



ld 2542

Name Captain America

Description 50% Cotton. Double hemmed sleev

Unit Price \$20.55

On Hand

Edit Product

Tshirt Id	2542	
Name	Captain America	
Long Description	50% Cotton. Double hemmed sleeves	4
Size	Medium	
Color	Blue	
Unit Price	\$20.55	
Stock on Hand	10	
Save Tshirt Delete Tshirt		

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
using TshirtStockMgtApp;
using TshirtStockMgtApp.DAL;
using TshirtStockMgtApp.Model;
namespace Driver
  class Program
    private static TshirtRepository _tshirtRepository = new TshirtRepository();
    static void Main(string[] args)
       List<Tshirt>_list = new List<TshirtStockMgtApp.Model.Tshirt>();
       _list = _tshirtRepository.GetTshirts();
       foreach (var item in _list)
         Console.WriteLine(item.TshirtID);
       Console.ReadKey();
using System;
using System.Collections.Generic;
using System.Collections.ObjectModel;
using System.ComponentModel;
using System.Ling;
using System. Text;
using System. Threading. Tasks;
using System.Windows.Input;
using TshirtStockMgtApp.App.Messages;
using TshirtStockMgtApp.App.Services;
using TshirtStockMgtApp.App.Utility;
using TshirtStockMgtApp.Model;
namespace TshirtStockMgtApp.App.ViewModel
  public class TshirtDetailViewModel
    public event PropertyChangedEventHandler PropertyChanged;
```

```
private void RaisePropertyChanged(string propertyName)
  if (PropertyChanged != null)
    PropertyChanged(this, new PropertyChangedEventArgs(propertyName));
}
private Tshirt _selectedTshirt;
private TshirtDataService _tshirtDataService;
//public ObservableCollection<Category> Categories { get; set; }
public ICommand SaveCommand { get; set; }
public ICommand DeleteCommand { get; set; }
public Tshirt SelectedTshirt
  get { return _selectedTshirt; }
  set
     _selectedTshirt = value;
    RaisePropertyChanged("SelectedTshirt");
}
public TshirtDetailViewModel()
  SaveCommand = new CustomCommand(SaveTshirt, CanSaveTshirt);
  DeleteCommand = new CustomCommand(DeleteTshirt, CanDeleteTshirt);
  Messenger.Default.Register<Tshirt>(this, OnTshirtReceived);
  _tshirtDataService = new TshirtDataService();
  //LoadCategories();
}
//private void LoadCategories()
//{
// Categories = _categoryDataService.GetCategories().ToObservableCollection();
//}
private void OnTshirtReceived(Tshirt tshirt)
  SelectedTshirt = tshirt;
  //SelectedCategory = _categoryDataService.GetCategory(SelectedTshirt.CategoryID);
private bool CanDeleteTshirt(object obj)
  return true;
```

```
private void DeleteTshirt(object obj)
       _tshirtDataService.DeleteTshirt(SelectedTshirt);
       Messenger.Default.Send<UpdateListMessage>(new UpdateListMessage());
    private bool CanSaveTshirt(object obj)
       return true;
    private void SaveTshirt(object obj)
      //SelectedTshirt.CategoryID = SelectedCategory.CategoryID;
       _tshirtDataService.UpdateTshirt(SelectedTshirt);
       Messenger.Default.Send<UpdateListMessage>(new UpdateListMessage());
  }
}
using System;
using System.Collections.Generic;
using System.Collections.ObjectModel;
using System.ComponentModel;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
using System. Windows. Input;
using TshirtStockMgtApp.App.Extensions;
using TshirtStockMgtApp.App.Messages;
using TshirtStockMgtApp.App.Services;
using TshirtStockMgtApp.App.Utility;
using TshirtStockMgtApp.Model;
namespace TshirtStockMgtApp.App.ViewModel
  public class TshirtOverviewViewModel: INotifyPropertyChanged
    public event PropertyChangedEventHandler PropertyChanged;
    private TshirtDataService _tshirtDataService;
    private DialogService _dialogService;
    public ICommand EditCommand { get; set; }
    private void RaisePropertyChanged(string propertyName)
       if (PropertyChanged != null)
```

```
PropertyChanged(this, new PropertyChangedEventArgs(propertyName));
}
private ObservableCollection<Tshirt> _tshirt;
public ObservableCollection<Tshirt> Tshirt
  get
    return _tshirt;
  set
    _tshirt = value;
    RaisePropertyChanged("Tshirts");
private Tshirt _selectedTshirt;
public Tshirt SelectedTshirt
  get
    return _selectedTshirt;
  set
    _selectedTshirt = value;
    RaisePropertyChanged("SelectedTshirt");
public TshirtOverviewViewModel()
  _tshirtDataService = new TshirtDataService();
  LoadData();
  LoadCommands();
  Messenger.Default.Register<UpdateListMessage>(this, OnUpdateListMessage);
  _dialogService = new DialogService();
private void OnUpdateListMessage(UpdateListMessage obj)
  LoadData();
  _dialogService.CloseDialog();
private void LoadCommands()
  //initialize my command
```

```
//Action is the code to invoke when the command is invoked
      //CanExecute is the predicate that determines if the command can be executed.
      EditCommand = new CustomCommand(EditTshirt, CanEditTshirt);
    private bool CanEditTshirt(object obj)
      if (SelectedTshirt != null)
         return true;
       return false;
    private void EditTshirt(object obj)
       Messenger.Default.Send<Tshirt>(SelectedTshirt);
       dialogService.ShowDialog();
    private void LoadData()
       Tshirt = _tshirtDataService.GetAllTshirts().ToObservableCollection();
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
using TshirtStockMgtApp.App.ViewModel;
namespace TshirtStockMgtApp.App
  public class ViewModelLocator
    private static TshirtOverviewViewModel _tshirtOverviewViewModel = new
TshirtOverviewViewModel();
    private static TshirtDetailViewModel _tshirtDetailViewModel = new
TshirtDetailViewModel();
    public static TshirtOverviewViewModel TshirtOverviewViewModelInstance
       get
```

```
return _tshirtOverviewViewModel;
       }
    }
    public static TshirtDetailViewModel TshirtDetailViewModel
       get
         return _tshirtDetailViewModel;
    }
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System. Threading. Tasks;
using TshirtStockMgtApp;
using TshirtStockMgtApp.Model;
namespace TshirtStockMgtApp.DAL
  public interface ITshirtRepository
    //define interface for tshirt
    void DeleteTshirt(Tshirt tshirt);
    Tshirt GetATshirt();
    Tshirt GetByTshirtID(string tshirtID);
    List<Tshirt> GetTshirts();
    void UpdateTshirts(Tshirt tshirt);
}
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
using TshirtStockMgtApp.Model;
namespace TshirtStockMgtApp.DAL
  public class TshirtRepository: ITshirtRepository
```

```
private static List<Tshirt> _lstTshirts;
public TshirtRepository()
public void DeleteTshirt(Tshirt tshirt)
  _lstTshirts.Remove(tshirt);
  using (connTshirtsEntities ctx = new connTshirtsEntities())
    try
       string qry = "DELETE FROM Tshirts WHERE tshirtID={0}";
       var rows = ctx.Database.ExecuteSqlCommand(qry, tshirt.TshirtID);
    catch (System.Exception)
public Tshirt GetATshirt()
  if (_lstTshirts == null)
  LoadTshirts();
  return _lstTshirts.FirstOrDefault();
public Tshirt GetByTshirtID(string tshirtID)
  if (_lstTshirts == null)
    LoadTshirts();
  return _lstTshirts.Where(t => t.TshirtID == tshirtID).FirstOrDefault();
public List<Tshirt> GetTshirts()
  if (_lstTshirts == null)
    LoadTshirts();
  return _lstTshirts;
```

```
private void LoadTshirts()
       using (connTshirtsEntities ctx = new connTshirtsEntities())
         _lstTshirts = ctx.Tshirts.ToList();
    public void UpdateTshirts(Tshirt tshirt)
       Tshirt tshirtToUpdate = _lstTshirts.Where(p => p.TshirtID==
tshirt.TshirtID).FirstOrDefault();
       tshirtToUpdate = tshirt;
       using (connTshirtsEntities ctx = new connTshirtsEntities())
         try
           string qry = "UPDATE Tshirts SET TshirtID={0}, ShortDescription={1},
Longdescription={2}, Image={3}, Size={4}, Color={5}, UnitPrice={6}, InStock={7} ";
           var rows = ctx.Database.ExecuteSqlCommand(qry, tshirt.TshirtID,
tshirt.ShortDescription, tshirt.LongDescription, tshirt.Image, tshirt.Size, tshirt.Color,
tshirt.UnitPrice, tshirt.InStock);
         catch (System.Exception)
<Window x:Class="TshirtStockMgtApp.App.View.TshirtDetailView"</p>
    xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"
    xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"
    xmlns:d="http://schemas.microsoft.com/expression/blend/2008"
    xmlns:mc="http://schemas.openxmlformats.org/markup-compatibility/2006"
    xmlns:local="clr-namespace:TshirtStockMgtApp.App.View"
     xmlns:i="http://schemas.microsoft.com/expression/2010/interactivity"
    mc:Ignorable="d"
    DataContext="{Binding Source={StaticResource mainViewModelLocator},
Path=TshirtDetailViewModel}"
    Title="TshirtDetailView" Height="431.2" Width="1042.15">
```

```
<ScrollViewer>
    <Grid Margin="0" Height="403" Background="Lavender">
       <Grid.ColumnDefinitions>
         <ColumnDefinition Width="150"></ColumnDefinition>
         <ColumnDefinition Width="2*"></ColumnDefinition>
         <ColumnDefinition Width="*"></ColumnDefinition>
       </Grid.ColumnDefinitions>
       <Grid.RowDefinitions>
         <RowDefinition Height="65"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="80"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="50"></RowDefinition>
       </Grid.RowDefinitions>
       <Label Grid.Row="0" Name="lblTshirtName" Content="{Binding ShortDescription}"</pre>
Grid.ColumnSpan="2" FontSize="40" FontWeight="Bold"></Label>
      <Image Name="imgTshirt" Grid.Column="2" Source="{Binding SelectedTshirt.Image,</pre>
Converter={StaticResource localImageConverter}}"
          Grid.RowSpan ="10" MaxHeight="150" MaxWidth="150"></Image>
       <Label Grid.Row="1" Content="Tshirt Id" Style="{StaticResource styleLabel}"/>
       <Label Grid.Row="2" Content="Name" Style="{StaticResource styleLabel}"</pre>
VerticalAlignment="Center"/>
       <Label Grid.Row="3" Content="Long Description" Style="{StaticResource</pre>
styleLabel}"/>
       <Label Grid.Row="4" Content="Size" Style="{StaticResource styleLabel}"/>
       <Label Grid.Row="5" Content="Color" Style="{StaticResource styleLabel}"/>
       <Label Grid.Row="6" Content="Unit Price" Style="{StaticResource styleLabel}"</pre>
Grid.RowSpan="2"/>
       <Label Grid.Row="7" Content="Stock on Hand" Style="{StaticResource styleLabel}"/>
       <TextBox Background="Bisque" Grid.Row="1" Grid.Column="1" Text="{Binding</pre>
SelectedTshirt.TshirtID}" Name="txtTshirtID"></TextBox>
      <TextBox Background="Bisque" Grid.Row="2" Grid.Column="1" Text="{Binding</pre>
SelectedTshirt.ShortDescription}" Name="txtName" AcceptsReturn="True" Height="75"
Style="{StaticResource styleTextBox}"/>
       <TextBox Background="Bisque" Grid.Row="3" Grid.Column="1" Text="{Binding</pre>
SelectedTshirt.LongDescription}" TextWrapping="Wrap" Name="txtLongDesc"
Style="{StaticResource styleTextBox}"/>
       <TextBox Background="Bisque" Grid.Row="4" Grid.Column="1" Text="{Binding</p>
SelectedTshirt.Size}" TextWrapping="Wrap" Name="txtSize" Style="{StaticResource
styleTextBox}"/>
```

```
<TextBox Background="Bisque" Grid.Row="5" Grid.Column="1" Text="{Binding</pre>
SelectedTshirt.Color\" TextWrapping="Wrap" Name="txtColor" Style="\{StaticResource
styleTextBox}"/>
       <TextBox Background="Bisque" Grid.Row="6" Grid.Column="1" Name="txtUnitPrice"</p>
Text="{Binding SelectedTshirt.UnitPrice, Converter={StaticResource localPriceConverter}}"
Style="{StaticResource styleTextBox}"></TextBox>
       <TextBox Background="Bisque" Grid.Row="7" Grid.Column="1" Name="txtInStock"</pre>
Text="{Binding SelectedTshirt.InStock}"/>
       <StackPanel Grid.Row="10" Orientation="Horizontal" Grid.ColumnSpan="2">
         <Button x:Name="btnSave" Margin="15,15,15,15.2" Content="Save Tshirt"</p>
FontSize="14">
            <i:Interaction.Triggers>
             <i:EventTrigger EventName="Click">
                <!-- an action on the view model-->
                <i:InvokeCommandAction Command="{Binding SaveCommand}"/>
             </i:EventTrigger>
           </i:Interaction.Triggers>
         </Button>
         <Button x:Name="btnDelete" Margin="15,15,15,15.2" Content="Delete Tshirt"
FontSize="14">
           <i:Interaction.Triggers>
             <i:EventTrigger EventName="Click">
                <i:InvokeCommandAction Command="{Binding DeleteTshirt}"/>
             </i:EventTrigger>
           </i:Interaction.Triggers>
         </Button>
       </StackPanel>
    </Grid>
  </ScrollViewer>
</Window>
<Window x:Class="TshirtStockMgtApp.App.View.TshirtOverviewView"</p>
    xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"
    xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"
    xmlns:d="http://schemas.microsoft.com/expression/blend/2008"
    xmlns:mc="http://schemas.openxmlformats.org/markup-compatibility/2006"
    xmlns:local="clr-namespace:TshirtStockMgtApp.App.View"
    mc:Ignorable="d"
     DataContext="{Binding Source={StaticResource mainViewModelLocator},
Path=TshirtOverviewViewModelInstance}"
    Title="TshirtOverviewView" Height="650" Width="750">
  <Grid>
    <Grid.ColumnDefinitions>
```

```
<ColumnDefinition Width="380"></ColumnDefinition>
       <ColumnDefinition Width="*"></ColumnDefinition>
    </Grid.ColumnDefinitions>
    <ListView Grid.Column="0" Margin="5" ItemsSource="{Binding Tshirt}"</pre>
SelectedItem="{Binding SelectedTshirt}"
          Name="lstTshirt" FontSize="16" Background="Beige">
       <ListView.ItemTemplate>
         <DataTemplate>
           <Border BorderBrush="DarkOrange" BorderThickness="1">
                <Grid.ColumnDefinitions>
                  <ColumnDefinition Width="100"/>
                  <ColumnDefinition Width="*"/>
                  <ColumnDefinition Width="90"/>
                </Grid.ColumnDefinitions>
                <Grid.RowDefinitions>
                  <RowDefinition Height="30"/>
                  <RowDefinition Height="30"/>
                  <RowDefinition Height="15"/>
                </Grid.RowDefinitions>
                <Image Source="{Binding Image,Converter={StaticResource}</pre>
localImageConverter}} " Grid.RowSpan="2" VerticalAlignment="Center"/>
                <Label Content="{Binding ShortDescription}" Grid.ColumnSpan="2"</pre>
Grid.Column="1" FontSize="14" FontWeight="Bold"/>
                <StackPanel Grid.Row="1" Orientation="Horizontal" Grid.Column="1">
                  <Label Content="Units on Hand:"/>
                  <Label Content="{Binding OnHand,Converter={StaticResource}</pre>
localDoNothingConverter}}"/>
                </StackPanel>
                <Label Content="{Binding UnitPrice,Converter={StaticResource}</pre>
localPriceConverter}}" HorizontalAlignment="Right" Grid.Row="1" Grid.Column="2"/>
             </Grid>
           </Border>
         </DataTemplate>
       </ListView.ItemTemplate>
    </ListView>
    <Grid Grid.Column="1" Margin="5" Name="gridSelectedItem" Background="Bisque">
       <Grid.RowDefinitions>
         <RowDefinition Height="250"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
```

```
<RowDefinition Height="50"></RowDefinition>
         <RowDefinition Height="30"></RowDefinition>
       </Grid.RowDefinitions>
       <Grid.ColumnDefinitions>
         <ColumnDefinition Width="150"></ColumnDefinition>
         <ColumnDefinition Width="*"></ColumnDefinition>
       </Grid.ColumnDefinitions>
       <Image Name="imgProduct" Grid.Row="0" Source="{Binding SelectedTshirt.Image,</pre>
Converter={StaticResource localImageConverter}}"
          Grid.ColumnSpan="2" MaxHeight="250" MaxWidth="150"></Image>
       <Label Grid.Row="1" Content="Id" Style="{StaticResource styleLabel}"/>
       <Label Grid.Row="2" Content="Name" Style="{StaticResource styleLabel}"/>
       <Label Grid.Row="3" Content="Description" Style="{StaticResource styleLabel}"/>
      <Label Grid.Row="4" Content="Unit Price" Style="{StaticResource styleLabel}"/>
      <Label Grid.Row="5" Content="On Hand" Style="{StaticResource styleLabel}"/>
       <Label Grid.Row="1" Grid.Column="1" Name="lblID" Content="{Binding</p>
SelectedTshirt.TshirtID, Mode=OneWay}"></Label>
      <Label Grid.Row="2" Grid.Column="1" Name="lblName" Content="{Binding</pre>
SelectedTshirt.ShortDescription}"></Label>
       <Label Grid.Row="3" Grid.Column="1" Name="lblDescription" Content="{Binding</p>
SelectedTshirt.LongDescription}"></Label>
      <Label Grid.Row="4" Grid.Column="1" Name="lblPrice" Content="{Binding</pre>
SelectedTshirt.UnitPrice, Converter={StaticResource localPriceConverter}}"></Label>
      <Label Grid.Row="5" Grid.Column="1" Name="lblOnHand" Content="{Binding</pre>
SelectedTshirt.InStock}"></Label>
       <StackPanel Grid.Row="7" VerticalAlignment="Center" >
         <Button Name="btnEdit" Content="Edit Product" Command="{Binding
EditCommand\" FontSize="14"/>
       </StackPanel>
    </Grid>
  </Grid>
</Window>
```