**Journal Entry by Anudeep Rentala - Feedback**

I have selected Feedback as an extreme programming values for our project and will keep a record of this value throughout the project for our team.

* We had an objective to finalize on one idea and possibly get a prototype on it this week. We had a lot of discussions and finally we settled on an idea. We had session wherein we discussed pros and cons and settled for Minimal Spanning Tree CS Activity.
* Each of us brought in different perspectives to implement this idea into a game, and there was a lot of feedback going around on each other’s ideas. Having taken feedback as my XP values, I was glad to see that all the feedback that went about was taken positively and constructively and ultimately, as a team, we came up a game that everyone of us agree on.
* To assert that it was challenging enough, fun and conveyed the point we even took to playing a small scaled down version of the game on our laptop’s paint application.
* We also discussed on the potential uses cases the game could have, some team members’ ideas had very limited uses cases, and some with complex and elaborate use cases. After a lot of feedback on each other’s ideas, we decided to come up with a simple, fairly stripped down version of the basic functionalities we can provide in the game. All this so that we come with a mi
* Later, each of us decided to take up tasks such as drawing use case diagrams, sequence diagrams, class diagrams, etc that would be put to display in week 3. These will then be evaluated by the whole team and feedback given will be incorporated.

Overall, we made considerable progress and gained clarity on the project we want to do. It’s nice to see that the team is growing to embrace the core values and in particular the core value feedback. We also set up a structure on GitHub where everyone is committing to the design documentation for now. Next week, I expect us to have a more streamlined team with a clearer goal. We will start coding shortly as we are close to finalizing our designs and we will continue to uphold our core XP values.