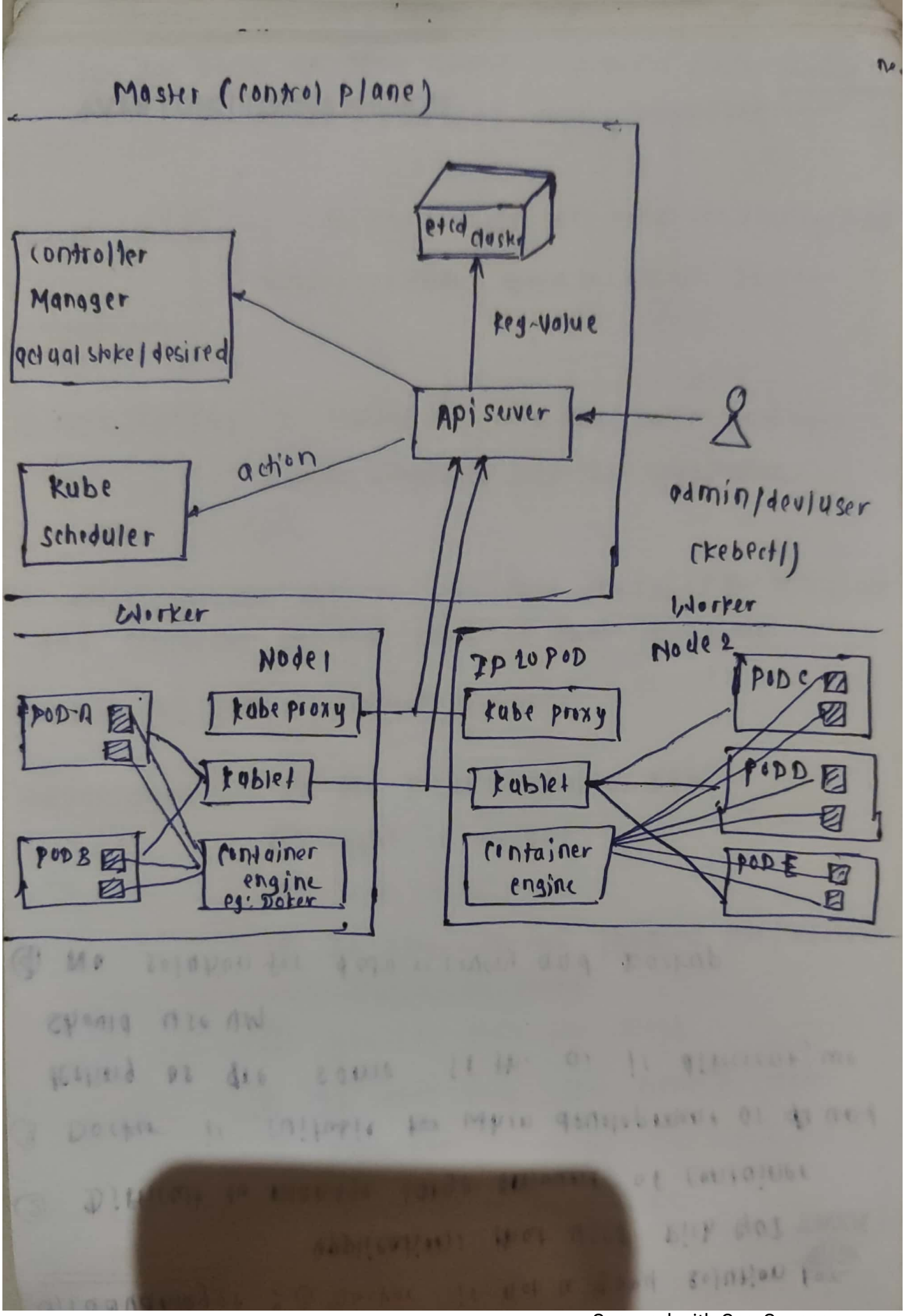
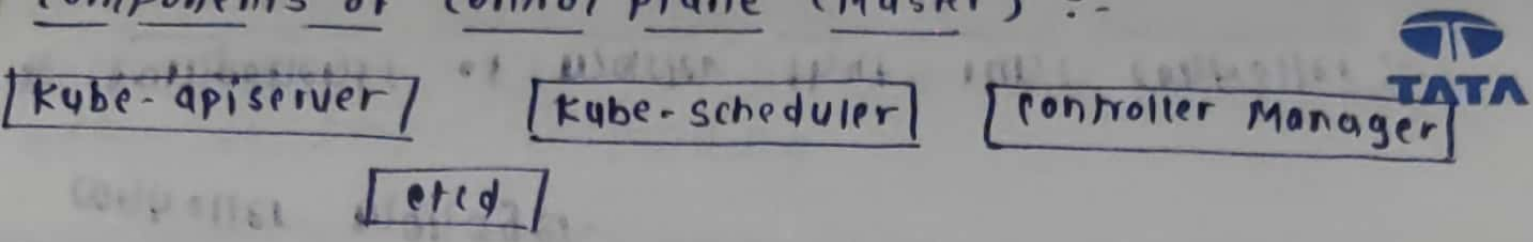


components of control plane (master) :-



1) kube-api-server :- (For all communication)

→ this api-server interacts directly with the user (i.e. we apply yaml or jason manifest to kube-apiserver)

→ This ~~#~~kube-apiserver is meant to scale automatically as per load.

→ kube api-server is front-end of control plane.

2) etcd :-

→ stores metodata and status of cluster.

→ etcd is consistend and high-available store (key-value store)

→ source of touch for cluster state (info about state of cluster).

etcd has following feature.

① fully replicated :- the entire state is available on every ~~state~~ node in the cluster.

② secure :- implements automate TLS with optional-client certificate authentication

③ fast :- Benchmarked at 10,000 writes per second.

Kube-scheduler :- (action)

- When users make request for the creation and management of pods, kube scheduler is going to take action on these requests.
- Handles pod creation and management
- Kube scheduler match/assign any node to create and run pods.
- A scheduler watches for newly created pods that have no node assigned for every pod that the scheduler discovers scheduler becomes responsible for finding best node for that pod to run on.
- Scheduler gets the information for hardware configuration files and schedules the pods on nodes accordingly

Controller manager :-

- Make sure actual state of cluster matches to desired state

Two possible choices for controller manager

① if k8s on cloud, then it will be cloud controll manager.

② if k8s on non-cloud, then it will be kube-controller manager.

Components of master that runs controller :-

Node controller for checking the cloud provider to determine if node has been detected in the cloud after it stops responding

Route controller :- responding sible for setting up network, routes on your cloud.

Service controller :- responsible for load balancers on your cloud against services of type load balancers.

Volume controller :- for creating, attatching, mounting volumes and interacting with the cloud provider to orchiestrate volume.

Node is going to run 3 important piece of software

① Kubelet :- - agent running on node
- Listens to kubernetes master
(eg :- Pod creation request)
- use port (10255)
- send success fail report to master
- Works with kublet

Container engine (Docker)

- pulling images.
- start, stop containers
- Exposing containers on ports specified in manifest

Kube-proxy

- Assign ip to each pod
- It is required to assign ip adresses to pod (dynamic)
- Kube-proxy runs on each node and this makes sure that each pod will get its unique ip adress.

these 3 componanants collectively consists nodes?

POD :- 1. Smallest unit in kubernetes
2. pod is a group of one or more containers that are deployed together on the same host.

- A cluster is a group of nodes
- A clouster has atleast one worker node and master node
- In kubernet, the control unit is Pod not container.
- Consist of one or more tightly coupled containers.
- pod runs on node, which is controlled by master.
- Kubernetes only know about pods (does not know about individual container)
- cannot start containers without a POD
- one pod usually contains one container.

How many types of namespaces?

1. Default
2. Kube-node-lease
3. Kube-public
4. Kube-system

↳ Away to organize cluster into Vertual sub-cluster.
they can be helpful when diff team/ projects share a kubernetes

Kubernetes commands :-

Kubectl get pods = All running pods will see
minikube ssh = Logged in to pod
curl ipaddress of pod :

Vi pod.yml
Kubectl create -f pod.yml

Kubectl get pods
Kubectl get pods -o wide (everying related to pod will see)

Kubectl delete pod nginx

Q. How do you debug a pod?

→ By using kubectl describe pod Nginx = I will get status of everything in pod.

Kubectl logs Nginx (Name of the pod)

Kubectl get all = list of pods and deployment

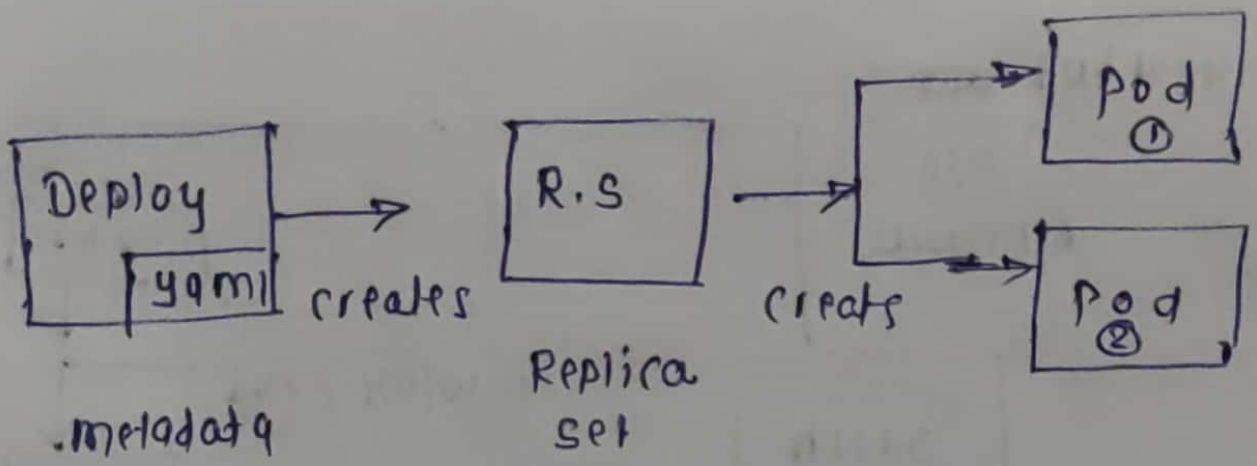
Kubectl get all -A = — " — with all namespaces

Deployment.yml → (will create) replicat set → (will create) pod

service :- ① Load Balancing
② service discovery → labels and selectors
③ Expose to world

→ solving by service

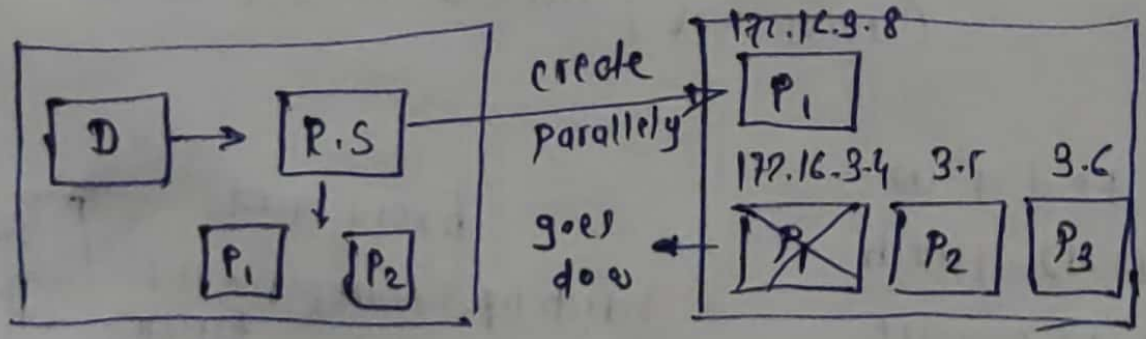
Diagram of Kubernetes Deployment and Service :

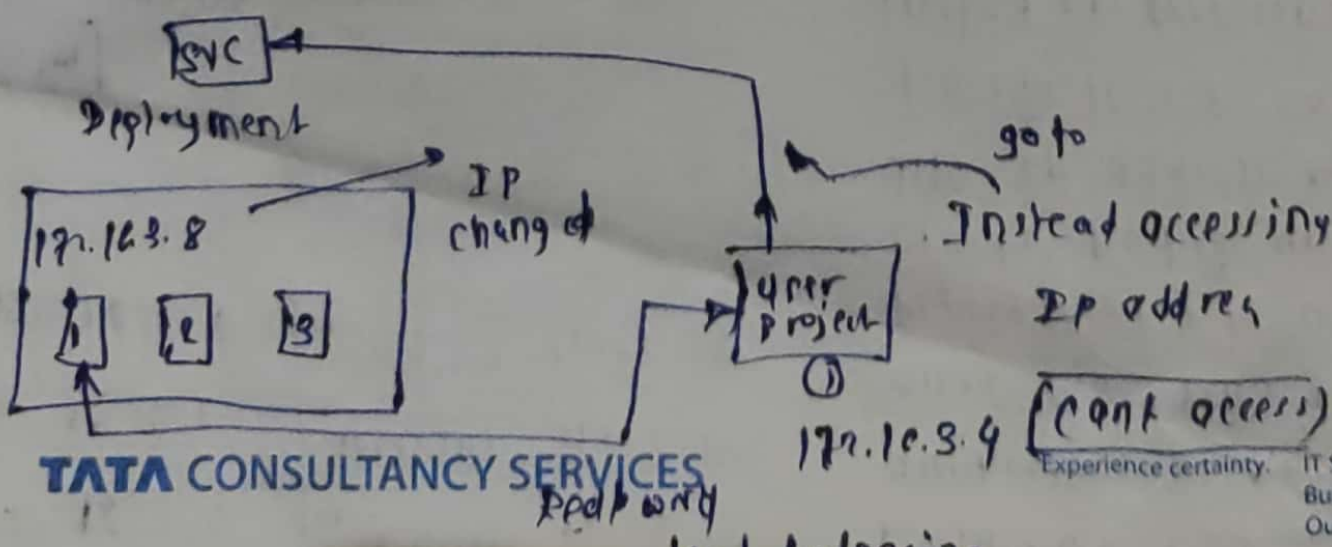


service =

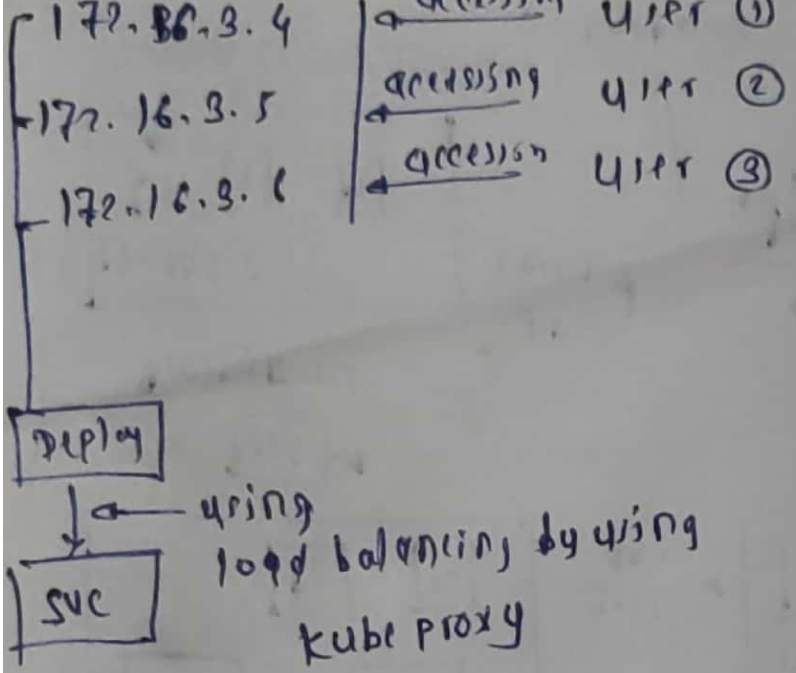
k8s = autohealing

Load Balancing

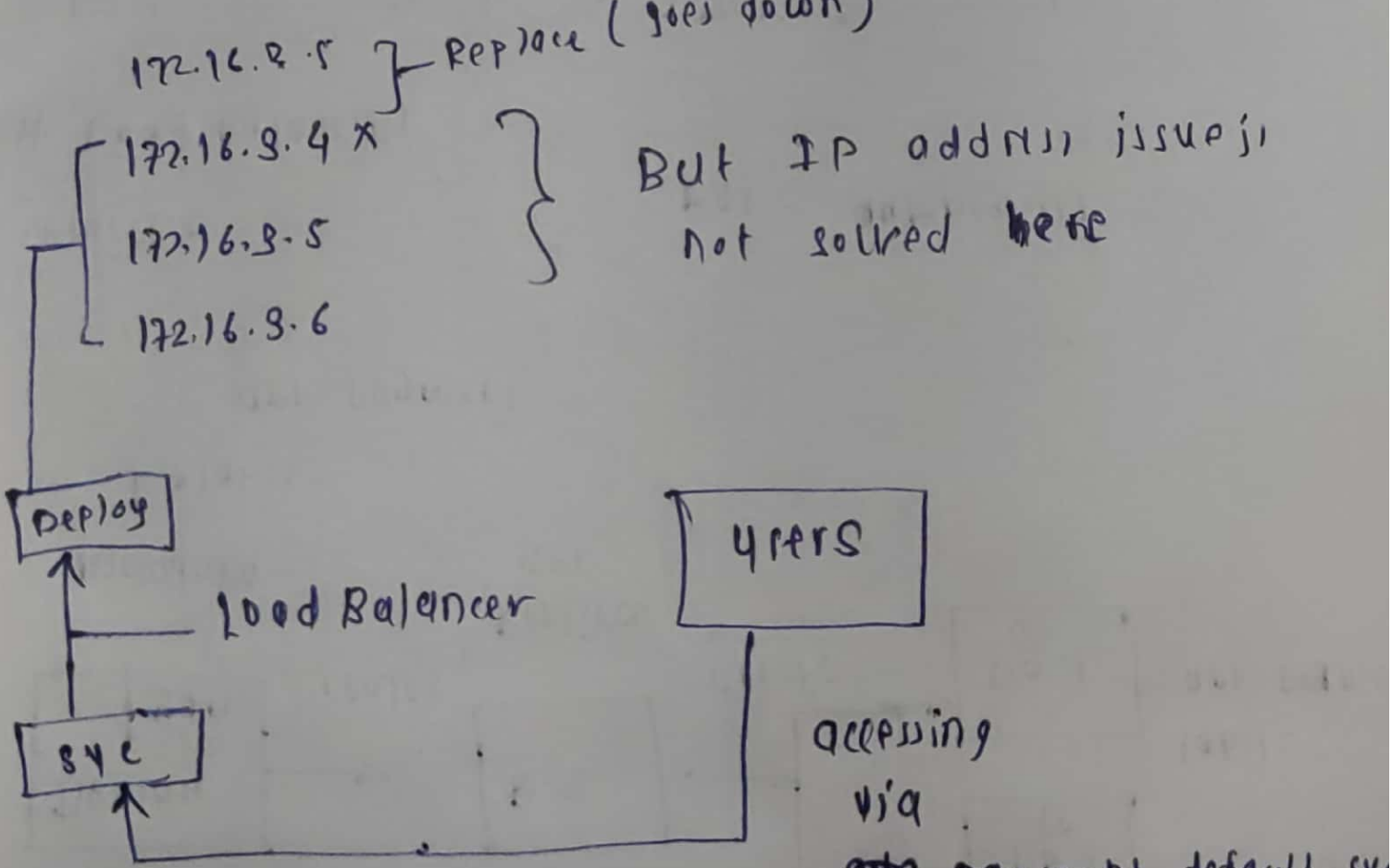




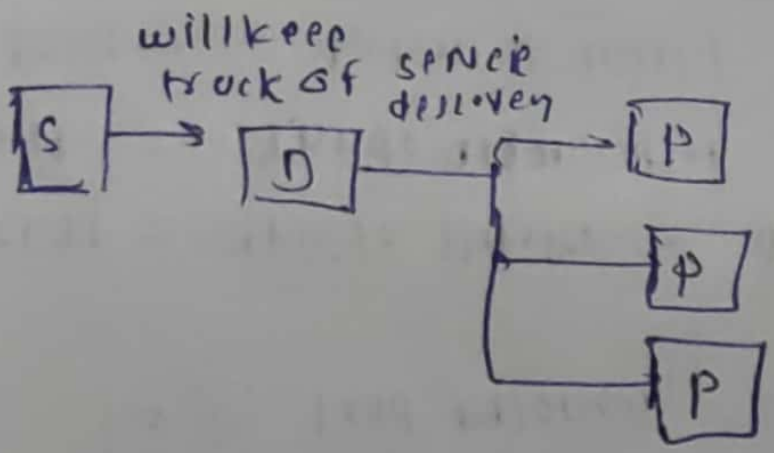
Kubernetes commands :-



because of K8S
autohealing behaviour
one of Pod goes down
deployment file will
create pod ④ with
diff IP address
i.e 172.16.3.8 so
instead of accessing I.P
we will create service
on top of deployment



To solve IP address issue there is concept called
service discovery



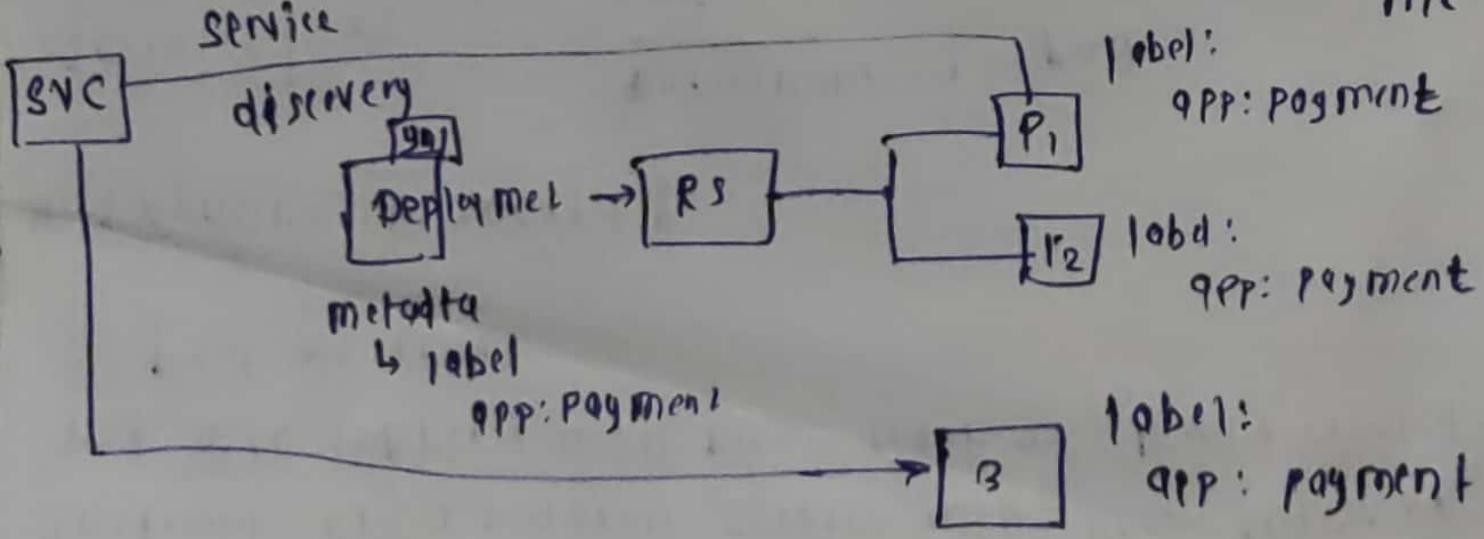
(goes down)
change IP address

IP adress → labels and selectors

Service discovery :-

To fixing I.P adress changing behaviour of pod
(pod goes down then ar no of resons behind it)
there is a concept called labels and selectors

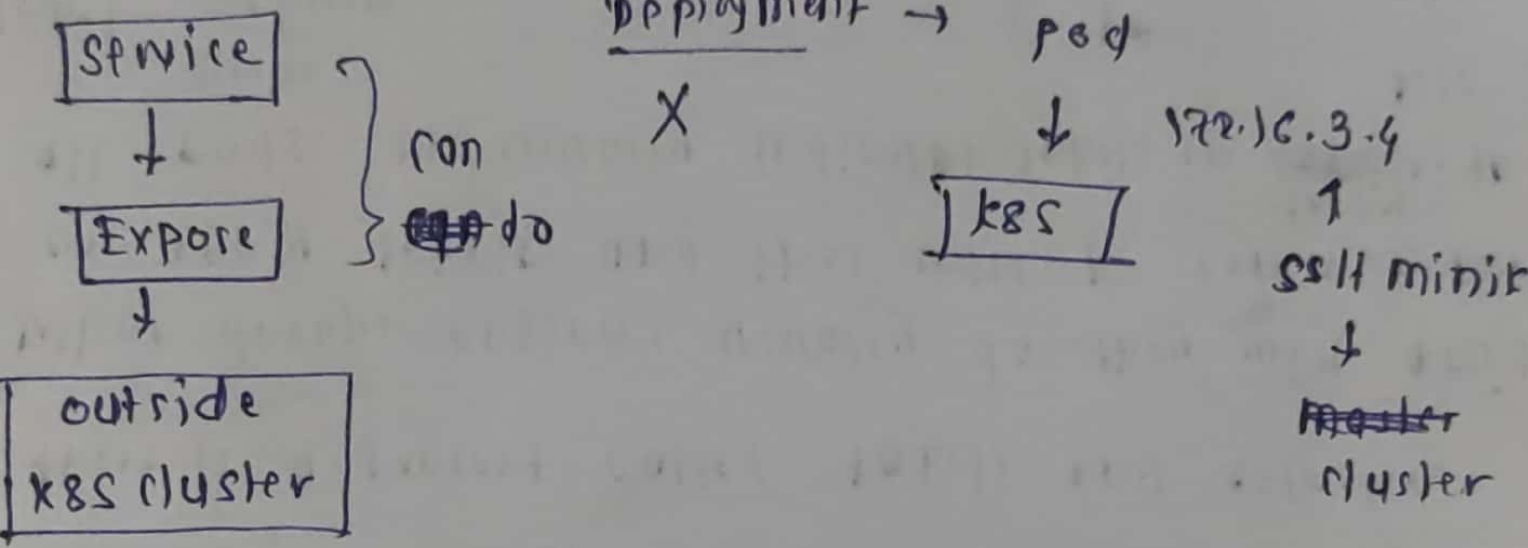
What devops engineer usually do they will assign or apply lebels and that will be common for all pods. We usually indicates labels in deploy.yml file



A) of what we learn from service

Instread of I.p adress service will keep track of labe and also looking will keep track of newly created pod as well.

Exposing to world :-

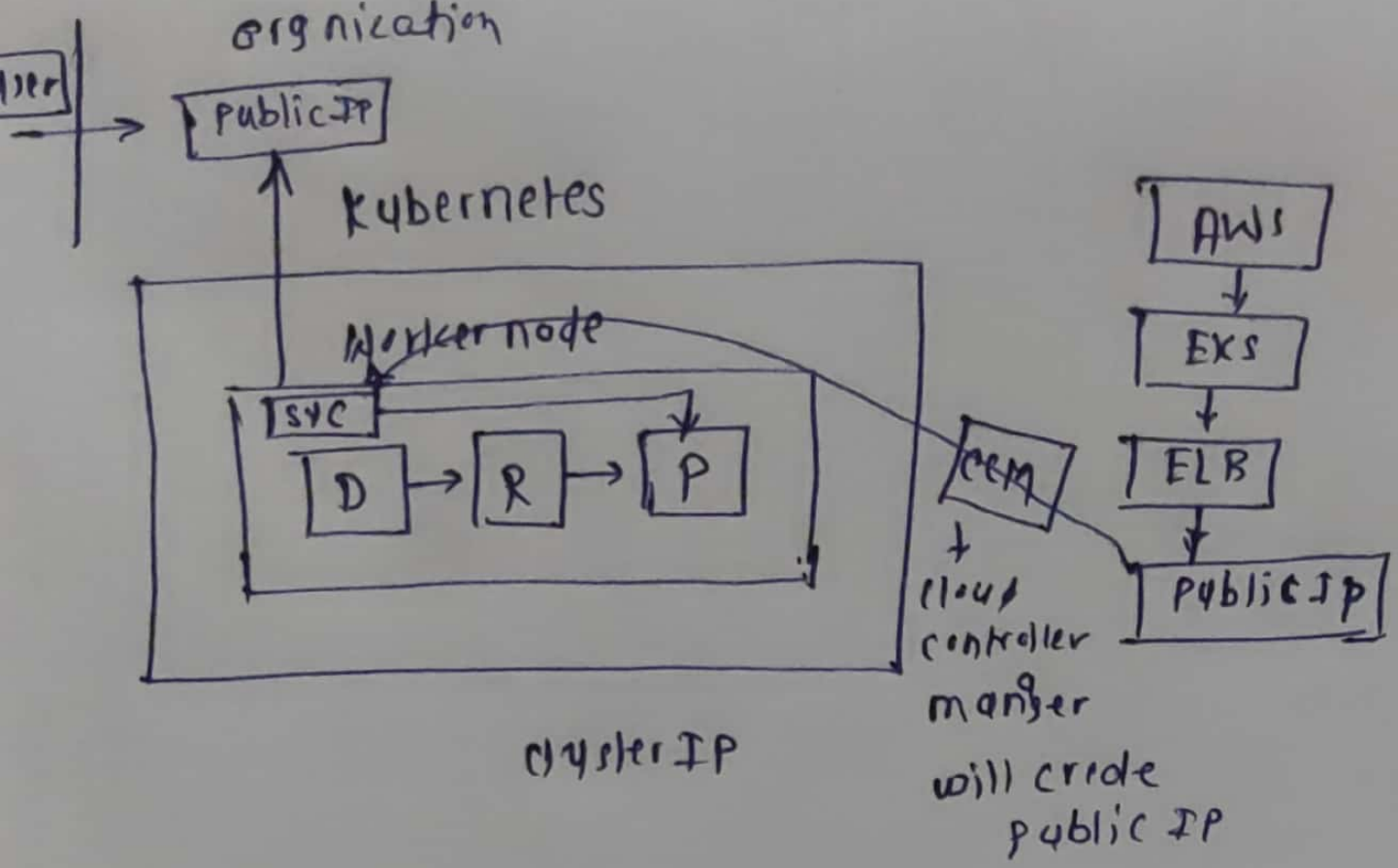


whenever you are creating service in yaml manifest u can create service in three types

YAML
① cluster IP
② nodeport mode
③ load Balancer
} these are default types

cluster IP = Inside Myster = discovery load balancing
nodeport = Inside organization = Worker node
Load Balancer = Extern al world

EKS → ELB (it will get Elastic load Balancer IP address) → Public IP address



Load Balancer ← used ← Amazon.com → creating

Node port ← use ← VPC Nodes → only people in your org accessing

Cluster IP ← use ← cluster Network → only people or devops engineer accessing