyPrice}_2) \\ dp_3 + (\text{sellPrice} - \text{buyPrice}_3) \end{cases}$$

instead store the maximum ($dp_k - \text{Buy Price}_k$) till j



Highway Billboard Problem:-



Road of length m Km. each billboard atleast 1 Km apart.

billboards array size n

cannot take profit from 2 billboard in 5 Km vicinity.

$O(n^2)$ → LIS variant.

calculate max profit.

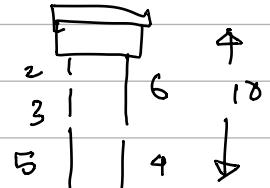
$O(m)$ → store the max at each Km progress throughout the road.

Tallest Billboard :-

Hard

$[1, 2, 3, 4, 5, 6, 9]$

return tallest billboard \hookrightarrow possible.



solver(int idx, vector<int> rods, int diff)

I
L₁ L₂

if rods[idx] is added in L₁, diff + rods[idx]

" " " " " " L₂ diff - rods[idx]

1	2	3	4	5	6	7	8	9	10	11	12
start in L ₁	2, 0	3, 0									
" " L ₂	0, 1	0, 1									
nowhere	0, 0										

Similar Qn

partition array so that difference of sum is minimum.

2 -1 8 4 -2 -9 \rightarrow Total Sum: 2

Target Sum = 1

find the sum of any 3 elements sum closest to 2.

0	1	2	-1	4	-2	-9
0	0	0	0	0	0	0
1	0	0	0	0	0	0

Subset Sum / Knapsack
will give TLE
use Meet in the
Middle algorithm.

*Not a DP problem.

∅ check: Closest Subsequence Sum.

O Partition Array - for maximum Sum :-

1, 15, 7, 9, 2, 5, 10

$k=3$

15, 15, 15, 9, 10, 10, 10

at max subarray len = k
subarray elements will become
 $\max(\text{subarray})$

recursion: $i \cdot 1 \ 15 \ 7 \ 9 \ 2 \ 5 \ 10 \ k=3$

(1) {15 7 9 2 5 10} \downarrow (1 15 7) {---} \downarrow take 1 len subarray from ith pos.
(1 15) {---} or 2 len subarr-
or 3 ..

bottom up:

	1	15	7	9	2	5	10
0	1	30+0	43+0	9+45			
1							
2							
3							
4							
5							
6							
7							

1D DP

$[15] + \text{dp}[1]$ or $[1, 15] + \text{dp}[0]$ or $[1 15 7] + \text{dp}[1]$

$[7] + \text{dp}[2]$ or $[15 7] + \text{dp}[2]$

$9 + 45$ or $45 + 1$

$\text{dp}[0] = 0$

O Minimize the difference between Target & chosen Elements :-

1	2	3
4	5	6
7	8	9

Target = 13

ans = 0

1	2	3	4
2	3	4	5
3	4	5	6
4	5	6	7

Approach 1: DP
solver (int row, int sum)

#★, #Revision, #Trick, #Tricky business

call for $\text{dp}[3][15]$ should no do the work again
memoize.

More Interesting Solⁿ:
using BitSet;

Row 1 000000...001110 $\xrightarrow{\text{add } 9}$ add 6

Row 2 000 ... 11100000 $\xrightarrow{\text{Shift 4}}$ 000000011100000000 $\xrightarrow{\text{Shift 6}}$

Combine

O Paint House I

No 2 adjacent houses have same color.

return minimum cost.

$\Delta P \rightarrow$ To paint house h_2 and using col 1 what's the min cost.

	col1	col2	col3			
House 1	cost	cost	cost			
2	:	:	:			
3	:	:	:			
4	:	:	:			
	H_1	H_2		.	.	.
	col1					
	col2					
	col3					

ans: cost to paint col1 + $\min(H_1, \text{col2}, H_1, \text{col3})$ # since H_1 can't have col1.

O Paint House III :-

House

Same as before, colors - cost

∅ This time some houses may be already painted.

∅ Constraint on some color neighborhood.

crux: 3D DP $\Delta P[m][\text{target}+1][n+1]$



} there 2 subproblems are different because number of neighborhood is not changing in case 1 but changing in case 2.

O 2 Key Keyboard :-

"A" \rightarrow eP \rightarrow AA

ePP \rightarrow AAA

ePeP \rightarrow AA x A

given n return min no. of e and/or p required.

\Rightarrow if $n = \text{prime}$ ans = n

else :

} has to do with multiples.

\rightarrow while ($n > i$)

```
if ( $n \% i == 0$ ) pf += i;  $n /= i$ ;
```

```
else i++;
```

} code to generate sum of prime factors.

○ LIS

○ Print LIS

○ Longest Bitonic Subsequence

forward $\boxed{1 \ 1 \ | \ 1 \ 1 \ 1}$

backward $\boxed{1 \ 1 \ | \ 1 \ 1 \ 1}$

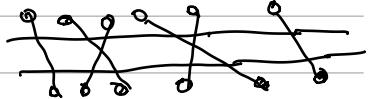
$\text{if } (\text{for}[i] > 1 \text{ & } \text{back}[i] > 1)$

ensuring atleast
length increasing

ensuring atleast
length decreasing

Totaly Increasing /decreasing is not Bitonic.

then Longest Bitonic = $\text{for}[i] + \text{back}[i] - 1$



○ Maximum Non Overlapping bridges

LIS on North bank one by one

on the basis of its other end at South Bank.

○ LeetCode Version : Uncrossed Lines ✓

find LIS in the array : $\boxed{1, 4, 2, 0, 3}$

5 to 3 2 to 2 3 to 3

5 2 3
1 1 1
2 3 2
0 1 2
3 4

Trick is to sort in reverse order of each element's multiple Occurrence

Then apply $n \log(n)$ LIS

○ Russian doll envelopes :  width + height.

tell how many stack of box

inside box possible.

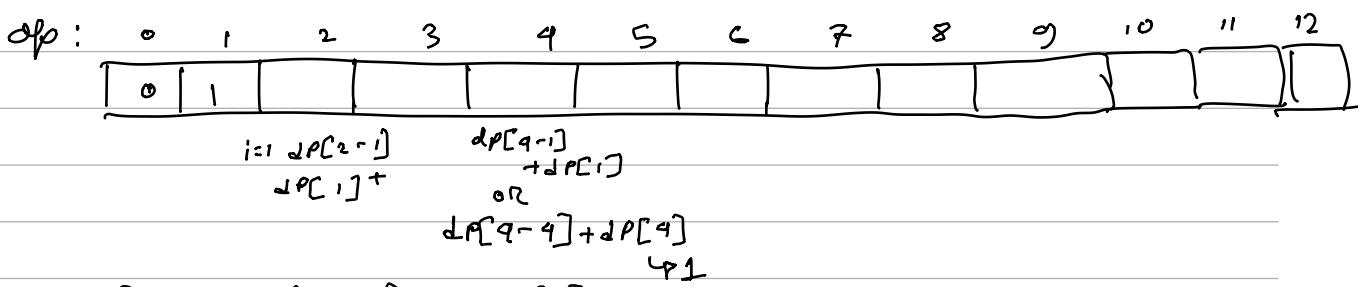
— LIS end —

next page ...

→ sort height →
same here h_1, h_2, h_3, h_4
→ $w_2 w_1, w_3 w_2 w_1, w_4 w_3 w_2 w_1, \dots$
sort width in reverse
then $n \log(n)$ LIS.

O

Perfect Squares :- $n = 11$ ans = $2^2 + 2^2 + 1^2 + 1^2 + 1^2$
OR $3^2 + 1^2 + 1^2$ ✓✓



$$n = 13 \rightarrow dp[13-1] + dp[1]$$

$$dp[13-4] + dp[4] = \sim$$

$$dp[13-9] + dp[9] = \checkmark$$

<https://en.wikipedia.org/>

O Catalan Numbers :-

$$c_4 = c_3 c_0 + c_2 c_1 + c_1 c_2 + c_0 c_3$$

0	1	2	3	4	5
1	1	2	5	14	42

$$dp[5] = \frac{dp[0] \times dp[4]}{+ dp[1] \times dp[3]} + \frac{dp[2] \times dp[3]}{+ dp[3] \times dp[2]}$$

$$c_3 = c_2 c_0 + c_1 c_1 + c_0 c_2$$

$$= 2 + 1 + 2 = 5$$

$$dp[5] = (14+5) \times 2 + 4$$

$$= 42$$

+ dp[2][2] ~~not 1 time~~
not 2 time.

for (int i = 2 ; i <= n ; i++)

 sum = 0

 for (j = 0 ; j < i ; j++)

 sum += (dp[j] * dp[i-j-1])

O

combination of Balanced Parenthesis :-

n Pairs	count	List
0	1	
1	1	()
2	2	(()) , (())
3	$2 \times 1 + 1 \times 2$ $+ 1 \times 1$ $= 5$	

for 3:
Put elements of $n=2$ \downarrow \downarrow
 $n=0$ $n=1$ $n=1$ $n=0$ $n=2$

ans: ((())) || ((())) (()) (()) (())

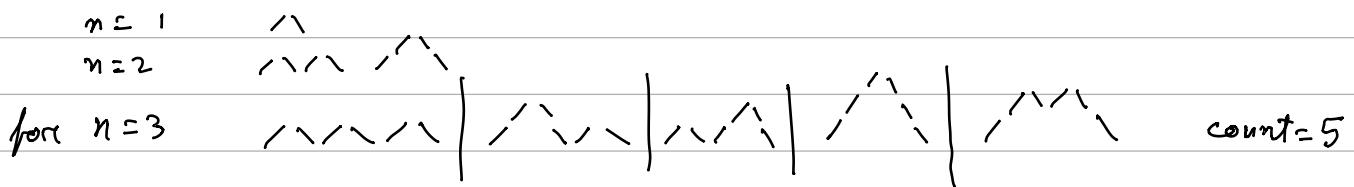
Count no. of possible BSTs given count of nodes :-

node count	no. of BST	10	20	30	10	20	30	10	20	30	10	20
0	1											
1	1	(1)										
2	2		10	20				Root is 10		Root is 20		Root = 30
3	$2 \times 1 + 1 \times 2$ $+ 1 \times 1$ $= 5$				10		count (20, 30)	c(10)	c(20)	c(10, 20)		30
4	$5 \times 1 + 2 \times 1 + 1 \times 2$ $+ 1 \times 5$ $= 14$	x	10	20	30	40	(20, 30, 40)	(10)	(30, 40)	(10, 20)	(90)	(10, 20, 30) x

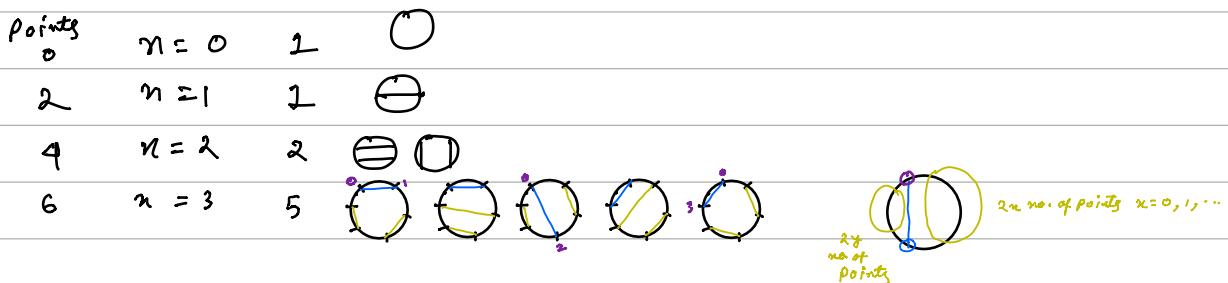
$1 \times f(3) + f(1) \times f(2) + f(2) \times f(1) + f(3) \times 1$

Count Valleys & mountains :-

constraints : at no time upstroke < downstroke.



Non Intersecting Chords in Circle :-



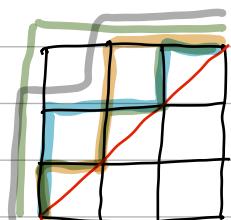
Ways of Polygon Triangulation :-

(sides)	$\frac{n}{2}$	no.	ways
3	0	1	
4	1	2	
5	2	5	
6	3	13	
			$f(2) \times f(0)$
			$f(1) \times f(1)$
			$f(2) \times f(0)$
			Totals

O Maximum Score of Triangulation

O Dyk Words (VVUHHT, VHVVHH ...
no. of H \leq no. of V at any point.

O



go from bottom left to Top right
such that never goes below bottom.

$$n=3 \quad \text{ans} = 5$$

O Matrix Chain Multiplication :-

O Burst Balloons :

balloons: a b c d e

if d is popped coins = exdxe

if e is popped coins = dxe*1 (end is 1)

E.g. balloons: 2 3 1 5 6 9

Tree diagram:



Last balloon popped is 2

Last balloon popped is 5.

$$\text{ans} = 0 + \text{solver}(3 1 5 6 9)$$

$$+ 2 \times 1 \times 1$$

$$\text{ans} = \text{solver}(2 3 1) + \text{solver}(6 9)$$

$$+ 5 \times 1 \times 1$$

→ Last balloon so only edge balloons of last 1 remaining

8 [3 4 6 5 2 2] 9 3

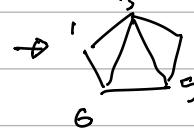
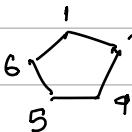
To solve this sub problem

$$0 + (4 6 5 2 2) \text{ or } (3) + (6 5 2 2) \text{ or } (3 9) + (5 2 2) \text{ or } \dots$$
$$+ 3 \times 8 \times 9 \quad + 4 \times 8 \times 9 \quad + 6 \times 8 \times 9$$

take the maximum coins ...

○ Minimum Score Triangulation of Polygon :-

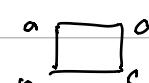
$[1 \ 3 \ 9 \ 5 \ 6]$



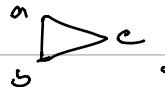
$$\text{cost} = 3 \times 5 \times c + 1 \times 3 \times 6 + 3 \times 9 \times 5.$$

	1	3	9	5	6	
1		0	0	134		
3			0	0		
9				0	0	
5					0	
6						0

$[x], [x \bar{x}] \rightarrow \text{home cost} = 0.$



$$\rightarrow \text{Bare BE} \quad \begin{matrix} a & b \\ c & d \end{matrix} \quad \begin{matrix} a & b \\ c & d \end{matrix} \quad \begin{matrix} a & b \\ c & d \end{matrix} \quad \begin{matrix} a & b \\ c & d \end{matrix}$$



$$\rightarrow [a \ b \ c] \rightarrow$$

$$[a \ b \ c \ d]$$

$$\begin{matrix} a & b \\ c & d \end{matrix} \quad abd + (abd) + (bcd)$$

$$\begin{matrix} a & b \\ c & d \end{matrix} \quad acd + (abc) + (cd)$$

$$\begin{matrix} a & b & c & d & e \\ a & b & c & d & e \end{matrix} \quad abe + (ab) + (bce) \\ ace + (abc) + (cde) \\ ade + (abc) + (cde)$$

$$\begin{matrix} a & b & c & d & e \\ a & b & c & d & e \end{matrix} \quad abe + (ab) + (bce) \\ ace + (abc) + (cde) \\ ade + (abc) + (cde)$$

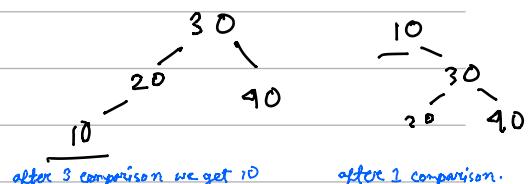
○ Boolean Parenthesization

- 1) Min no. of Parenthesis req to make it True
- 2) Count no. of ways it can give True

○ Optimal Binary Search Tree :

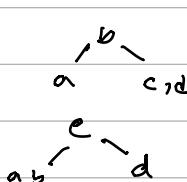
nodes : $[10 \ 20 \ 30 \ 40]$

no. of Searches : $[8 \ 9 \ 3 \ 5]$



nodes a b c d

↓
root

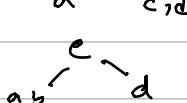


$$\text{Total Cost} = 8 \times 3$$

$$8 \times 1$$

one a b c d

↓
root



a	w _a			
b	x	w _b		
c	x	x	w _c	
d	x	y	x	w _d

$$a \ b \rightarrow \textcircled{1} \textcircled{2} \textcircled{3} \textcircled{4} \textcircled{5} \textcircled{6}$$

$$w_a + 2w_b$$

$$w_b + 2w_a$$

$$abc \rightarrow \textcircled{1} \textcircled{2} \textcircled{3} \textcircled{4} \textcircled{5} \textcircled{6}$$

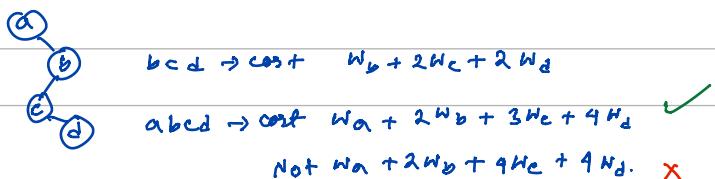
$$w_a + 2DP(bc)$$

$$w_b + 2w_a$$

$$w_c + 2DP(ab)$$

$$+ 2w_c$$

X



$$\text{Not } w_a + 2w_b + 3w_c + 4w_d. \quad X$$

○ Rod Cutting :- ① ^{gfg} given the selling price of a particular length of piece of Rod (Not MCM ... 1D DP ...)

len, Price	1 100	, 2 200	, 3 800	, 4 850	, 5 860
DP:	[]	[]	[]	[]	[]

$LP[3] = 900$ (just sell 3 length in 800 Rs & 1 length in 100 Rs.)
9/850

② ^{cost[i]} given positions to be cut broken into, cost = length of the sub piece before breaking . (MCM)

○ Pallindrome Partitioning :-

Pallindrome Partitioning I : Return all pallindrome Substring

Pallindrome Partitioning II : Minimum no. of cuts so that cuts are Pal

Pallindrome Partitioning III : Minimum no. of character changes required to make K substring from it ... all are pallind.

Pallindrome Partitioning III : Return true if its possible to make 3 non empty pallindrome.

↳ DP memoize isPallindrome.

```
dp [ ][ ]    bool isPal( int i, int j, string & s )
              if( i >= j ) return true;
              if( dp[i][j] != -1 ) return dp[i][j];
              if( s[i] == s[j] ) return dp[i][j] = isPal(i+1, j-1, s);
              return dp[i][j] = false;
```

✓ For PPT first needed 2D MCM to get if $s[i:j]$ is Pallindrome or not
 then → 2D MCM method to find minimum cuts checking all substr.
 ↳ 1D DP to check min cut from 0 to i and hence 0 to n.

○ longest Common Subsequence

○ Longest Pallindromic Subsequence (MCM way or Lcs(A, rev(A)))

Pending ~~Q~~ count pallindromic Subsequences of length 5 : (Lect code) Hard

Q Count Pallindromic Subsequence (classic 1 MEM DP)

String: a b c c b c

$L=1 \& L=2$ Trivial

$$abc = abc + bcc - b\bar{c}$$

a	a	b	b	b	x	x	x	x	x	x	x
b	b	c	c	c	x	x	x	x	x	x	x
c	c	c	c	c	x	x	x	x	x	x	x
cc	cc	cc	cc	cc	1	2	1	3	1	2	1

a	1	2									
b	x	1	2								
c	x	x	1	3							
c	x	x	x	1	2						
b	x	x	x	x	1	2					
c	x	x	x	x	x	x	1				

bcc b

b	b
c	bcb
c	bcb
b	bccb
cc	

bcc ccb + 1

b	bcb
c	bcb
c	b
cc	bccb
bb	bb
Total	= 9

Q Count Pallindromic Substrings: (1 MEM) Boolean DP

Just Count the no. of True.

Q Longest Common Pallindromic Substring: Boolean DP & another DP

if ($s[i] == s[j]$ & $dp[iPal[i+1][j-1]]$) $ans = \max(ans, dp[i+1][j-1] + 1)$

Q Count Distinct Subsequences: -

$s = "abca b a c"$

Count	a	b	c	b	a	e
1	2	9	8	8x2 - 9/2 = 19	19x2 - 3/2 = 27	27x2 - 8/2 = 50
"a"	"a"	"b"	"c"	"b"	"a"	"e"
"a"	"a"	"ab"	"ac"	"ab"	"a"	"c"
"b"	"b"	"bca"	"bc"	"bab"	"b"	"bc"
"c"	"c"	"ca"	"cb"	"abb"	"ac"	"abc"
				"ab"	"Repeat"	
				"ab"	"There are same occurrences of previous b"	
				"abc"		
				"abca"		
				"abcb"		
				"abca b a c"		

LeetCode Distinct SubSequences I (no. of SubSEQ matching target)

Distinct Subsequences II (Previous Q. Count no. of Subsequences in itself)

- Count Related : 1) Count Pallindromic Sequences (also substrings)
2) Count Distinct Pallindromic Sequences (also substrings)
3) Count Pallindromic sequence of length 5.
4) Count SubSEQ matching Target.

1) ✓

3) ✗

4) Same as count occurrences of a string T in S as subString / subSequence.

2) → Hard AF <https://youtu.be/fvYlinirmFg?si=RnCDgQ318kEjY2Zc>

O L C S

O Count longest Repeating Subsequence ✓ ($LCS(A, A)$ condition
 $i \neq j \wedge A[i] = A[j]$)

O Wild Card Matching: '*' can be come ans seq "abc", "", "dg"...

O Regular Expression Matching:
 $s*$ → ?, \$, ss...
 $a*$ → "", "a", "aa" ...

a b] c c d
a b] c *

check |

ab a b] e
abc* a b] c *

*

a b c] e
a b c] *

	x	a	b	c	e	d
x	✓	x	x	x	x	x
a	x	✓	x	x	x	x
b	x	x	✓	x	x	x
c	x	x	x	✓	x	x
*	x	x	✓	✓	✓	x

a b c c] e
a b c] *

a b c c] e
a b c] *

O Edit Distance:

O Scrambled String: 3D DP

O minimum ASCII Delete Sum (LCS won't work coz ASCII value)

O Minimum Cost to make 2 strings identical ($Total - LCS$)

O Kadane's Algo:



if $sm + num[i] \geq num[i]$ take the family train
 $sm + num[i] < num[i]$ start your own train.

O Max Subarray Sum with K^{times} repeating Array :

O Maximum Subarray Sum with atleast Size K :

Tric:



Take K Size Sum

+ maximum sum of previous index.

O Maximum difference b/w no. of zeros & Ones in Substring :-

1 1 0 0 0 1 0 0 0 0 1 0 1 1 1
 -1 -1 1 1 -1 1 1 1 -1 1 -1 -1 → apply Kadane

O Egg Dropping Problem :

O Optimal game strategy :- arr: [10 20 30 10 50]

[Do best expect worst]

opponent $i+1$ j

i $j-1$

I take i j

$$i + \min((i+2, j), (i+1, j-1)), \}$$

$$j + \min((i+1, j-1), (i, j-2)) \}$$

i j

i j

→ I chose the best among these

1	1	5	233	7
5		5	233	
233			233	233
7				7

1 5 233

O Knight's Probability in Chessboard :-

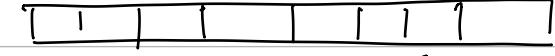
O Dissinct Transformations :-

$a a a b b c c d \rightarrow a b c d$

no. of ways to delete elements to change into target.

O Max of 2 non overlapping Subarray Sum :-

dp1:  0 to ith index max subarray sum

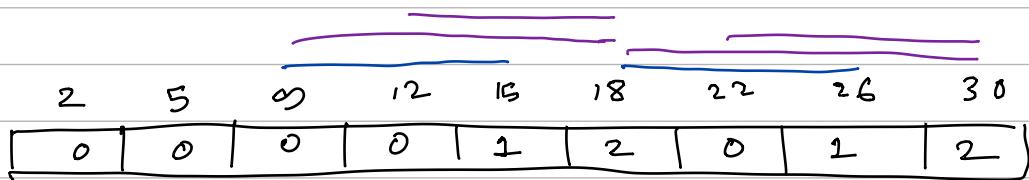
dp2:  ith to n max subarray sum

$$\text{ans} = \max(\text{dp1}[i] + \text{dp2}[i])$$

O Max of 3 non overlapping subarray sums :-

O Max of K non Overlapping Subarray Sums :-

O Arithmetic Slice I :- count no. of subarrays in AP



O Arithmetic Slice II :- Count no. of subsequences in AP.

2 4 6 8 10

diff count

2 : 1

{2, 4}

✓ 4:1

{2, 6}

✓ 2:1+1

{4, 6}

{2, 4, 6}

✓ 6:1

{2, 8}

✓ 4:1

{9, 8}

✓ 2:3

{6, 8}

{4, 6, 8}

{2, 4, 6, 8}

✓ 8:1

{2, 8}

✓ 6:1

{9, 10}

✓ 4:2

{2, 6, 10}

{6, 10}

✓ 2:4

{8, 10}

{6, 8, 10}

{9, 5, 8, 10}

{2, 4, 6, 8, 10}

each time adding
the n-1 value

$$\text{ans} = 1 + 2 + 1 + 3$$

Word Break :-

words: ["leet", "code", "leetcod", "pep", "coding", "pepcoding"]

string: "leet Code pep coding"

↳ return how many valid sentences are possible

✓ LeetCode problem 100020030000009
0 0 0 1 0 0 0 2 0 0 3 0 0 0 0 0 9
ans

* Trie or set can be used.

Temple Offerings

temple at higher altitude must get more offering than it's neighbor lower temple

