

Installation Order

Thank you for your purchase!

All Dreamscape collections can be run either as a stand-alone pack or be used together. In order to use them together, you only need to install them to the same project and install them in their release order.

This makes sure that the newest optimizations and fixes are always installed. You can always check out the release order on the [Dreamscape Series Overview](#) page.

The order they are released is the same order they should be installed in.

Importing & Prerequisites

Farmlands requires the built-in unity packages: Splines & AI Navigation to work correctly. Please install them using the package manager before or after importing the Farmlands project.

AI Navigation

1.1.6 · April 16, 2025 Release

From **Unity Registry** by Unity Technologies Inc.

com.unity.ai.navigation

Documentation | Changelog | Licenses

Description | Version History | Dependencies | Samples

Remove

Splines

2.7.2 · November 21, 2024 Release

From **Unity Registry** by Unity Technologies Inc.

com.unity.splines

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Remove

Dreamscape Nature : Tower - Stylized Open World Environment


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Version 1.0 - July 02, 2022 Asset Store

[View in the Asset Store](#) · [Publisher Website](#) · [Publisher Support](#)

Email: metaholodigital@proton.me | [URP & HDRP compatibility coming soon!](#) The latest collection in the Dreamscape series is here! Built from the ground up for customization and performance, it features a large collection of AAA quality assets to build next-gen stylized environments. Features a completely new foliage rendering system capable of handling >100k instances at once. With over 150 high-quality stylized meshes, support for Particle Occlusion, a modular Tower with interiors, a fully customizable water shader, and a massive open-world demo map, this stylized environment is optimized for all platforms, including large-scale open-world games. Check out the animated GIFs and Trailer to get a better taste.

Images & Videos



[View Images & Videos on Asset Store](#)

Package Size
Size: 999.69 MB · Number of files: 6546

Supported Unity Versions
2020.3.35 or higher

Release Details

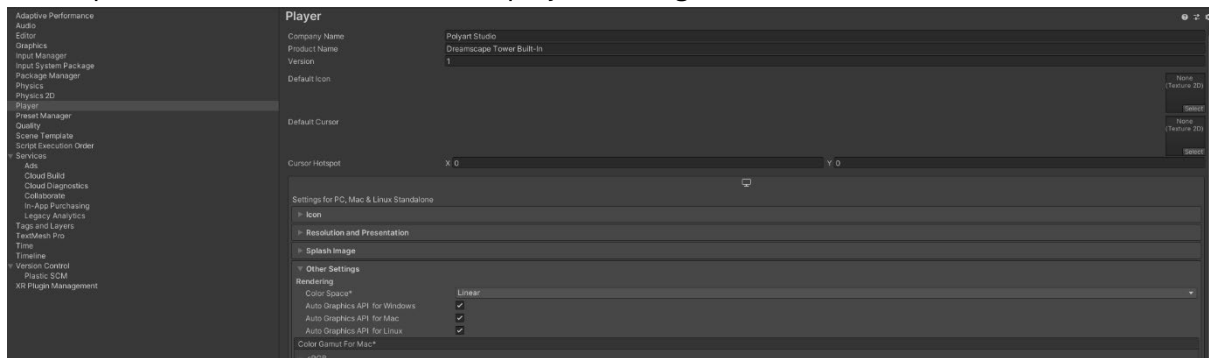
1.0 (Current) - released on July 02, 2022 [More](#)

0.9.0 (Final) - released on July 02, 2022

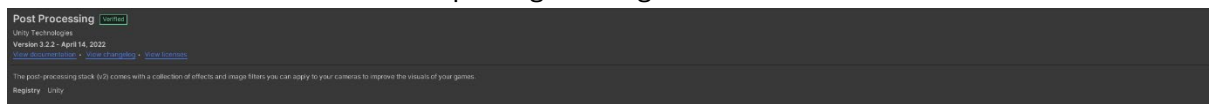
Assigned Labels

(None)

The assets were designed using the Linear Color Space so to have the correct look, the project color space must be set to Linear in the project settings.



Additionally, the screenshots were created using a custom post-processing profile, which is included, but does require the Post Processing package to be installed before opening the Demo Scene. It can be found in the package manager.



All assets are provided using LODs and collision where it makes sense, and all assets have been converted into prefabs for convenient use.