



Step 10 – Generics

Generics are a **language independent** concept (exist in C++ as well)

Let's learn it via an example

1. Problem Statement

Let's say you have a function that needs to return the first element of an array. Array can be of type either string or integer.

How would you solve this problem?

► Solution

What is the problem in this approach?

- User can send different types of values in inputs, without any type errors
- Typescript isn't able to infer the right type of the return type

2. Solution – **Generics**

Generics enable you to create components that work with any data type while still providing compile-time type safety.

Simple example –

► Code



JavaScript ▾

Typescript

```
function identity<T>(arg: T): T {  
    return arg;  
}
```

```
let output1 = identity<string>("myString");  
let output2 = identity<number>(100);
```

3. Solution to original problem

Can you modify the code of the original problem now to include generics in it?

```
function getFirstElement<T>(arr: T[]) {  
    return arr[0];  
}  
  
const el = getFirstElement(["harkiratSingh", "ramanSingh"]);  
console.log(el.toLowerCase());
```

Did the issues go away?

- ▶ User can send different types of values in inputs, without any type errors
- ▶ Typescript isn't able to infer the right type of the return type