# DIMITROV BLAGOI

Student & C++ Software Developer

## **About me**

I am a second-year student at ITMO University, Computer Science Dept., Saint Petersburg, Russia **Interned at two international companies: Wärtsilä and JetBrains.** 

Experienced in Competitive programming.

## **Work Experience**

## 2019 Wärtsilä 🔗

July 2019 - January 2020: 6 month Internship at International company.

I have implemented vector cartography in C++ and am now integrating it into a project to replace raster cartography.

**Expected benefits:** map will occupy 70% less memory space & load 2-3 times faster.

Technologies learned: SCRUM, Vector cartography, Computational geometry, GProtobuf.

## 2017 JetBrains 🔗

June 2017: 3 weeks summer Internship

Android development on Java. Ranked #1 out of 20 on internship. JetBrains award for the best app.

#### 2017 Summer Informatic School

July 2017: 3 weeks educational camp

**Web Dev, B2B.** App for tackling innternal company's problems: *Company's Request Manager*. Frontend, page making: **HTML & CSS, Design.** 

#### 2016 Task from RosCosmos (Russian NASA)

July 2016: 1 week on all-Russian forum: 'Birthplace of talents'

I developed and implemented satellite's stabilisation algorithm in pure C.

## **Education**

#### 2019 - 2022 Computer Science Center

Full-time evening **Software Engineering**, **Data Science & Computer Science** courses Duration: 3 years, 20 hours per week

#### **2014-2016 School of Informatics**

3 years of extracurricular education **Advanced Algorithms and Data Structures** in C++ & Python.

## **2014-2018 Physics-Maths School #239**

Largest amount of winners of International olympiad within schools in Russia.

# Personal Projects @

1. console utility in C++ for **Huffman** compressor/decompressor

- 2. **Advanced std::vector**: with templates, exceptions and 'small-object' and 'copy-on-write' optimizations
- 3. **Big Integer** in Assembler and C++
- 4. MarkDown to HTML converter in Java

# **Secondary Technologies**

- 1. Low-level Computer Architecture,
- 2. Version Control System (Git)
- 3. Agile, Google-Test, MapBox, LaTeX, Markdown.