```
import torch
import torch.nn.functional as F
feats_a_tensor = torch.tensor([[0.1, 0.2],
                                [0.3, 0.4],
                                [0.5, 0.6]])
feats_b_tensor = torch.tensor([[0.7, 0.8],
                                [0.9, 1.0],
                                [1.1, 1.2]])
feats_c_tensor = torch.tensor([[1.3, 1.4],
                                [1.5, 1.6],
                                [1.7, 1.8]])
feats_a_b_c_tensor = torch.cat([feats_a_tensor, feats_b_tensor, feats_c_tensor], dim=0)
feats_tensors = [feats_a_b_c_tensor]
temperatures = [0.07]
dual nll = False
for feats_idx, feats_tensor in enumerate(feats_tensors):
    cos_sim = F.cosine_similarity(feats_tensor[:, None, :], feats_tensor[None, :, :], dim=-1)
    self_mask = torch.eye(cos_sim.shape[0], dtype=torch.bool, device="cpu")
    cos_sim.masked_fill_(self_mask, -9e15)
    #pos_mask = self_mask.roll(shifts=cos_sim.shape[0] // 3, dims=0)
    pos mask 1 = self mask.roll(shifts=batch size//3, dims=0)
 pos_mask_2 = self_mask.roll(shifts=2 ** batch_size//3, dims=0)
   pos_mask = pos_mask_1 | pos_mask_2
    cos_sim = cos_sim / temperatures[feats_idx]
    nll = -cos_sim[pos_mask] + torch.logsumexp(cos_sim, dim=-1)
    nll = nll.mean()
    if not dual nll:
        dual_nll = nll
    else:
        dual_nll += nll
        dual nll /= 2
cos sim.shape
→ torch.Size([9, 9])
pos mask
tensor([[False, False, False, False, False, False, True, False, False],
              [False, False, False, False, False, False, True, False],
              [False, False, False, False, False, False, False, True],
              [ True, False, False, False, False, False, False, False],
              [False, True, False, False, False, False, False, False],
              [False, False, True, False, False, False, False, False],
              [False, False, False, True, False, False, False, False],
              [False, False, False, False, False, False, False]
              [False, False, False, False, False, False, False, False, False]])
cos sim
→ tensor([[-1.2857e+17, 1.4055e+01, 1.3906e+01, 1.3823e+01, 1.3771e+01,
                1.3736e+01, 1.3711e+01, 1.3691e+01, 1.3676e+01],
              [ 1.4055e+01, -1.2857e+17, 1.4267e+01, 1.4245e+01, 1.4229e+01,
                1.4217e+01, 1.4207e+01, 1.4200e+01, 1.4194e+01],
              [ 1.3906e+01, 1.4267e+01, -1.2857e+17, 1.4282e+01, 1.4275e+01, 1.4270e+01, 1.4265e+01, 1.4261e+01, 1.4258e+01],
             [ 1.3823e+01, 1.4245e+01, 1.4282e+01, -1.2857e+17, 1.4284e+01, 1.4282e+01, 1.4279e+01, 1.4277e+01, 1.4275e+01],
              [ 1.3771e+01, 1.4229e+01, 1.4275e+01, 1.4284e+01, -1.2857e+17,
             1.4285e+01, 1.4284e+01, 1.4283e+01, 1.4282e+01], [ 1.3736e+01, 1.4217e+01, 1.4270e+01, 1.4282e+01, 1.4285e+01,
             -1.2857e+17, 1.4285e+01, 1.4285e+01, 1.4284e+01, [ 1.3711e+01, 1.4207e+01, 1.4265e+01, 1.4279e+01, 1.4284e+01,
                1.4285e+01, -1.2857e+17, 1.4286e+01, 1.4285e+01],
              [ 1.3691e+01, 1.4200e+01, 1.4261e+01, 1.4277e+01, 1.4283e+01,
             1.4285e+01, 1.4286e+01, -1.2857e+17, 1.4286e+01], [ 1.3676e+01, 1.4194e+01, 1.4258e+01, 1.4275e+01, 1.4282e+01,
               1.4284e+01, 1.4285e+01, 1.4286e+01, -1.2857e+17]])
batch_size = 9
pos_mask_1 = self_mask.roll(shifts=batch_size//3, dims=0)
pos_mask_2 = self_mask.roll(shifts=2 * batch_size//3, dims=0)
pos_mask = pos_mask_1 | pos_mask_2
```