

[illegible]

Questions		Max Marks: 100
1.	a) Discuss in detail distributed cognition with an example	10
	b) Explain in detail low fidelity and high fidelity prototyping. Please specify a case study,	10
2.	a) Discuss the design alternative and requirements gathering that are to be considered while developing any system	10
	b) Elaborate on task analysis in HCI	5
	c) Explain the trade off in prototyping	5
3.	a) Discuss the difference between empirical and qualitative evaluation with a suitable example	10
	b) Explain the need for prototyping .	5
	c) Discuss in detail rules for group brain storming	5
4.	a) Discuss the applications of HCI in various domains	5
	b) Discuss in detail about evaluation timeline	5
	c) Describe context sensitive ubiquitous computing with a suitable example.	10
5.	a) Discuss the demand for rapid HCI and agile development techniques	5
	b) What is empirical research. What is the appropriate research question in the context of empirical research	5
	c) Illustrate six principles of user centric design	6
	d) What is naturalistic design . Give some salient points related to it.	4