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Practical 6

Aim: Construction of OBST

Problem Statement: Smart Library Search Optimization

Task 1:

Scenario:

A university digital library system stores frequently accessed books using a binary search

mechanism. The library admin wants to minimize the average search time for book lookups by

arranging the book IDs optimally in a binary search tree.

Each book ID has a probability of being searched successfully and an associated probability for

unsuccessful searches (when a book ID does not exist between two keys).

Your task is to determine the minimum expected cost of searching using an Optimal Binary

Search Tree (OBST).

Input Format

First line: integer n — number of book IDs.

Second line: n integers representing the sorted book IDs (keys).

Third line: n real numbers — probabilities of successful searches (p[i]).

Fourth line: n+1 real numbers — probabilities of unsuccessful searches (q[i]).

Keys: 10 20 30 40

P[i]: 0.1 0.2 0.4 0.3

Q[i]: 0.05 0.1 0.05 0.05 0.1

Output Format

Print the minimum expected cost of the Optimal Binary Search Tree, rounded to 4 decimal

places.

CODE:

```
#include <stdio.h>
#include <float.h>
// Function to find the minimum expected cost of OBST
void optimalBST(int n, int keys[], double p[], double q[]) {
  double e[n + 2][n + 1]; // Expected cost
  double w[n + 2][n + 1]; // Weight (sum of probabilities)
  int root[n + 1][n + 1]; // Root table (for possible reconstruction if needed)
  // Initialization for trees with zero keys
  for (int i = 1; i \le n + 1; i++) {
    e[i][i-1] = q[i-1];
    w[i][i-1] = q[i-1];
  }
  // Compute optimal cost for all chain lengths
  for (int l = 1; l <= n; l++) {
    for (int i = 1; i \le n - l + 1; i++) {
      int j = i + l - 1;
      e[i][j] = DBL_MAX;
      w[i][j] = w[i][j - 1] + p[j - 1] + q[j];
```

```
// Try all possible roots for the subtree
     for (int r = i; r <= j; r++) {
       double t = e[i][r - 1] + e[r + 1][j] + w[i][j];
       if (t < e[i][j]) {
         e[i][j] = t;
         root[i][j] = r;
       }
     }
   }
 }
 printf("\n----\n");
 printf(" Optimal Binary Search Tree Construction\n");
 printf("-----\n");
 printf("Minimum Expected Cost of Search = %.4f\n", e[1][n]);
 printf("-----\n");
int main() {
 int n;
 printf("Enter number of book IDs: ");
 scanf("%d", &n);
 int keys[n];
 double p[n], q[n + 1];
 printf("Enter the sorted book IDs:\n");
 for (int i = 0; i < n; i++)
```

}

```
scanf("\%d", \&keys[i]); \\ printf("Enter the probabilities of successful searches (P[i]):\n"); \\ for (int i = 0; i < n; i++) \\ scanf("\%lf", \&p[i]); \\ printf("Enter the probabilities of unsuccessful searches (Q[i]):\n"); \\ for (int i = 0; i <= n; i++) \\ scanf("\%lf", \&q[i]); \\ optimalBST(n, keys, p, q); \\ return 0; \\
```

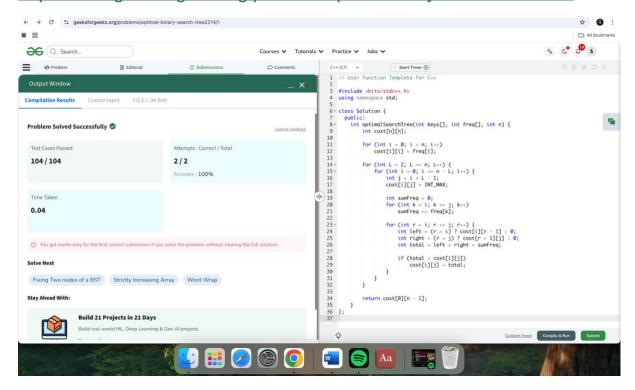
OUTPUT:

}

```
Output
                                                                              Clear
Enter number of book IDs: 4
Enter the sorted book IDs:
10
20
30
40
Enter the probabilities of successful searches (P[i]):
0.2
0.4
0.3
Enter the probabilities of unsuccessful searches (Q[i]):
0.1
0.05
0.05
0.1
 Optimal Binary Search Tree Construction
Minimum Expected Cost of Search = 2.9000
=== Code Execution Successful ===
```

Task 2:

https://www.geeksforgeeks.org/problems/optimal-binary-search-tree2214/1



```
#include <bits/stdc++.h>
using namespace std;

class Solution {
  public:
  int optimalSearchTree(int keys[], int freq[], int n) {
    int cost[n][n];

  for (int i = 0; i < n; i++)
    cost[i][i] = freq[i];

  for (int L = 2; L <= n; L++) {
    for (int i = 0; i <= n - L; i++) {</pre>
```

```
int j = i + L - 1;
         cost[i][j] = INT_MAX;
         int sumFreq = 0;
        for (int k = i; k <= j; k++)
           sumFreq += freq[k];
        for (int r = i; r <= j; r++) {
           int left = (r > i) ? cost[i][r - 1] : 0;
           int right = (r < j) ? cost[r + 1][j] : 0;
           int total = left + right + sumFreq;
           if (total < cost[i][j])
             cost[i][j] = total;
        }
      }
    }
    return cost[0][n - 1];
 }
};
```