```
#include <pthread.h>
#include <stdio.h>
void* threadFunction(void* arg) {
  printf("Hello from the thread!\n");
  pthread_exit(NULL);
}
int main() {
  pthread_t tid1, tid2; // Thread IDs
  int result;
  // Create two threads
  result = pthread_create(&tid1, NULL, threadFunction, NULL);
  if (result != 0) {
    fprintf(stderr, "Thread 1 creation failed: %d\n", result);
    return 1;
  }
  result = pthread_create(&tid2, NULL, threadFunction, NULL);
  if (result != 0) {
    fprintf(stderr, "Thread 2 creation failed: %d\n", result);
    return 1;
  }
  // Check if threads are equal
  if (pthread_equal(tid1, tid2)) {
    printf("Threads are equal.\n");
  } else {
```

```
printf("Threads are not equal.\n");
}

// Wait for threads to finish
pthread_join(tid1, NULL);
pthread_join(tid2, NULL);

printf("Main program exiting.\n");

return 0;
}
```

