**Week 1 Report for Group 27**

**Team Name : Swat-Kats**

**Team Repo on Github:** <https://github.com/amit-sjsu/SWAT-Kats>

**Team Waffle Link:** <https://waffle.io/amit-sjsu/SWAT-Kats>

**Team Google Link of CFD:** <http://bit.ly/2cI4tlQ>

**Team Member’s Name:**

* Anudeep Rentala - Section 3
  + <https://github.com/rentala>
* Swathi Koduri - Section 4
  + <https://github.com/swathikoduri>
* Navneet Jain - Section 4
  + <https://github.com/navijain90>
* Amit Pandey - Section 4
  + <https://github.com/amit-sjsu>
* Mohamed Shafi Dayatar - Section 4
  + <https://github.com/swathikoduri>

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**XP values within the team:-**

**Communication: - Navneet Jain  
Simplicity: - Amit Pandey  
Feedback: - Anudeep Rentala  
Courage: - Mohamed Shafi Dayatar  
Respect: - Swathi Koduri**

**Journal Entry for Courage**

I have selected *courage as an extreme programming values for our project and will keep a record of this value throughout the project for our team.*

These are the following things that we as a team will try to accomplish about courage during our project:

1. We will try to give true estimates and will tell truth about progress of our project. We would not hide, if something goes bad which delays our estimates and progress. Bad could be like learning curve, other personal commitment, and in software it could be anything as we are always running into unknowns.
2. If we find any architectural defect in later stage, it is better to scrape the code instead of fixing it. With this we will need courage to scrape the code and start from the scratch. I.e we will throw away the code if we are not satisfied with it.
3. We won’t document our excuses for failure, instead we will learn from our failures. Major failure comes when we aren’t communicating and getting feedback from each other, we accept courage to communicate as well as get feedback from other which will improve our project.
4. As we know it takes more courage to changes one’s own opinion then to keep other’s opinion. We as team our susceptible to change and we adapt it whenever possible.
5. We will show courage and honesty while reviewing our peer’s code.

**Journal Entry for Simplicity**

Extreme Programming value simplicity put stress on things what needs to be done. It helps in simplifying things within the project and leading it to the desire goal in a smooth way.

During the first week of the project, as part of simplicity team focused on things which was required to give a start to the projects. Team focused,

1. On getting to know teammates, their strength and their weakness.
2. On timings and availability of members for team meetups and formed a schedule.
3. On understanding the current requirements of the project.
4. On deciding the tool which we would be working.

We did not bother much about coding stuff for the first week and tried to discuss things what was required for the first week of the project.

Implementing simplicity for coming week, I would focus to motivate team

1. To take simple steps to proceed in the project and will focus on failure.
2. To make meet up small and effective.
3. To take Decision on things what is required for the project, and eliminate things which would be out of the project requirement scope.
4. To do what's need to be done for that week rather than what needs to be done in future.
5. To not bother about future requirements while code, if the requirement is not given at the time of coding, simply we will not code for it.