```
%cd /content/drive/MyDrive/ImageBind finetune/ImageBind-LoRA
/content/drive/MyDrive/ImageBind finetune/ImageBind-LoRA
!pip install -r requirements.txt --quiet
!pip install pytorch_lightning --quiet
       Preparing metadata (setup.py) ... done
                                                  - 890.1/890.1 MB 1.8 MB/s eta 0:00:00
                                                   24.3/24.3 MB 59.7 MB/s eta 0:00:00
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       Preparing metadata (setup.py) ... done
                                                 - 13.6/13.6 MB 82.7 MB/s eta 0:00:00
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       Preparing metadata (setup.py) ... done
                                                  - 7.1/7.1 MB 61.6 MB/s eta 0:00:00
       Installing build dependencies ... done
       Getting requirements to build wheel ... done
       Preparing metadata (pyproject.toml) ... done
                                                  - 11.6/11.6 MB 107.6 MB/s eta 0:00:00
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       Building wheel for pytorchvideo (setup.py) \dots done
       Building wheel for fvcore (setup.py) \dots done
       Building wheel for iopath (setup.py) \dots done
       Building wheel for mayavi (pyproject.toml) ... done
     ERROR: pip's dependency resolver does not currently take into account all the packages that are ir
     torchtext 0.18.0 requires torch>=2.3.0, but you have torch 1.13.0 which is incompatible.
    4
import logging
logging.basicConfig(level=logging.INFO, force=True)
import os
num_workers = os.cpu_count()
from pytorch lightning import seed everything
seed_everything(43, workers=True)
→ INFO:lightning_fabric.utilities.seed:Seed set to 43
import os
from torch.utils.data import Dataset
from sklearn.model_selection import train_test_split
import data
```

```
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```

```
warnings.warn(
     /usr/local/lib/python3.10/dist-packages/torchvision/transforms/_transforms_video.py:22: UserWarnir
      warnings.warn(
    4
import torch
import torch.nn.functional as F
import torch.optim as optim
from torch.utils.data import DataLoader, ConcatDataset
import torchvision
from \ torchvision \ import \ transforms
from models import imagebind_model
from models import lora as LoRA
from models.imagebind_model import ModalityType, load_module, save_module
import pytorch_lightning as L
from pytorch_lightning import Trainer, seed_everything
from pytorch_lightning.callbacks import ModelCheckpoint
from pytorch_lightning import loggers as pl_loggers
self contrast = False
batch\_size = 8
num_workers= os.cpu_count()
lora_modality_names_123 = ["vision", "audio", "text"]
LOG_ON_STEP = False
LOG_ON_EPOCH = True
lora= True
full_model_checkpointing = False
full_model_checkpoint_dir="./.checkpoints/full"
lora_checkpoint_dir="./.checkpoints/lora"
device_name="cuda:0" if torch.cuda.is_available() else "cpu"
max\_epochs = 5
gradient_clip_val=1.0
loggers = None
linear_probing = False
```

```
class ImageBindTrain(L.LightningModule):
   def __init__(self, lr=5e-4, weight_decay=1e-4, max_epochs=500, batch_size=32, num_workers=4, seed=
                 self_contrast=False, temperature=0.07, momentum_betas=(0.9, 0.95),
                 lora=False, lora_rank=4, lora_checkpoint_dir="./.checkpoints/lora",
                 lora_layer_idxs=None, lora_modality_names=None,
                 linear_probing=False
                ):
       super().__init__()
        assert not (linear_probing and lora), \
            "Linear probing is a subset of LoRA training procedure for ImageBind. " \
            "Cannot set both linear_probing=True and lora=True.
            "Linear probing stores params in lora_checkpoint_dir"
        self.save_hyperparameters()
       # Load full pretrained ImageBind model
        self.model = imagebind_model.imagebind_huge(pretrained=True)
        if lora:
            for modality_preprocessor in self.model.modality_preprocessors.children():
               modality_preprocessor.requires_grad_(False)
            for modality_trunk in self.model.modality_trunks.children():
               modality_trunk.requires_grad_(False)
            self.model.modality_trunks.update(LoRA.apply_lora_modality_trunks(self.model.modality_trun
                                                                              layer_idxs=lora_layer_id
                                                                              modality_names=lora_moda
            LoRA.load lora modality trunks(self.model.modality trunks, checkpoint dir=lora checkpoint
            # Load postprocessors & heads
            load\_module (self.model.modality\_postprocessors, \ module\_name="postprocessors", \\
                        checkpoint_dir=lora_checkpoint_dir)
            load module(self.model.modality heads, module name="heads",
                        checkpoint_dir=lora_checkpoint_dir)
        elif linear_probing:
            for modality_preprocessor in self.model.modality_preprocessors.children():
               modality_preprocessor.requires_grad_(False)
            for modality_trunk in self.model.modality_trunks.children():
               modality_trunk.requires_grad_(False)
            for modality_postprocessor in self.model.modality_postprocessors.children():
               modality_postprocessor.requires_grad_(False)
            load module(self.model.modality heads, module name="heads",
                        checkpoint_dir=lora_checkpoint_dir)
            for modality_head in self.model.modality_heads.children():
               modality_head.requires_grad_(False)
                final_layer = list(modality_head.children())[-1]
               final_layer.requires_grad_(True)
    def configure_optimizers(self):
       optimizer = optim.AdamW(self.parameters(), lr=self.hparams.lr, weight_decay=self.hparams.weight
                                betas=self.hparams.momentum_betas)
        lr_scheduler = optim.lr_scheduler.CosineAnnealingLR(
            optimizer, T_{max}=self.hparams.max\_epochs, eta_min=self.hparams.lr / 50
       return [optimizer], [lr scheduler]
    def info_nce_loss(self, batch, mode="train"):
      data a, class a, data b, class b, data c, class c = batch
      # class_a is always "vision" according to ImageBind
      feats_a = [self.model({class_a[0]: data_a_i}) for data_a_i in data_a]
      feats_a_tensor = torch.cat([list(dict_.values())[0] for dict_ in feats_a], dim=0)
      # class_b is always "audio"
      feats_b = [self.model({class_b[0]: data_b_i}) for data_b_i in data_b]
      feats_b_tensor = torch.cat([list(dict_.values())[0] for dict_ in feats_b], dim=0)
      # class_c is always "text"
      feats_c = [self.model({class_c[0]: data_c_i}) for data_c_i in data_c]
      feats_c_tensor = torch.cat([list(dict_.values())[0] for dict_ in feats_c], dim=0)
      if self.hparams.self_contrast:
          feats a b c tensor = torch.cat([feats a tensor.chunk(3)[0], feats b tensor, feats c tensor],
          feats_tensors = [feats_a_tensor, feats_a_b_c_tensor]
         temperatures = [1, self.hparams.temperature]
         contrast = ["self", "cross"]
      else:
          feats_a_b_c_tensor = torch.cat([feats_a_tensor, feats_b_tensor, feats_c_tensor], dim=0)
          feats tensors = [feats a b c tensor]
          temperatures = [self.hparams.temperature]
         contrast = ["cross"]
      dual_nll = False
```

```
for feats_idx, feats_tensor in enumerate(feats_tensors):
      cos_sim = F.cosine_similarity(feats_tensor[:, None, :], feats_tensor[None, :, :], dim=-1)
      self_mask = torch.eye(cos_sim.shape[0], dtype=torch.bool, device=cos_sim.device)
      cos_sim.masked_fill_(self_mask, -9e15)
     #pos_mask = self_mask.roll(shifts=cos_sim.shape[0] // 3, dims=0)
     pos_mask_1 = self_mask.roll(shifts=cos_sim.shape[0]//3, dims=0)
      pos_mask_2 = self_mask.roll(shifts=2 * cos_sim.shape[0]//3, dims=0)
     pos_mask = pos_mask_1 | pos_mask_2
     cos_sim = cos_sim / temperatures[feats_idx]
     nll = -cos_sim[pos_mask] + torch.logsumexp(cos_sim, dim=-1)
     nll = nll.mean()
     if not dual_nll:
         dual nll = nll
     else:
          dual_nll += nll
          dual nll /= 2
      self.log(mode + "_loss_" + contrast[feats_idx], nll, prog_bar=True,
             on_step=LOG_ON_STEP, on_epoch=LOG_ON_EPOCH, batch_size=self.hparams.batch_size)
      comb sim = torch.cat(
          [cos_sim[pos_mask][:, None], cos_sim.masked_fill(pos_mask, -9e15)],
          dim=-1.
      sim_argsort = comb_sim.argsort(dim=-1, descending=True).argmin(dim=-1)
      self.log(mode + "_acc_top1", (sim_argsort == 0).float().mean(), prog_bar=True,
              on_step=LOG_ON_STEP, on_epoch=LOG_ON_EPOCH, batch_size=self.hparams.batch_size)
      self.log(mode + "_acc_top5", (sim_argsort < 5).float().mean(), prog_bar=True,</pre>
              on_step=LOG_ON_STEP, on_epoch=LOG_ON_EPOCH, batch_size=self.hparams.batch_size)
      self.log(mode + "_acc_mean_pos", 1 + sim_argsort.float().mean(), prog_bar=True,
              on_step=LOG_ON_STEP, on_epoch=LOG_ON_EPOCH, batch_size=self.hparams.batch_size)
  self.log(mode + "_loss", dual_nll, prog_bar=True,
          \verb|on_step=LOG_ON_STEP|, on_epoch=LOG_ON_EPOCH|, batch_size=self.hparams.batch_size||
  return dual_nll
def training_step(self, batch, batch_idx):
    return self.info_nce_loss(batch, mode="train")
def validation step(self, batch, batch idx):
    self.info_nce_loss(batch, mode="val")
def on_validation_epoch_end(self):
    if self.hparams.lora:
        # Save LoRA checkpoint
        LoRA.save_lora_modality_trunks(self.model.modality_trunks, checkpoint_dir=self.hparams.lor
        # Save postprocessors & heads
        save module(self.model.modality postprocessors, module name="postprocessors",
                    checkpoint_dir=self.hparams.lora_checkpoint_dir)
        save_module(self.model.modality_heads, module_name="heads",
                    checkpoint_dir=self.hparams.lora_checkpoint_dir)
    elif self.hparams.linear_probing:
        # Save postprocessors & heads
        save_module(self.model.modality_heads, module_name="heads",
                    checkpoint_dir=self.hparams.lora_checkpoint_dir)
```

```
class ImageAudioDataset(Dataset):
       def init (self, root dir, transform=None, split='train', train size=0.9, random seed=42, device
              self.root_dir = root_dir
              self.transform = transform
              self.device = device
              self.classes = [d for d in os.listdir(os.path.join(root_dir, 'images')) if os.path.isdir(os.path.isdir(os.path.isdir))
              self.class_to_idx = {cls: idx for idx, cls in enumerate(self.classes)}
              self.image_paths = []
              self.audio_paths = []
              for cls in self.classes:
                     cls_image_dir = os.path.join(root_dir, 'images', cls)
cls_audio_dir = os.path.join(root_dir, 'audio', cls)
                     for filename in os.listdir(cls_image_dir):
                            filename_temp=filename[:-4]
                            if filename_temp[:-4] == ".DS_S":
                               continue
                            self.image_paths.append((os.path.join(cls_image_dir, filename_temp+".jpg"), cls))
                            self.audio_paths.append((os.path.join(cls_audio_dir, filename_temp+".wav"), cls))
              # Split dataset
              self.train_image_paths, self.test_image_paths = train_test_split(self.image_paths, train_size-
              self.train_audio_paths, self.test_audio_paths = train_test_split(self.audio_paths, train_size-
              if split == 'train':
                     self.image_paths = self.train_image_paths
                     self.audio_paths = self.train_audio_paths
              elif split == 'test':
                     self.image_paths = self.test_image_paths
                     self.audio_paths = self.test_audio_paths
              else:
                     raise ValueError(f"Invalid split argument. Expected 'train' or 'test', got {split}")
       def len (self):
              return min(len(self.image_paths), len(self.audio_paths))
       def __getitem__(self, index):
              img_path, class_text = self.image_paths[index]
              audio_path, _ = self.audio_paths[index]
              # Load and transform image
              images = data.load_and_transform_vision_data([img_path], self.device, to_tensor=False)
              if self.transform is not None:
                     image = images[0]
                     images = self.transform(image)
              # Load and transform audio
              audios = data.load_and_transform_audio_data([audio_path], self.device)
              # Load and transform text
              texts = data.load_and_transform_text([class_text], self.device)
              return images, ModalityType.VISION, audios, ModalityType.AUDIO, texts, ModalityType.TEXT
contrast_transforms = transforms.Compose(
              [
                     transforms.RandomHorizontalFlip(),
                     transforms.RandomResizedCrop(size=224),
                     transforms. Random Apply ( [transforms. Color Jitter (brightness = 0.5, contrast = 0.5, saturation = 0.5, 
                                                              p=0.8),
                     transforms.RandomGrayscale(p=0.2),
                     transforms.GaussianBlur(kernel_size=9),
                     transforms.ToTensor(),
                     transforms.Normalize(
                            mean=(0.48145466, 0.4578275, 0.40821073),
                            std=(0.26862954, 0.26130258, 0.27577711),
                     ),
              ]
       )
class ContrastiveTransformations:
       def __init__(self, base_transforms, n_views=2):
              self.base_transforms = base_transforms
              self.n_views = n_views
       def __call__(self, x):
              return [self.base_transforms(x) for _ in range(self.n_views)]
train datasets = []
test datasets = []
```

```
train_datasets.append(ImageAudioDataset(
            root_dir=os.getcwd()+"/new_data/", split="train",
            transform = Contrastive Transformations (contrast\_transforms, contrast\_transforms), \\
                                                   n_views=2 if self_contrast else 1)))
test_datasets.append(ImageAudioDataset(
            root_dir=os.getcwd()+"/new_data/", split="test",
            transform = Contrastive Transformations (contrast\_transforms, contrast\_transforms), \\
                                                   n_views=2 if self_contrast else 1)))
train dataset = train datasets[0]
test_dataset = test_datasets[0]
train_loader = DataLoader(
        train_dataset,
       batch_size=batch_size,
       shuffle=True,
       drop_last=True,
        pin_memory=False,
       num_workers=num_workers,
val_loader = DataLoader(
       test dataset,
        batch_size=batch_size,
        shuffle=False,
       drop_last=False,
       pin_memory=False,
        num_workers=num_workers,
lora_layer_idxs = {}
lora_modality_names = []
modalities = ["vision", "text", "audio", "thermal", "depth", "imu"]
for modality_name in lora_modality_names_123:
    if modality_name in modalities:
       modality_type = getattr(ModalityType, modality_name.upper())
        #lora_layer_idxs[modality_type] = getattr(args, f'lora_layer_idxs_{modality_name}', None)
       # if not lora_layer_idxs[modality_type]:
       # lora_layer_idxs[modality_type] = None
        lora_layer_idxs[modality_type] = None
        lora_modality_names.append(modality_type)
    else:
```