DIMITROV BLAGOI

Student & C++ Software Developer

WORK EXPERIENCE

2019 Wärtsilä 🔗

July 2019 - January 2020: 6 month Internship at International company.

I have implemented vector cartography in C++ and now I am integrating it into a project to replace raster cartography.

Expected benefits: maps will occupy 70% less memory space & load 2-3 times faster.

Technologies learned: SCRUM, Vector cartography, Computational geometry, GProtobuf.

PERSONAL PROJECTS

2019 Console Utility for Huffman encoder/decoder in C++ &

This utility's interface allows to compress/decompress files larger than RAM.

2019 Advanced std::vector

A full-value vector with 'small-object' and 'copy-on-write' optimizations.

2019 Big Integer in Assembler 🔗

Implemented addition, subtraction & multiplication. Learned Computer Architecture.

2018 MarkDown to HTML converter in Java &

2017 JetBrains internship 🔗

Ranked #1 out of 20 on internship. JetBrains award for the best android app.

Technologies learned: Agile, Android Development, Android Studio, Java basics, GIT

2017 Summer Informatic School

App for tackling internal company's problems: Company's Request Manager.

Technologies learned: Vue.js, Spring, Ajax, HTML & CSS, B2B & Design courses.

2016 Task from RosCosmos (Russian NASA)

Developed, implemented & tested satellite's stabilisation algorithm in pure C.

EDUCATION

2018 - 2022 ITMO University, Saint Petersburg, Russia

Second-year student, Computer Science & Applied Math department.

2019 - 2022 Computer Science Center

Face-to-face evening Software Engineering, Data Science & Computer Science courses.

Duration: 3 years, 20 hours per week.

Courses completed: Advanced algorithms & Discrete math

2014 - 2016 School of Informatics

3 years of extracurricular education.

Competitive programming, Advanced Algorithms and Data Structures in C++ & Python.